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Kavat

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COMPANIONS TENNO

For [Unaffiliated](#) Kavats, see [Feral Kavat](#).

Kavats are terrain-restricted melee feline [companions](#) similar to [Kubrows](#). They also have different breeds, color palettes, and patterns. There are currently three types of Kavats.

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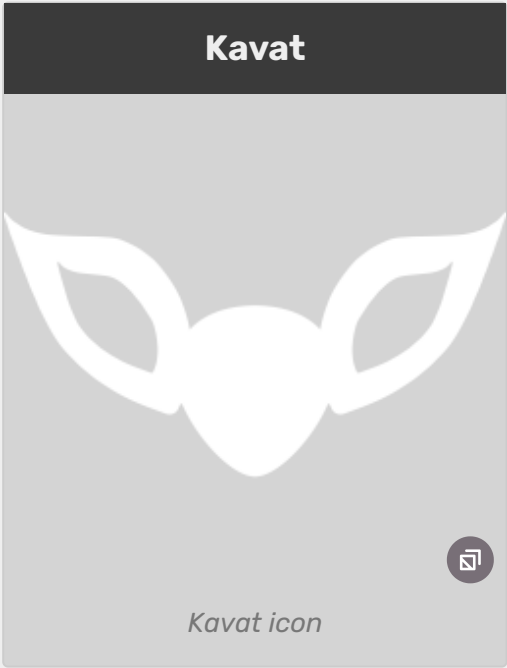
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Lore

Kavats normally live in [Infested](#) areas and feed on the Infestation. [Feral Kavats](#) are naturally invisible and are not hostile to players unless they are scanned.

Due to their anti-Infested potential, the [Grineer](#) have [domesticated Kavats](#) for use in clearing out the Infestation from their ships. Kavat handlers, known as [Hyekka Masters](#), are equipped with advanced sensors to detect Kavats, which can also detect invisible players, serving as an additional stealth hazard in Grineer missions.

Types

[Adarza](#) [Smeeta](#) [Vasca](#) [Venari/Venari Prime](#) [Sly Vulpaphyla](#) [Cresc](#)>

Main article: [Adarza Kavat](#)

CODEX

Piercing eyes reflect deadly instincts.



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Cat's Eye

Adarza Kavat grants increased critical chance to all nearby Tenno for a short duration.



Reflect

Adarza Kavat will occasionally reflect and amplify damage back to an enemy.

Acquisition

Incubation

The  [Adarza Kavat](#) and  [Smeeta Kavat](#) are acquired through **Incubation**. Kavats are bred using the Orbiter's [Incubator](#), which must first be upgraded with a [Kavat Incubator Upgrade Segment](#). This Upgrade Segment may be purchased from the market for  **175** or crafted from its corresponding blueprint which must be researched and purchased in the Dojo or dropped by [Hyekka Masters](#). The blueprint assembly for the Upgrade Segment costs 10 [Kavat Genetic Codes](#), which are obtained by scanning [Feral Kavats](#) with a [Codex Scanner](#) or [Synthesis Scanner](#). Once installed, each breeding attempt requires 10 Kavat Genetic Codes and an [Incubator Power Core](#).

Once the player meets the necessary requirements to begin breeding, the incubator offers a choice between a Random incubation or the use of [Genetic Code Templates](#).

Random

As the name implies, a **Random** incubation offers no guarantees on the resulting Kavat's [Variant](#), head, tail, sex, color, or fur pattern.

Genetic Code Template



Incubation utilizing Genetic Code Templates offers a much higher probability of the Kavat's traits being imprinted on the Template to be present in the resulting Kavat, however, this is not guaranteed.



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When imprinted on the Template in the resulting Kavat, you can learn more information about the Kavat's traits by scanning this type of incubation.



Regardless of the type of incubation, once the process is started, it will require **48 hours** (24 hours with an [Incubator Upgrade Segment](#)) to complete. This stage may, however, be rushed for **15**.

