

My suggestion: Forget one hundee critical chance. Make a balanced stick with okay base damage. Put on a Condition Overload with a nice Arcane. And if this stick has a base near-30% critical chance, you can just throw in an Organ Shatter. (Edited by Gaikki) 38 FAN Autisticaiden · 4/12/2024 **CENTRAL** BETA Ok thanks (+ •) **GAMES** Gaikki • 4/12/2024 Bonus: You can use öombreh mods WITH Condition ANIME Overload on a stick with nice base status and critical chance. Once you have the 120%-ish critical chance and 3 or so dual stat elemental dmg mods, throw in MOVIES the Amalgam Organ Shatter. 广 The heavy attack doubles the critical chance, and ΤV you'll be able to throw out orange critical heavy attacks every single time, with a sprinkled chance of VIDEO red. 9 Autisticaiden · 4/12/2024 WIKIS Thanks START A WIKI **Ladyvan** • 4/14/2024 Unfortunately, Zaws were kinda left behind in terms of stats. You can either have good crit, good status, or an mediocre amount of both. Meanwhile, regular weapons have reached levels where they have both ridiculously good status and crit. I wouldn't build Zaws **WARFRAME** Wiki E... GA... **LORE** DE... WIK...







