

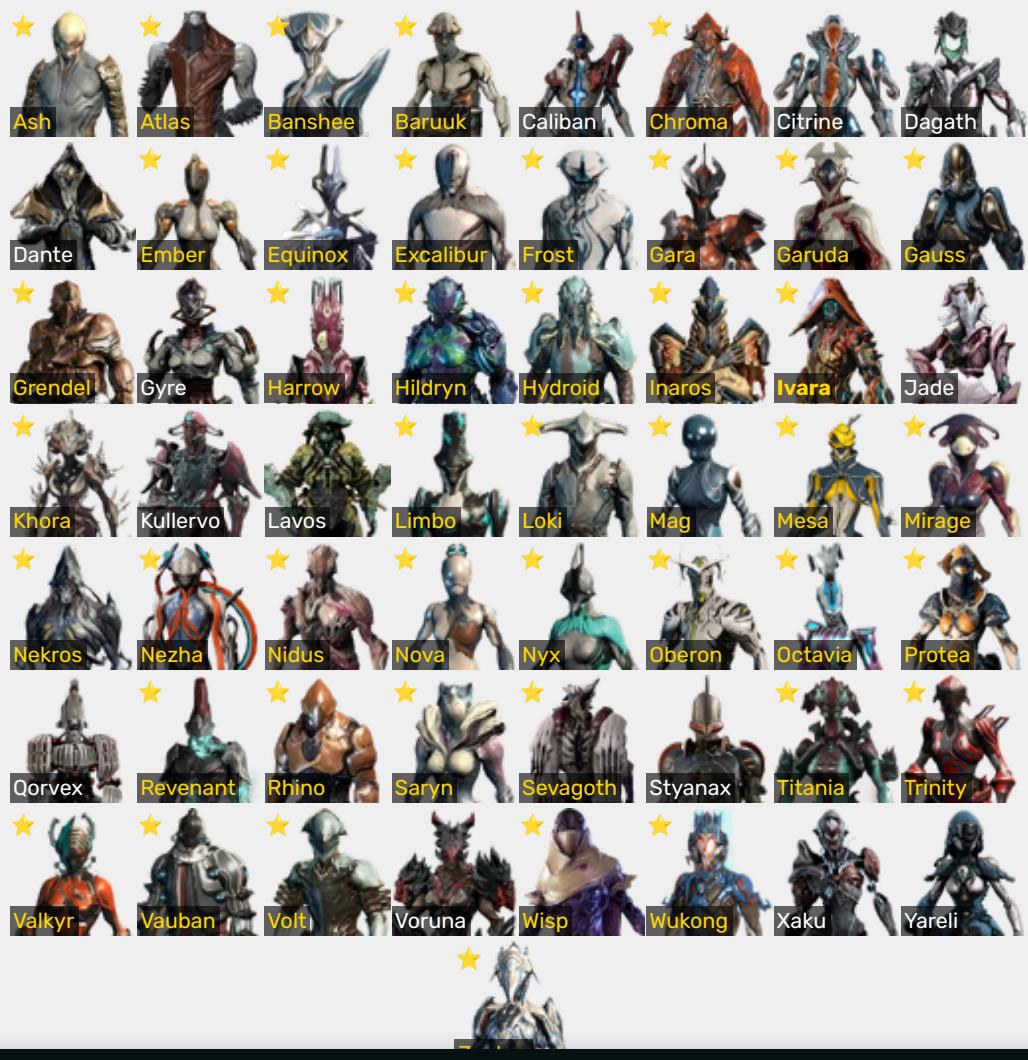
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Ivara

1K

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Passive

 Ivara's innate enemy [Radar](#) has a larger radius, detecting enemies and displaying their position on the [minimap](#) within **50** meters rather than the usual 30 meters.

This effect stacks with  [Primed](#),  [Animal Instinct](#),  [Enemy Radar](#),  [Enemy Sense](#),  [Stealth Drift](#), and  [Vigilante Pursuit](#), increasing her detection range to **191 meters**, or more with squad members equipped with the aura  [Enemy Radar](#) and/or  [Coaction Drift](#).

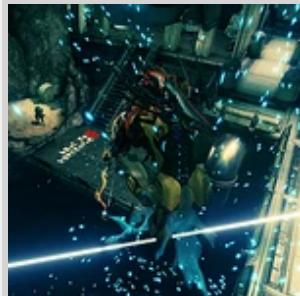
Abilities



View Maximization



This section is transcluded from [Quiver](#). To change it, please [edit the transcluded page](#).



 Quiver	Cloak	Dashwire	Noise	Sleep
Cycle through	Strength:			N/A
 and shoot one of four tactical arrows:	Duration:			12 s
Cloak, Dashwire, Noise and Sleep. In the Conclave, use the Null- Shield and Slow Arrows.	Range:			2.5 m
	Misc:		1 (arrows per cast) 3 (max bubbles)	

Introduced

**WARFRAME Wiki**

18.0

(2015-12-03)

Subsumable to Helminth

This section is [transcluded](#) from [Navigator](#). To change it, please [edit the transcluded page](#).

**Navigator**

2



+25

+3/s

Introduced in [Update 18.0](#)+2/s²

(2015-12-03)

Assume control of a projectile and guide it to the target.

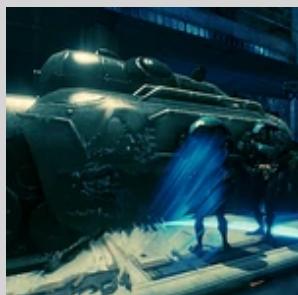
Strength:

2x / 3x / 4x / 5x (maximum multiplier)

Duration:0.25x / 0.5x / 0.75x / 1x s⁻¹ (multiplier growth)**Range:**

N/A

This section is [transcluded](#) from [Prowl](#). To change it, please [edit the transcluded page](#).

**Prowl**

3



+1-3/s

Introduced in [Update 18.0](#)

(2015-12-03)

Become invisible and steal loot from unsuspecting enemies or take out prey with deadly headshots.

Strength:

10% / 20% / 30% / 40% (headshot bonus)

100% (loot chance)

Duration:

4 / 3.5 / 3 / 2.5 s (steal time)

Range:

2 / 2 / 3 / 4 m (steal range)

Misc:

-50% (movement speed penalty)

This section is [transcluded](#) from [Artemis Bow](#). To change it, please [edit the transcluded page](#).



4



+50

Artemis Bow

Summon a mighty bow and unleash a volley of devastating arrows.

Strength:

75 / 120 / 180 / 240 (damage)

Duration:

N/A



Introduced in [Update 18.0](#)

(2015-12-03)

Misc: 3 / 4 / 6 / 7 (arrows)**Strength Mods****Duration Mods****Range Mods**

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Gauss	Grendel	Gyre	Harrow	Inaros	Khora	Lavos	Jade	Limbo
Kullervo	Nekros	Nezha	Nidus	Nyx	Octavia	Qorvex	Oberon	Nova
Revenant	Rhino	Saryn	Sevagoth	Styanax	Titania	Trinity	Valkyr	Vauban
Volt	Voruna	Wisp	Wukong	Xaku	Yareli	Zephyr		
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1. JelMei (2021, December 11). *Ivara can Unintentionally Navigate many Warframe*

Accessed 2022-11-28. Archived (<https://web.archive.org/web/20221128181918/>

<https://www.youtube.com/watch?v=KQ8-BhDoX6g>) from the original on 2022-11-28.

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Languages



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