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Guardian Armor

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Guardian Armor is a [Warframe Augment Mod](#) for [Chroma's Vex Armor](#) that causes squad kills within [affinity](#) range to increase the duration of Vex Armor by 1 second and trigger [health](#) regeneration. In exchange Chroma will take 50% of the damage that squadmates take to health.

Stats

Guardian Armor

Full Icon



Tradeable

Cannot be obtained from transmutation



Vex Armor Augment: Chroma's Health takes 50% of damage dealt to allies within Affinity Range. Squad kills restore 5% of his Health over 3s and increases Vex Armor duration by 1s.

General Information

Type

Chroma

Polarity

Zenurik

Rarity

Rare

Max Rank

3

Endo Required To Max

210

Credits Required To Max

10,143

Base Capacity Cost

6

Trading Tax

8,000

Introduced

[Update 35.5](#) (2024-03-27)

Vendor Sources

Vendors

Cephalon Suda

(Rank 5: Genius)

25000 for x1

The Perrin Sequence

(Rank 5: Partner)

25000 for x1

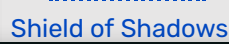
Official Drop Tables

<https://www.warframe.com/droptables>

Rank	Damage Shared	Health Regeneration Over 3s	Added Duration	Cost
0	50%	2%	1s	6
1	50%	3%	1s	7
2	50%	4%	1s	8
3	50%	5%	1s	9

Acquisition

- This mod can be acquired by attaining the rank of **Genius** under [Cephalon Suda](#) or the rank of **Partner** under [The Perrin Sequence](#), and spending **25,000** to purchase.

 <u>Dagath</u>	 <u>Spectral Spirit</u>
 <u>Ember</u>	 <u>Fireball Frenzy</u> •  <u>Immolated Radiance</u> •  <u>Healing Flame</u> •  <u>Purifying Flames</u> •  <u>Exothermic</u>
 <u>Equinox</u>	 <u>Duality</u> •  <u>Calm & Frenzy</u> •  <u>Peaceful Provocation</u> •  <u>Energy Transfer</u>
 <u>Excalibur</u>	 <u>Purging Slash</u> •  <u>Surging Dash</u> •  <u>Radiant Finish</u> •  <u>Furious Javelin</u> •  <u>Chromatic Blade</u>
 <u>Excalibur Umbra</u>	 <u>Warrior's Rest</u>
<u>Frost</u>	 <u>Biting Frost</u> •  <u>Freeze Force</u> •  <u>Ice Wave Impedance</u> •  <u>Chilling Globe</u> •  <u>Icy Avalanche</u>
<u>Gara</u>	 <u>Mending Splinters</u> •  <u>Spectrosiphon</u> •  <u>Shattered Storm</u>
<u>Garuda</u>	 <u>Dread Ward</u> •  <u>Blood Forge</u> •  <u>Blending Talons</u>
<u>Gauss</u>	 <u>Mach Crash</u> •  <u>Thermal Transfer</u>
<u>Grendel</u>	 <u>Gourmand</u> •  <u>Hearty Nourishment</u> •  <u>Catapult</u>
<u>Gyre</u>	 <u>Cathode Current</u>
<u>Harrow</u>	 <u>Tribunal</u> •  <u>Warding Thurible</u> •  <u>Lasting Covenant</u>
<u>Hildryn</u>	 <u>Balefire Surge</u> •  <u>Blazing Pillage</u>
<u>Hydroid</u>	 <u>Viral Tempest</u> •  <u>Tidal Impunity</u> •  <u>Rousing Plunder</u> •  <u>Pilfering Swarm</u>
<u>Inaros</u>	 <u>Desiccation's Curse</u> •  <u>Elemental Sandstorm</u> •  <u>Negation Armor</u>
<u>Ivara</u>	 <u>Empowered Quiver</u> •  <u>Power of Three</u> •  <u>Piercing Navigator</u> •  <u>Infiltrate</u> •  <u>Concentrated Arrow</u>
<u>Khora</u>	 <u>Accumulating Whipclaw</u> •  <u>Venari Bodyguard</u> •  <u>Pilfering Strangledome</u>
<u>Kullervo</u>	 <u>Wrath of Ukko</u>
<u>Lavos</u>	 <u>Valence Formation</u> •  <u>Swift Bite</u>
<u>Limbo</u>	 <u>Rift Haven</u> •  <u>Rift Torrent</u> •  <u>Cataclysmic Continuum</u>
<u>Loki</u>	 <u>Damage Decoy</u> •  <u>Deceptive Bond</u> •  <u>Savior Decoy</u> •  <u>Hushed Invisibility</u> •  <u>Safeguard Switch</u> •  <u>Irradiating Disarm</u>
<u>Mag</u>	 <u>Greedy Pull</u> •  <u>Magnetized Discharge</u> •  <u>Counter Pulse</u> •  <u>Fracturing Crush</u>
<u>Mesa</u>	 <u>Ballistic Bullseye</u> •  <u>Muzzle Flash</u> •  <u>Staggering Shield</u> •  <u>Mesa's Waltz</u>
<u>Mirage</u>	 <u>Hall of Malevolence</u> •  <u>Explosive Legerdemain</u> •  <u>Total Eclipse</u> •  <u>Prism Guard</u>
<u>Nekros</u>	 <u>Soul Survivor</u> •  <u>Creeping Terrify</u> •  <u>Despoil</u> •  <u>Shield of Shadows</u>



