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Grimoire

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 OROKIN  WEAPONS

CODEX

Claim the power of Abrecht Entrati's knowledge. Customize the Grimoire with Tome Mods that enhance Warframe Abilities and reward strategic combat. Its alternate attack releases a voltaic orb with guaranteed Electricity Status.

The **Grimoire** is the prized diary of the prominent  [Orokin](#) scientist, [Albrecht Entrati](#). It is a unique secondary weapon that casts bolts of  [Electricity](#), while its [Alternate Fire](#) throws a large voltaic orb that can slowly travel forward and bounce around the environment, electrocuting any enemies in its path.

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Grimoire



Untradeable

 [Update Infobox Data](#)

General Information

 Type	Tome
 Mastery Rank Requirement	10



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Characteristics

- This weapon deals pure  Electricity damage.
- Primary fire hurls fully automatic arcane energies.
 - Shots explode in a **1** meter radius on impact with a surface or enemy.
 - Punch-Through is disabled on the primary fire.
- Alternate Fire** throws a orb that travels slowly then explodes after **6** seconds.
 - Orb will shock **1** enemy within **6** meters of it every **1** second. Each enemy hit chains to an additional **2** enemies within **6** meters.
 - Tick rate is not affected by **Fire Rate**.
 - Number of chains is affected by **Multishot**.

Slot	Secondary
Trigger Type	Auto
Utility	
Accuracy	Very High
Ammo Max	0
Ammo Pickup	10
Disposition	●○○○○ (0.60x)
Fire Rate	1.50 attacks/sec
Noise Level	Alarming
Magazine Size	0
Reload Time	0.00 s
Projectile Type	Projectile
Spread	0.00° (0.00° min, 0.00° max)
Normal Attack	
 100 ( 100%)	
Total Damage	100 (100.00%  <u>Electricity</u>)
Crit Chance	20.00%
Crit Multiplier	2.00x
Fire Rate	1.50 attacks/sec
Multishot	1 (100.00 damage per projectile)
Noise Level	Alarming
Spread	0.00° (0.00° min, 0.00° max)
Status Chance	26.00%
Projectile Type	Projectile
Trigger Type	Auto
Normal Radial Attack	
 50 ( 100%)	
Total Damage	50 (100.00%  <u>Electricity</u>)
Crit Chance	20.00%
Crit Multiplier	2.00x



- Requires a fully filled meter beneath the reticle in order to fire. The meter takes **45** seconds to completely recharge. Hitting enemies with the primary fire reduces recharge time by **1** second per hit. Picking up secondary or universal ammo reduces recharge time by **10** seconds.
 - Radial damage does not count an additional hit.
 - Multishot will count as an additional hit.
 - Ammo pickups from 

Damage Falloff	No Damage Falloff: below 0.0 m (100%, 50 damage) Linear Falloff: between 0.0 m and 1.0 m (100% - 20%) Max Damage Falloff: over 1.0 m (20%, 10 damage)
Fire Rate	1.50 attacks/sec
Multishot	1 (50.00 damage per projectile)
Noise Level	Alarming
Range	1.0 m
Status Chance	26.00%
Projectile Type	AoE
Trigger Type	Auto
Active Attack	
350 (100%)	
Total Damage	350 (100.00% Electricity)
Crit Chance	20.00%
Crit Multiplier	2.00x
Fire Rate	1.00 attacks/sec
Forced Procs	Electricity
Multishot	1 (350.00 damage per projectile)
Noise Level	Alarming
Range	6.0 m
Spread	0.00° (0.00° min, 0.00° max)
Status Chance	26.00%
Projectile Speed	6.0 m/s
Projectile Type	Projectile
Trigger Type	Semi-Auto
Active Radial Attack	
250 (100%)	
Total	250 (100.00% Electricity)

Crit Multiplier	2.00x
Damage Falloff	No Damage Falloff: below 0.0 m (100%, 250 damage) Linear Falloff: between 0.0 m and 6.0 m (100% - 20%) Max Damage Falloff: over 6.0 m (20%, 50 damage)
Fire Rate	1.00 attacks/sec
Forced Procs	Electricity
Multishot	1 (250.00 damage per projectile)
Noise Level	Alarming
Range	6.0 m
Status Chance	26.00%
Projectile Type	AoE
Trigger Type	Semi-Auto
Miscellaneous	
Compatibility Tags	PROJECTILE, THROWN
Riven Family	Grimoire
Exilus Polarity	
Introduced	Update 35.0 (2023-12-13)
Polarities	
Variants	Grimoire
Vendor Sources	
Article Categories	
Weapons Entrati Weapons Electricity Damage Weapons Tome Grimoire Secondary Weapons Auto Weapons Automatic Base Pinpoint Weapons Alarming Weapons Projectile Weapons Weapons with Area of Effect Untradeable Weapons	



- Initial hits and explosions apply status separately.
- Explosions do not need direct line of sight to deal damage and will penetrate walls.