Maturity

When the incubation process completes, either naturally or by rushing, the player will be able to name their new Kavat for free, subsequent renaming is possible for **15**. The named but non-mature Kavat can be kept for as long as the player wants, and will walk around the [Orbiter](#); however, to be usable in missions, it must be matured, which is instantaneous.

[Howl of the Kubrow](#) has to be completed to mature a companion.

Genetic Age Regressing

Players can regress the age of their Kavats back to their infant forms through the incubator. In their baby forms, they cannot be brought into missions to be used for combat or utility. Installed mods, [Formas](#), and [Orokin Reactors](#) will still be intact if the player chooses to mature their Kavats again.

Venari

[Venari](#)/[Venari Prime](#) is [Khora](#)/[Khora Prime](#)'s companion that functions as her passive and third ability, and will always appear next to her. Venari cannot be separated from Khora.

Vasca Kavat

Vasca Kavats are Kavats that have been infected by the [Vasca Virus](#) that appears at nighttime in the [Plains of Eidolon](#). When a player brings their Kavat to the wild Vasca and is attacked by them, it will become infected, indicated by a red overlay. The player must then take their infected Kavat back to the Orbiter's Incubator and use a [Genetic Code Template](#) on them, acquiring a Vasca Imprint while also removing the virus. Two Vasca Imprints are needed to guarantee a Vasca Kavat.

Note that breeding a domesticated Vasca Kavat still requires one Incubator Power Core and ten Kavat Genetic Codes.



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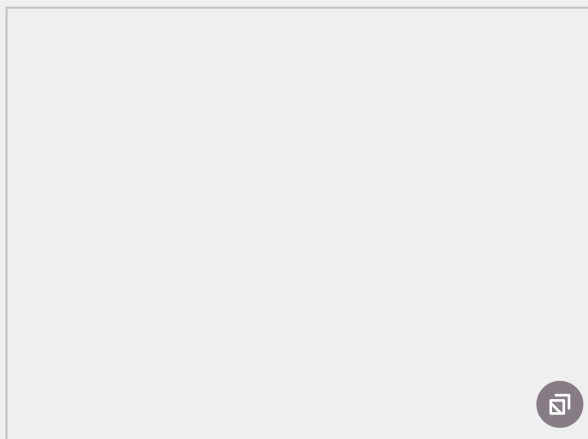
is called Revivification with [Son](#),
ding [wild Vulpoaphyla](#) in [Cambion](#)



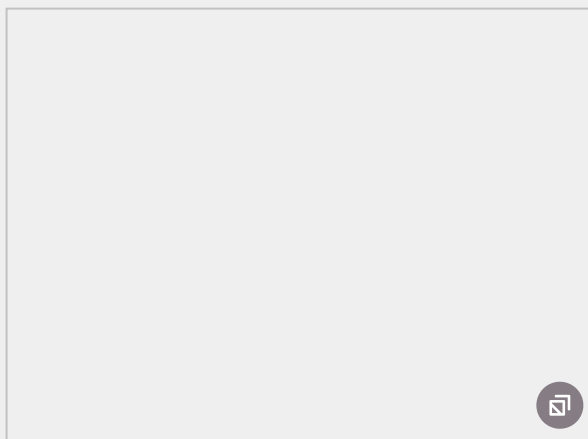
Companion Slots

To begin, all Kavats will first need a **Companion Slot** (which can be bought for **12** for 2 slots) to grow and mature before being usable in missions and will permanently occupy one Companion Slot. In the event that a player wishes to permanently remove a Kavat from their possession, such as due to the lack of vacant Companion Slots, the Kavat can be consigned to the [Lotus](#) for **25,000**, freeing up their Companion Slot.

