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Broken Scepter

84

EDIT

WEAPONS

CONCLAVE (PvP)

CODEX

A shattered talisman of the Grineer Elder Queen. It pulls health orbs from deceased enemies and energy orbs from destroyed robots.

The **Broken Scepter** is the [signature staff](#) of the [Grineer Elder Queen](#). It has a special ability that allows the player to 'drain' deceased enemies to gain health or energy orbs.

Characteristics

- This weapon primarily deals  [Impact](#) damage.
- When wielded, the user can interact with enemy corpses (default ) to **Drain Enemy**, spawning [Health Orbs](#) from organic enemies or [Energy Orbs](#)

Broken Scepter



Untradeable

Update Infobox Data

General Information

Type

Staff

Mastery Rank Requirement

7

- Drain Enemy ability locks the player into an uninterruptible animation for a moment, leaving them vulnerable to attack.
- [Stance](#) slot has a  polarity, matches  [Flailing Branch](#).
- Innate  polarity slot.

Advantages over other Melee weapons (excluding modular weapons):

- Highest base damage of all staves.
- Second highest [status chance](#) of all staves, behind  [Bo Prime](#).
- Tied with  [Amphis](#) for the second fastest [attack speed](#) of all staves, behind  [Tipedo](#).
- Normal Attack (wiki attack index 1)
 - Very high attack speed (1.25x animation speed)
 - High attack range (2.90 m)
 - Above average status chance (30.00%)
 - High disposition (●●●●● (1.40x))

Disadvantages over other Melee weapons (excluding modular weapons):

- Lowest [critical chance](#) of all staves.
- Normal Attack (wiki attack index 1)
 - Very low crit chance (10.00%)
 - Below average total damage (179)

 Slot	Melee
Trigger Type	N/A
Utility ^	
Attack Speed	1.25x animation speed
Block Angle	60°
Combo Duration	5.0 s
Disposition	●●●●● (1.40x)
Follow Through	0.5x
Range	2.90 m
Noise Level	Silent
Sweep Radius	0.25 m
Normal Attack ^	
 125.3 ( 70%)	 17.9 ( 10%)
 35.8 ( 20%)	
Total Damage	179 (70.00%  Impact)
Attack Speed	1.25x animation speed
Crit Chance	10.00%
Crit Multiplier	2.00x
Fire Rate	1.25 attacks/sec
Noise Level	Silent
Status Chance	30.00%
Heavy Attack ^	
Heavy Damage	895
Crit Chance	10.00%
Crit Multiplier	2.00x
Status Chance	30.00%
Wind-up	0.5 s
Heavy Slam Attack ^	
Slam Damage	537
Crit Chance	10.00%



See [WARFRAME Wiki:Stat Comparison/Percentiles](#) for more details.

Acquisition

A built Broken Scepter is given on completion of [The War Within](#), complete with a free weapon slot and a pre-installed [Orokin Catalyst](#). A second Broken Scepter will not be given on a replay.

Additional blueprints can be bought from [Cephalon Simaris](#) for  **100,000**.

Slam Element	 Blast
Forced Procs	 Lifted
Slam Radius	7.0 m
Status Chance	30.00%
Slam Attack ^	
Slam Damage	358
Crit Chance	10.00%
Crit Multiplier	2.00x
Slam Radius	6.0 m
Slam Element	Impact
Forced Procs	Impact
Status Chance	30.00%
Slide Attack ^	
Slide Damage	179
Crit Chance	10.00%
Crit Multiplier	2.00x
Slide Element	Same damage type distribution as Normal Attack
Status Chance	30.00%
Miscellaneous ^	
Compatibility Tags	STAVES_STANCE
Riven Family	Broken Scepter
Introduced	Update 19.0 (2016-11-11)
Polarities	
Sell Price	5,000
Stance Polarity	
Users	Grineer Queens
Variants	Broken Scepter



Article Categories

- Weapons
- Impact Damage Weapons
- Staff
- Broken Scepter
- Melee Weapons
- N/A Weapons
- Weapons With No Trigger Type
- Grineer Queens
- Base
- Silent Weapons
- Untradeable Weapons
- Available In Conclave

Manufacturing Requirements					
Edit blueprint requirements					
					Time:
25,000	Kuva	Morphics	Rubedo	Salvage	1
	5,000	2	300	2,500	Day(s)
					N/A
 Market Price:  N/A		 Blueprints Price:N/A			

Notes

- When standing over an enemy corpse while wielding the Broken Scepter, the player gains the ability to drain the corpse by activating the *Drain Enemy* prompt on them by holding down on the Use Key (default ). This will deconstruct the corpse in a manner similar to [Capture](#) targets, after which the corpse will release an orb. Organic enemies (such as [Lancers](#)) will release [Health Orbs](#), while robotic enemies (such as [MOAs](#)) will release [Energy Orbs](#) instead. As the draining procedure consumes the corpse, this can only be done once per corpse.
 - With proper timing, it's possible to both deconstruct and [Desecrate](#) a corpse.
- The Broken Scepter has two small orbs that orbit around it, which act as an indicator of how many times the player can use the Scepter's draining ability consecutively. One orb is consumed when performing a drain, and if both orbs are consumed the player will be unable to drain enemy corpses until the orbs regenerate.
 - The orbs' trails remain visible even if the "Visible When Holstered" option is toggled off.

