

ADVERTISEMENT

in: Mods, Tradeable Mods, Untransmutable Mods, and 8 more

[SIGN IN](#)[REGISTER](#)

Guardian Armor

[29](#) [EDIT](#)

Guardian Armor is a [Warframe Augment Mod](#) for  Chroma's  [Vex Armor](#) that causes squad kills within [affinity](#) range to increase the duration of Vex Armor by 1 second and trigger [health](#) regeneration. In exchange Chroma will take 50% of the damage that squadmates take to health.

Stats

**WARFRAME Wiki**

Vex Armor Augment: Chroma's Health takes 50% of damage dealt to allies within Affinity Range. Squad kills restore 5% of his Health over 3s and increases Vex Armor duration by 1s.	
General Information	
Type	Chroma
Polarity	Zenurik
Rarity	Rare
Max Rank	3
Endo Required To Max	210
Credits Required To Max	10,143
Base Capacity Cost	6
Trading Tax	8,000
Introduced	Update 35.5 (2024-03-27)
Vendor Sources	
Vendors	
Cephalon Suda (Rank 5: Genius) 25000 for x1	
The Perrin Sequence (Rank 5: Partner) 25000 for x1	
Official Drop Tables	
https://www.warframe.com/droppables	

Rank	Damage Shared	Health Regeneration Over 3s	Added Duration	Cost
0	50%	2%	1s	6
1	50%	3%	1s	7
2	50%	4%	1s	8
3	50%	5%	1s	9

Acquisition

- This mod can be acquired by attaining the rank of **Genius** under [Cephalon Suda](#) or the rank of **Partner** under [The Perrin Sequence](#), and spending 25,000 to purchase.



Notes

- Chroma can trigger the [health](#) regeneration and duration increase from his own kills.
- Duration is capped at current modded Vex Armor duration.
- Additional kills while the heal over time is active will refresh it; additional kills do not stack the heal over time.
- Does **not** trigger from damage dealt to [Overguard](#) or damage self-inflicted by  [Combat Discipline](#).
- Does **not** trigger from damage taken by [Companions](#).
- Damage transferred triggers  [Electricity](#)  [Elemental Ward](#) and counts as if it was a direct hit caused by an enemy (10x base multiplier) instead of self-inflicted damage (1x base multiplier).
- Does reduces allies damage dealt by 50% to health, shield and Overguard.

Patch History

[Update 36.0](#) (2024-06-18)

- Fixed Chroma's Guardian Armor Augment not triggering Archon Intensify when healing allies.

[Hotfix 35.5.3](#) (2024-04-04)

- Clarified Chroma's Guardian Armor Augment Mod description to specify "squadmates" instead of "allies" since it only affects player controlled characters.
- It now reads: "Chroma's Health takes 50% of damage dealt to

Warframe Augments		Edit	[Collapse]																														
PvE	PvP																																
<table border="1"> <thead> <tr> <th></th> <th></th> <th></th> <th></th> <th></th> </tr> </thead> <tbody> <tr> <td></td> <td>Seeking Shuriken • Smoke Shadow • Fatal Teleport • Rising Storm</td> <td></td> <td></td> <td></td> </tr> <tr> <td></td> <td>Rubble Heap • Path of Statues • Tectonic Fracture • Ore Gaze • Rumbled • Titanic Rumbler</td> <td></td> <td></td> <td></td> </tr> <tr> <td></td> <td>Sonic Fracture • Resonance • Savage Silence • Resonating Quake</td> <td></td> <td></td> <td></td> </tr> <tr> <td></td> <td>Elusive Retribution • Endless Lullaby • Reactive Storm</td> <td></td> <td></td> <td></td> </tr> <tr> <td></td> <td>Afterburn • Everlasting Ward • Guardian Armor • Vigilante Justice • Guardian's Edge</td> <td></td> <td></td> <td></td> </tr> </tbody> </table>										Seeking Shuriken • Smoke Shadow • Fatal Teleport • Rising Storm					Rubble Heap • Path of Statues • Tectonic Fracture • Ore Gaze • Rumbled • Titanic Rumbler					Sonic Fracture • Resonance • Savage Silence • Resonating Quake					Elusive Retribution • Endless Lullaby • Reactive Storm					Afterburn • Everlasting Ward • Guardian Armor • Vigilante Justice • Guardian's Edge			
	Seeking Shuriken • Smoke Shadow • Fatal Teleport • Rising Storm																																
	Rubble Heap • Path of Statues • Tectonic Fracture • Ore Gaze • Rumbled • Titanic Rumbler																																
	Sonic Fracture • Resonance • Savage Silence • Resonating Quake																																
	Elusive Retribution • Endless Lullaby • Reactive Storm																																
	Afterburn • Everlasting Ward • Guardian Armor • Vigilante Justice • Guardian's Edge																																

