

ADVERTISEMENT

in: [Mods](#), [Tradeable Mods](#), [Untransmutable Mods](#), and [8 more](#)

SIGN IN



REGISTER

Frostbite



EDIT

For the arcane, see [Primary Frostbite](#).

Frostbite is a [mod](#) that increases both the  [Cold](#) damage and [status chance](#) of a sidearm by 15% per rank for a maximum of 60% at rank 3.

Contents

1. Stats
2. Acquisition
3. Drop Locations
 - 3.1. Mission Drop Tables
 - 3.2. Enemy Drop Tables
4. Notes
5. Patch History
6. See Also

Frostbite

Full

Icon



 Tradeable



Join the Quest! Share Your Views on Upcoming Games!



WARFRAME Wiki



Rank	 Cold Damage	Status chance	Cost
0	+15%	+15%	4
1	+30%	+30%	5
2	+45%	+45%	6
3	+60%	+60%	7

Acquisition

- This mod can be acquired as a random end-of mission reward for a successful [Spy](#) mission with only 3 Data Vaults hacked.
- Drop Locations:

 **Update Infobox Data**

Max Rank

Description

^

+60% 

+60% Status Chance

General Information

^

Type

Pistol

Polarity

 Madurai

Rarity

Rare

Max Rank

3

Endo
Required To
Max

210

Credits
Required To
Max

10,143

Base
Capacity
Cost

4

Trading Tax

 8,000

Introduced

Update 14.5 (2014-08-28)

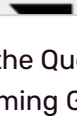
Vendor Sources

^

Official Drop Tables

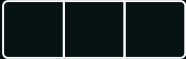
^

<https://www.warframe.com/droptables>

Target	Planet	Name	Type	Level	Tile Set
	Uranus	Rosalind	Spy	27 - 29	Grineer Sealab
	Neptune	Nereid	Spy	30 - 32	Corpus Ice Planet
	Sedna	Kelpie	Spy	35 - 40	Grineer Galleon
	Pluto	Oceanum	Spy	32 - 36	Corpus Ship
				31 - 33	Grineer Asteroid Fortress



Join the Quest! Share Your Views on Upcoming Games!



- Originally this mod could be acquired from [Operation Cryotic Front](#) by scoring more than 1000 points in a single mission.

Drop Locations

Mission Drop Tables

Mission Type	Source	Rotations or Drop Table	Chance ^[1]	Quantity ^[2]	Avg. per roll ^[3]	Star Chart Nodes
Spy	Tier 3 Spy	C	7.52%	1	0.0752	Rosalind, Uranus Nereid, Neptune Oceanum, Pluto Kelpie, Sedna
Spy	Kuva Fortress Spy	B	10%	1	0.1	Pago, Kuva Fortress

Enemy Drop Tables

Enemy	Drop Table Chance ^[4]	Item Chance ^[5]	Chance ^[6]	Expected Kills ^[7]	Quantity ^[8]	Avg. per roll attempt ^[9]
-------	----------------------------------	----------------------------	-----------------------	-------------------------------	-------------------------	--------------------------------------

Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See [Module:DropTables/data](#) to edit on the wiki.

Notes

- Frostbite** is additive with similar mods. For example, a [Sicarus](#) with a max rank **Frostbite** and [Sure Shot](#) will have a $6\% \times (1 + 60\% + 90\%) = 15\%$ status chance.



Join the Quest! Share Your Views on Upcoming Games!



[I Pestilence](#) and [Scorch](#) to
%. With [Sure Shot](#) and

Patch History

Update 14.5 (2014-08-28)

- Introduced along with Operation Cryotic Front.

See Also

- [Pistol Pestilence](#), the [Toxin](#) version from [The Cicero Crisis](#)
- [Jolt](#), the [Electric](#) version from [Tethra's Doom](#)
- [Scorch](#), the [Heat](#) version from [Operation Breeding Grounds](#)
- [Sure Shot](#)

Elemental Damage Mods

Edit

[Collapse]

ColdHeatElectricityToxinRadiation

Cold Damage Mods

Rifle	Cryo Rounds (Primed) • Rime Rounds
Shotgun	Chilling Grasp (Primed) • Chilling Reload • Frigid Blast
Pistol	Deep Freeze • Frostbite • Ice Storm
Melee	North Wind • Vicious Frost
Archgun	Hypothermic Shell • Polar Magazine
Archmelee	Cryo Coating • Glacial Edge
Beast	Frost Jaw

Status Mods

Edit

[Collapse]

Status Chance

Rifle	Catalyzer Link • Hammer Shot • High Voltage • Malignant Force • Rifle Aptitude (Galvanized) • Rime Rounds • Thermite Rounds
Shotgun	Frigid Blast • Nano-Applicator • Scattering Inferno • Shell Shock • Shotgun Savvy (Galvanized) • Toxic Barrage • Jolt • Pistol Pestilence • Sure Shot (Galvanized)

Join the Quest! Share Your Views on Upcoming Games!

X

	Voltaic Strike • Weeping Wounds
Archgun	Charged Bullets • Contamination Casing • Hypothermic Shell • Magma Chamber • Modified Munitions
Archmelee	Cryo Coating • Infectious Injection • Ion Infusion • Searing Steel • Sudden Impact
Beast	Flame Gland • Frost Jaw • Shock Collar • Venom Teeth
Status Damage	
Rifle	Rifle Elementalist
Shoutgun	Shotgun Elementalist
Pistol	Pistol Elementalist
Melee	Melee Elementalist
Status Duration	
Warframe	Rapid Resilience
Primary	All: Hunter Track • Rifle: Continuous Misery • Shotgun: Lingering Torment
Pistol	Augur Seeker • Perpetual Agony • Toxic Sequence
Melee	Lasting Sting

- 1. Chance to roll item within drop table
- 2. Amount rewarded on successful roll
- 3. (Quantity × Chance)
- 4. Chance to roll drop table
- 5. Chance to roll item within drop table
- 6. (Drop Table Chance × Item Chance)
- 7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
- 8. Amount rewarded on successful roll
- 9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

Categories ▼

Languages ▼



Community content is available under [CC-BY-SA](#) unless otherwise noted.



Join the Quest! Share Your Views on Upcoming Games!



Sci-fi | Warframe



Join the Quest! Share Your Views on
Upcoming Games!



CLICK HERE