Media



Feral/Moonless Kavat concept art shown in Devstream 58

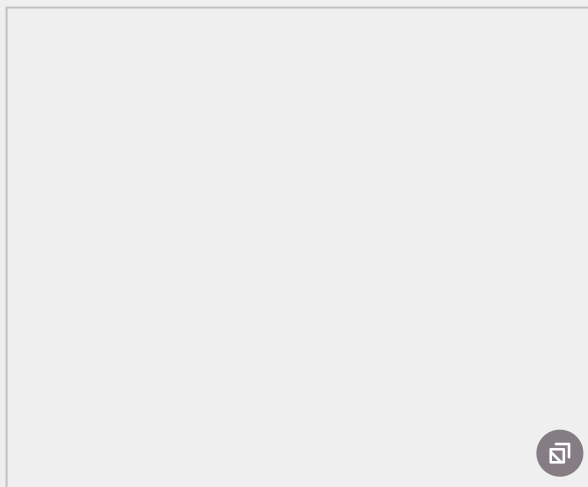


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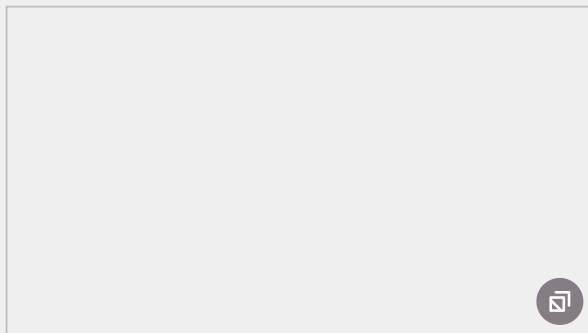


58





Kavat Wysar Armor shown in Devstream 66

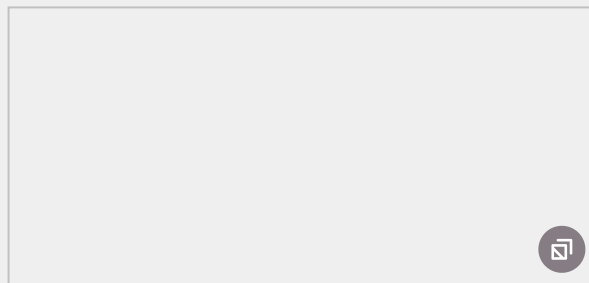


A Feral Kavat, shown in the Update 18.5 Teaser

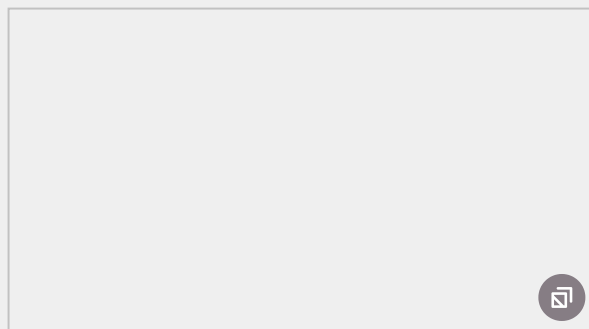


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Kavat Shown Inside a Tenno Ship

