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# Granum Crown



EDIT

**Granum Crowns** are a form of currency prized by the [Corpus](#), said to be tokens of esteem from their founder [Parvos Granum](#). Carried by [Treasurers](#) on [Corpus Ships](#), the [Tenno](#) can defeat these Treasurers to claim the Crowns for their own use.

Granum Crowns will only appear after finishing [The Deadlock Protocol](#) quest.

**Granum Crown**



Untradeable

 **Update Infobox Data**

**Description** ^

**An ancient token of esteem from the Corpus Founder himself.**

**General Information** ^

<b>Type</b>	Resource
<b>Sell Price</b>	 Cannot Sell
<b>Introduced</b>	<a href="#">Update 28.0</a> (2020-06-11)
<b>Vendor Sources</b>	<span style="float: right;">^</span>

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In missions in the [Corpus Ship](#) tileset,

Treasurers will spawn within 2-4 minutes in

non-endless missions and within 5-8 minutes in endless missions. The Treasurer will announce his presence with dialogue and a waypoint, and players must kill the Treasurer within a short timeframe to obtain a Granum Crown. Note that only **one** Treasurer can spawn in a mission, and thus only one Crown can be acquired per mission. The Crowns are unaffected by [Vacuum](#) or [Fetch](#), and must be manually picked up by players.

There are three tiers of Granum Crowns, each of which are found in a given level range. The Crowns' level ranges, as well as their descriptions, are listed below:

Name	Description	Level Range	Eligible Planets
 <b>Granum Crown</b>	An ancient token of esteem from the Corpus Founder himself.	0-15	<ul style="list-style-type: none"> <li>• <a href="#">Venus</a></li> <li>• <a href="#">Mars</a></li> <li>• <a href="#">Phobos</a></li> </ul>
 <b>Exemplar Granum Crown</b>	An ancient token of high esteem from the Corpus Founder himself.	16-30	<ul style="list-style-type: none"> <li>• <a href="#">Jupiter</a></li> <li>• <a href="#">Neptune</a></li> </ul>
 <b>Zenith Granum Crown</b>	An ancient token of highest esteem from the Corpus Founder himself. The rarest of all.	31+	<ul style="list-style-type: none"> <li>• <a href="#">Neptune</a></li> <li>• <a href="#">Pluto</a></li> </ul>

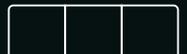
The Treasurer does not spawn in Valac, [Europa](#) due to it being a [Crossfire](#) mission, despite using the Corpus Ship tileset.



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the [Corpus Ship](#) tileset:



- freeing [captive Solaris](#)
- gaining rewards from the Corpus Temple Reliefs

Note that players can spend Crowns acquired in a mission within the same mission.

To access the Granum Void, a player must offer one Crown to the **Golden Hand Tributes** scattered across the map, which will open the Granum Void for the entire squad. Each Crown has a respective difficulty in the Void and the Tributes can accept any Crowns regardless of the difference in level range (e.g. players can spend a standard Granum Crown to a Tribute in [Pluto](#)).



A Golden Hand Tribute

Using a normal Granum Crown, an Exemplar Granum Crown, or a Zenith Granum Crown on a Golden Hand Tribute will grant access to the Granum Void, Extended Granum Void, or Nightmare Granum Void, respectively. However, players can only do this once per mission; once the Granum Void challenge is complete, any Tributes in the map will turn to face away from the player and can no longer be interacted with.

During a mission, players can hear and occasionally spot Solaris in restraints, begging to be released from their Corpus captors. Players can free the Solaris by spending a Crown, rewarding **300**, **600**, or **900** with [Solaris United](#) depending on the type of Crown used as the freed Solaris is teleported back to [Fortuna](#). This can be done as many times as the player wants, provided they have enough Crowns in their inventories and/or Solaris on the map. Standing gained by freeing Solaris *will* count towards the Daily [Standing](#) limit of the player with Solaris United.



Parvos Granum's ship in the Granum Void

Lastly, players can find a **Corpus Temple Relief**, large pyramidal monuments with a statue of [Parvos Granum](#) in the middle.

Spending a Crown at the console at the base of the statue will reward the player with one of [The Tenets](#), describing Granum's philosophy of profit and rise to power, as well as a related [Orbiter Decoration](#). After the sound animation has finished,



A Corpus Temple Relief

other players may interact and donate a Crown. This will play the lore as intended and provide the reward for the other players. There are eleven Tenets, and each of them is rewarded in order regardless of the Crown used. If all of The Tenets have been unlocked, spending a Crown will reward the player with **1,000**, **2,000**, or **3,000** based on the Granum Crown level.



