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Hound



 EDIT

For the companion, see [Hound \(Companion\)](#).



Hounds are robotic proxies belonging to the [Sisters of Parvos](#), functioning akin to [Kuva Thralls](#). They can be mercied with the [Parazon](#) to gain progress towards knowing the Sister's [Requiem Mod](#) sequence. All hounds have a 5% chance of dropping a [Requiem Relic](#)^{[1][2]} with each relic having an equal chance to be dropped.

They have varying body parts that are randomly generated on creation of the Sister, determining their weapons and abilities. Vanquishing the Sister will reward the player their Hound as a [Companion](#).

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Notes

Compared to their [Grineer Thrall](#) counterparts, Hounds are more durable and aggressive; unlike Thralls, a Hound will also start to hunt down players as soon as it spawns, and can absorb significantly more punishment compared to fairly fragile thralls, whilst also being relatively small, agile, and hard to hit. However, they also spawn much less frequently, and will cap out at a maximum of three spawns per mission. To compensate for both their increased threat level and relative rarity, Hounds reward *significantly* more Murmur progress than Thralls, and as such it only requires around six to seven Hound Mercies to fully reveal a single part of the Requiem Sequence.

Hounds being Mercied also causes the Sister to build Rage much faster, increasing the likelihood of an invasion; if a Sister invades a mission, she will always be accompanied by a single Hound (even if the three-Hound limit has already been hit). This Hound should be disabled and Mercied *before* the Sister's first health bar is depleted, or else she will command it to self-destruct which will deny the opportunity to make Requiem Sequence progress and inflict damage on anyone standing too close to it. The Sister can summon up to 3 additional Hounds in total per health bar with a ~30 second cooldown in between.

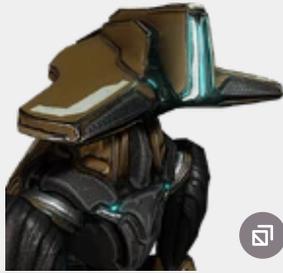
Their [shields](#) cannot be bypassed by  [Toxin](#) damage or procs, and they have partial resistance to Warframe Abilities with their effects being reduced to 1/4th of their duration. For example,  [Rhino Stomp](#) will still suspend them but at a significantly reduced duration.

Variations



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Bhaira

This model devastates enemies with the [Lacerten](#) weapon and comes equipped with the '[Null Audit](#)' precept.



Dorma

This model pierces through enemies with the [Batoten](#) weapon and comes equipped with the '[Repo Audit](#)' precept.



Hec

This model eviscerates enemies with the [Akaten](#) weapon and comes equipped with the '[Equilibrium Audit](#)' precept.



Adlet



Garmr



Raiju



Cela

[Reflex Denial](#) precept.



Urga

[Diversified Denial](#) precept.



Zubb

[Evasive Denial](#) precept.



Wanz

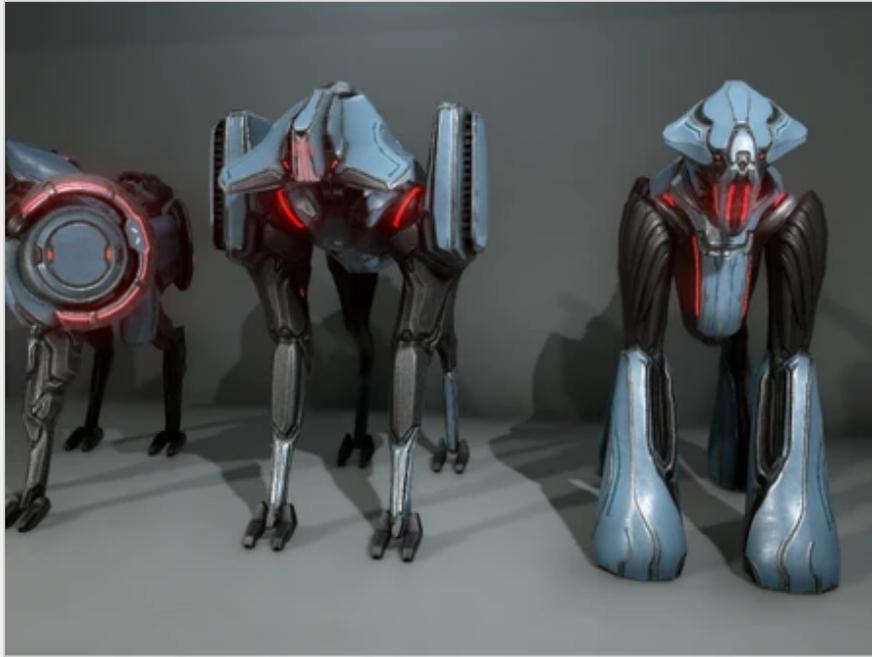
[Aerial Prospectus](#)



