

ADVERTISEMENT

in: [Weapons](#), [Tenno Weapons](#), [Slash Damage Weapons](#), and [14 more](#) [LOG IN](#)

[REGISTER](#)

Exalted Blade (Weapon)

[34](#) [EDIT](#)

[TENNO](#) [WEAPONS](#)

[CONCLAVE \(PvP\)](#)

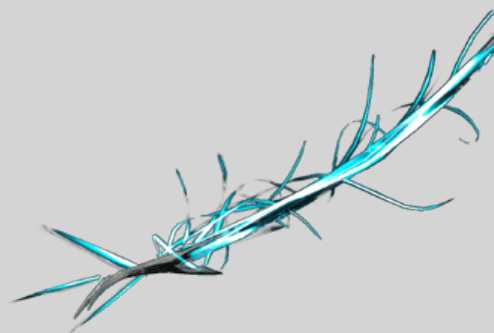
CODEX

Summon a sword of pure light and immense power.

[Vanilla](#) [Umbra](#) [Prime](#)

Exalted Blade is [Excalibur](#), [Excalibur Prime](#), and [Excalibur Umbra](#)'s signature [Exalted Weapon](#), summoned by activating the [ability of the same name](#). The weapon exclusively uses the [Exalted Blade](#) stance.

Exalted Blade



Untradeable

[Update Infobox Data](#)

General Information

Type Exalted Weapon







Refer to the weapon's [ability page](#) for a list of mods that affect the weapon.

Characteristics


- This weapon deals primarily [Slash](#) damage.
- [Chromatic Blade](#) augment



physical to a [primary elemental](#) one based on Excalibur's Emissive Color.

- Slide attacks trigger a  [Radial Blind](#) that stuns enemies within **5** meters for **6** seconds.
- Innate two  and one  polarities.
 -  [Excalibur Umbra's Exalted Umbra Blade](#) instead has innate two  polarities.
- Combo counter resets when equipped with  [Xoris](#).

Advantages

- Good [critical chance](#).
- Good base [status chance](#).
 - Can reach over 100% status chance with a maxed  [Chromatic Blade](#) and at least 189% [Ability Strength](#).
- Attacks release waves with unlimited [punch through](#) up to **40** meters.

Disadvantages

- Low [attack speed](#).
- Wave damage dissipates with range.
- Wave hits do **not** count towards the [Melee Combo Counter](#) or proc [Tennokai](#).
- Damage isn't affected by the combo counter, even if built with the physical blade.

Requirement

Max Rank 30

 **Slot** Melee

Trigger Type N/A

Utility

Attack Speed 0.83x animation speed

Block Angle 60°

Combo Duration 5.0 s

Disposition xxxxxx (0.00x)

Follow Through 1.0x



Range 2.80 m



Noise Level Silent



Projectile Speed 15.0 m/s


Sweep Radius 0.25 m

Normal Attack

 37.5
( 15%)

 37.5
( 15%)

 175
( 70%)

Total Damage 250 (70.00%  [Slash](#))

Attack Speed 0.83x animation speed

Crit Chance 15.00%

Crit Multiplier 2.00x

Fire Rate 0.83 attacks/sec

Noise Level Silent

Range 40.0 m

Status Chance 15.00%

Projectile Speed 15.0 m/s

Heavy Attack

Heavy Damage 1,250


Crit Chance 15.00%





Crit Multiplier 2.00x





- Requires energy to activate and keep active.
- Slide attack blinds do **not** open affected enemies to [Finisher Attacks](#).
- As an [Exalted Weapon](#), it cannot benefit from, nor contribute to the set bonus of any [Set Mods](#) (excluding the [Sacrificial Mod Set](#); the [Gladiator Mod Set](#) can still apply if equipped on Melee Weapons, and not on the Exalted Weapon itself).
- Cannot equip [Melee Combo Counter Mods](#) (except [Drifting Contact](#)), [Acolyte Mods](#) (e.g., [Blood Rush](#)), or [Amalgam Mods](#) (e.g., [Amalgam Organ Shatter](#)).
- Cannot equip Melee [Arcane Enhancements](#).

