

ADVERTISEMENT

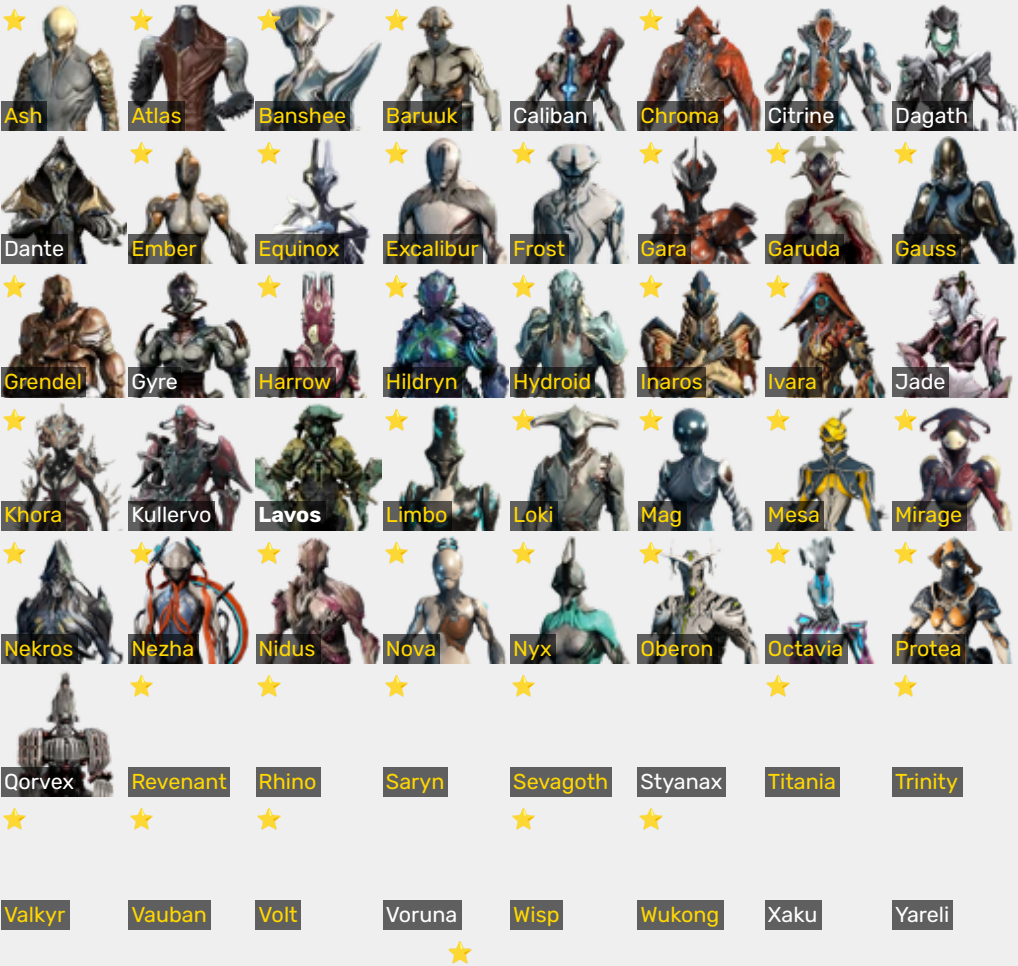
in: [Lavos](#), [Warframes](#), [Males](#), [Update 29](#)

SIGN IN

REGISTER

# Lavos

239 EDIT



WARFRAME Wiki



# Passive

Valence BlockSpecial CastingRank Bonuses

Purifying himself from all ailments, **Lavos** cleanses all active negative [Status Effects](#) and gains status immunity for **10** seconds upon collecting an Energy or Universal [Orb](#). Picking up an Energy or Universal Orb has a cooldown of **5** seconds.

- Buff duration is renewed to full upon collecting a new orb.
- Valence Block buff icon and timer are shown beside Lavos' shield and health indicators.
- While activated, three serpent-like energy particle effects encircle Lavos' body.
- If Lavos is injured with missing health, Universal Orbs are collectible to heal him with no cooldown period in between.
- When Lavos' [Companion](#) is equipped with [Synth Fiber](#), all nearby Health and Universal Orbs will be collected, bypassing Lavos' innate orb pickup cooldown entirely.

## Augment

Main article: [Valence Formation](#)

**Valence Formation** is a [Warframe Augment Mod](#) for **Lavos** that allows weapons to gain the corresponding element of an ability whenever it is cast, with a guaranteed status effect.



| Rank | Elemental Damage | Duration | Cost |
|------|------------------|----------|------|
| 0    | 50%              | 20s      | 6    |
| 1    | 100%             | 20s      | 7    |
| 2    | 150%             | 20s      | 8    |
| 3    | 200%             | 20s      | 9    |



# Abilities

View Maximization

This section is *transcluded* from *Ophidian Bite* . To change it, please *edit the transcluded page*.

1

8

**Ophidian Bite**

Lash out with a toxic serpentine strike, consuming the target to heal Lavos.

Hold to imbue all abilities with Toxin.

Introduced in [Update 29.6](#) (2020-12-18)

**Strength:**

500 / 650 / 800 / 1,000 (Toxin damage)  
500 / 650 / 800 / 1,000 (imbued elemental damage)  
7.5 / 10 / 12 / 15 % (damage to health conversion)

**Duration:**

N/A

**Range:**

10 m

**Misc:**

100° (cone angle)  
100% ([Status Chance](#))  
100% (Melee [Finisher](#) vulnerability)

This section is *transcluded* from *Vial Rush* . To change it, please *edit the transcluded page*.

