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Arcane Avenger

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Arcane Avenger is an [Arcane Enhancement](#) that provides a 21% chance whenever the player receives damage to increase the [critical chance](#) of all attacks by 45% for 12 seconds.

Can be sold for  1,000.

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Effect

[Rank](#) [Critical](#)

Arcane Avenger



Tradeable

[Update Infobox Data](#)

Max Rank Description ▾
On Damaged
21% chance for +45% Critical Chance for 12s

General Information ▾

Type	Warframe
Rarity	Rare
Refreshable	✓
Incompatibility Tags	OPERATOR_SUIT



WARFRAME Wiki



	Bonus	Arcanes Required to Max	21
0	7.5%		
1	15%		
2	22.5%		
3	30%		
4	37.5%		
5	45%		
	Dissolution	28	
	Trading Tax	8,000	
	Introduced	Update 16.0 (2015-03-19)	
Vendor Sources			^
Vendors			
Orphix Venom  400 for x1 Scarlet Spear  2000 for x1 Belly of the Beast  5 for x1			
Official Drop Tables			^
https://www.warframe.com/droptables			

Acquisition

- Awarded for killing or capturing the [Eidolon Hydrolyst](#).
- Dropped in Rotation C of [Orphix Pluto Proxima](#) or [Veil Proxima](#) missions.

Item ▾	Source	Chance ▾	Expected	Nearly Guaranteed
	Veil Proxima Orphix / C	2.82%	~ 35 C Rotations	241 ± 80 C Rotations
	Pluto Proxima Orphix / C	3.33%	~ 30 C Rotations	203 ± 67 C Rotations
	Tier 9 The Circuit (Normal)	4%	~ 25 A Rotations	169 ± 56 A Rotations
	Tier 1 The Circuit (Normal)	0.67%	~ 149 A Rotations	1027 ± 342 A Rotations
	Tier 3 The Circuit (Normal)	0.67%	~ 149 A Rotations	1027 ± 342 A Rotations
	Eidolon Hydrolyst Kill	11.70%	~ 8 Kills	55 ± 18 Kills
	Eidolon Hydrolyst Capture	11.24%	~ 8 Kills	57 ± 19 Kills



All drop rates data is obtained from [DE's official drop tables](https://warframe.com/droptables) (<https://warframe.com/droptables>). See

[Mission Rewards#Standard Missions](#) for definitions on reward table rotations.

For more detailed definitions and information, visit [here](#).

History

- Arcane Avenger was first introduced in the [Trial](#) mission [The Law of Retribution](#), which was retired in [Update 22.14](#) (2018-03-01).
- The [Operation: Scarlet Spear](#) event sold Arcane Avenger from [Little Duck](#) for 2,000  [Scarlet Credits](#).
- The [Operation: Orphix Venom](#) event sold Arcane Avenger from [Father](#) for 400  [Phasic Cells](#).

Notes

- A Rank 5 **Arcane Avenger** adds *45 percentage points* to a weapon's critical chance after other bonuses.
- **Arcane Avenger** stacks additively with other percentage point bonuses, such as  [Covenant](#) and  [Cat's Eye](#). For example, an  [Atterax](#) with a max rank  [True Steel](#),  [Cat's Eye](#), and **Arcane Avenger**, will have a $[25\% \times (1 + 120\%) + 60\% + 45\%] = 160\%$ critical chance on attacks.
 - Highly effective with weapons with high critical damage multipliers.
 - Weapons that have 0% [critical chance](#) can crit with this enhancement, although due to their lack of a [critical multiplier](#), their damage will not be altered unless the shot lands on the head, which yields 2x [critical multiplier](#).
- Aside from damage to shields and health, this Arcane can be triggered by the following instances of damage:
 - Damage to player [Overguard](#).
 - Self-damage from [Combat Discipline](#).
 - Damage while the player is invulnerable, such as [Hysteria](#) or [Absorb](#).
- Damage while [Mesmer Skin](#) or [Mesmer Shield](#) is active will *not* trigger this Arcane, unless [Combat Discipline](#) is equipped.

Patch History

Update 35.1 (2024-02-20)

- Fixed certain Arcanes (including but not limited to: Arcane Avenger) having "0"



Update 31.6 (2022-06-09)

ARCANE STAT CHANGES PER RANK

We've adjusted the values of older Arcanes with the goal of making lower rank

~~Arcanes more viable, and more desirable while collecting as a result. In short, there~~

Arcanes								Edit
Warframe	Primary	Secondary	Melee	Operator	Amp	Kitgun	Za	
Teralyst/Orphix	Arcane Consequence	Arcane Ice	Arcane Momentum					
	Arcane Nullifier	Arcane Tempo	Arcane Warmth					
	Arcane Deflection	Arcane Healing	Arcane Resistance					
	Arcane Victory							
Gantulyst/Orphix	Arcane Acceleration	Arcane Agility						
	Arcane Awakening	Arcane Eruption	Arcane Guardian					
	Arcane Phantasm	Arcane Strike	Arcane Aegis					
	Arcane Precision	Arcane Pulse	Arcane Ultimatum					
Hydrolyst/Orphix	Arcane Trickery	Arcane Velocity	Arcane Arachne					
	Arcane Avenger	Arcane Fury	Arcane Rage					
	Arcane Barrier	Arcane Energize	Arcane Grace					
Arbitrations	Arcane Blade Charger	Arcane Bodyguard						
	Arcane Pistoleer	Arcane Primary Charger	Arcane Tank					
Isolation Vaults	Theorem Contagion	Theorem Demulcent						
	Theorem Infection							
The Zariman	Molt Augmented	Molt Efficiency	Molt Reconstruct					
	Molt Vigor							
Conjunction Survival	Arcane Blessing	Arcane Rise						
Mirror Defense	Arcane Double Back	Arcane Steadfast						
Duviri	Arcane Reaper	Arcane Intention	Arcane Power Rain					
Ascension	Arcane Battery	Arcane Ice Storm						
Eidolon • Arcane Helmets • Ostron • Operator • Amp • Solaris United • The Holdfasts • Th								
Quills • Vox Solaris								

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