

ADVERTISEMENT

in: [Enemies](#), [Grineer](#), [Update 13](#)

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Guardsmen

162 EDIT

GRINEER

SYNTHESIS IMPRINT

I had been stuck on this ship for so long I had almost forgotten what an Orokin of his station sounded like. I cherished each word he spoke.

“Bilsa,” Alarez’s voice pulsed out of my console, “we’re here to help but I need to get this straight; you’re being held hostage by

Guardsmen are heavily augmented Grineer melee units wielding the [Amphis](#) staff. They can most commonly be found in the [Grineer Shipyards](#) on [Ceres](#).

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Guardsmen



[Update Infobox Data](#)

Vicious melee attacks

General Information

Faction Grineer

Planet(s) [Ceres](#)

Tile Set(s) [Grineer Shipyards](#)

Type Melee



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Tactics

Claimed to be "Vicious Melee Fighters" by the Lotus, the Guardsmen are true to their description.

- Like traditional Melee units, they will often use rush tactics and overwhelm their targets with a quick flurry of strikes.
- These and the Bailiffs are the only type of Grineer units that can parry attacks in front of them, which makes solo battles difficult as these would simply chase their lone target.
-  [Excalibur](#)'s  [Radial Blind](#) and  [Inaros](#)'  [Desiccation](#) make them exposed to finisher attacks.

Farming Locations

These are based on opinions and may not be 100% true. These should be viewed as advice for finding the enemies until better facts are proven.

Affinity

145

Health

150

Armor

5

Dmg. Reduction

3.87%



Body Multipliers

Head: 2.0x

Base Level

10

Level Scaling

10500

Selected Level

10

Reset

EHP

156.04

Steel Path EHP

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Miscellaneous

Codex Scans

10

Introduced

Update 13.0 (2014-04-09)

Drops

Mod Drops

Smite Grineer

0.11%

Point Strike

0.76%

Fast Hands

0.76%

Reflex Coil

0.11%

North Wind

0.11%

Pressure Point

0.76%

Enduring Affliction

0.11%

Atlantis Vulcan

0.11%

50

Endo

0.11%

80

Endo

0.06%

Resource Drops

Region Resource 7.00%

Official Drop Tables

<https://www.warframe.com/droptables>

Target ▾	Planet ▾	Name ▾	Type ▾	Level ▾	Tile Set ▾
	Ceres	Lex	Capture	14 - 16	Grineer Shipyard
	Ceres	Nuovo	Rescue	13 - 15	Grineer Shipyard



Target ▾	Planet ▾	Name ▾	Type ▾	Level ▾	Tile Set ▾
	Ceres	Ludi	Hijack	15 - 17	Grineer Shipyard

Prosecutor Variant

Prosecutors are elite Guardsmen hand-picked by [Councilor Vay Hek](#). They have a 100% chance to drop  [Javlok Capacitors](#) on death.

- Prosecutors are made unique by elemental shield auras that they use. There are four kinds of Prosecutor, one for each of the four base elemental damage types –  [Heat](#),  [Cold](#),  [Electricity](#), and  [Toxin](#). They project an aura that sets allies [Damage Type Modifier](#) to physical and non-combined elements to **-100%**, and gives **-85% Damage Type Modifier** to combined elemental damage types, but sets allies [Damage Type Modifier](#) to the corresponding non-combined element to **+100%**.
 - All increases or decreases are multiplicative to health and shield damage type modifiers.
 - Multiple Prosecutor auras stack.
 -  [Void](#) damage can also deal damage to Prosecutors of any type.
- Prosecutors are likely to spawn after alarms have been triggered.
- Prosecutors can share their immunity buff with Tenno should they be allied with the Tenno, such as when summoned through [Nekros's](#) [Shadows of the Dead](#) or during an [Invasion](#) when the player has sided with the Grineer.
- Prosecutors are considered [Eximus](#) units for all purposes (for example, dropping [Carbides](#) on the [Grineer Shipyard](#) tileset).
- Prosecutors are most commonly found in the Rescue mission Nuovo on Ceres. The Lotus will warn the Tenno of the Prosecutor's appearance. They will then be found patrolling the area, near the prisoner.

