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Reinforced Bond



EDIT

Reinforced Bond is a [Companion mod](#) that increases the owner's [Fire Rate](#) when the companion's maximum [Shields](#) or current Shields (including Overshield) exceed 1200. Reloading will also restore shields to the companion.

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Stats

Rank	Fire	Shield	Cost
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Reinforced Bond



Full



Tradeable

Cannot be obtained from transmutation



WARFRAME Wiki



0	+10%	+25	4
1	+20%	+50	5
2	+30%	+75	6
3	+40%	+100	7
4	+50%	+125	8
5	+60%	+150	9

Acquisition

The mod can be bought from [The Business](#) for  **20,000** after reaching **Rank 3 - Doer** with [Solaris United](#).

Notes

- As noted above, the buff activates if the companion possesses over 1200 maximum shields through modding, and will remain active regardless of their actual moment-to-moment shield strength. However, the buff will temporarily deactivate if the companion is incapacitated.
- Alternatively, as reloading restores up to 150 shields, maintaining companion's shields (including overshield) over 1200 will activates the buff. Note that Battery Weapons won't restore shields.
- In order to get a 1200 maximum shield with the  [Calculated Redirection](#) mod at maximum rank, your companion will need a minimum 343 base shield. This can only be accomplished by the following companions:
 - [Wurm Prime](#)
 - [Nautilus Prime](#)
 - [Huras Kubrow](#)
 - [Raksa Kubrow](#)
 - [Sunika Kubrow](#)
 - Any breed of [Vulpaphyla](#) or [Predasite](#)
 - Any [Hound](#) or [MOA](#) with the right modular components. Check the following

If the Companion exceeds 1200 Max Shields or Overshields then your fire rate is increased 60%. Reloading restores 150 Overshields to your companion.

General Information ^

Type

Companion

Polarity

 Naramon

Rarity

Rare

Max Rank

5

Endo Required To Max

930

Credits Required To Max

44,919

Base Capacity Cost

4

Trading Tax

 8,000

Introduced

[Update 34.0](#) (2023-10-18)

Vendor Sources ^**Vendors**[The Business](#) (Rank 3: Doer)  20000 for x1**Official Drop Tables** ^<https://www.warframe.com/droptables>

- [Final MOA Stats](#)
- [Final Hound Stats](#)
- You may opt to use  [Link Redirection](#) to reach the required shield values, but this is heavily dependent on your selected warframe's maximum shields: A warframe must have at least **960** maximum shields, either through modding or as is, to activate this mod.
- Weapons that reload per shell, such as the  [Strun](#), will generate overshields for each shell loaded in.
- [Bows](#) and [battery weapons](#) cannot generate overshield.
- As long as a [Vulpaphyla](#)'s beast form reaches the 1200 shield threshold, the fire rate buff stays activated in their larval forms, even though the larvae don't have enough shields.

Bugs

- When player is not the host it may not function at all, passive reloads may only work as host. Manually reloading or a companion dying & reviving may reactivate it, but its inconsistent.

Patch History

Hotfix 34.0.4 (2023-10-24)

- Fixed Reinforced Bond's fire rate buff unintentionally applying to Melee attack speed.
- Fixed Reinforced Bond's fire rate buff remaining active in the Simulacrum after changing weapons in the Arsenal.

Hotfix 34.0.2 (2023-10-19)

- Fixed case where Hounds would not attack or move if they had any of the new Bond Mods equipped.

Sentinel Mods				[Collapse]
Penjaga	Carrier	Ammo Case • Looter		
	Dethcube	Energy Generator • Vaporize		
	Diriga	Arc Coil • Calculated Shot • Electro Pulse		
	Djinn	Fatal Attraction • Reawaken • Thumper		
	Helios	Detect Vulnerability • Investigator • Targeting Receptor		



	Oxylus	Botanist • Scan Aquatic Lifeforms • Scan Matter
	Shade	Ambush • Ghost • Revenge
	Taxon	Molecular Conversion
	Wyrn	Crowd Dispersion • Negate
	Other	Anti-Grav Array • Assault Mode • Coolant Leak • Guardian • Medi-Ray • Odomedical • Regen (Prime) • Sacrifice • Shield Charger • Vacuum
Madurai		Fired Up • Self Destruct • Synth Deconstruct • Synth Fiber
Vazarin		Accelerated Deflection • Calculated Redirection • Enhanced Vitality • Metal Fiber • Repair Kit • Sanctuary
Naramon		Animal Instinct (Prime) • Spare Parts

