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# Air Support Charges

63 EDIT

*Charges consumed by Landing Craft Air Support.*

—In-Game Description

**Air Support Charges** are a [Gear](#) item that calls in support from the player's [Landing Craft](#). They were introduced in [Update 17.5](#) (2015-10-01).

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## Air Support Charges



**Untradeable**

[Update Infobox Data](#)

### Description

**Charges consumed by Landing Craft Air Support.**

### General Information

Gear

Cannot Sell



The blueprint is automatically available in the [Foundry](#) and will craft 10 Charges, but players must possess a [Landing Craft Foundry Segment](#) before they can build Air Support Charges.

**Vendor Sources** ^

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**Official Drop Tables** ^

<https://www.warframe.com/droptables>

Manufacturing Requirements					
 4,000	 1,200	 2,000	 1	 700	Time: 1 min
					Rush:  1
Market Price: N/A			Blueprints Price: N/A		

### 100x Blueprint

The reusable blueprints for 100x Air Support Charges can be acquired through research in a [Dojo's Tenno Lab](#)

Manufacturing Requirements					
 40,000	 12,000	 20,000	 10	 7,000	Time: 1 min
					Rush:  1
Market Price: N/A			Blueprints Price:  15,000		

Tenno Lab Lab Research •  3,000					
 10,000	 5,000	 5,000	 150	 8	Time: 72 hrs
					Prereq: N/A
 x1	 x3	 x10	 x30	 x100	



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ll onto the ground held up by an  
yed after a delay of a few



[Engineering Intrinsic](#) Rank 2) in between uses, with a cooldown timer visible on the Gear wheel menu. Players may only bring 200 charges per mission.

Air Support abilities are locked behind certain Landing Crafts, noted in the chart below. Acquiring the Landing Craft will unlock their respective ability for all Landing Crafts, which can be changed in the Landing Craft Customize screen.



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Landing Craft	Ability Icon	Ability Name	Description
Liset		Override	<p><a href="#">Ordis</a> will Override security, sending a beacon that disables lockdowns, resets alarms, and disables security cameras while the beacon is active. In <a href="#">Rescue</a> and <a href="#">Spy</a> missions, any timers will also be paused while the beacon is up. Note that this will not deploy if you are not looking at a console when you activate the Air Support Charge.</p>
Mantis		Med-Tower	<p><a href="#">Ordis</a> will deploy a Med Tower (which resembles a <a href="#">Life Support Capsule</a>). It will heal the player for 100 health on each activation and may be activated up to 25 times by any player in the squad.</p> <p>It can also be used as a small wall as it does block Tenno, enemies, and possibly gunfire from passing through it. You can stand on top of the towers to avoid melee type enemies.</p>
Nightwave		Dreamers	<p><a href="#">Nora Night</a> deploys a device that puts enemies within 10 meters of it to sleep. The device lasts for 20 seconds.</p>
		Orokin	<p>Rare <a href="#">resources</a> and deposits, <a href="#">Ayatan Treasures</a>, <a href="#">Syndicate Medallions</a>, <a href="#">Somachords</a>, <a href="#">Frame</a></p>



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[nters](#) fragments, [Cephalon](#) [gments](#), [Kuria](#), and more are highlighted within a 150m radius.



Scimitar		Carpet Bomb	Ordis will launch an Air Strike, sending Carpet Bombs crashing on a path determined by where the player was to where the air support charge was deployed, each dealing 250 <a href="#">Impact</a> damage.
Skaut		Kahl Beacon	Ordis will activate the Skaut's alert signal beacon, summoning <a href="#">Kahl-175</a> armed with a <a href="#">Grattler</a> and two allies who may be either <a href="#">Tusk Hellions</a> or <a href="#">Corpus Tech</a> . After being summoned, further uses of Air Support will heal him. After 5 minutes, Kahl and his squad will depart. For every extra squad member using this Air Support charge, one additional unit will be added to Kahl's squad. Note that ally names will be randomized.
Xiphos		Sentry Gun	Ordis will spawn a sentry turret which fires on nearby hostiles.