[!\[\]\(ad955ce84cc5829a07e931a0d95a6da1_img.jpg\) WARFRAME Wiki](#)

	Dagath	Spectral Spirit · Fireball Frenzy · Immolated Radiance · Healing Flame · Purifying Flames · Exothermic
	Ember	Duality · Calm & Frenzy · Peaceful Provocation · Energy Transfer
	Equinox	Purging Slash · Surging Dash · Radiant Finish · Furious Javelin · Chromatic Blade
	Excalibur	Warrior's Rest
	Excalibur Umbra	Biting Frost · Freeze Force · Ice Wave Impedance · Chilling Globe · Icy Avalanche
	Frost	Mending Splinters · Spectrosiphon · Shattered Storm
	Gara	Dread Ward · Blood Forge · Blending Talons
	Gauss	Mach Crash · Thermal Transfer
	Grendel	Gourmand · Hearty Nourishment · Catapult
	Gyre	Cathode Current
	Harrow	Tribunal · Warding Thurible · Lasting Covenant
	Hildrynn	Balefire Surge · Blazing Pillage
	Hydroid	Viral Tempest · Tidal Impunity · Rousing Plunder · Pilfering Swarm
	Inaros	Desiccation's Curse · Elemental Sandstorm · Negation Armor
	Ivara	Empowered Quiver · Power of Three · Piercing Navigator · Infiltrate · Concentrated Arrow
	Khora	Accumulating Whipclaw · Venari Bodyguard · Pilfering Strangledome
	Kullervo	Wrath of Ukko
	Lavos	Valence Formation · Swift Bite
	Limbo	Rift Haven · Rift Torrent · Cataclysmic Continuum
	Loki	Damage Decoy · Deceptive Bond · Savior Decoy · Hushed Invisibility · Safeguard Switch · Irradiating Disarm
	Mag	Greedy Pull · Magnetized Discharge · Counter Pulse · Fracturing Crush
	Mesa	Ballistic Bullseye · Muzzle Flash · Staggering Shield · Mesa's Waltz
	Mirage	Hall of Malevolence · Explosive Legerdemain · Total Eclipse · Prism Guard
	Nekros	Soul Survivor · Creeping Terrify · Despoil · Shield of Shadows

Nezha	Controlled Slide • Safeguard •	Pyroclastic Flow • Divine Retribution	Reaping Chakram •
Nidus	Abundant Mutation • Parasitic Vitality •	Teeming Virulence • Insatiable	Larva Burst •
Nova	Neutron Star • Molecular Fission	Antimatter Absorb •	Escape Velocity •
Nyx	Mind Freak • Assimilate •	Pacifying Bolts • Singularity	Chaos Sphere •
Oberon	Smite Infusion • Hallowed Reckoning	Hallowed Eruption •	Phoenix Renewal •
Octavia	Partitioned Mallet •	Conductor	
Protea	Temporal Artillery •	Repair Dispensary •	Temporal Erosion
Qorvex	Wrecking Wall		
Revenant	Thrall Pact •	Blinding Reave •	Mesmer Shield
Rhino	Ironclad Charge • Reinforcing Stomp	Iron Shrapnel •	Piercing Roar •
Saryn	Revealing Spores • Contagion Cloud	Venom Dose •	Regenerative Molt •
Sevagoth	Shadow Haze •	Dark Propagation	
Styanax	Axios Javelineers •	Intrepid Stand	
Titania	Ironclad Flight • Razorwing Blitz	Spellbound Harvest •	Beguiling Lantern •
Trinity	Pool of Life • Champion's Blessing	Vampire Leech •	Abating Link •
Valkyr	Swing Line • Enraged •	Eternal War • Hysterical Assault	Prolonged Paralysis •
Vauban	Tesla Bank •	Photon Repeater •	Repelling Bastille
Volt	Shock Trooper • Transistor Shield •	Shocking Speed • Capacitance	Recharge Barrier •
Voruna	Ulfrun's Endurance		
Wisp	Fused Reservoir •	Critical Surge	
Wukong	Celestial Stomp •	Enveloping Cloud •	Primal Rage
Xaku	Vampiric Grasp •	The Relentless Lost	
Yareli	Surging Blades •	Loyal Merulina •	Merulina Guardian
Zephyr	Anchored Glide • Jet Stream •	Target Fixation • Funnel Clouds	Airburst Rounds •

Categories



Languages



Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)