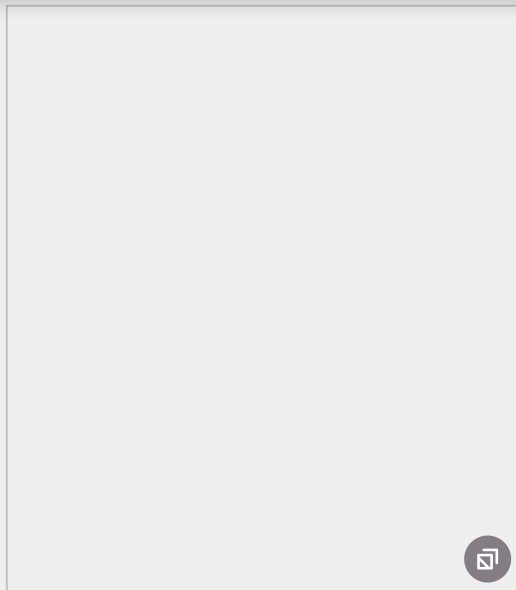


Kavat in the Incubator

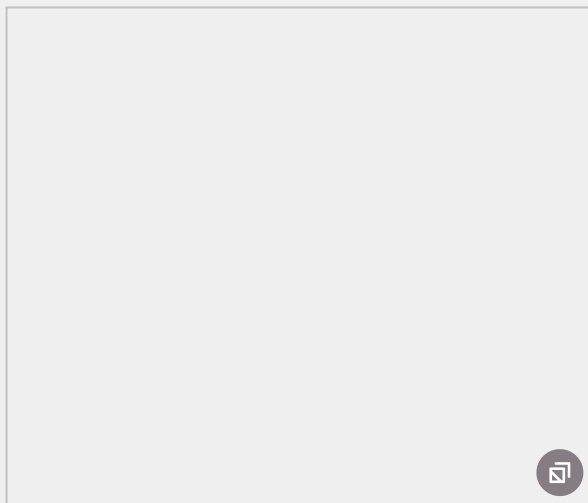


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Long furry ears with green eyes and a peacock tail

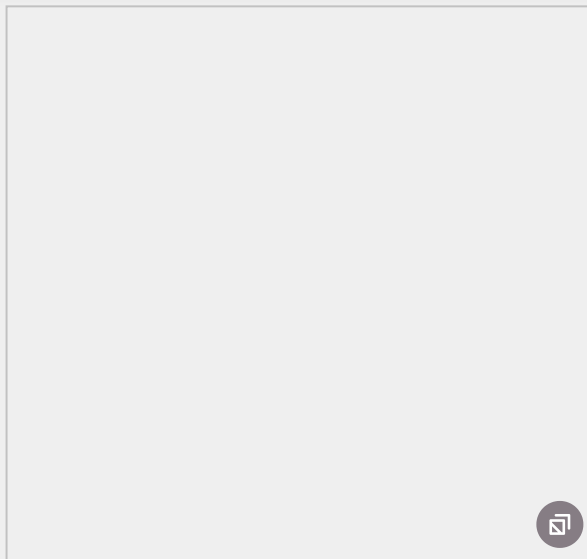


Long furry ear, teal eyes and arrow tailed

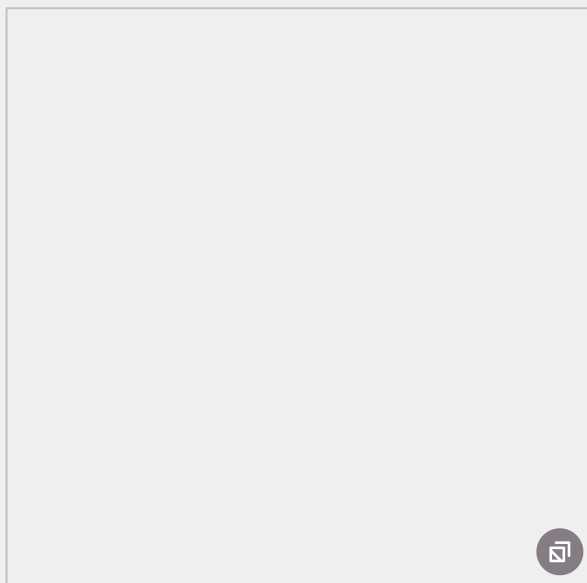


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Long ball tipped ears, yellow eyes and guppy tail