[Fire Prosecutor](#) [Ice Prosecutor](#) [Shock Prosecutor](#) [Toxic Prosecutor](#)

Fire Prosecutor	General	Drop



Introduced

Update 13.0 (2014-04-09)

Tileset

Grineer Shipyard

Weapon

Amphis

Codex Scans

3

Statistics

Cloned Flesh

1500

Ferrite Armor

5

Affinity

500

Base Level

10

Mod Drops:

Flame Repellent

Endo

Trick Mag

Cleanse Corpus

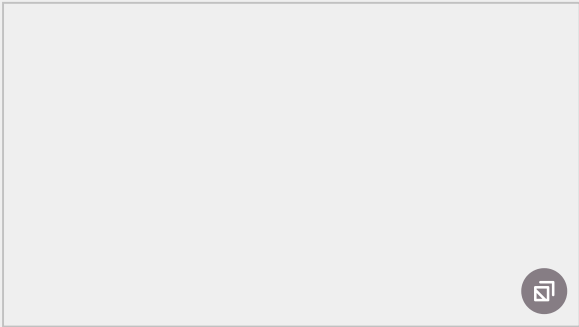
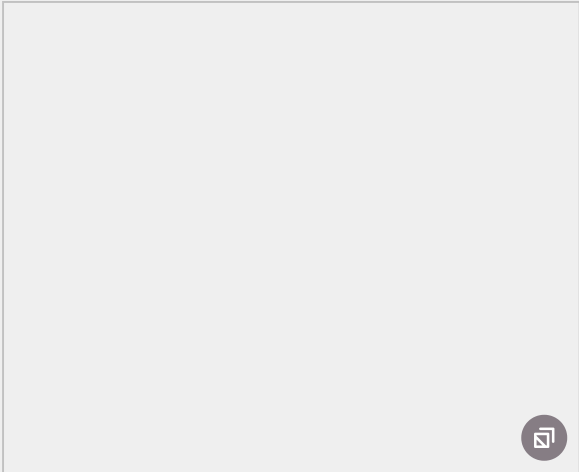
Rifle Aptitude

Enemy Sense

Other Drops:

Javlok Capacitor

Media



Patch History

Hotfix 31.6.4 (2022-07-14)

Update 30.9 (2021-11-11)

- Removed Ceres to Jupiter Task of defeating a [Prosecutor](#) to reduce initial friction and get you along your way faster. Prosecutors could take a long time to spawn if you were unlucky.

Update 27.0 (2019-12-13)

Grineer

Edit

[Collapse]

Starchart

Plains of Eidolon

Rathuum

Empyrean

Light	Butcher • Flameblade • Guardsmen • Powerfist • Scorpion • (Elite) Shield Lancer
Medium	Ballista • Drahk • Eviscerator • Hellion • Hyekka • (Elite) Lancer • Scorch • Seeker • Trooper
Heavy	Bailiff • Bombard • Commander • Drahk Master • Heavy Gunner • Hyekka Master • Manic • Napalm • Nox
Kuva	Kuva Guardian • Kuva Jester • Kuva Larvling • Kuva Lich • Kuva Trokarian
Archwing	Dargyn • Dreg • Hellion Dargyn • Lancer Dreg • Missile Battery • Shield Dargyn • Shield-Hellion Dargyn • Temporal Dreg • Ogma • Zeplen
Submersible	Darek Draga • Draga • Shock Draga • Sikula
Miscellaneous	Arc Trap • Latcher • Manic Bombard • Orbital Strike Drone • Propaganda Drone • Power Carrier • Roller (Sentry) • Regulator • Sensor Bar • Sensor Regulator • Target • Warden

Bosses

[Balor Fomorian](#) • [Captain Vor](#) • [Councilor Vay Hek](#) • [General Sargas Ruk](#) • [Kela De Thaym](#) • [Lieutenant Lech Kril](#) • [The Grustrag Three](#) • [Tyl Regor](#) • [Ven'kra Tel & Sprag](#) • [Wolf of Saturn Six](#)

Categories

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Languages

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