<u>Nezha</u>	Controlled Slide • Pyroclastic Flow • Reaping Chakram • Safeguard • Divine Retribution
<u>Nidus</u>	Abundant Mutation • Teeming Virulence • Larva Burst • Parasitic Vitality • Insatiable
<u>Nova</u>	Neutron Star • Antimatter Absorb • Escape Velocity • Molecular Fission
<u>Nyx</u>	Mind Freak • Pacifying Bolts • Chaos Sphere • Assimilate • Singularity
<u>Oberon</u>	Smite Infusion • Hallowed Eruption • Phoenix Renewal • Hallowed Reckoning
<u>Octavia</u>	Partitioned Mallet • Conductor
<u>Protea</u>	Temporal Artillery • Repair Dispensary • Temporal Erosion
<u>Qorvex</u>	Wrecking Wall
<u>Revenant</u>	Thrall Pact • Blinding Reave • Mesmer Shield
<u>Rhino</u>	Ironclad Charge • Iron Shrapnel • Piercing Roar • Reinforcing Stomp
<u>Saryn</u>	Revealing Spores • Venom Dose • Regenerative Molt • Contagion Cloud
<u>Sevagoth</u>	Shadow Haze • Dark Propagation
<u>Styanax</u>	Axios Javelineers • Intrepid Stand
<u>Titania</u>	Ironclad Flight • Spellbound Harvest • Beguiling Lantern • Razorwing Blitz
<u>Trinity</u>	Pool of Life • Vampire Leech • Abating Link • Champion's Blessing
<u>Valkyr</u>	Swing Line • Eternal War • Prolonged Paralysis • Enraged • Hysterical Assault
<u>Vauban</u>	Tesla Bank • Photon Repeater • Repelling Bastille
<u>Volt</u>	Shock Trooper • Shocking Speed • Recharge Barrier • Transistor Shield • Capacitance
<u>Voruna</u>	Ulfrun's Endurance
<u>Wisp</u>	Fused Reservoir • Critical Surge
<u>Wukong</u>	Celestial Stomp • Enveloping Cloud • Primal Rage
<u>Xaku</u>	Vampiric Grasp • The Relentless Lost
<u>Yareli</u>	Surging Blades • Loyal Merulina • Merulina Guardian
<u>Zephyr</u>	Anchored Glide • Target Fixation • Airburst Rounds • Jet Stream • Funnel Clouds

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