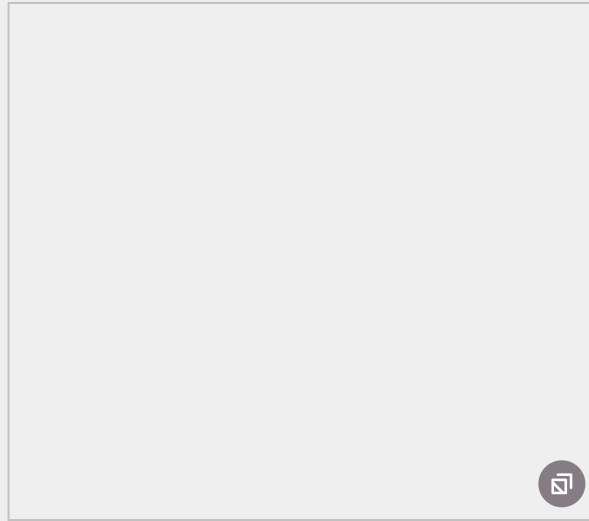


Long ball tipped ears, white eyes and mermaid tail

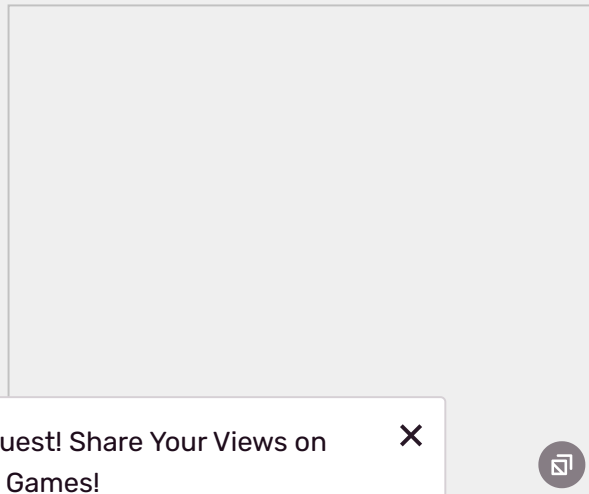
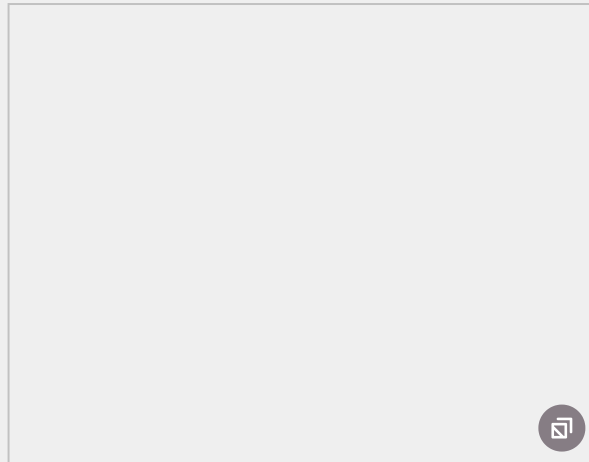