Advantages over other Secondary weapons (excluding modular weapons):

- Primary fire has infinite ammo and does not need to [reload](#).
- Normal Attack (wiki attack index 1)
 - Above average crit chance (20.00%)
 - Very high reload speed (0.00 s)
 - Above average total damage (100)
 - Above average status chance (26.00%)
- Normal Radial Attack (wiki attack index 2)
 - Very high reload speed (0.00 s)
 - Above average status chance (26.00%)
- Active Attack (wiki attack index 3)
 - High reload speed (0.00 s)
- Active Radial Attack (wiki attack index 4)
 - High reload speed (0.00 s)
 - Above average total damage (250)

Disadvantages over other Secondary weapons (excluding modular weapons):

- Projectiles have travel time.
- All explosions have linear [Damage Falloff](#) from 100% to 20% from central impact.
- Normal Attack (wiki attack index 1)
 - Very low magazine (0)
 - Very low ammo max (0)
 - Very low fire rate (1.50 attacks/sec)
 - Very low disposition (●○○○○ (0.60x))
- Normal Radial Attack (wiki attack index 2)
 - Very low active falloff slope (1.2m/%)
 - Very low maximum falloff distance (1.0 m)
 - Very low magazine (0)
 - Low total damage (50)
 - Low fire rate (1.50 attacks/sec)
 - Very low ammo max (0)



- Active Attack (wiki attack index 3)
 - Very low magazine (0)
 - Very low ammo max (0)
 - Very low fire rate (1.00 attacks/sec)
 - Low disposition (●○○○○ (0.60x))
- Active Radial Attack (wiki attack index 4)
 - Low active falloff slope (7.5m/%)
 - Below average maximum falloff distance (6.0 m)
 - Low magazine (0)
 - Low fire rate (1.00 attacks/sec)
 - Low ammo max (0)
 - Low disposition (●○○○○ (0.60x))
 - Low crit multiplier (2.00x)

See [WARFRAME Wiki:Stat Comparison/Percentiles](#) for more details.

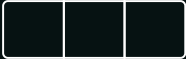
Acquisition

This weapon is acquired during the [Whispers in the Walls](#) quest at max rank with a free weapon slot and a pre-installed [Orokin Catalyst](#).

Additional copies can be built afterward; the blueprint is sold by [Bird 3](#) of [Cavia](#) for **50,000** and requires **Rank 4 - Scholar**.

Manufacturing Requirements					
 Edit blueprint requirements					
25,000					Time: 12
	Entrati Obols	Necracoil	Echo Voca	Entrati Lanthorn	Hour(s)
	2,000	50	15	10	Rush: 50
Market Price:		N/A		Blueprints Price:N/A	

Notes



- The Grimoire can use a unique set of [mods](#) called [Tome Mods](#) in addition to standard Secondary Weapon mods.
 - Canticle Mods are exclusive with other Canticle Mods; only one can be equipped at a time.
 - Invocation Mods are exclusive with other Invocation Mods; only one can be equipped at a time.
- Tome Mods with on-kill conditions do not require the Grimoire to make the killing blow. The Grimoire only has to damage the enemy once to mark it with Tome effects, then be equipped as the held weapon when the marked enemies are killed by other sources, such as Warframe abilities.

Tips

- With infinite ammo and no reload, the Grimoire can benefit greatly from [Fire Rate](#) mods to increase damage output.
- [Multishot](#) significantly helps charging alternate fire meter, as individual projectile hit contribute toward charging it.

Lore & History

Albrecht's Notes

Main article: [Fragments/Albrecht](#)

After Albrecht's pilgrimage into the Wall of Lohk, he began documenting important events and details of his research. The pages of his Grimoire soon became full of records detailing the [Cavia](#) experimentations, Albrecht's journey to [Duviri](#), and the purpose behind the [Vessels](#).

▼ View Albrecht's Notes List ▼

Voruna's Continuity

Main article: [Leverian#Voruna](#)

The Grimoire was first mentioned in [Voruna's](#) [Leverian](#) exhibit. During [The Collapse](#), when the [Tenno](#) betrayed and hunted down any nearby Orokin, [Executor Tuvul](#) would attempt to perform one last [Continuity](#) ritual on himself to escape his demise. Arriving in the [Circulus](#), Tuvul would use the profane knowledge contained within pages



His Continuity was ultimately thwarted by Voruna who, now fused with her wolf pack, promptly tore the Executor apart. Albrecht's codex was later retrieved from the site by [Drusus Leverian](#), who used it to aid in his telling of Voruna's story.

