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in: Resources, Untradeable Resources, Uncommon Resources, Update 31 IN IN

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Voidplume Vane

[1 EDIT](#)

A metallic plume from a Void Angel's wing.

—In-Game Description

The **Voidplume Vane** is a resource that is found on the [Zariman](#) Tileset. They can be exchanged for **1,000** standing with [The Holdfasts](#). 10x Voidplume Vanes are required to advance to the Rank 2 - Watcher with The Holdfasts.

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Voidplume Vane	
Type	Resource
Untradeable	
Update Infobox Data	
Description	^
A metallic plume from a Void Angel's wing.	
General Information	^
Type	Resource
Rarity	Uncommon
Drop Amount	1-1x
Sell Price	Cannot Sell
Introduced	Update 31.5 (2022-04-27)



WARFRAME Wiki

interactable pickup. 2 are guaranteed to be Vanes, while an additional 5 have a 25% chance to be a Vane.

Official Drop Tables

<https://www.warframe.com/droptables>

- Tier 2 **Bounty** from **Quinn** has a chance to award a Voidplume Vane.
- Every 8 hours, one Voidplume Vane can be purchased from **Archimedean Yonta** using **resources** found on the Zariman.

Drop Locations

Mission Drop Tables

Mission Type	Source	Rotations or Drop Table	Chance [1]	Quantity [2]	Avg. per roll [3]	Star Chart Nodes
Zariman Bounty	Zariman Bounty Lvl 60-65	A	13.56%	1	0.1356	<ul style="list-style-type: none"> • Chrysalith, Zariman; talk to Quinn

Enemy Drop Tables

Enemy	Drop Table Chance [4]	Item Chance [5]	Chance [6]	Expected Kills [7]	Quantity [8]	Avg. per roll attempt [9]

Sourced from the [official drop table repository](https://www.warframe.com/droptables) (<https://www.warframe.com/droptables>). See [Module:DropTables/data](#) to edit on the wiki.

Farming Locations

Target	Planet	Name	Type	Level	Tile Set
	Zariman Ten Zero	Halako Perimeter	Exterminate	50 - 55	Zariman (Tileset)
	Zariman Ten Zero	The Greenway	Mobile Defense	50 - 55	Zariman (Tileset)



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Intended since players can explore the Halako Perimeter is



particularly effective as the player is naturally forced to maneuver a significant portion of the map.

Gathering Tips

- As the lower tier plumes ( [Voidplume Down](#),  [Voidplume Vane](#) and  [Voidplume Crest](#)) and the [Zarium Accolades](#) are located as Syndicate-like medallions all around the Zariman tileset, having a Warframe and/or companion with large loot detection capability ( [Loot Detector](#),  [Thief's Wit](#),  [Animal Instinct](#)) and infusing ( [Golden Instinct](#)) will greatly help in recovering these items.

Patch History

Hotfix 32.3.2 (2023-02-16)

- Fixed Voidplume Vanes appearing half as often as other Voidplumes in Archimedean Yonta's wares.

Update 31.6 (2022-06-09)

NEW: Trade Resources for Voidplumes

Voidplumes can now be earned from Archimedean Yonta by trading in resources found throughout the Zariman! Voidplumes rotate every 8 hours, a Time Left to Trade timer is

Resources / Components						
Star Chart	Empyrean	Plains of Eidolon	Orb Vallis	Cambion Drift	Duviri	E
Common	 Alloy Plate •  Entrati Obols •  Ferrite •  Nano Spores •  Sulfur					
Uncommon	 Carbides •  Circuits •  Cryotic •  Cubic Diodes •  Hexenon •  Oxium •  Plastids •  Polymer Bundle •  Rubedo •  Stela •  Thra					
Rare	 Argon Crystal •  Control Module •  Gallium •  Morphics •  Neura					
	 Neurodes •  Orokin Cell •  Tellurium •  Entrati Lanthorn					
Research	 Antiserum Injector Fragment •  Detonite Ampule ( Detonite Inj)					
	 Fieldron Sample ( Fieldron) •  Mutagen Sample ( Mutagen Mass) •  Synthula					
Navigation	 Animo Nav Beacon •  Cryptographic ALU •  Judgement Points •  Nav Point					
	 Omega Isotope •  Granum Crown ( Exemplar Granum Crown ,  Zenith)					
	 Aya •  Ayatan Amber Star •  Ayatan Cyan Star •  Endo •  Intact Seal					
	 Arc Code •  Lua Thrax Plasma •  Nitain					
	 Sliver •  Somatic Fibers •  Steel Essence					
	 Void Traces •  Vosfor					



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1. Chance to roll item within drop table
2. Amount rewarded on successful roll
3. (Quantity × Chance)
4. Chance to roll drop table
5. Chance to roll item within drop table
6. (Drop Table Chance × Item Chance)
7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
8. Amount rewarded on successful roll
9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

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