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Manifold Bond



EDIT

Manifold Bond is a [Robotic Companion mod](#) that allows the companion's abilities to inflict [Status Effects](#) from their equipped weapon. In addition, killing enemies afflicted by a certain number of status effects will reduce the cooldown of the companion's abilities.

Contents

- 1. Stats
- 2. Acquisition
- 3. Notes
- 4. Bugs
- 5. Patch History

Stats

Manifold Bond



Full



Tradeable

Cannot be obtained from transmutation



Rank	Required Status Effects	Cooldown Reduction	Cost
0	6+	-0.5s	4
1	5+	-1s	5
2	5+	-1.5s	6
3	4+	-2s	7
4	4+	-2.5s	8
5	3+	-3s	9

Acquisition

The mod can be bought from [Master Teasonai](#) for  **20,000** after reaching **Rank 3 - Trusted** with the [Ostrons](#).

Notes

- When a Companion uses a Precept that affects an enemy, all [Damage Types](#), modded or innate, are inflicted as Status Effects on the enemy at one stack.
 - For example, a MOA is equipped with  [Shockwave Actuators](#) and a  [Deth Machine Rifle](#) modded for  [Gas](#) and  [Cold](#). When it uses Shockwave Actuators, all enemies hit by the shockwave are inflicted with one stack of  [Gas](#),  [Cold](#),  [Impact](#),  [Puncture](#), and  [Slash](#).
 - Melee attacks from  [Hard Engage](#) count as using a Precept. However, only Damage Types that are modded on to the weapon are inflicted, and are not guaranteed to proc on every hit -- the hidden Status Chance of Hard Engage is likely used.
 - For example, if the MOA had a  [Cryotra](#) modded for  [Blast](#), Hard Engage would only proc  [Heat](#), ignoring the Cryotra's innate  [Cold](#).
 - Status effects that proc from the [Area of Effect](#) damage component will not be counted.

Companion Precept Mods apply Status Effects from Companion weapons. Killing enemies with 3 or more unique Status Effects reduces Companion Ability cooldowns by 3s.

General Information ^

Type

Robotic

Polarity

 Vazarin

Rarity

Rare

Max Rank

5

Endo Required To Max

930

Credits Required To Max

44,919

Base Capacity Cost

4

Trading Tax

 8,000

Introduced

[Update 34.0](#) (2023-10-18)

Vendor Sources ^

Vendors

[Master Teasonai](#) (Rank 3: Trusted)  20000 for x1

Official Drop Tables ^<https://www.warframe.com/droptables>

- Elements generated via  [Mementous Bond](#) will also apply to Companion Precepts.
- Applied status effects that can deal damage are not affected by mods or the base damage of the companion weapon. They will deal 1 damage per damage tick.
- Status effect duration is **not** increased by the companion's equipped status duration mods.
- Works with every hit of [Eximus](#) auras copied by  [Null Audit](#).
- The cooldown reduction of companion abilities does **not** include:
 -  [Negate](#) from  [Wurm](#)
 - The cooldown on cloaking on  [Ghost](#) from  [Shade](#).

Bugs

- Impact status effect may not be inflicted even if it is present on the Companion's weapon.

Patch History

[Hotfix 36.0.3](#) (2024-06-20)

- Fixed Manifold Bond triggering from Status damage instead of from killing enemies as intended.

[Hotfix 35.5.2](#) (2024-03-28)

- Fixed a script error occurring from a combination of the Manifold Bond and Electro Pulse Mods.

[Hotfix 34.0.7](#) (2023-11-02)

Sentinel Mods				[Collapse]
Penjaga	Carrier	Ammo Case • Looter		
	Dethcube	Energy Generator • Vaporize		
	Diriga	Arc Coil • Calculated Shot • Electro Pulse		
	Djinn	Fatal Attraction • Reawaken • Thumper		
	Helios	Detect Vulnerability • Investigator • Targeting Receptor		
	Nautilus	Auto Omni • Cordon		
	Oxylus	Botanist • Scan Aquatic Lifeforms • Scan Matter		

	Taxon	Molecular Conversion
	Wyrms	Crowd Dispersion • Negate
	Other	Anti-Grav Array • Assault Mode • Coolant Leak • Guardian • Medi-Ray • Odomedic • Regen (Prime) • Sacrifice • Shield Charger • Vacuum
Madurai		Fired Up • Self Destruct • Synth Deconstruct • Synth Fiber
Vazarin		Accelerated Deflection • Calculated Redirection • Enhanced Vitality • Metal Fiber • Repair Kit • Sanctuary
Naramon		Animal Instinct (Prime) • Spare Parts

MOA Companion		Edit	[Collapse]
Components			
Bracket • Core • Gyro • Model			
Mods			
Lamdeo	Shockwave Actuators • Stasis Field		
Oloro	Security Override • Tractor Beam		
Para	Anti-Grav Grenade • Whiplash Mine		
Nychus	Blast Shield • Hard Engage		
Other	Aerial Bond • Animal Instinct (Prime) • Astral Bond • Contagious Bond • Covert Bond • Duplex Bond • Guardian • Link Fiber • Link Redirection • Link Vitality		
	Loyal Companion • Manifold Bond • Medi-Pet Kit • Medi-Ray • Momentous Bond • Mystic Bond • Pack Leader (Prime) • Reinforced Bond • Restorative Bond • Sanctuary • Seismic Bond • Shield Charger • Tenacious Bond • Vacuum • Vicious Bond		

Hound Companion		Edit	[Collapse]
Components			
Bracket • Core • Model • Stabilizer			
Mods			
Audit (Model)	Equilibrium Audit • Null Audit • Repo Audit		
Denial	Diversified Denial • Evasive Denial • Reflex Denial		

Prospectus (Stabilizer)	Aerial Prospectus • Focused Prospectus • Synergized Prospectus
Other	Aerial Bond • Animal Instinct (Prime) • Astral Bond • Contagious Bond • Covert Bond • Duplex Bond • Guardian • Link Fiber • Link Redirection • Link Vitality • Loyal Companion • Manifold Bond • Medi-Pet Kit • Medi-Ray • Momentous Bond • Mystic Bond • Pack Leader (Prime) • Reinforced Bond • Restorative Bond • Sanctuary • Seismic Bond • Shield Charger • Tenacious Bond • Vacuum • Vicious Bond

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