Kubrow			[Collapse]
Species	Incubated	Chesa • Huras • Raksa • Sahasa • Sunika	
	Unique	Helminth Charger	
	Predasite	Vizier • Pharaoh • Medjay	
Enemy	Drahk • Feral		
Breeding	Kubrow Den • Kubrow Egg • Incubator Power Core		
Cosmetics	Kubrow Cosmetics		
Genetics	DNA Stabilizer • Genetic Code Template		
Mods			
Penjaga (Abilities)	Chesa	Neutralize • Retrieve	
	Huras	Hunt • Stalk	
	Raksa	Howl • Protect	
	Sahasa	Dig • Ferocity	
	Sunika	Savagery • Unleashed	
	Helminth	Proboscis • Strain Eruption • Strain Fever • Trample	
	Vizier	Acidic Spittle • Iatric Mycelium	
	Pharaoh	Endoparasitic Vector • Anabolic Pollination	
	Medjay	Infectious Bite • Paralytic Spores	
	Others	Fetch • Scavenge	

Kavat			[Collapse]
Species	Incubated	Adarza • Smeeta • Vasca • Venari	
	Vulpaphyla	Sly • Crescent • Panzer	
	Enemy	Feral • Hyekka	
Breeding	Kavat Genetic Code • Incubator Power Core		
Cosmetics	Kavat Cosmetics		
Genetics	DNA Stabilizer • Genetic Code Template		
Mods			
Penjaga (Abilities)	Adarza	Cat's Eye • Reflect	
	Smeeta	Charm • Mischievous	
	Vasca	Draining Bite • Transfusion	
	Sly	Survival Instinct • Sly Devolution	
	Crescent	Crescent Charge • Crescent Devolution	
	Panzer	Viral Quills • Panzer Devolution	
	Others	Fetch • Scavenge • Sense Danger • Territorial Aggression	
Madurai (Offense)	Bite • Flame Gland • Frost Jaw • Hunter Command • Hunter Recovery • Hunter Synergy • Maul • Pack Leader (Prime) • Pounce • Sharpened Claws • Shock Collar • Swipe • Tek Assault • Tek Enhance • Venom Teeth		

Naramon

(Utility)

[Animal Instinct \(Prime\)](#)

MOA Companion

[Edit](#)
[\[Collapse\]](#)

Components

[Bracket](#) • [Core](#) • [Gyro](#) • [Model](#)

Mods

Lamdeo

[Shockwave Actuators](#) • [Stasis Field](#)

Oloro

[Security Override](#) • [Tractor Beam](#)

Para

[Anti-Grav Grenade](#) • [Whiplash Mine](#)

Nychus

[Blast Shield](#) • [Hard Engage](#)

Other

[Aerial Bond](#) • [Animal Instinct \(Prime\)](#) • [Astral Bond](#) •
[Contagious Bond](#) • [Covert Bond](#) • [Duplex Bond](#) • [Guardian](#) •
[Link Fiber](#) • [Link Redirection](#) • [Link Vitality](#) •
[Loyal Companion](#) • [Manifold Bond](#) • [Medi-Pet Kit](#) • [Medi-Ray](#) •
[Momentous Bond](#) • [Mystic Bond](#) • [Pack Leader \(Prime\)](#) •
[Reinforced Bond](#) • [Restorative Bond](#) • [Sanctuary](#) •
[Seismic Bond](#) • [Shield Charger](#) • [Tenacious Bond](#) • [Vacuum](#) •
[Vicious Bond](#)

Hound Companion

[Edit](#)
[\[Collapse\]](#)

Components

[Bracket](#) • [Core](#) • [Model](#) • [Stabilizer](#)

Mods

Audit (Model)

[Equilibrium Audit](#) • [Null Audit](#) • [Repo Audit](#)

Denial (Bracket)

[Diversified Denial](#) • [Evasive Denial](#) • [Reflex Denial](#)

Prospectus (Stabilizer)

[Aerial Prospectus](#) • [Focused Prospectus](#) •
[Synergized Prospectus](#)

Other

[Aerial Bond](#) • [Animal Instinct \(Prime\)](#) • [Astral Bond](#) •
[Contagious Bond](#) • [Covert Bond](#) • [Duplex Bond](#) • [Guardian](#) •
[Link Fiber](#) • [Link Redirection](#) • [Link Vitality](#) •
[Loyal Companion](#) • [Manifold Bond](#) • [Medi-Pet Kit](#) • [Medi-Ray](#) •
[Momentous Bond](#) • [Mystic Bond](#) • [Pack Leader \(Prime\)](#) •
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