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Fass Canticle

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Fass Canticle is a [Exilus Weapon Mod](#) for [Tomes](#) that grants Allies Shield Recharge Rate and Shield Recharge Delay on kill.

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Fass Canticle



Fass Canticle

Killing enemies grants Allies in Affinity Range 40% Shield Recharge Rate and -28% Shield Recharge Delay for 15s.

TOME

Full

Tradeable

EXILUS



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0	25%	-7%	4
1	30%	-14%	5
2	35%	-21%	6
3	40%	-28%	7

 **Update Infobox Data**

Max Rank Description

Killing enemies grants Allies in Affinity Range 40% Shield Recharge Rate and -28% Shield Recharge Delay for 15s.

General Information

Type

Tome

Polarity

 Naramon

Rarity

Rare

Incompatible Mods

 [Jahu Canticle](#)

 [Khra Canticle](#)

 [Lohk Canticle](#)

Max Rank

3

Endo Required To Max

210

Credits Required To Max

10,143

Base Capacity Cost

4

Trading Tax

 8,000

Introduced

[Update 35.0](#) (2023-12-13)

Vendor Sources

Official Drop Tables

<https://www.warframe.com/droptables>

Acquisition

- Available as part of the Essential Tome Mod Bundle for  140 on the [Market](#).

Mission Drop Tables





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Mission Type	Source	Rotations or Drop Table	Chance ^[1]	Quantity ^[2]	Avg. per roll ^[3]	Star Chart Nodes
Mirror Defense	Deimos Entrati Mirror Defense	C	5%	1	0.05	Munio, Deimos

Enemy Drop Tables

Enemy	Drop Table Chance ^[4]	Item Chance ^[5]	Chance ^[6]	Expected Kills ^[7]	Quantity ^[8]	Avg. per roll attempt ^[9]
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Sourced from the [official drop table repository \(https://www.warframe.com/droptables\)](https://www.warframe.com/droptables). See [Module:DropTables/data](#) to edit on the wiki.

Notes

- Cannot be equipped alongside  [Jahu Canticle](#),  [Khra Canticle](#), and  [Lohk Canticle](#).
- Tome Mods with on-kill conditions do not require the Grimoire to make the killing blow. The Grimoire has to damage the enemy at least once to mark it with Tome effects and be equipped as the held weapon when the marked enemy is killed by other sources, such as Warframe abilities.

Patch History

Update 35.0 (2023-12-13)
Introduced

See also



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Edit

[Collapse]

	Physical	Bore • Carnis Stinger • Concussion Rounds • Jugulus Spines • Maim • No Return • Pummel • Razor Shot • Saxum Spittle
	Elemental	Convulsion • Deep Freeze • Frostbite • Heated Charge (Primed) • Jolt • Pathogen Rounds • Pistol Pestilence • Scorch
	Faction Bonus	Expel Corpus (Primed) • Expel Orokin (Primed) • Expel Grineer (Primed) • Expel Infested (Primed) • Expel The Murmur
Critical Hits	Chance	Creeping Bullseye • Hydraulic Crosshairs (Galvanized) • Pistol Gambit (Primed)
	Multiplier	Hollow Point • Sharpened Bullets • Target Cracker (Primed)
Status	Chance	Carnis Stinger • Embedded Catalyzer • Frostbite • Jolt • Jugulus Spines • Pistol Pestilence • Saxum Spittle • Scorch • Stunning Speed • Sure Shot (Galvanized)
	Duration	Augur Seeker • Perpetual Agony
Multishot		Barrel Diffusion (Amalgam , Galvanized) • Lethal Torrent
Fire Rate		Anemic Agility • Gunslinger • Lethal Torrent • Pressurized Magazine
Magazine		Ice Storm • Slip Magazine (Primed) • Tainted Clip
Reload		Eject Magazine • Quickdraw (Primed)
Exilus		Air Recon • Eject Magazine • Energizing Shot • Hawk Eye • Lethal Momentum • Pistol Ammo Mutation (Primed) • Reflex Draw • Spry Sights • Steady Hands • Strafing Slide • Suppress • Targeting Subsystem • Trick Mag
Beam-only		Ruinous Extension
Thrown-only		Concealed Explosives
Home-only		Fass Canticle • Jahu Canticle • Khra Canticle • Lohk Canticle
		Vome Invocation • Synth Charge



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3. (Quantity × Chance)
4. Chance to roll drop table
5. Chance to roll item within drop table
6. (Drop Table Chance × Item Chance)
7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details
8. Amount rewarded on successful roll
9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)

Categories



Languages



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