in: Mods, Tradeable Mods, Untransmutable Mods, and 10 more

SIGN IN   REGISTER

Shield Charger

💬 **57**   ✏️ **EDIT**

Shield Charger is a Sentinel and MOA Mod that periodically increases your Warframe's Max Shields and regenerates them for a certain amount of time.

Stats

Shield Charger

Full	Icon

Shield Charger
Increases Max Shields by 60% and Shield Regeneration by 60% for 10s.

ROBOTIC

🔁 **Tradeable**

e obtained from transmutation

WARFRAME Wiki

Increases Max Shields by 60% and Shield Regeneration by 60% for 10s.

General Information	^
Type	Robotic
Polarity	Penjaga
Rarity	Rare
Max Rank	5
Endo Required To Max	930
Credits Required To Max	44,919
Base Capacity Cost	0
Trading Tax	8,000
Introduced	Update: The Index Preview (2016-10-20)

Vendor Sources	^

Official Drop Tables	^

https://www.warframe.com/droptables

Rank	Increased Shield	Shield Regen	Duration	Cost
0	10%	10%	5s	0
1	20%	20%	6s	1
2	30%	30%	7s	2
3	40%	40%	8s	3
4	50%	50%	9s	4
5	60%	60%	10s	5

Drop Locations

Do you love playing video games? Fandom is trying to learn more about how you play and the tools that you use. Please help us by answering our survey!
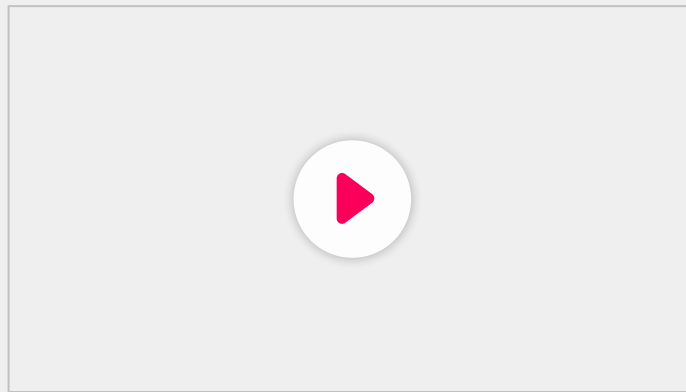
✕

WARFRAME Wiki

Mission Type	Source	Rotations or Drop Table	Chance[1]	Quantity[2]	Avg. per roll[3]	Star Chart Nodes

Enemy Drop Tables

Enemy ⇅	Drop Table Chance[4] ⇅	Item Chance[5] ⇅	Chance[6] ⇅	Expected Kills[7] ⇅	Quantity[8] ⇅	Avg. per roll attempt[
002-ER	10%	12.5%	1.25%	80	1	0.0125
Armis Ulta	10%	12.5%	1.25%	80	1	0.0125
Auditor	10%	12.5%	1.25%	80	1	0.0125
Azoth	10%	12.5%	1.25%	80	1	0.0125
Derim Zahn	10%	12.5%	1.25%	80	1	0.0125
Dru Pesfor	10%	12.5%	1.25%	80	1	0.0125
Jad Teran	10%	12.5%	1.25%	80	1	0.0125
Jen Dro	10%	12.5%	1.25%	80	1	0.0125
Lockjaw & Sol	10%	12.5%	1.25%	80	1	0.0125
M-W.A.M.	10%	12.5%	1.25%	80	1	0.0125
Nako Xol	10%	12.5%	1.25%	80	1	0.0125
Pelna Cade	10%	12.5%	1.25%	80	1	0.0125
Rana Del	10%	12.5%	1.25%	80	1	0.0125
Raptor X	10%	12.5%	1.25%	80	1	0.0125
					1	0.0125
					1	0.0125

...me.com/droptables). *See*

WARFRAME Wiki

Notes

- Shield bonus is additive with bonuses such as [Redirection](#).
- Shield Recharge Rate bonus is additive with bonuses such as [Fast Deflection](#)
- Once the ability duration ends, shields will go back to normal, leaving excess shields as overshields.
- Has a cooldown of **30** seconds.
- Will not grant shields if the user does not possess base shields of their own.
- Unlike Shield Osprey, it does not instantly recharge shields.
- Sentinels, Companions, Rescue Targets, Syndicate Operatives Syndicate Specters or Factional Allies cannot benefit from this mod.