## Patch History

### Update 36.1 (2024-08-21)

- Added a 100 x Air Support Blueprint Recipe to the Tenno Lab in your Clan Dojo!

### Update 35.1 (2024-02-20)



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✕ g Air Support Charges.



- Fixed Air Support Charges appearing in the Foundry during Vor's Prize.

<b>Gear</b>		<b>Edit</b>	<b>[Collapse]</b>
<b>Usable</b>	<a href="#">Antiserum Injector</a> • <a href="#">Antitoxins</a> ( <a href="#">Amethyst</a> , <a href="#">Beryl</a> , <a href="#">Citrine</a> , <a href="#">Lapis</a> , <a href="#">Topaz</a> , <a href="#">Vermilion</a> ) • <a href="#">Apothics</a> ( <a href="#">Nightfall</a> , <a href="#">Sunrise</a> , <a href="#">Twilight</a> ) • <a href="#">Archgun Deployer</a> • <a href="#">Archwing Launcher</a> • <a href="#">Cipher</a> • <a href="#">Dragon Keys</a> ( <a href="#">Bleeding</a> , <a href="#">Decaying</a> , <a href="#">Extinguished</a> , <a href="#">Hobbled</a> ) • <a href="#">Grustrag Three Beacon</a> • <a href="#">Health Restore (Large)</a> • <a href="#">Kaithe Summon</a> • <a href="#">K-Drive Launcher</a> • <a href="#">Necramech Summon</a> • <a href="#">Omni Ammo Box</a> • <a href="#">On Call Crew</a> • <a href="#">Pheromone Synthesizers</a> • <a href="#">Requiem Ultimatum</a> • <a href="#">Stalker Beacon</a> • <a href="#">Stims</a> ( <a href="#">Adrenal</a> , <a href="#">Calcifin</a> , <a href="#">Clotra</a> , <a href="#">Refract</a> ) • <a href="#">Wolf Beacon</a> • <a href="#">Zanuka Hunter Beacon</a>		
<b>Equipable</b>	<a href="#">Codex Scanner</a> • <a href="#">Cutters</a> • <a href="#">Echo-Lures</a> • <a href="#">Fishing Spears</a> • <a href="#">Pheromones</a> • <a href="#">Synthesis Scanner</a> • <a href="#">Tranq Rifle</a>		
<b>Deployable</b>	<b><a href="#">Air Support Charges</a></b> • <a href="#">Baits</a> • <a href="#">Fosfors</a> ( <a href="#">Rahd</a> , <a href="#">Blau</a> ) • <a href="#">Kinetic Siphon Trap</a> • <a href="#">Loc-Pin</a> • <a href="#">Luminous Dye</a> • <a href="#">Pharoma</a> • <a href="#">Pherliac Pods</a> • <a href="#">Specter</a> ( <a href="#">Cosmic</a> , <a href="#">Force</a> , <a href="#">Phase</a> , <a href="#">Vapor</a> ) • <a href="#">Team Bonus Consumables</a> ( <a href="#">Ammo</a> , <a href="#">Energy</a> , <a href="#">Health</a> , <a href="#">Shields</a> )		
<b>Event-Restricted</b>	<a href="#">Eidolon Phylaxis</a> • <a href="#">Fomorian Disruptor</a> • <a href="#">Infested Catalyst</a> • <a href="#">Razorback Cipher</a> • <a href="#">OpLink</a>		
<b>Cosmetic</b>	<a href="#">Eros Arrow Skin</a> • <a href="#">Glyph Prism</a> • <a href="#">Grand Finale</a> • <a href="#">Ki'Teer Fireworks</a> • <a href="#">Remote Observer</a> • <a href="#">Starburst</a>		

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