

ADVERTISEMENT

in: [Enemies](#), [Corpus](#), [Enemies With No Drops](#), [Update 28](#)[SIGN IN](#)[REGISTER](#)

Treasurer

[80](#) EDIT

CORPUS



QUOTES

CODEX

One of Parvos' favored, keeper of the tokens of his esteem.

The **Treasurer** is a unique [Corpus](#) enemy only found on the [Corpus Ship](#) tileset. They were introduced in [Update 28.0](#) (2020-06-11) and are the only source for [Granum Crowns](#).

Crowns will only drop **after** the player has completed [The Deadlock Protocol](#) quest.

Treasurer



Full

Contents

1. Behavior

2. Damage Resistance

[Update Infobox Data](#)

One of Parvos' favored, keeper of the tokens of his esteem.

General Information

Corpus

Venus



Join the Quest! Share Your Views on Upcoming Games!



WARFRAME Wiki



6. Trivia
7. Bugs
8. Media
9. References
10. Patch History

Phobos
Neptune
Pluto

Tile Set(s) Corpus Ship

Type Ranged

Weapon(s) Tether grenades

Statistics ^

Affinity 57

Shield 150

Health 60

Dmg. Reduction 0%



Body Multipliers Head: 2.0x

Base Level 1

Level Scaling ^

1 500

Selected Level 1

Reset

EHP 210

Steel Path EHP --

Miscellaneous ^

Codex Scans 20

Voice Actor Lucas Schuneman [1]

Introduced Update 28.0 (2020-06-11)

Drops ^

None

Other Drops Granum Crown

Official Drop Tables ^

<https://www.warframe.com/droppables>

Behavior

Treasurers will spawn in any mission on the [Corpus Ship](#) tileset within 2-4 minutes for non-endless missions and 3-8 minutes for endless missions.

When they appear, a transmission will play and the Treasurer will be automatically marked with a red marker. They will constantly run away from the player (similar to [capture](#) targets) and deploy various countermeasures in an attempt to distract them, such as slowing tether grenades, invisibility, and shockwaves. They will teleport out of the mission if not killed within **90** seconds. Before despawning, they will start to glow with a bright white light, indicating that the player has to hurry up to finish them off.

Damage Resistance

Treasurers have a unique shield that possesses 99% innate [Damage Reduction](#), as well as being impenetrable by methods that would normally bypass shields (such as [Toxin](#) damage), making them very resilient to most weapons and abilities.

Unlike most shields, their shields will not recharge after being damaged. They



Join the Quest! Share Your Views on Upcoming Games!



en fully depleted. [Toxin](#) fields are up.



WARFRAME Wiki

Farming Locations

These are based on opinions and may not be 100% true. These should be viewed as advice for finding the enemies until better facts are proven.

For normal Granum Crown

Target	Planet	Name	Type	Level	Tile Set
	Phobos	Skyresh	Capture	12 - 14	Corpus Ship
	Venus	Ishtar	Sabotage	6 - 8	Corpus Ship
	Phobos	Roche	Exterminate	10 - 12	Corpus Ship
	Venus	Fossa	Assassination	6 - 8	Corpus Ship

For Exemplar Granum Crown

Target	Planet	Name	Type	Level	Tile Set
	Jupiter	Adrastea	Sabotage	18 - 20	Corpus Ship
	Neptune	Triton	Rescue	28 - 30	Corpus Ship



Join the Quest! Share Your Views on
Upcoming Games!



