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# Arcane Battery

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**Arcane Battery** is an [Arcane Enhancement](#) for [Warframes](#) that increases maximum [energy](#) per point of [armor](#), up to **1,000** additional energy.

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### Arcane Battery



**Tradeable**

[Update Infobox Data](#)

**Max Rank Description** ▾

Gain 0.30 maximum Energy per Armor point, up to 1000 Energy.

**General Information** ▾

Type	Warframe
Rarity	Rare
Refreshable	✓
Incompatibility Tags	OPERATOR_SUIT

## Effect

Rank	Maximum Energy per	Armor needed to Cap



	<b>Armor Point</b>		<b>Arcanes Required to Max</b>	21
0	0.05	20000		
1	0.10	10000	<b>Dissolution</b>	24
2	0.15	6667	<b>Trading Tax</b>	8,000
3	0.20	5000	<b>Introduced</b>	Update 36.0 (2024-06-18)
4	0.25	4000		
5	0.30	3334		

## Acquisition

Arcane Battery can be obtained from [Ascension](#)'s optional [Sister of Parvos](#), summoned by acquiring 3 Sister Beacons during the elevator ride. Alternatively it can be purchased from [Ordis](#) in the [Drifter's Camp](#) for 10  [Vestigial Motes](#), for a total of 210 for max rank.

Item	Source	Chance	Expected	Nearly Guaranteed
	Sisters of Parvos (Ascension Hard Mode)	20%	~ 5 Kills	30 ± 10 Kills
	Sisters of Parvos (Ascension Mode)	6.60%	~ 15 Kills	101 ± 33 Kills

All drop rates data is obtained from [DE's official drop tables](#) (<https://warframe.com/droptables>). See [Mission Rewards#Standard Missions](#) for definitions on reward table rotations.  
For more detailed definitions and information, visit [here](#).

## Notes

- Maximum energy changes dynamically based on any changes to armor.
- When combined with  [Preparation](#) or similar effects, the increased energy maximum is applied *first*, resulting in a higher starting energy as well.

## Tips

-  [Qorvex](#),  [Valkyr Prime](#), and  [Kullervo](#) have high base armor that grants them effective use of this arcane.
- Effects that can grant increased armor include:



-  Chroma's  Vex Armor and  Cold  Elemental Ward
-  Frost's Passive
-  Grendel's Passive and  Gourmand
-  Helminth's  Parasitic Armor
-  Hydroid's  Plunder
-  Inaros'  Scarab Shell
-  Oberon's  Renewal and  Hallowed Reckoning
-  Octavia's  Metronome
-  Rhino's  Ironclad Charge
-  Valkyr's  Warcry
-  Vauban's  Bastille
-  Wukong's  Defy
-  Steel Fiber
-  Health Conversion
-  Arcane Guardian
-  Arcane Reaper
-  Arcane Tanker
-  Arcane Ultimatum
-  Melee Fortification
-  Unairu's  Stone Skin

## Patch History

### Update 36.0 (2024-06-18)

- Introduced.

Arcanes								Edit
Warframe	Primary	Secondary	Melee	Operator	Amp	Kitgun	Za	
<b>Teralyst/Oraphix</b>		Arcane Consequence • Arcane Nullifier • Arcane Deflection • Arcane Victory		Arcane Ice • Arcane Tempo • Arcane Healing •		Arcane Momentum Arcane Warmth • Arcane Resistance		
<b>Gantulyst/Oraphix</b>		Arcane Acceleration • Arcane Awakening • Arcane Phantasm • Arcane Precision		Arcane Agility • Arcane Eruption • Arcane Strike • Arcane Pulse •		Arcane Guardian Arcane Aegis • Arcane Ultimatum		
<b>Hydrolyst/Oraphix</b>		Arcane Trickery •		Arcane Velocity •		Arcane Arachne •		



	Arcane Barrier ·	Arcane Energize ·	Arcane Grace
<b>Arbitrations</b>	Arcane Blade Charger ·	Arcane Bodyguard ·	
	Arcane Pistoleer ·	Arcane Primary Charger ·	Arcane Tank
<b>Isolation Vaults</b>	Theorem Contagion ·	Theorem Demulcent ·	
	Theorem Infection		
<b>The Zariman</b>	Molt Augmented ·	Molt Efficiency ·	Molt Reconstruct
	Molt Vigor		
<b>Conjunction Survival</b>	Arcane Blessing ·	Arcane Rise	
<b>Mirror Defense</b>	Arcane Double Back ·	Arcane Steadfast	
<b>Duviri</b>	Arcane Reaper ·	Arcane Intention ·	Arcane Power Rail
<b>Ascension</b>	<b>Arcane Battery</b> ·	Arcane Ice Storm	
Eidolon · Arcane Helmets · Ostron · Operator · Amp · Solaris United · The Holdfasts · The Quills · Vox Solaris			

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