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Voidgel Orb

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A sample of ambient Void energy distilled into a neutral state. —In-game description **Voidgel** Orbs are a rare resource found upon the Zariman Ten Zero. It can be acquired from enemies and loot containers

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Archon Shard

"You're not supposed to be in here! You're going to ruin the surprise!" The following article/section contains spoilers.



WARFRAME Wiki



Helminth

"You're not supposed to be in here! You're going to ruin the surprise!" The following article/section contains spoilers.

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Argon Crystal

Void based radioactive resource that decays every day it is out of the Void. —In-Game Description Argon Crystals are a rare resource that drops in the Orokin Void tileset, Isolation Vault Bonus stage and

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Voruna

Ash Atlas

<https://warframe.fandom.c...>

Tellurium

This rare metal is foreign to the Origin System and can only be found in asteroids that have made the long journey from other stars. -- In-Game Description Tellurium is a rare component dropped primarily

<https://warframe.fandom.c...>

Orokin Cell

Ancient energy cell from the Orokin era. —In-Game Description An Orokin Cell is a rare component that can be found on Saturn, Ceres and Deimos. It is usually



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Maw Fang

Maw Fang is a resource from Duviri. Acquired via the Maw Feeding activity in Duviri. The feeding platforms are usually located next to small ponds. You need to be in "The Duviri Experience", not "The

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Pathos Clamp

Pathos Clamp is a special resource from Duviri acquired from defeating Orowyrms. Pathos Clamps can be used to purchase new Drifter melee weapons bundled together with their Warframe-compatible blueprints from Teshin's Cave. Syam

<https://warframe.fandom.c...>

Neural Sensors

Implanted neural-link for controlling augmentations. Grineer design. —In-Game Description Neural Sensors are a rare component that can be found primarily on Jupiter and the Kuva Fortress. It is usually found in quantities of

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Neurodes

Biotech sensor organ harvested from Infested entities. —In-Game Description Neurodes are a



found on Earth, Deimos, Eris and Lua.

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Zariman Ten Zero

Quotes “You're not supposed to be in here! You're going to ruin the surprise!”

<https://warframe.fandom.c...>

Mining

The pursuit of mineralogy can make a person very happy indeed! —Smokefinger
Mining is a non-combat activity that allows players to excavate various minerals and ores that are used as resources in Cetus, Fortuna

<https://warframe.fandom.c...>

Plastids

A disgusting nanite-infested tissue mass. —In-Game
Description Plastids are an uncommon component that can be found on Saturn, Uranus, Phobos, Pluto and Eris regions. It is usually found in quantities of 10 to

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Gyre

Ash Atlas

<https://warframe.fandom.c...>

Corrupted Holokey

A corrupted decryption key dating back to the founding of the city of Corpusium.

Millions of these Holokeys



Parvos Granum's flagship
was bombed. Strongly
desired by Ergo Glast
<https://warframe.fandom.c...>

Apothic

Creates an organic
compound composed of rare
plant species. Effects
unknown. —In-Game
Description Apothics are
equipment items that can
be used on Shrines found in
any Grineer Forest mission.
<https://warframe.fandom.c...>

Oxium

Oxium is a rare lighter than
air alloy of Orokin origin,
used in certain Corpus
Robotics. —In-Game
Description Oxium is an
uncommon component.
Dropped by the
uncommonly encountered
Oxium Osprey with a
guaranteed drop
<https://warframe.fandom.c...>

Aeolak

CODEX This unusual
automatic rifle feels
strangely familiar and has
two fire modes. Primary fire
packs radiation damage.
Alternate fire charges up to
launch an explosive
projectile. Aeolak is a rifle
repurposed by the Void
<https://warframe.fandom.c...>

Nitain Extract

Each vial is produced by the



billions of rare, ocean-vent dwelling microorganisms. — In-Game Description Nitain Extract is a special resource that can be only obtained in few ways and is

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Resource Cache

Resource Caches are special Grineer, Corpus, or Orokin lockers which can appear in certain missions and contain uncommon or rare rewards not found in normal lockers, such as Mods. If resource caches spawn in a

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Control Module

Autonomy processor for Robotics. A Corpus design. —In-Game Description Control Modules are rare components that can be found in Neptune, Europa and the Void, dropping from enemies and containers. They are usually found in

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Resources

Resources are items that are obtained in any mission around the Star Chart and can have multiple uses depending on the type of Resource; most of them however are used solely for the manufacturing of

<https://warframe.fandom.c...>

Star Chart



<https://warframe.fandom.c...>

Morphics

An amorphous solid.

Possibly Orokin technology.

—In-Game Description

Morphics are a rare component that can be found on Mercury, Mars, Phobos, Europa, and Pluto. It is usually found in quantities of 1. Morphics are

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