

ADVERTISEMENT

in: [Arcane Enhancements](#), [Secondary Arcanes](#), [Rare Arcanes](#), and [3 more](#)

REGISTER

# Secondary Outburst

16

EDIT

**Secondary Outburst** is a [Secondary Arcane](#) that consumes all melee combo multipliers to increase secondary weapon [Critical Chance](#) and [Critical Damage](#) upon swapping to a secondary weapon.

## Contents

- 1. Effect
- 2. Acquisition
- 3. Notes
- 4. Tips
- 5. Bugs
- 6. Patch History

## Effect

<b>Rank</b>	<b>Bonus</b>	<b>Bonus</b>	<b>Bonus</b>
-------------	--------------	--------------	--------------

**Secondary Outburst**



Tradeable

Update Infobox Data

**Max Rank Description** ^

**On swapping to Secondary Weapon**  
 Consume all Combo Multipliers to increase Secondary Weapon Critical Chance and Critical Damage by 20% per Combo consumed for 30s.

**General Information** ^

<b>Type</b>	Secondary
<b>Rarity</b>	Rare
<b>Refreshable</b>	<input checked="" type="checkbox"/>
<b>Max Rank</b>	5



	Combo	12x Combo	13x Combo
0	+5%	+60%	+65%
1	+7%	+84%	+91%
2	+9%	+108%	+117%
3	+12%	+144%	+156%
4	+16%	+192%	+204%
5	+20%	+240%	+260%

<b>Arcanes</b>	
<b>Required to Max</b>	21
<b>Dissolution</b>	24
<b>Trading Tax</b>	8,000
<b>Introduced</b>	<a href="#">Update 33.5</a> (2023-06-21)
<b>Vendor Sources</b>	
<b>Vendors</b>	
<a href="#">Acrithis</a> 10 for x1	
<b>Official Drop Tables</b>	
<a href="https://www.warframe.com/droptables">https://www.warframe.com/droptables</a>	

## Acquisition

- May appear as a [Steel Path Circuit](#) Tier 1, 3, 4, 6, or 7 reward on a weekly rotational basis.
- May be sold by [Acrithis](#) for 10 [Pathos Clamps](#) on a daily rotational basis, requiring [Drifter Intrinsic Opportunity](#) Rank 9 for the arcanes to appear in her shop.
- May drop from Undercroft portals in the [Duviri Experience](#) while on Steel Path.

## Notes

- The values are additive with mods like [Pistol Gambit](#) and [Target Cracker](#).
- While the buff is active, swapping to secondary will not consume Combo unless it would provide a higher buff than the active one.
  - For example, if the current buff is **+100%** (swapping from a 5x combo), the arcane will not consume your combo if your combo level is 5x or below when you swap.
- The buff affects all secondaries, even [exalted](#) pistols like [Regulators](#), [Dex Pixia](#), and [Balefire Charger](#).
- It is not possible to consume combo count from both a normal and exalted melee simultaneously, only whichever is currently active.
- The [Venka Prime](#)'s increased maximum combo count works with this arcane, allowing for a slightly larger buff than is possible with other melee weapons.

## Tips

- Can use the **Gun and Blade** perk of [Ceramic Dagger Incarnon](#) as well as [Corrupt Charge](#) and [Covert Lethality](#).
- The full effect can be obtained through [Melee Crescendo](#), which is easily



[Snare](#), [Airburst](#), [Coil Horizon](#), [Pull](#), etc.

## Bugs

- Still incorrectly provides the buff, again only for Clients, and seemingly only when using Gunblades. Specifically, [Vastilok](#) and [Redeemer Prime](#) were used in testing.

## Patch History

### Hotfix 35.0.9 (2024-01-17)

- Fixed the following issues with Secondary Outburst when used by Clients:
  - Fixed Clients' Combo Multipliers not being consumed when switching to Secondary.
  - Fixed Clients' Secondary dealing less than the intended damage while Secondary Outburst's buffs are active.

### Update 34.0 (2023-10-18)

- The Secondary Outburst Arcane has received some overall buffs! Additionally...

Arcanes <span>Edit</span>							
Warframe	Primary	Secondary	Melee	Operator	Amp	Kitgun	Za
<b>Teralyst/Orphix</b>		<a href="#">Arcane Consequence</a> • <a href="#">Arcane Ice</a> • <a href="#">Arcane Momentum</a> • <a href="#">Arcane Nullifier</a> • <a href="#">Arcane Tempo</a> • <a href="#">Arcane Warmth</a> • <a href="#">Arcane Deflection</a> • <a href="#">Arcane Healing</a> • <a href="#">Arcane Resistance</a> <a href="#">Arcane Victory</a>					
<b>Gantulyst/Orphix</b>		<a href="#">Arcane Acceleration</a> • <a href="#">Arcane Agility</a> • <a href="#">Arcane Awakening</a> • <a href="#">Arcane Eruption</a> • <a href="#">Arcane Guardian</a> <a href="#">Arcane Phantasm</a> • <a href="#">Arcane Strike</a> • <a href="#">Arcane Aegis</a> • <a href="#">Arcane Precision</a> • <a href="#">Arcane Pulse</a> • <a href="#">Arcane Ultimatum</a>					
<b>Hydrolyst/Orphix</b>		<a href="#">Arcane Trickery</a> • <a href="#">Arcane Velocity</a> • <a href="#">Arcane Arachne</a> • <a href="#">Arcane Avenger</a> • <a href="#">Arcane Fury</a> • <a href="#">Arcane Rage</a> • <a href="#">Arcane Barrier</a> • <a href="#">Arcane Energize</a> • <a href="#">Arcane Grace</a>					
<b>Arbitrations</b>		<a href="#">Arcane Blade Charger</a> • <a href="#">Arcane Bodyguard</a> • <a href="#">Arcane Pistoleer</a> • <a href="#">Arcane Primary Charger</a> • <a href="#">Arcane Tank</a>					
<b>Isolation Vaults</b>		<a href="#">Theorem Contagion</a> • <a href="#">Theorem Demulcent</a> • <a href="#">Theorem Infection</a>					
<b>The Zariman</b>		<a href="#">Molt Augmented</a> • <a href="#">Molt Efficiency</a> • <a href="#">Molt Reconstruct</a>					



<b>Conjunction Survival</b>	<a href="#">Arcane Blessing</a> · <a href="#">Arcane Rise</a>
<b>Mirror Defense</b>	<a href="#">Arcane Double Back</a> · <a href="#">Arcane Steadfast</a>
<b>Duviri</b>	<a href="#">Arcane Reaper</a> · <a href="#">Arcane Intention</a> · <a href="#">Arcane Power Ra</a>
<b>Ascension</b>	<a href="#">Arcane Battery</a> · <a href="#">Arcane Ice Storm</a>
<a href="#">Eidolon</a> · <a href="#">Arcane Helmets</a> · <a href="#">Ostron</a> · <a href="#">Operator</a> · <a href="#">Amp</a> · <a href="#">Solaris United</a> · <a href="#">The Holdfasts</a> · <a href="#">The</a> <a href="#">Quills</a> · <a href="#">Vox Solaris</a>	

**Categories** ▼

---

**Languages** ▼

---

Community content is available under [CC-BY-SA](#) unless otherwise noted.

**More Fandoms**

<a href="#">Sci-fi</a>	<a href="#">Warframe</a>
------------------------	--------------------------