WARFRAME Wiki



Target	Planet	Name	Type	Level	Tile Set
	Pluto	Acheron	Exterminate	34 - 38	Corpus Ship
	Pluto	Cypress	Sabotage	34 - 38	Corpus Ship
	Pluto	Hydra	Capture	30 - 34	Corpus Ship
	Neptune	Psamathe	Assassination	30 - 32	Corpus Ship

Notes

- The Treasurer does not spawn in Valac, Europa due to being a Crossfire mission, despite using the Corpus Ship tileset.
- Treasurers can spawn in Grineer Galleon tileset as well, given that the particular mission node is occupied by the Corpus.
- To prevent the Granum Crown from being dropped in extraction zones and therefore unreachable, the Treasurer will move away from it if he is within 35 meters. In addition, if the Granum Crown is dropped at the extraction point, it will be teleported to a safe spot.
- The Treasurer will not spawn if a player is within 35 meters of extraction.
- Drops are not affected by Nekros Desecrate, Hydroid's Pilfering Swarm, Ivara's Prowl, Atlas Ore Gaze, Khora's Pilfering Strangledome and Chesa Kubrow's Retrieve.
- Toxin and True damage do not bypass the Treasurer's shields and deal no damage.
- Immune to Revenant's Enthrall, Hildryn's Pillage, and Vauban's Bastille (Both Bastille and Vortex forms) and Minelayer Tether Coils.

Tips



Join the Quest! Share Your Views on Upcoming Games!

ckly.
ed with Nyx's
Fusion Strike, Stygian's



WARFRAME Wiki



- [Magnetic](#) damage is still effective against Treasurers, with its procs increasing the amount of damage done to their shield.
- [Revenant's](#) [Reave](#) depletes shields by a percentage.
- [Cold](#) procs and [Sevagoth's](#) [Gloom](#) can be used to slow down Treasurers.
- Treasurers are vulnerable to [Harrow's](#) [Condemn](#)'s immobilization effect, and [Khora's](#) [Ensnare](#), both of which can be infused onto any [Warframe](#) using the [Helminth](#).
- [Nightmare Mode](#) missions with the No Shields modifier will remove the Treasurer's shields also.

Trivia

- Treasurers are voiced by [Lucas Schuneman](http://www.imdb.com/name/nm5354454/) (<http://www.imdb.com/name/nm5354454/>), or better known by his alias [VoiceActingNinja](https://forums.warframe.com/index.php?/user/1324975-voiceactingninja/) (<https://forums.warframe.com/index.php?/user/1324975-voiceactingninja/>), who also provided the voice for [Nef Anyo](#), [Tyl Regor](#), and [Ghoul Rictus](#).
- The Treasurer's cache is its own item, labeled as "(Tier) Granum Crown Cache", and it breaks apart as soon as it contacts the ground. This suggests that during [Update 28.0](#) (2020-06-11)'s development, players were originally intended to retrieve or break the caches themselves in order to collect the Crowns, and this was a very late change.
 - The Cache itself can be scanned, but it lacks a [Codex](#) entry. Due to its sensitive nature it is best to use a [Vortex](#) or a [Tornado](#) to suspend the Cache.

Bugs

- Sometimes Treasurers may not despawn if the player runs away from the area they appear on.

Media



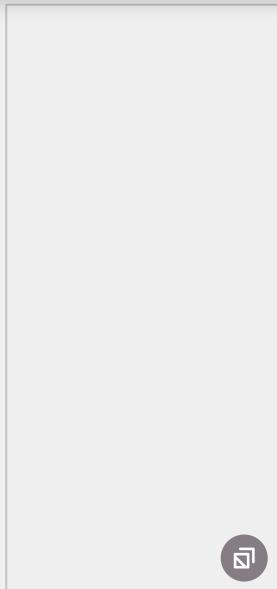
Join the Quest! Share Your Views on Upcoming Games!

