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Albrecht Membrane

 EDIT

"Before you ask, no we can't move the ship. Something I wasn't sure existed has burst through the Albrecht Membrane and right now the Zariman is plugging that hole. Pop her out and we'd see Void Storms from here to Mercury."

—Archimedean Yonta

The **Albrecht Membrane** is a barrier that was formed when the [Zariman Ten Zero](#) re-entered reality after being trapped in the [Void](#). Upon re-entry, the ship left a massive hole in reality, with the Membrane forming to seal the gaps between the ship and the fabric of reality.

Albrecht Membrane



The Membrane seen behind the Zariman



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As stated by [Archimedean Yonta](#), moving the Zariman would tear open the Membrane, flooding the [Origin System](#) with a plethora of Void Storms. The Zariman therefore acts as a massive 'plug'.

The Albrecht Membrane is continuously being attacked by [Void Angels](#), which can lead to ruptures and [Void Floods](#) forming in the Zariman.

Duviri

Due to the Zariman's liminal state of being positioned both in reality and in the Void, it can be seen in the background of Duviri, and acts as a 'tunnel' from Duviri to real-space.

The Membrane is also referred to as the **Wall** by [Acrithis](#) and other citizens of Duviri.

Trivia

- The Membrane is named after [Albrecht Entrati](#), who is known for his study of the Void.
- Duviri can actually be seen past the Membrane.

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Historical Events

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