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Galvanized Hell



EDIT

Galvanized Hell is the [Galvanized](#) variant of  [Hell's Chamber](#), increasing [multishot](#). Kills grant a buff that further increases multishot for 20 seconds and stacks up to 4 times.

Contents

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Stats

Galvanized Hell

Full

Icon



 Tradeable

Cannot be obtained from transmutation

 [Update Infobox Data](#)



WARFRAME Wiki



Rank	Multishot	Additional Multishot On Kill	Max Bonus	Cost
0	+10%	+2.7%	+20.8%	6
1	+20%	+5.5%	+44.0%	7
2	+30%	+8.2%	+62.8%	8
3	+40%	+10.9%	+83.6%	9
4	+50%	+13.6%	+104.4%	10
5	+60%	+16.4%	+125.6%	11
6	+70%	+19.1%	+146.4%	12
7	+80%	+21.8%	+167.2%	13

9	+100%	+27.3%	+209.2%	15
10	+110%	+30%	+230%	16

Acquisition

This mod can be bought from the [Arbitrations](#) vendor in the [Arbiters of Hexis](#) room in [Relays](#) for 20  [Vitus Essence](#).

Notes

- When the buff times out, one stack is lost and the buff duration resets.
- Only kills from a weapon equipped with this mod will give stacks, and only the weapon equipped with this mod will benefit from the buff. If equipped on both a normal weapon and an [Exalted Weapon](#), it will affect both weapons.
- Kills from status procs from a weapon equipped with this mod will give stacks.

Patch History

Update 30.5 (2021-07-06)

- Introduced.

Primary Mods

Edit

[Collapse]

Non-Shotguns

Shotguns

All

Damage

Base

Physical

Elemental

Faction Bonus

Critical Hits

Heavy Caliber

Serration

Amalgam Serration

Crash Course

Fanged Fusillade

Piercing Caliber

Piercing Hit

Rupture

Sawtooth Clip

Cryo Rounds

Primed

Hellfire

High Voltage

Infected Clip

Malignant Force

Rime Rounds

Stormbringer

Thermite Rounds

Wildfire

Bane of Corpus

Primed

Bane of Orokin

Primed

Bane of Grineer

Primed

Bane of Infested

Primed

Bane of The Murmur

Argon Scope

Galvanized

Critical Delay

Point Strike

Proton Jet

Bladed Rounds

Hammer Shot

Vital Sense

	Chance	High Voltage • Proton Jet •	Thermite Rounds • Rifle Aptitude (Rime Rounds	Malignant Force Galvanized) •
	Duration	Continuous Misery • Hunter Track		
	Multishot	Split Chamber (Galvanized) •	Vigilante Armaments	
Fire Rate	Shred (Primed) •	Speed Trigger • Vile Acceleration	Vigilante Fervor •	
Magazine	Magazine Warp (Primed) • Wildfire			
Reload	Fast Hands (Primed) • Tactical Reload			
Exilus	Aerial Ace • Aero Periphery • Agile Aim • Ammo Drum • Cautious Shot • Eagle Eye • Mending Shot • Stabilizer • Tactical Reload • Terminal Velocity • Twitch • Vigilante Supplies • Vile Precision			
	Guided Ordnance • Gun Glide • Overview • Rifle Ammo Mutation (Primed) • Spring-Loaded Chamber • Tainted Mag • Tactical Reload			
	Assault rifle-only			
Beam-only	Combustion Beam • Sinister Reach			
Bow-only	Arrow Mutation • Split Flights • Thunderbolt			
Sniper- only	Aero Agility • Charged Chamber • Depleted Reload • Harkonar Scope • Primed Chamber • Sharpshooter • Sniper Ammo Mutation (Primed) • Target Acquired			
	Misc	Adhesive Blast • Hunter Munitions •	Firestorm (Primed) • Metal Auger • Vigilante Offense	Internal Bleeding • Shred (Primed) •

Categories



Languages



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