2

5

**Vial Rush**

Dash forward, crashing through enemies and leaving an icy trail of broken vials.

Hold to imbue the next ability cast with Cold.

Introduced in [Update 29.6](#) (2020-12-18)

**Strength:**

100 / 150 / 200 / 250 /s (Cold damage per second)  
100 / 150 / 200 / 250 /s (imbued elemental damage per second)

**Duration:**

4 / 6 / 7 / 8 s (residue duration)

**Range:**

30 m (charge distance)  
14 / 17 / 20 / 24 (vial charges)  
4 / 5 / 7 / 9 m (explosion radius)

**Misc:**

2 m (residue radius)

second

3 ( Cold status effect

stacks per proc)

0.5 s (cancel delay)

Subsumable to

Helminth

This section is *transcluded* from *Transmutation Probe* . To change it, please *edit the transcluded page*.

Transmutation Probe

Launch a probe that

converts Health and

Energy Orbs into Universal

Orbs that provide both, and

ammo pickups into

Universal Ammo Pickups.

The probe shocks enemies

in close proximity. Each

electrocuted foe reduces

other ability cooldowns by

one second.

3

10

Hold to imbue the next

ability cast with

Electricity.

Introduced in Update 29.6

(2020-12-18)

Strength:

100 / 150 / 200 / 250 /s (

Electricity damage per

second)

100 / 150 / 200 / 250 /s

(imbued elemental damage

per second)

Duration:

N/A

Range:

3 / 4 / 5 / 6 m

Efficiency:

1.5 s (Cooldown Reduction

per enemy shocked)

Misc:

15 m/s (probe speed)

3 s (probe duration)

Electricity and imbued

elemental status proc per

second

0.5 s (halt delay)

25 HP/EP (Universal Orb

restore)

1x (Universal Ammo restore)

This section is *transcluded* from *Catalyze* . To change it, please *edit the transcluded page*.

Catalyze

Catalyst Probes erupt from

Lavos and douse

combatants in a fiery gel.

Damage is doubled for

4

30

Strength:

1,000 / 1,500 / 1,750 / 2,000

( Heat damage)

1,000 / 1,500 / 1,750 / 2,000

(imbued elemental damage)



|                                                |                                                                                                  |
|------------------------------------------------|--------------------------------------------------------------------------------------------------|
| each element afflicting an enemy.              | <b>Range:</b><br>8.33 m/s (probe speed)<br>15 / 18 / 20 / 25 m<br>(maximum distance)             |
| Hold to imbue the next ability cast with Heat. | <b>Misc:</b><br>9 (number of probes)<br>3 s (travel time)<br>5 m (gel mist reach)                |
| Introduced in Update 29.6 (2020-12-18)         | <b>Heat</b> and imbued elemental status proc on hit<br>100 % (damage increase per status effect) |

| Strength Mods | Duration Mods | Range Mods |
|---------------|---------------|------------|
|               |               |            |

| Warframes               |                        |                         |                         |                           |                          |                         | Edit |
|-------------------------|------------------------|-------------------------|-------------------------|---------------------------|--------------------------|-------------------------|------|
| <a href="#">Ash</a>     | <a href="#">Atlas</a>  | <a href="#">Banshee</a> | <a href="#">Baruuk</a>  | <a href="#">Caliban</a>   | <a href="#">Chroma</a>   | <a href="#">Citrine</a> |      |
| <a href="#">Dagath</a>  | <a href="#">Dante</a>  | <a href="#">Ember</a>   | <a href="#">Equinox</a> | <a href="#">Excalibur</a> | <a href="#">Umbra</a>    | <a href="#">Frost</a>   |      |
| <a href="#">Gara</a>    | <a href="#">Garuda</a> | <a href="#">Gauss</a>   | <a href="#">Grendel</a> | <a href="#">Gyre</a>      | <a href="#">Harrow</a>   | <a href="#">Hildryn</a> |      |
| <a href="#">Hydroid</a> | <a href="#">Inaros</a> | <a href="#">Ivara</a>   | <a href="#">Jade</a>    | <a href="#">Khora</a>     | <a href="#">Kullervo</a> | <a href="#">Lavos</a>   |      |
| <a href="#">Limbo</a>   | <a href="#">Loki</a>   | <a href="#">Mag</a>     | <a href="#">Mesa</a>    | <a href="#">Mirage</a>    | <a href="#">Nekros</a>   | <a href="#">Nezha</a>   |      |
| <a href="#">Nidus</a>   | <a href="#">Nova</a>   | <a href="#">Nyx</a>     | <a href="#">Oberon</a>  | <a href="#">Octavia</a>   | <a href="#">Protea</a>   | <a href="#">Qorvex</a>  |      |

- [Valkyr](#) • [Vauban](#) • [Volt](#) • [Voruna](#) • [Wisp](#) • [Wukong](#) • [Xaku](#) • [Yareli](#) • [Zephyr](#)

Upcoming

[Koumei](#) • [Cyte-09](#)

[Attributes](#) • [Helminth](#) • [Augments](#) • [Compare All](#) • [Cosmetics](#)

Categories ▼

Languages ▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)