

ADVERTISEMENT

in: [Mods](#), [Tradeable Mods](#), [Untransmutable Mods](#), and [5 more](#)

SIGN IN

REGISTER

Expel The Murmur

| EDIT

Expel The Murmur is a [mod](#) that increases the base damage of pistols against [The Murmur](#).

Contents

- 1. Stats
- 2. Drop Locations
 - 2.1. Mission Drop Tables
 - 2.2. Enemy Drop Tables
- 3. Notes
- 4. Patch History

Stats

Rank	Effect	Cost



Join the Quest! Share Your Views on Upcoming Games!



Tradeable

not be obtained from transmutation



WARFRAME Wiki



4	x1.25	8
5	x1.3	9

Drop Locations

x1.3 Damage to Murmur

General Information ^

Type Pistol

Polarity Madurai

Rarity Uncommon

Max Rank 5

Endo Required To Max 620

Credits Required To Max 29,946

Base Capacity Cost 4

Trading Tax 4,000

Introduced [Update 35.0](#) (2023-12-13)

Vendor Sources ^

Official Drop Tables ^

<https://www.warframe.com/droptables>

Mission Drop Tables

Mission Type	Source	Rotations or Drop Table	Chance ^[1]	Quantity ^[2]	Avg. per roll ^[3]	Star Chart Nodes
--------------	--------	-------------------------	-----------------------	-------------------------	------------------------------	------------------

Enemy Drop Tables

Enemy ⌵	Drop Table Chance ^[4] ⌵	Item Chance ^[5] ⌵	Chance ^[6] ⌵	Expected Kills ^[7] ⌵	Quantity ^[8] ⌵	Avg. per roll attempt
Lumbering Fragment	1.5%	4.17%	0.06255%	1599	1	0.00062
Expel The Murmur				3	1	0.006123



Join the Quest! Share Your Views on Upcoming Games!



Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See

[Module:DropTables/data](#) to edit on the wiki.

Notes

- Despite being listed as a multiplier, it will stack **additively** with other sources of **Faction Damage Bonus** to The Murmur.
 - For example, if you had a **Riven Mod** with x0.5 damage to The Murmur and a max rank  **Cleanse The Murmur** with x1.3 damage to The Murmur, you would have a **1 - 0.5 + 0.3 = x0.8** multiplier for damage against The Murmur with both mods equipped.

Patch History

Update 35.0 (2023-12-13)

- Introduced

Faction Damage Mods	
Rifle	Bane of Corpus (Primed) • Bane of Orokin (Primed) • Bane of Grineer (Primed) • Bane of Infested (Primed) • Bane of The Murmur
Shotgun	Cleanse Corpus (Primed) • Cleanse Orokin (Primed) • Cleanse Grineer (Primed) • Cleanse Infested (Primed) • Cleanse The Murmur
Pistol	Expel Corpus (Primed) • Expel Orokin (Primed) • Expel Grineer (Primed) • Expel Infested (Primed) • Expel The Murmur
Melee	Sacrificial Pressure • Sacrificial Steel • Smite Corpus (Primed) • Smite Orokin (Primed) • Smite Grineer (Primed) • Smite Infested (Primed) • Smite The Murmur
Plexus	Granum's Nemesis • Sentient Scalpel • Worm's Torment



- Chance to roll item within drop table
- Amount rewarded on successful roll



Join the Quest! Share Your Views on Upcoming Games!



- 7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
- 8. Amount rewarded on successful roll
- 9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

Categories ▼

Languages ▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)



Join the Quest! Share Your Views on Upcoming Games!



[CLICK HERE](#)