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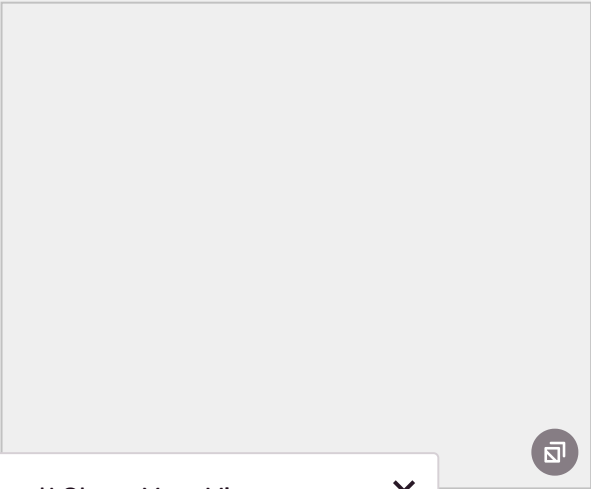
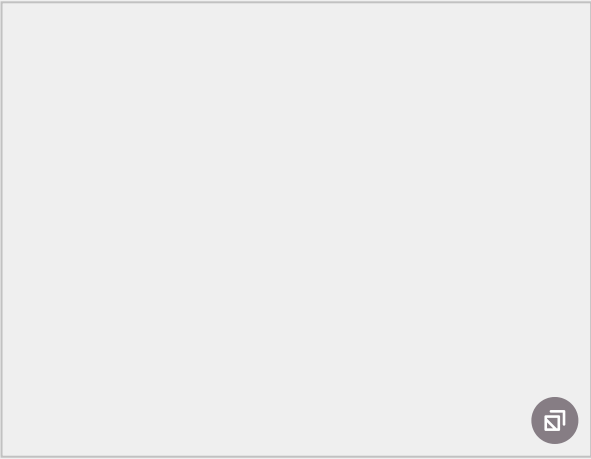
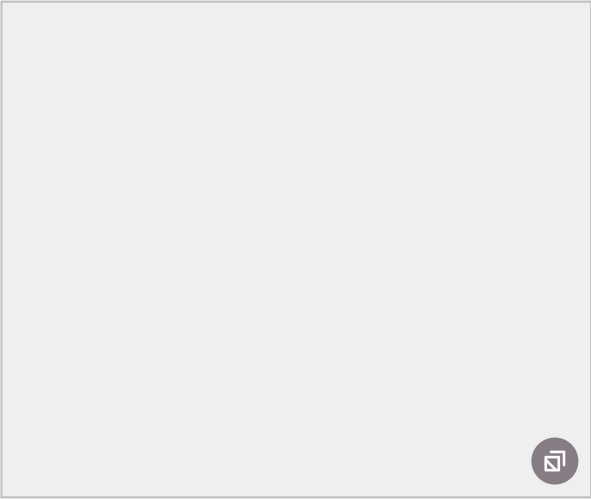


Smeeta Kavat-Guppy Tail, Short Ears



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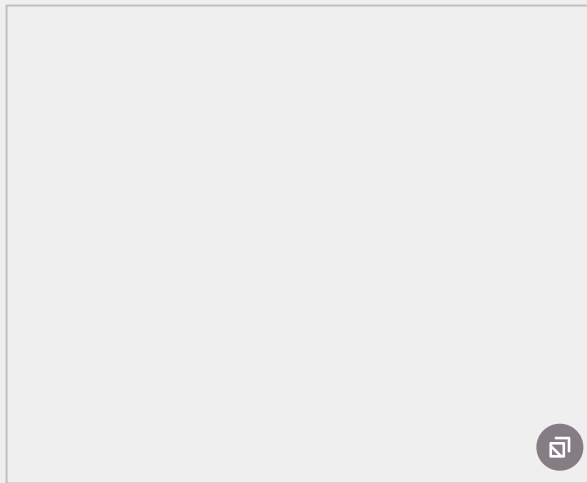




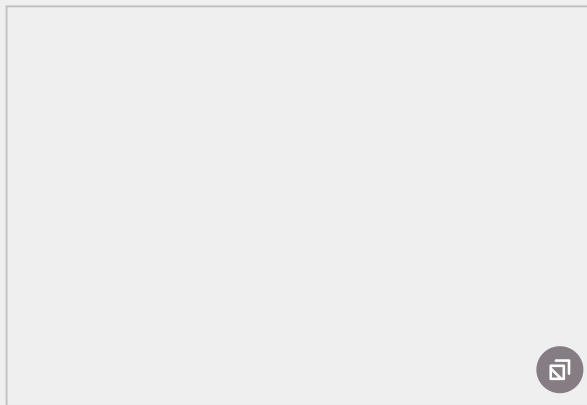


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Balltip ears and Mermaid tail