Notes

- The Exalted Blade weapon appears in the [Arsenal](#) after unlocking Excalibur's [Exalted Blade](#) ability.
- While the arsenal states that Exalted Blade deals **250** damage and has an attack speed of **0.833**, the actual stats are **275** damage and **0.917** attack speed due to Excalibur's [Swordsmanship](#) passive.
- Note that it's only possible to [\(re-\)add](#) an  polarity to a mod slot with [Umbral Forma](#), so it's advised not to polarize the pre-existing ones on Exalted Umbral Blade, unless [Umbral Forma](#) can

Status Chance	15.00%
Wind-up	0.6 s
Heavy Slam Attack ^	
Slam Damage	750
Crit Chance	15.00%
Crit Multiplier	2.00x
Slam Element	 Blast
Forced Procs	 Lifted
Slam Radius	8.0 m
Status Chance	15.00%
Slam Attack ^	
Slam Damage	500
Crit Chance	15.00%
Crit Multiplier	2.00x
Slam Radius	7.0 m
Slam Element	 Impact
Forced Procs	 Ragdoll
Status Chance	15.00%
Slide Attack ^	
Slide Damage	536
Crit Chance	15.00%
Crit Multiplier	2.00x
Slide Element	Same damage type distribution as Normal Attack
Status Chance	15.00%
Miscellaneous ^	
Compatibility Tags	POWER_WEAPON



- This is also true and applies to all [Exalted melee](#) and  [Garuda Talons](#).
- As an Exalted Weapon, this weapon comes with an  [Orokin Catalyst](#) pre-installed.

Trivia

- Before the introduction of moddable [Exalted Weapons](#), the stats of Exalted Blade depended on the mods equipped on the player's [melee](#) weapon.
- Prior to [Update 23.0](#) (2018-06-15), Exalted Blade lacked a physical hilt and was fully made out of energy. This was later changed to allow for colour customization.
- On [Excalibur Prime](#) and [Excalibur Umbra](#), the sword is named [Exalted Prime Blade](#) and [Exalted Umbra Blade](#) respectively and they have different forms. Their stats, however, are identical to Exalted Blade.
 - The energy on Exalted Prime Blade is more prominent than on the other two variants.
- The design of Exalted Blade's hilt bears a general resemblance to [Skana](#).
 - Exalted Prime Blade has the form of a [Skana Prime](#), and all other prime Warframes using [Radial Blind](#) will be holding an Exalted Prime Blade as well.
 - Exalted Umbra Blade uses an original design reminiscent of a kopesh.
 - While equipped with the [Zato](#) skin, the Exalted Blade will take the shape of an unsheathed [Oku](#) Nikana.

Introduced [Update 23.0](#) (2018-06-15)

Polarities

Users • [Excalibur](#)

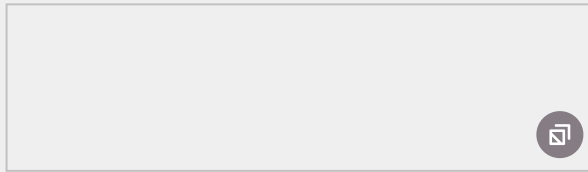
Vendor Sources ^

Article Categories ^

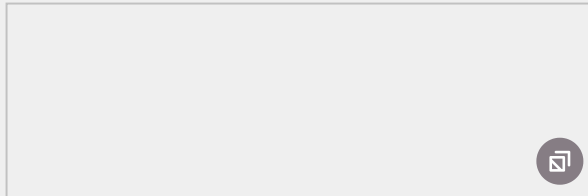
- [Weapons](#)
- [Tenno Weapons](#)
- [Slash Damage Weapons](#)
- [Exalted Weapon](#)
- [Melee Weapons](#)
- [N/A Weapons](#)
- [Weapons With No Trigger Type](#)
- [Excalibur](#)
- [Base](#)
- [Silent Weapons](#)
- [Untradeable Weapons](#)
- [Available In Conclave](#)

Media

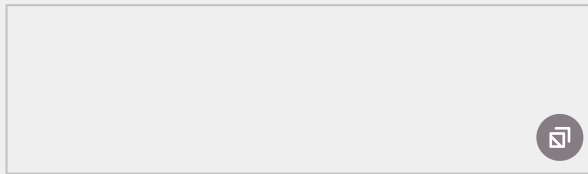




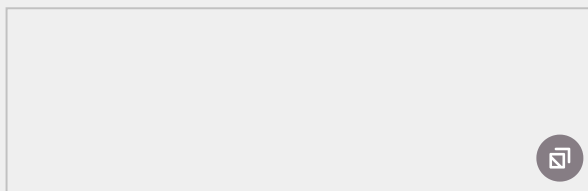
Excalibur's Exalted Blade.



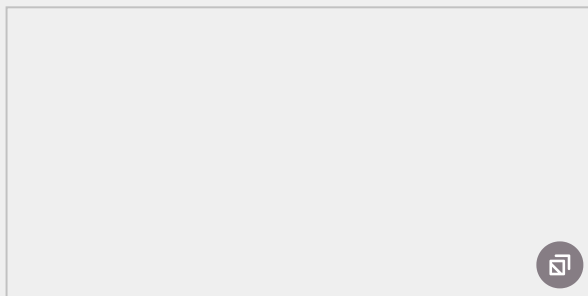
Excalibur Prime's Exalted Prime Blade.