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- [Treasurers](#) can spawn in [Grineer Galleon](#) tileset as well, given that the particular mission node is [occupied](#) by the Corpus. The tier of Granum Crown dropped is determined by enemy level.
- To prevent the Granum Crown from being dropped in Extraction zones and therefore unreachable, the Treasurer will move away from it if he is within 35 meters. In addition, if the Granum Crown is dropped in Extraction, it will be teleported to a safe spot.
- Granum Crown drops are not affected by [Nekros](#), [Desecrate](#), [Hydroid's Pilfering Swarm](#), [Ivara's Prowl](#), [Atlas Ore Gaze](#), [Khora's Pilfering Strangledome](#) and [Chesa Kubrow's Retrieve](#).
- Granum Crowns are not affected by [Resource Boosters](#).
- [Nightmare Mode](#) mission level modifier of +10 will affect the tier of the Granum Crown dropped.
  - Example: Nightmare version of the [Jackal](#) fight on Venus is level 16-18 (instead of 6-8) and the Treasurer will drop an Exemplar Granum Crown (instead of standard Granum Crown).
- Players cannot interact with the Golden Hand Tribute, Solaris captives, or Corpus Temple Relief console when there are enemies nearby.
- Only one Corpus Temple Relief room can spawn per mission.
  - [The Sergeant](#) has a high chance of spawning in a Corpus Temple Relief room.

## Bugs

- The Treasurer may not spawn within the given timeframe of a mission if the host is completely inactive until the host makes an input.

## Trivia

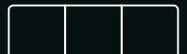
- In real life *Crowns* have been used as a unit of currency since the late 19th century, and are still in use in Northern Europe.
- It is implied by [Nora Night](#), the Treasurer, and Perrin Railjack Crewmates that Granum Crowns remain cold regardless of how long someone holds them.
- The [Corpus Language](#) on the crown translates to: "Profit Kontrol Power, May Our Ledgers Become Ocean, May Our Margins See Centauris." The writing is the same across all crown types.

## See Also

- [Parvos Granum](#), their namesake.
- [Ducats](#), a similarly ancient form of currency from the [Orokin](#).



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- Fixed Clients not receiving the Credit reward when using a Granum Crown in a Temple Relief after collecting all the Tenet entries.
- Fixed the Temple Relief appearing multiple times in the same Corpus Ship mission, which resulted in a malfunction on the second interaction.

Hotfix 28.0.3 (2020-06-12)

- Granum Crowns dropped by Treasurers are now exempt from 'loot Abilities'.
- The Treasurer will drop 1 Granum Crown per player as intended.
- If the Treasurer is within 75 meters of Extraction, he will now turn away and run to the

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<b>Uncommon</b>	<a href="#">Carbides</a> • <a href="#">Circuits</a> • <a href="#">Cryotic</a> • <a href="#">Cubic Diodes</a> • <a href="#">Hexenon</a> •
	<a href="#">Oxium</a> • <a href="#">Plastids</a> • <a href="#">Polymer Bundle</a> • <a href="#">Rubedo</a> • <a href="#">Stela</a> • <a href="#">Thra</a> <a href="#">Voidgel Orb</a>
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<b>Special</b>	<a href="#">Aya</a> • <a href="#">Ayatan Amber Star</a> • <a href="#">Ayatan Cyan Star</a> • <a href="#">Endo</a> • <a href="#">Intact Se</a> <a href="#">Javlok Capacitor</a> • <a href="#">Kavat Genetic Code</a> • <a href="#">Lua Thrax Plasm</a> • <a href="#">Nitain</a> <a href="#">Orokin Cipher</a> • <a href="#">Kuva</a> • <a href="#">Riven Sliver</a> • <a href="#">Somatic Fibers</a> • <a href="#">Steel E</a> <a href="#">Synthetic Eidolon Shard</a> • <a href="#">Vitus Essence</a> • <a href="#">Void Traces</a> • <a href="#">Vosfor</a>

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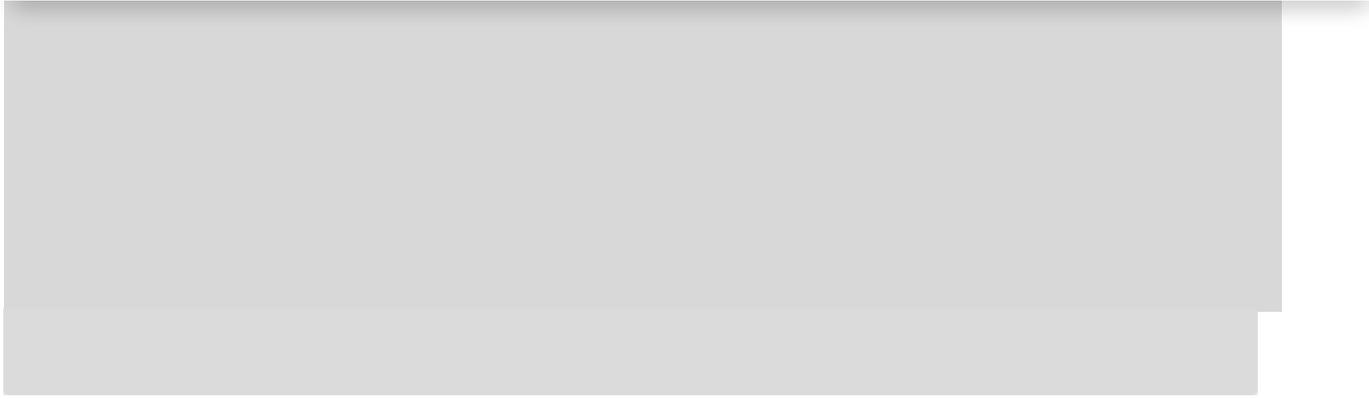


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