X

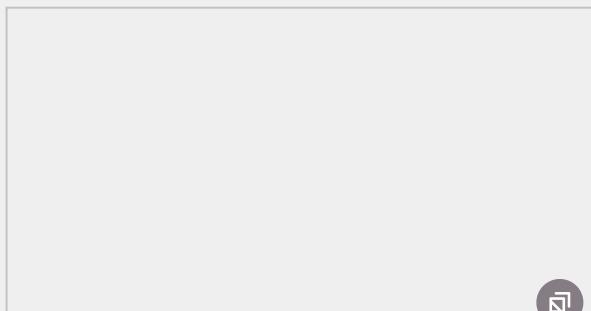
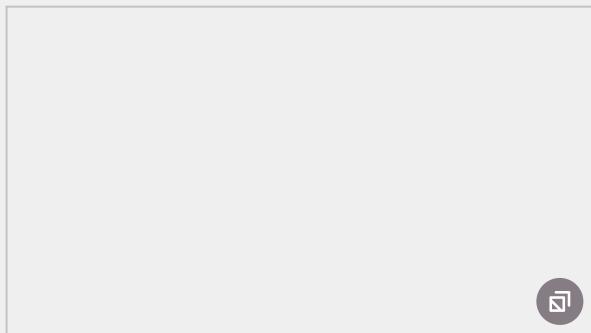


WARFRAME Wiki





Treasurer as seen on the Codex



Join the Quest! Share Your Views on
Upcoming Games!



WARFRAME Wiki



References

- <https://twitter.com/LucasTheVANinja/status/1271599757149048834> Lucas Schuneman's Tweet

Patch History

Hotfix 29.2.1 (2020-10-01)

- Fixed a script error when the Treasurer spawns.

Update 29.2 (2020-09-29)

- Fixes towards a crash that occurred when a Treasurer spawned during a Corpus Ship Defense mission

Update 28.3 (2020-08-12)

Last updated: [Update 28.0](#) (2020-06-11)

Corpus		Edit	[Collapse]
Starchart	Orb Vallis The Index Empyrean		
Crewmen	Comba • Crewman • Derivator Crewman • Detron Crewman • Elite Crewman • Machinist • Nullifier Crewman • Prod Crewman • Scrambus • Sniper Crewman • Tech		
Rangers	Vapos Detron Ranger • Vapos Elite Ranger • Vapos Nullifier Ranger • Vapos Sniper Ranger • Vapos Tech Ranger		
Walkers	Anti MOA • Bursa (Denial • Drover • Isolator) • Juno Dera MOA • Disc MOA • Juno Geminex MOA • Juno Glaxion MOA • Fusion MOA • Minima MOA • MOA • Railgun MOA • Shockwave MOA • Test MOA		
Ospreys	Attack Drone • Juno Jactus Osprey • Leech Osprey • Lynx Osprey • Mine Osprey • Oxium Osprey • Remech Osprey • Sapping Osprey • Scavenger Drone • Shield Osprey		
Amalgams	Amalgam Alkonost • Amalgam Heqet (Arca) • Amalgam Kucumatz (Arca) • Amalgam Machinist (Cinder) • Amalgam MOA (Phase) • Amalgam Satyr (Swarm)		
 Join the Quest! Share Your Views on Upcoming Games!		X Amalgam Satyr (Swarm) Amalgam Alkonost • Amalgam Heqet (Arca) • Amalgam Kucumatz (Arca) • Amalgam Machinist (Cinder) • Amalgam MOA (Phase) • Amalgam Satyr (Swarm)	



Archwing

[Attack Drone](#) • [Carrier](#) • [Corpus Stasis Mine](#) • [Corvette](#) • [Frigate](#) • [Gox](#) •
[Locust Drone](#) • [Penta Ranger](#) • [Quanta Ranger](#) • [Ranger](#)

Miscellaneous

[Corpus Target](#) • [Corpus Turret](#) • [Domestik Drone](#) • [Laser Barrier](#) • [Lynx](#)
[Turret](#) • [Nemes](#) • [Power Carrier](#) • [Ratel](#) • [Scanner](#) • [Security Camera](#) •
[Spectralyst](#) • [Vapos Bioengineer](#) • [Warden](#) • [Vapos Aquila](#)

Bosses

[Alad V](#) • [Ambulas](#) • [Hyena Pack](#) • [Jackal](#) • [Lynx](#) • [Raptors](#) • [Razorback](#) • [The Sergeant](#) •
[Zanuka Hunter](#)

Categories**Languages**

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms[Sci-fi](#)[Warframe](#)

Join the Quest! Share Your Views on
Upcoming Games!



CLICK HERE