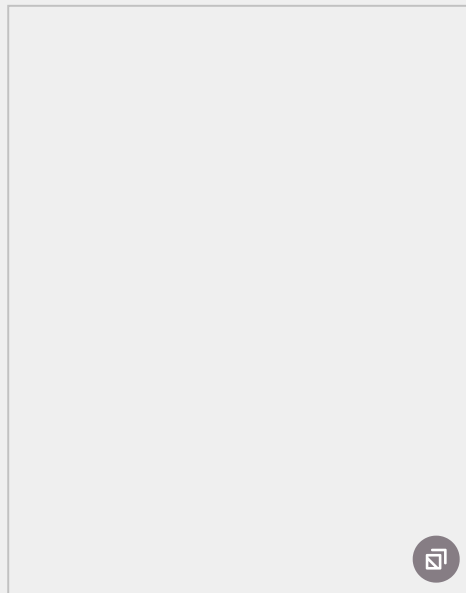
Trivia

- During [The War Within](#) quest, [Teshin](#) reveals that the Scepter is an Orokin artifact that was utilized to command the sworn allegiance of the Orokin's [Dax](#) soldiers.
 - It is unclear whether the Broken Scepter still allows the player to command the Dax or if it requires the [Kuva](#) to be attached.
- The Elder Queen can fire a beam from the scepter. This ability cannot be replicated by the player, which may imply that the beam comes from the Kuva and not the staff itself.

Bugs

- Sometimes the scepter will refuse to show the prompts on enemies. If this occurs, switching weapons then back to the scepter again can fix the issue.

Media



Broken Scepter in Codex.

Broken Scepter Skins

[Edit](#)


Anpu
Eklypsa
Tennogen
Lemnas
Oscira
Volu

Patch History

[Hotfix 29.0.6](#) (2020-09-01)

- Fixed a script error when using the Broken Scepter.

[Update 26.0](#) (2019-10-31)

- Mastery Rank increased from 5 to 7.



- Range increased from 1.5 to 2.9.
- Slam Attack increased from 120 to 537.

Last updated: [Update 26.0](#) (2019-10-31)

See Also

- [The War Within](#), the [quest](#) that rewards this weapon.

Weapons • Damage • Incarnon • Compare All • Cosmetics						[Collapse]
Primary	Secondary	Melee	Archwing	Robotic	Modular	Railjack
Arm Cannon						
Auto	Bubonico • Shedu					
Bow						
Charge	Cernos • Cernos Prime • Cinta • Daikyu • Dread •					
	Evensong • Kuva Bramma • Lenz • MK1-Paris • Mutalist Cernos •					
	Nataruk • Paris • Paris Prime • Prisma Lenz •					
	Proboscis Cernos • Rakta Cernos					
Crossbow						
Auto	Attica • Zhuge • Zhuge Prime					
Semi / Mag Burst	Nagantaka • Nagantaka Prime					
Exalted Weapon						
Charge	Artemis Bow • Artemis Bow Prime					
Launcher						
Active	Carmine Penta • Penta • Secura Penta					
Auto	Tenet Envoy					
Charge	Ogris					
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr					
Rifle						
Active	Simulor • Synoid Simulor					
Auto	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza •					
	Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime •					
	Braton Vandal • Buzlok • Dera • Dera Vandal • Gotva Prime •					
	Grakata • Karak • Karak Wraith • Kuva Karak • MK1-Braton •					
	Mutalist Quanta • Panthera • Panthera Prime • Prisma Grakata •					



Auto / Active	Alternox
Auto / Charge	Aeolak • Ambassador • Quellor • Stahlta
Auto / Semi	Argonak • Fulmin • Fulmin Prime • Phenmor • Stradavar • Stradavar Prime • Tenet Tetra • Trumna • Zenith
Auto Burst	Battacor
Auto-Spool	Gorgon • Gorgon Wraith • Prisma Gorgon • Soma • Soma Prime • Supra • Supra Vandal • Tenora • Tenora Prime
Burst	Burston • Burston Prime • Dex Sybaris • Harpak • Hema • Kuva Quartakk • Paracyst • Quartakk • Sybaris • Sybaris Prime • Tiberon
Burst / Semi	Hind
Burst / Semi / Auto	Kuva Hind • Tiberon Prime
Charge	Miter • Opticor • Opticor Vandal
Held	Amprex • Flux Rifle • Glaxion • Glaxion Vandal • Ignis • Ignis Wraith • Quanta • Quanta Vandal • Synapse • Tenet Glaxion
Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime • Latron Wraith • Prisma Grinlok • Veldt
Shotgun	
Auto	Astilla • Astilla Prime • Boar • Boar Prime • Kuva Sobek • Sobek
Auto / Semi	Cedo • Felarx
Auto-Spool	Kohm • Kuva Kohm
Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime
Held	Convectrix • Phage • Phantasma • Phantasma Prime
Semi-Auto	Arca Plasmor • Corinth • Corinth Prime • Exergis • Hek • Kuva Hek • MK1-Strun • Rauta • Steflos • Strun • Strun Prime • Strun Wraith • Tenet Arca Plasmor • Vaykor Hek
Sniper Rifle	
Burst	Perigale
Charge	Lanka
Semi-Auto	Komorex • Rubico • Rubico Prime • Snipetron • Snipetron Vandal • Sporothrix • Vectis • Vectis Prime • Vulkar • Vulkar Wraith
Sneargun	



Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferrox
Semi	Afentis

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