

ADVERTISEMENT

in: [Grendel](#), [Warframes](#), [Males](#), [Update 26](#)

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Grendel/Main

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CODEX

Grendel sees every battlefield as a smorgasbord. His insatiable appetite rewards him with high survivability. Enemies will be eaten. And regurgitated.

Feasting on enemies like his own personal buffet, his hunger for battle is primal. This is Grendel, the devourer, the insatiable.

Dinner is best served with a side of mayhem. Bon appétit, Tenno.

—Lotus

Release Date: October 31st, 2019**Grendel**Portrait

In-Game Menus



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**WARFRAME Wiki**

courageous, he consumes prey to invigorate kindred warriors, or disgorges the eaten out drenched in putrid acidic bile. Stampede through strongholds as a spherical menace, leaving cadavers in the wake crushed by his thunderous quake. Grendel's feeding frenzy began in [Update 26](#): The Old Blood.

Acquisition

Grendel's main blueprint can be purchased from the [Market](#). Grendel's component blueprints are awarded by completing certain missions on [Europa](#) using **Locators**, which can be purchased from the [Arbitration Honors](#) vendor found in any Relay for 25 [Vitus Essence](#) each.

Purchasing a Locator will unlock the unique mission associated with it, which guarantees the associated Grendel component as a reward. These missions will have level 25-30 enemies, however players will be unable to use their [Gear](#) items, weapons with unique traits (e.g. [Knell](#)'s Death Knell) do not function (however, [Syndicate Radial Effects](#) from [Syndicate Weapons](#) do still occur), [Kuva](#) and [Tenet](#) weapons will not have their elemental damage bonus, [Incarnon](#) weapons will not transform and bonuses from Incarnon

Update Infobox Data	
Description	
Grendel sees every battlefield as a smorgasbord. His insatiable appetite rewards him with high survivability. Enemies will be eaten. And regurgitated.	
Passive	
Each enemy consumed grants 250 bonus armor.	
Abilities	
1st Ability	Feast
2nd Ability	Nourish
3rd Ability	Pulverize
4th Ability	Regurgitate
General Information	
Sex	Male
Mastery Rank	0
Max Rank	30
Health	1095 (1295 at Rank 30)
Shields	95 (95 at Rank 30)
Armor	370
Energy	175 (225 at Rank 30)
Starting Energy	100
Sprint Speed	0.95
Aura Polarity	
Exilus Polarity	None
Polarities	
Introduced	Update 26.0 (2019-10-31)
Themes	Gluttony, Oni
Progenitor Element	Impact
Subsumed Ability	Nourish
	10,000



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[Nourish](#)


10,000



[Augment Mods](#), which will still work.

<https://www.warframe.com/droptables>

The effects of [Archon Shards](#) also will not apply. [Syndicate](#) Death Squads will also not appear in these missions. [Arcanes](#) do not work as well.

- The  [Grendel Neuroptics Locator](#) unlocks the **Archaeo-freighter**, a 20-minute [Survival](#) mission.
- The  [Grendel Chassis Locator](#) unlocks the **Icefields of Riddah**, a 10-wave [Defense](#) mission.
- The  [Grendel Systems Locator](#) unlocks the **Mines of Karishh**, an [Excavation](#) mission where players have to collect 800 [Cryotic](#).
















These missions do not have public matchmaking, requiring players to form pre-made squads.


Locators are only consumed after completing the mission, requiring the purchase of another Locator to unlock once again. However, only the squad host requires a Locator, allowing them to invite other players to participate in the mission, and the component reward will be granted to all players upon completion.

Crafting

Manufacturing Requirements

Edit blueprint requirements

 25,000	 1	 1	 1	 Orokin Cell 3	Time: 3 Day(s) Rush:  50
 Market Price:  325		 Blueprints Price:  35,000			
Grendel Neuroptics Blueprint					
15,000	 Argon Crystal 2	 Control Module 5	 Ferrite 3,500	 Alloy Plate 3,800	Time: 12 Hour(s) Rush: 25
 Murkray Liver					Time: 12



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					Rush: 25
Grendel Systems Blueprint					
15,000	Circuits 1,125	Morphics 10	Fish Meat 125	Fish Oil 100	Time: 12 Hour(s) Rush: 25

Lore & History

Karishh's Final Feast

Main article: [Leverian#Grendel](#)

▼

View Grendel List

▼

After the [Collapse](#) of the Orokin Empire, Karishh found refuge within the frozen, famine-struck city of **Riddha**, located on [Europa](#). There he would live a lavish life, consuming feast after feast while the emaciated citizens looked on.