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Media



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See Also

- [Hound \(Companion\)](#), the player obtained version after defeating a Sister.

Patch History

[Hotfix 31.5.6](#) (2022-05-04)

- Fixed script error while killing a Hound right before Host migration.

[Hotfix 31.1.7](#) (2022-02-23)

- Fixed Sister of Pavos Hounds becoming permanent allies (and blocking progression) if affected by abilities like Nyx's Mind Control or Revenant's Enthral.

[Hotfix 31.0.7](#) (2022-01-07)



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Crewmen	Comba • Crewman • Derivator Crewman • Detron Crewman • Elite Crewman • Machinist • Nullifier Crewman • Prod Crewman • Scrambus • Sniper Crewman • Tech
Rangers	Vapos Detron Ranger • Vapos Elite Ranger • Vapos Nullifier Ranger • Vapos Sniper Ranger • Vapos Tech Ranger
Walkers	Anti MOA • Bursa (Denial • Drover • Isolator) • Juno Dera MOA • Disc MOA • Juno Geminex MOA • Juno Glaxion MOA • Fusion MOA • Minima MOA • MOA • Railgun MOA • Shockwave MOA • Test MOA
Ospreys	Attack Drone • Juno Jactus Osprey • Leech Osprey • Lynx Osprey • Mine Osprey • Oxium Osprey • Remech Osprey • Sapping Osprey • Scavenger Drone • Shield Osprey
Amalgams	Amalgam Alkonost • Amalgam Heqet (Arca) • Amalgam Kucumatz (Arca) • Amalgam Machinist (Cinder) • Amalgam MOA (Phase) • Amalgam Osprey • Amalgam Satyr (Swarm)
Parvos' Loyalists	Candidate • Errant Specter • Sisters of Parvos • Treasurer
Archwing	Attack Drone • Carrier • Corpus Stasis Mine • Corvette • Frigate • Gox • Locust Drone • Penta Ranger • Quanta Ranger • Ranger
Miscellaneous	Corpus Target • Corpus Turret • Domestik Drone • Laser Barrier • Lynx Turret • Nemes • Power Carrier • Ratel • Scanner • Security Camera • Spectralyst • Vapos Bioengineer • Warden • Vapos Aquila
Bosses	
Alad V • Ambulas • Hyena Pack • Jackal • Lynx • Raptors • Razorback • The Sergeant • Zanuka Hunter	

- Everett, Megan (2019, November 5). *The Old Blood: Hotfix 26.0.4 + 26.0.4.1* (<http://forums.warframe.com/topic/1139431-the-old-blood-hotfix-2604-26041/>). Warframe Forums. Accessed 2021-07-08. Archived (<https://web.archive.org/web/20220712194017/https://forums.warframe.com/topic/1139431-the-old-blood-hotfix-2604-26041/>) from the original on 2022-07-12. "Mercying a Thrall now has a 5% chance to drop a Requiem Relic".
- Ford, Rebecca (2021, July 6). *Update 30.5: Sisters of Parvos* (<https://forums.warframe.com/topic/1269749-update-305-sisters-of-parvos/>). Warframe Forums. Accessed 2021-07-08. Archived (<https://web.archive.org/web/20221016012840/https://forums.warframe.com/topic/1269749-update-305-sisters-of-parvo>



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Hound Mercy Kills can award



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