The Kalymos Sequence

The Whisper Self

Main article: [Whisper](#)

Copies of Albrecht's eldritch book may sometimes spontaneously materialize within his [Laboratories](#). Unbinding the tome and looking too deeply into its pages will summon a dark mimic, which will then punish the reader harshly for their meddling. Once unbound, a doppelgänger of the Tenno's [Operator](#) will crawl up from the ground, and will then mimic the appearance of the **Warframe**.



A bound Whisper Grimoire

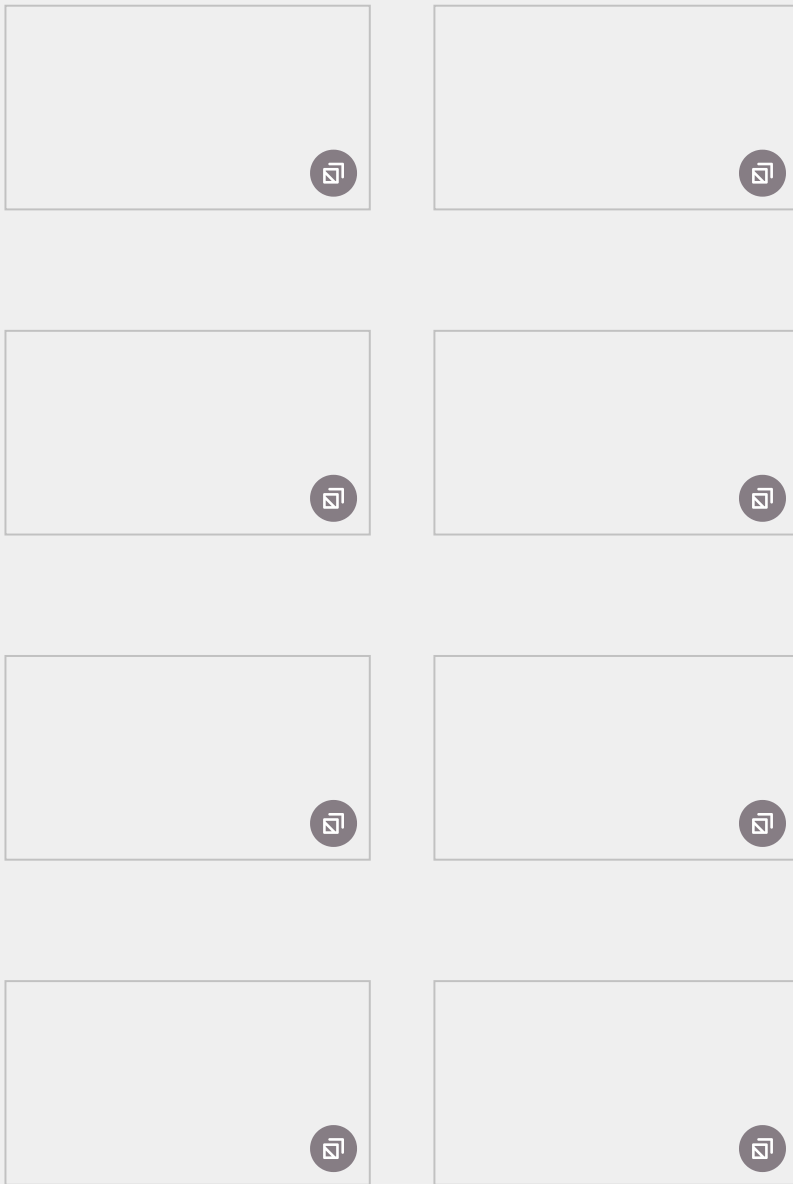
During battle, the Whisper will use numerous abilities from various other Warframes, all while laughing gleefully. Once banished, they will drop a Melee [Arcane Enhancement](#) and an [Albrecht's Notes Fragment](#).

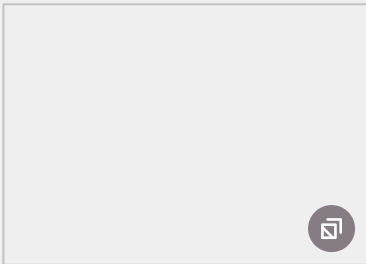
Trivia

- A *grimoire* is a book of magical spells and invocations that allows the user to cast spells, create magical talismans, and summon spirits.

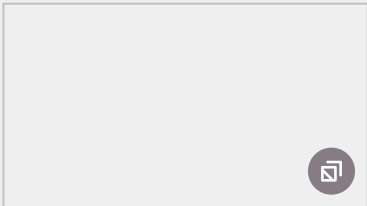
Gallery



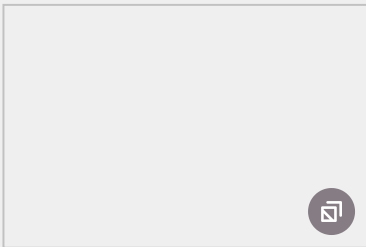




Latch



Concept art



Grimoire Skins

Edit



Necratech



Vitreum

Patch History

Hotfix 36.0.4 (2024-06-26)

- Improved the Grimoire’s reticle so that it is more centered and increases the reticle dot to better match other reticles.