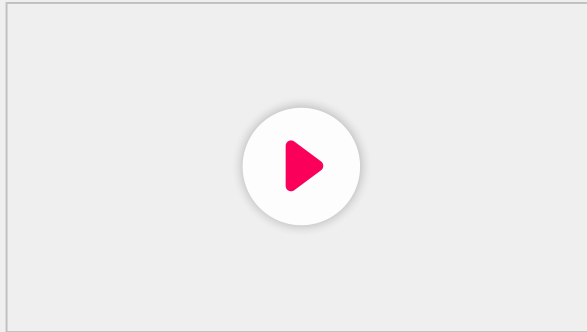


Close up of 'Cataclysm', male Smeeta with a Persian head



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Warframe - Scanning Feral Kavats Kavat Incubator Upgrade Segment Drop from Hyekka Master

Trivia

- Kavats are referred to as "Catbrow" in the game files, a portmanteau of "cat" and "Kubrow."
- The name of at least one breed of Kavat is derived from [Sanskrit](#), which seems relevant to the breed's specialty;
 - [Adarza](#) (आदर्श) can translate to "[mirror](#)" and "[act of perceiving by the eyes](#)"
- While Incubating, when the Kavat shows up in kitten form, you can pet your Kavat by pressing your interact button when standing in front of the Incubator.
- Despite technically being considered Kavats, Vulpaphylas have more in common appearance-wise with foxes, which in real life are part of the canidae (dog) family and not the felidae (cat) family of animals. This is furthered by their name, which is taken from the Latin word and genus "[vulpes \(https://en.wikipedia.org/wiki/Vulpes\)](https://en.wikipedia.org/wiki/Vulpes)," meaning fox, and the plural form of [phylum \(https://en.wikipedia.org/wiki/Phylum\)](https://en.wikipedia.org/wiki/Phylum) "phyla," the taxonomic rank below kingdom.

Patch History

Hotfix 36.0.5 (2024-07-20)



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- Fixed being able to equip baby Kavats from the Navigation Loadout options.
They are not combat ready! Cuddles only for them.
- Fixed a crash caused by Kavat Companions.

Last updated: [Hotfix 24.1.1](#) (2018-11-23)

Companion

Robotic

Sentinel	Carrier (Prime) • Dethcube (Prime) • Diriga • Djinn • Helios (Prime)
	Nautilus (Prime) • Oxylus • Shade (Prime , Prisma) • Taxon • Wurm (Prime)
MOA	Lamdeo Moa • Oloro Moa • Para Moa • Nychus Moa
Hound	Bhaira Hound • Dorma Hound • Hec Hound

Beast

Kubrow	Chesa Kubrow • Helminth Charger • Huras Kubrow
	Raksa Kubrow • Sahasa Kubrow • Sunika Kubrow
Predasite	Vizier Predasite • Pharaoh Predasite • Medjay Predasite
Kavat	Adarza Kavat • Smeeta Kavat • Vasca Kavat • Venari (Prime)
Vulpaphyla	Sly Vulpaphyla • Crescent Vulpaphyla • Panzer Vulpaphyla

Kavat

[Collapse]

Species	Incubated	Adarza • Smeeta • Vasca • Venari
	Vulpaphyla	Sly • Crescent • Panzer
	Enemy	Feral • Hyekka
Breeding	Kavat Genetic Code • Incubator Power Core	
Cosmetics	Kavat Cosmetics	
Genetics	DNA Stabilizer • Genetic Code Template	

Mods

Penjaga (Abilities)	Adarza	Cat's Eye • Reflect
	Smeeta	Charm • Mischief
	Vasca	Draining Bite • Transfusion



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[Devolution](#)
[Crescent Devolution](#)



	Others	Fetch • Scavenge • Sense Danger • Territorial Aggression
Madurai (Offense)		Bite • Flame Gland • Frost Jaw • Hunter Command • Hunter Recovery • Hunter Synergy • Maul • Pack Leader (Prime) • Pounce • Sharpened Claws • Shock Collar • Swipe • Tek Assault • Tek Enhance • Venom Teeth
Vazarin (Defense)		Link Fiber • Link Redirection • Link Vitality • Loyal Companion • Medi-Pet Kit • Shelter
Naramon (Utility)		Animal Instinct (Prime)

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