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Silva & Aegis Prime

143 EDIT

TENNO WEAPONS PRIME

CONCLAVE (PvP)

CODEX

A perfectly crafted pairing, this mace and shield combination is sculpted for exhibition but balanced for the battlefield.

The **Silva & Aegis Prime** are the [Primed](#) variants of the [Heat](#)-based sword and shield [Silva & Aegis](#), with increased damage, [critical chance](#), [critical multiplier](#), and [status chance](#), but with significantly slower [attack speed](#). Just like the Silva & Aegis, it receives bonus critical and status chance when [blocking](#) enemy attacks. It was released alongside [Oberon Prime](#) and [Sybaris Prime](#).

Characteristics

- This weapon deals [Heat](#) damage

Silva & Aegis Prime



Tradable

(parts and/or blueprint only)

[Update Infobox Data](#)

General Information

Type Sword and Shield

Mastery Rank 12



WARFRAME Wiki



- Stance slot has  polarity, matching  [Eleventh Storm](#),  [Final Harbinger](#) and  [Last Herald](#) stance.
- [Blocking](#) attacks stores a charge that increases critical and [status chance](#) *additively* by **15%** to the next attack. Up to **4** charges can be stacked before being consumed.
- Shield bashes have a guaranteed  [Impact](#) proc.
- Innate  and two  polarities.
- Can use the Silva & Aegis-exclusive  [Avenging Truth](#) mod.

Advantages over other Melee weapons (excluding modular weapons):

- Normal Attack (wiki attack index 1)
 - Above average crit chance (25.00%)
 - Very high total damage (318)
 - Above average status chance (30.00%)

Disadvantages over other Melee weapons (excluding modular weapons):

- Normal Attack (wiki attack index 1)
 - Very low attack speed (0.75x animation speed)
 - Below average disposition ( (1.05x))

See [WARFRAME Wiki:Stat Comparison/Percentiles](#) for more details.

Max Rank	30
 Slot	Melee
Trigger Type	N/A
Utility ^	
Attack Speed	0.75x animation speed
Block Angle	70°
Combo Duration	5.0 s
Disposition	 (1.05x)
Follow Through	0.6x
Range	2.50 m
Noise Level	Silent
Sweep Radius	0.25 m
Normal Attack ^	
 318 ( 100%)	
Total Damage	318 (100.00%  Heat)
Attack Speed	0.75x animation speed
Crit Chance	25.00%
Crit Multiplier	2.00x
Fire Rate	0.75 attacks/sec
Noise Level	Silent
Status Chance	30.00%
Heavy Attack ^	
Heavy Damage	1,590
Crit Chance	25.00%
Crit Multiplier	2.00x
Status Chance	30.00%
Wind-up	0.7 s
Heavy Slam Attack ^	
Slam Damage	954



Comparisons:

-  **Silva & Aegis Prime** (Normal Attack), compared to  **Silva & Aegis** (Normal Attack):
 - Higher base damage (318.00 vs. 98.00)
 - Higher  **Heat** damage ( 318 vs.  98)
 - Higher total damage (318 vs. 98)
 - Higher base **critical chance** (25.00% vs. 5.00%)
 - Higher base **critical multiplier** (2.00x vs. 1.50x)
 - Higher base **status chance** (30.00% vs. 20.00%)
 - Lower **attack speed** (0.75x animation speed vs. 1.00x animation speed)
 - Higher **Mastery Rank** required (12 vs. 0)
 - Lower **disposition** (●●●○○ (1.05x) vs. ●●●●○ (1.20x))

Acquisition

Lith, Meso, Neo, and Axi refer to **Void Relics** | (V) Denotes **Vaulted** Void Relics | (B) Denotes **Baro Ki'Teer** Exclusive Void Relic

Silva & Aegis Prime's Relic Drops

Blade	Hilt	 Blueprint	Guard
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Crit Multiplier	2.00x
Slam Element	Heat
Forced Procs	Lifted
Slam Radius	8.0 m
Status Chance	30.00%
Slam Attack	
Slam Damage	636
Crit Chance	25.00%
Crit Multiplier	2.00x
Slam Radius	7.0 m
Slam Element	Heat
Forced Procs	Impact
Status Chance	30.00%
Slide Attack	
Slide Damage	318
Crit Chance	25.00%
Crit Multiplier	2.00x
Slide Element	Heat
Status Chance	30.00%
Miscellaneous	
Compatibility Tags	SWORDS_AND_SHIELD_STANCE
Riven Family	Silva & Aegis
Introduced	Hotfix 20.6.2 (2017-05-30)
Polarities	
Sell Price	5,000
Stance Polarity	
Variant	Silva & Aegis