Media

Shield Charger Is It Worth It?

Patch History

[Hotfix 35.5.7](#) (2024-04-17)

- Fixed Shield Charger's Russian description not displaying Regen correctly.

[Hotfix: The Index Preview 3](#) (2016-10-21)

- Fixed any Overshields being wiped out when the Shield Charger Mod was equipped.

[Collapse]

WARFRAME Wiki

Dethcube	Energy Generator • Vaporize
Diriga	Arc Coil • Calculated Shot • Electro Pulse
Djinn	Fatal Attraction • Reawaken • Thumper
Helios	Detect Vulnerability • Investigator • Targeting Receptor
Nautilus	Auto Omni • Cordon
Oxylus	Botanist • Scan Aquatic Lifeforms • Scan Matter
Shade	Ambush • Ghost • Revenge
Taxon	Molecular Conversion
Wyrm	Crowd Dispersion • Negate
Other	Anti-Grav Array • Assault Mode • Coolant Leak • Guardian • Medi-Ray • Odomedic • Regen (Prime) • Sacrifice • **Shield Charger** • Vacuum
Madurai	Fired Up • Self Destruct • Synth Deconstruct • Synth Fiber
Vazarin	Accelerated Deflection • Calculated Redirection • Enhanced Vitality • Metal Fiber • Repair Kit • Sanctuary
Naramon	Animal Instinct (Prime) • Spare Parts

MOA Companion	Edit [Collapse]
Components	
Bracket • Core • Gyro • Model	
Mods	
Lambeo	Shockwave Actuators • Stasis Field
Oloro	Security Override • Tractor Beam
Para	Anti-Grav Grenade • Whiplash Mine
Nychus	Blast Shield • Hard Engage
	Aerial Bond • Animal Instinct (Prime) • Astral Bond • Contagious Bond • Covert Bond • Duplex Bond • Guardian • Link Fiber • Link Redirection • Link Vitality • ~~Level Companion~~ • ~~Manifold Bond~~ • Medi-Pet Kit • Medi-Ray • ~~ ~~ • Pack Leader (Prime) • ~~ ~~ Bond • Sanctuary • ~~ ~~ Tenacious Bond • Vacuum • ~~ ~~ond

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Hound Companion		Edit	[Collapse]
Components			
Bracket • Core • Model • Stabilizer			
Mods			
Audit (Model)	Equilibrium Audit • Null Audit • Repo Audit		
Denial (Bracket)	Diversified Denial • Evasive Denial • Reflex Denial		
Prospectus (Stabilizer)	Aerial Prospectus • Focused Prospectus • Synergized Prospectus		
Other	Aerial Bond • Animal Instinct (Prime) • Astral Bond • Contagious Bond • Covert Bond • Duplex Bond • Guardian • Link Fiber • Link Redirection • Link Vitality • Loyal Companion • Manifold Bond • Medi-Pet Kit • Medi-Ray • Momentous Bond • Mystic Bond • Pack Leader (Prime) • Reinforced Bond • Restorative Bond • Sanctuary • Seismic Bond • **Shield Charger** • Tenacious Bond • Vacuum • Vicious Bond		

1. Chance to roll item within drop table

2. Amount rewarded on successful roll

3. (Quantity × Chance)

4. Chance to roll drop table

5. Chance to roll item within drop table

6. (Drop Table Chance × Item Chance)

7. (1 / Chance), see WARFRAME Wiki:Expected & Nearly Guaranteed Numbers for more details

8. Amount rewarded on successful roll

9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

Categories ⌄

Languages ⌄

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s otherwise noted.

WARFRAME Wiki

Sci-fi Warframe

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