Excalibur Umbra's Exalted Umbra Blade.



Excalibur Zato's Exalted Blade.



Patch History

Update 35.1 (2024-02-20)

- Fixed Excalibur Umbra’s Exalted Blade not draining Energy after being disarmed while dual wielding with Glaive.
- Fixed Exalted Melee weapons experiencing animation issues if they were deactivated after parrying.
- Fixed being unable to switch back to Secondary weapon after hitting the “Switch Weapon” binding while Exalted Melee weapon is active and you don’t have a Primary weapon equipped.

Update 33.0 (2023-04-26)

Last updated: [Hotfix 27.2.2](#) (2020-03-06)

See Also

- [Exalted Blade](#), the ability that summons the weapon.
- [Exalted Blade \(Stance\)](#), the weapon's exclusive stance.
- [Excalibur](#), the weapon's user.

Weapons • Damage • Incarnon • Compare All • Cosmetics [Collapse]						
Primary	Secondary	Melee	Archwing	Robotic	Modular	Railjack
Arm Cannon						
Auto	Bubonico • Shedu					
Bow						
Charge	Cernos • Cernos Prime • Cinta • Daikyu • Dread •					
	Evensong • Kuva Bramma • Lenz • MK1-Paris • Mutalist Cernos •					
	Nataruk • Paris • Paris Prime • Prisma Lenz •					
	Proboscis Cernos • Rakta Cernos					
Crossbow						
Auto	Attica • Zhuge • Zhuge Prime					
Semi / Mag Burst	Nagantaka • Nagantaka Prime					
Exalted Weapon						
Charge	Artemis Bow • Artemis Bow Prime					
Launcher						

Charge	Ogris
Semi-Auto	Kuva Ogris · Kuva Tonkor · Kuva Zarr · Tonkor · Torid · Zarr
Rifle	
Active	Simulor · Synoid Simulor
Auto	AX-52 · Acceltra · Acceltra Prime · Basmu · Baza · Baza Prime · Boltor · Boltor Prime · Braton · Braton Prime · Braton Vandal · Buzlok · Dera · Dera Vandal · Gotva Prime · Grakata · Karak · Karak Wraith · Kuva Karak · MK1-Braton · Mutalist Quanta · Panthera · Panthera Prime · Prisma Grakata · Prisma Tetra · Telos Boltor · Tenet Flux Rifle · Tetra
Auto / Active	Alternox
Auto / Charge	Aeolak · Ambassador · Quellor · Stahlta
Auto / Semi	Argonak · Fulmin · Fulmin Prime · Phenmor · Stradavar · Stradavar Prime · Tenet Tetra · Trumna · Zenith
Auto Burst	Battacor
Auto-Spool	Gorgon · Gorgon Wraith · Prisma Gorgon · Soma · Soma Prime · Supra · Supra Vandal · Tenora · Tenora Prime
Burst	Burston · Burston Prime · Dex Sybaris · Harpak · Hema · Kuva Quartakk · Paracyst · Quartakk · Sybaris · Sybaris Prime · Tiberon
Burst / Semi	Hind
Burst / Semi / Auto	Kuva Hind · Tiberon Prime
Charge	Miter · Opticor · Opticor Vandal
Held	Amprex · Flux Rifle · Glaxion · Glaxion Vandal · Ignis · Ignis Wraith · Quanta · Quanta Vandal · Synapse · Tenet Glaxion
Semi-Auto	Grinlok · Kuva Chakkhurr · Latron · Latron Prime · Latron Wraith · Prisma Grinlok · Veldt
Shotgun	
Auto	Astilla · Astilla Prime · Boar · Boar Prime · Kuva Sobek · Sobek
Auto / Semi	Cedo · Felarx
Auto-Spool	Kohm · Kuva Kohm
Charge	Drakgoon · Kuva Drakgoon
Duplex	Sancti Tigris · Tigris · Tigris Prime



Semi-Auto	Arca Plasmor · Corinth · Corinth Prime · Exergis · Hek · Kuva Hek · MK1-Strun · Rauta · Steflos · Strun · Strun Prime · Strun Wraith · Tenet Arca Plasmor · Vaykor Hek
Sniper Rifle	
Burst	Perigale
Charge	Lanka
Semi-Auto	Komorex · Rubico · Rubico Prime · Snipetron · Snipetron Vandal · Sporothrix · Vectis · Vectis Prime · Vulkar · Vulkar Wraith
Speargun	
Auto	Scourge · Scourge Prime
Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferrox
Semi	Afentis

Categories ▼

Languages ▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)