Uncommon (V)	Common (V)	Uncommon (V)	Rare (V)
Axi S6	Lith M3	Lith B9	Neo S16
Uncommon (V)	Common (V)	Uncommon (V)	Rare (V)
Meso G1	Meso B2	Lith T2	Neo S6
Uncommon (V)	Common (V)	Uncommon (V)	Rare (V)
Meso M2	Meso O4	Lith Z2	Neo S7
Uncommon (V)	Common (V)	Uncommon (V)	Rare (V)
Meso O6	Neo I3	Meso P1	Neo S9
Uncommon (V)	Common (V)	Uncommon (V)	Rare (V)
Neo L1	Neo K1	Meso V5	
Uncommon (V)	Common (V)	Uncommon (V)	
	Neo V5	Neo G3	
	Common (V)	Uncommon (V)	

Article Categories ^

- Weapons
- Prime Weapons
- Vaulted Weapons
- Heat Damage Weapons
- Sword and Shield
- Silva & Aegis
- Melee Weapons
- N/A Weapons
- Weapons With No Trigger Type
- Prime
- Silent Weapons
- Tradeable Weapons
- Available In Conclave

Manufacturing Requirements						
 Edit blueprint requirements						
20,000	1	1	1	Orokin Cell 10	Time:	12
					Hour(s)	
					Rush:	50
Market Price: N/A			Blueprints Price:N/A			

Notes

- When adding elemental mods for combination, this weapon's [Heat](#) element is added last.

- The Slam Radial Damage always deals [Heat](#) damage, even if the innate [Heat](#) has been combined into a different element.
 - Due to this, Slam Radial Damage always has a 30% chance to inflict the [Heat](#) status effect. This chance is unaffected by status chance mods.

Tips

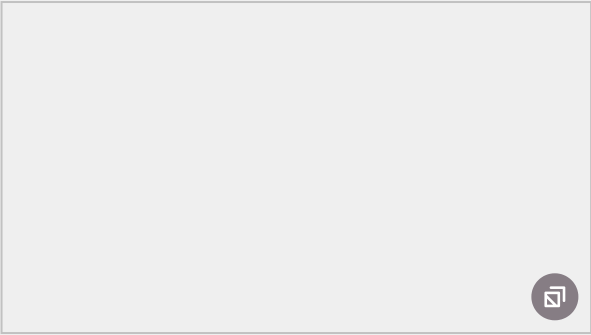
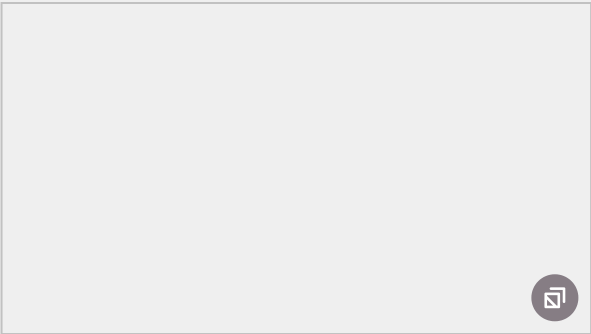
- Using the Silva & Aegis Prime with [Final Harbinger](#) and [Weeping Wounds](#) allows players to quickly gather hits for the Combo Counter, rapidly boosting the Silva & Aegis Prime's already high [status chance](#).
- The [Final Harbinger](#) stance's quick combos can offset the weapon's low attack speed.
- ([Corrupted](#)) [Bombard](#) rockets can add up to two stacks, allowing players to collect stacks faster.

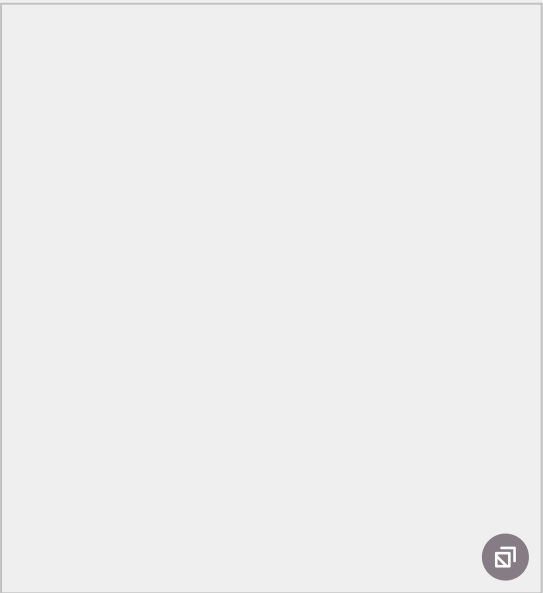
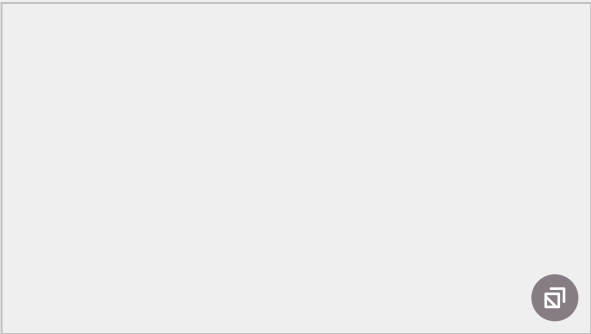
Trivia