The [Warframes](#) [Grendel](#) and [Gauss](#) would then appear to liberate Riddha from Karishh's control. Gauss would remain near the entrance of the city, presumably intercepting any returning patrols, while Grendel would go on to plow straight into the city, consuming all of Karishh's sycophants and [Dax](#) soldiers. With his gut full, Grendel would then [Nourish](#) all the afflicted masses of Riddha with the power he consumed, leading them to join him in storming the Karishh's manse.

Smashing open the gates with his [Masseter](#), Grendel would lead the newly reinvigorated citizens, interrupting yet another of Karishh's feasts. The Executor would then flee to the far-off mountains of Riddha, pursued by Grendel. As the citizens sat feasting, Grendel would have a feast of his own, consuming Karishh in one bite.

Notes

- When Grendel wields his [signature](#) [Masseter](#), he will become immune to crowd-control effects while performing Heavy Attacks.
- Grendel sports the third highest base [health](#) of all Warframes, behind [Inaros](#)



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eed of [Pulverize](#), however, right whilst in the ability



- Despite retaining the UI of the last equipped weapon, Grendel is unable to activate [Syndicate Radial Effects](#) while in Pulverize.
- Grendel is able to consume many of the specters in the junctions between planets, largely trivializing each encounter.

Trivia

- Grendel is named for the villainous giant in the epic poem [Beowulf](#). Among Grendel's epithets is "the destroyer and devourer of our human kind," and he is described as eating the flesh from the humans he kills.
 - During his development, Grendel was referred to as the "[Oni](#)" Warframe. In Japanese folklore, *Oni* are depicted as hulking, horned ogres with a penchant for terrorizing humans, up to and including devouring them.
- Several of Grendel's idle animations as well as the pose he strikes during [Nourish](#) are modeled after [Sumo](#) wrestlers.
- Grendel is the 42nd Warframe to be released (excluding Primed and Umbra variants).
- Grendel is the first Warframe whose component blueprints are obtained from exclusive mission nodes, which requires Vitus Essences and, in turn, Arbitrations.
- Grendel was originally intended to release simultaneously with his best friend [Gauss](#), but required more time for development. As a nod to their friendship, Gauss appears in Grendel's Warframe Profile to receive his support from [Nourish](#), as well as a mention in Grendel's [Leverian](#) exhibit. Grendel also appears in Gauss's profile video riding a [K-Drive](#) while Gauss sprints beside him.
- Grendel's belly maw snaps open with the use of his abilities, namely [Feast](#) and [Regurgitate](#).
- Grendel's belly visually enlarges and gains jiggle physics when enemies are eaten and stored with Feast.
- Voicelines spoken by enemies inside Grendel's gut have a muffled and gurgled sound overlay.

Categories

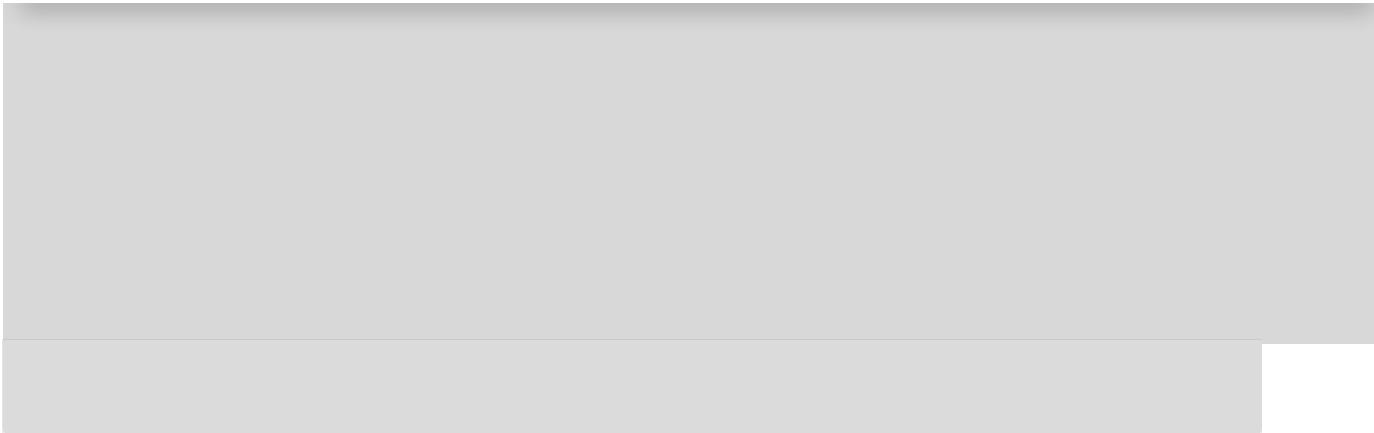



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