Update 36.0 (2024-06-18)

- Fixed held items (Datamass for example) causing visibility issues with the Grimoire equipped.

Weapons • Damage • Incarnon • Compare All • Cosmetics
[Collapse]
Primary Secondary Melee Archwing Robotic Modular Railjack

Arm Cannon
Auto [Bubonico](#) • [Shedu](#)
Bow
Charge [Cernos](#) • [Cernos Prime](#) • [Cinta](#) • [Daikyu](#) • [Dread](#) •
[Evensong](#) • [Kuva Bramma](#) • [Lenz](#) • [MK1-Paris](#) • [Mutalist Cernos](#) •
[Nataruk](#) • [Paris](#) • [Paris Prime](#) • [Prisma Lenz](#) •
[Proboscis Cernos](#) • [Rakta Cernos](#)
Crossbow
Auto [Attica](#) • [Zhuge](#) • [Zhuge Prime](#)
Semi / Mag Burst [Nagantaka](#) • [Nagantaka Prime](#)
Exalted Weapon
Charge [Artemis Bow](#) • [Artemis Bow Prime](#)
Launcher
Active [Carmine Penta](#) • [Penta](#) • [Secura Penta](#)
Auto [Tenet Envoy](#)
Charge [Ogris](#)
Semi-Auto [Kuva Ogris](#) • [Kuva Tonkor](#) • [Kuva Zarr](#) • [Tonkor](#) • [Torid](#) •
[Zarr](#)
Rifle
Active [Simulor](#) • [Synoid Simulor](#)
Auto [AX-52](#) • [Acceltra](#) • [Acceltra Prime](#) • [Basmu](#) • [Baza](#) •
[Baza Prime](#) • [Boltor](#) • [Boltor Prime](#) • [Braton](#) • [Braton Prime](#) •
[Braton Vandal](#) • [Buzlok](#) • [Dera](#) • [Dera Vandal](#) • [Gotva Prime](#) •
[Grakata](#) • [Karak](#) • [Karak Wraith](#) • [Kuva Karak](#) • [MK1-Braton](#) •
[Mutalist Quanta](#) • [Panthera](#) • [Panthera Prime](#) • [Prisma Grakata](#) •
[Prisma Tetra](#) • [Telos Boltor](#) • [Tenet Flux Rifle](#) • [Tetra](#)
Auto / Active [Alternox](#)
Auto / Charge [Aeolak](#) • [Ambassador](#) • [Quellor](#) • [Stahlta](#)
Auto / Semi [Argonak](#) • [Fulmin](#) • [Fulmin Prime](#) • [Phenmor](#) • [Stradavar](#) •
[Stradavar Prime](#) • [Tenet Tetra](#) • [Trumna](#) • [Zenith](#)
Auto Burst [Battacor](#)


Auto-Spool	Gorgon • Gorgon Wraith • Prisma Gorgon • Soma • Soma Prime • Supra • Supra Vandal • Tenora • Tenora Prime
Burst	Burston • Burston Prime • Dex Sybaris • Harpak • Hema • Kuva Quartakk • Paracyst • Quartakk • Sybaris • Sybaris Prime • Tiberon
Burst / Semi	Hind
Burst / Semi / Auto	Kuva Hind • Tiberon Prime
Charge	Miter • Opticor • Opticor Vandal
Held	Amprex • Flux Rifle • Glaxion • Glaxion Vandal • Ignis • Ignis Wraith • Quanta • Quanta Vandal • Synapse • Tenet Glaxion
Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime • Latron Wraith • Prisma Grinlok • Veldt
Shotgun	
Auto	Astilla • Astilla Prime • Boar • Boar Prime • Kuva Sobek • Sobek
Auto / Semi	Cedo • Felarx
Auto-Spool	Kohm • Kuva Kohm
Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime
Held	Convectrix • Phage • Phantasma • Phantasma Prime
Semi-Auto	Arca Plasmor • Corinth • Corinth Prime • Exergis • Hek • Kuva Hek • MK1-Strun • Rauta • Steflos • Strun • Strun Prime • Strun Wraith • Tenet Arca Plasmor • Vaykor Hek
Sniper Rifle	
Burst	Perigale
Charge	Lanka
Semi-Auto	Komorex • Rubico • Rubico Prime • Snipetron • Snipetron Vandal • Sporothrix • Vectis • Vectis Prime • Vulkar • Vulkar Wraith
Speargun	
Auto	Scourge • Scourge Prime
Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferrox
Semi	Afentis



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Languages	▼

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