- The Silva & Aegis Prime is the first of DE's Community Melee Weapons Contest designs, which are comprised of fan-submitted weapons, to receive a Prime version.
- On Silva & Aegis Prime, Silva Prime is a mace, while on the non-prime variant, Silva is a flaming sword.
- Silva & Aegis Prime was likely released with [Oberon Prime](#), Fae King of the Forest, because Silvan means 'one who frequents glades and woods.'

Media







Silva & Aegis Prime in the Codex.

Silva & Aegis Prime Skins

Edit



Astreos



Danaus



Gafora

Patch History

[Update 26.0](#) (2019-10-31)

- Damage increased from 120 to 318.
- Range increased from 1 to 2.5.
- Status Chance increased from 25% to 30%.
- Critical Chance increased from 15% to 25%.
- Slam Attack increased from 240 to 954.
- Slide Attack increased from 257 to 318.
- Parry Angle set to 70.

[Update 25.7](#) (2019-08-29)

Last updated: [Update 26.0](#) (2019-10-31)

See Also

- [Silva & Aegis](#), the original variant of this weapon.



Primary	Secondary	Melee	Archwing	Robotic	Modular	Railjack
Arm Cannon						
Auto	Bubonico • Shedu					
Bow						
Charge	Cernos • Cernos Prime • Cinta • Daikyu • Dread •					
	Evensong • Kuva Bramma • Lenz • MK1-Paris • Mutalist Cernos •					
	Nataruk • Paris • Paris Prime • Prisma Lenz •					
	Proboscis Cernos • Rakta Cernos					
Crossbow						
Auto	Attica • Zhuge • Zhuge Prime					
Semi / Mag Burst	Nagantaka • Nagantaka Prime					
Exalted Weapon						
Charge	Artemis Bow • Artemis Bow Prime					
Launcher						
Active	Carmine Penta • Penta • Secura Penta					
Auto	Tenet Envoy					
Charge	Ogris					
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr					
Rifle						
Active	Simulor • Synoid Simulor					
Auto	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza •					
	Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime •					
	Braton Vandal • Buzlok • Dera • Dera Vandal • Gotva Prime •					
	Grakata • Karak • Karak Wraith • Kuva Karak • MK1-Braton •					
	Mutalist Quanta • Panthera • Panthera Prime • Prisma Grakata •					
	Prisma Tetra • Telos Boltor • Tenet Flux Rifle • Tetra					
Auto / Active	Alternox					
Auto / Charge	Aeolak • Ambassador • Quellor • Stahlta					
Auto / Semi	Argonak • Fulmin • Fulmin Prime • Phenmor • Stradavar •					
	Stradavar Prime • Tenet Tetra • Trumna • Zenith					
Auto Burst	Battacor					
Auto-Spool	Gorgon • Gorgon Wraith • Prisma Gorgon • Soma •					
	Soma Prime • Supra • Supra Vandal • Tenora • Tenora Prime					

WARFRAME Wiki

Burst	Burston • Burston Prime • Dex Sybaris • Harpak • Hema • Kuva Quartakk • Paracyst • Quartakk • Sybaris • Sybaris Prime • Tiberon
Burst / Semi	Hind
Burst / Semi / Auto	Kuva Hind • Tiberon Prime
Charge	Miter • Opticor • Opticor Vandal
Held	Amprex • Flux Rifle • Glaxion • Glaxion Vandal • Ignis • Ignis Wraith • Quanta • Quanta Vandal • Synapse • Tenet Glaxion
Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime • Latron Wraith • Prisma Grinlok • Veldt
Shotgun	
Auto	Astillia • Astillia Prime • Boar • Boar Prime • Kuva Sobek • Sobek
Auto / Semi	Cedo • Felarx
Auto-Spool	Kohm • Kuva Kohm
Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime
Held	Convectrix • Phage • Phantasma • Phantasma Prime
Semi-Auto	Arca Plasmor • Corinth • Corinth Prime • Exergis • Hek • Kuva Hek • MK1-Strun • Rauta • Steflos • Strun • Strun Prime • Strun Wraith • Tenet Arca Plasmor • Vaykor Hek
Sniper Rifle	
Burst	Perigale
Charge	Lanka
Semi-Auto	Komorex • Rubico • Rubico Prime • Snipetron • Snipetron Vandal • Sporothrix • Vectis • Vectis Prime • Vulkar • Vulkar Wraith
Speargun	
Auto	Scourge • Scourge Prime
Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferroxx
Semi	Afentis

Categories



Languages

▼

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