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Voidplume Down

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Barbed and half-real, shed by a Void Angel

—In-Game Description

The **Voidplume Down** is a common resource found on the [Zariman](#) Tileset. They can be exchanged for  **500** standing with [The Holdfasts](#). 5x Voidplume Down are required to advance to the Rank 1: Fallen with The Holdfasts.

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Acquisition

- Voidplume Downs can be found scattered

Voidplume Down



Untradeable

[Update Infobox Data](#)

Description

Barbed and half-real, shed by a Void Angel.

General Information

Type	Resource
Rarity	Common
Drop Amount	1-1x
Sell Price	 Cannot Sell
Introduced	Update 31.5 (2022-04-27)



WARFRAME Wiki



interactable pickup. 5 of the Voidplumes have a 75% chance to be a Down.

- Tier 1 [Bounty](#) from [Quinn](#) has a chance to award a Voidplume Down.
- Every 8 hours, one Voidplume Down can be purchased from [Archimedean Yonta](#) using [resources](#) found on the Zariman.

Official Drop Tables ^

<https://www.warframe.com/droptables>

Drop Locations

Mission Drop Tables

Mission Type ^	Source ^	Rotations or Drop Table ^	Chance ^[1] ^	Quantity ^[2] ^	Avg. per roll ^[3] ^	Star Chart Nodes ^
Zariman Bounty	Zariman Bounty Lvl 50-55	A	13.04%	1	0.1304	• Chrysalith, Zariman; talk to Quinn

Enemy Drop Tables

Enemy	Drop Table Chance ^[4]	Item Chance ^[5]	Chance ^[6]	Expected Kills ^[7]	Quantity ^[8]	Avg. per roll attempt ^[9]
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Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See [Module:DropTables/data](#) to edit on the wiki.

Farming Locations

Target ^	Planet ^	Name ^	Type ^	Level ^	Tile Set ^
	Zariman Ten Zero	Halako Perimeter	Exterminate	50 - 55	Zariman (Tileset)
	Zariman Ten Zero	The Greenway	Mobile Defense	50 - 55	Zariman (Tileset)

- Non-endless missions in the Zariman are recommended since players can explore the tileset after completing the objective. The Exterminate mission Halako Perimeter is particularly effective as the player is naturally forced to maneuver a significant portion of



Gathering Tips

- As the lower tier plumes ( [Voidplume Down](#),  [Voidplume Vane](#) and  [Voidplume Crest](#)) and the [Zarium Accolades](#) are located as Syndicate-like medallions all around the Zariman tileset, having a Warframe and/or companion with large loot detection capability ( [Loot Detector](#),  [Thief's Wit](#),  [Animal Instinct](#)) and infusing ( [Golden Instinct](#)) will greatly help in recovering these items.

Patch History

[Update 31.6](#) (2022-06-09)

NEW: Trade Resources for Voidplumes

Voidplumes can now be earned from Archimedean Yonta by trading in resources found throughout the Zariman! Voidplumes rotate every 8 hours, a Time Left to Trade timer is available to indicate the next upcoming rotation.

[Update 31.5](#) (2022-04-27)

Resources / Components					
Star Chart	Empyrean	Plains of Eidolon	Orb Vallis	Cambion Drift	Duviri
Common	 Alloy Plate •  Entrati Obols • Ferrite • Nano Spores • S				
	Carbides • Circuits • Cryotic • Cubic Diodes • Hexenon •				
Uncommon	Oxium • Plastids • Polymer Bundle • Rubedo • Stela • Thra				
	Voidgel Orb				
Rare	Argon Crystal • Control Module • Gallium • Morphics • Neura				
	Neurodes • Orokin Cell • Tellurium • Entrati Lanthorn				
Research	Antiserum Injector Fragment • Detonite Ampule (Detonite Inje				
	Fieldron Sample (Fieldron) • Mutagen Sample (Mutagen Mass) • Synthula				
Navigation	Animo Nav Beacon • Cryptographic ALU • Judgement Points • Nav				
	Omega Isotope • Granum Crown (Exemplar Granum Crown , Zenith (				
Special	Aya • Ayatan Amber Star • Ayatan Cyan Star • Endo • Intact Se				
	Javlok Capacitor • Kavat Genetic Code • Lua Thrax Plasm • Nitain				
	Orokin Cipher • Kuva • Riven Sliver • Somatic Fibers • Steel E				
	Synthetic Eidolon Shard • Vitus Essence • Void Traces • Vosfor •				

1. Chance to roll item within drop table
2. Amount rewarded on successful roll



4. Chance to roll drop table
5. Chance to roll item within drop table
6. (Drop Table Chance × Item Chance)
7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
8. Amount rewarded on successful roll
9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

Categories



Languages



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