

ADVERTISEMENT

in: [Mods](#), [Tradeable Mods](#), [Transmutable Mods](#), and [7 more](#)

SIGN IN

REGISTER

# Fast Deflection



EDIT

**Fast Deflection** increases the [Shield](#) recharge rate and reduces the shield recharge delay of a [Warframe](#).

## Stats

Normal

Rank	Shield Recharge	Shield Recharge Delay	Cost
0	+15%	-7.5%	2
1	+30%	-15%	3
2	+45%	-22.5%	4
3	+60%	-30%	5
4	+75%	-37.5%	6



Do you love playing video games?  
Fandom is trying to learn more about how you play and the tools that you use. Please help us by answering our survey!



WARFRAME Wiki



0	+10%	2
1	+20%	3
2	+30%	4
3	+40%	5

## Drop Locations

**+90% Shield Recharge**  
**-45% Shield Recharge Delay**

**General Information** ^

**Type** Warframe

---

**Polarity** Vazarin

---

**Rarity** Uncommon

---

**Incompatible Mods** **Flawed Fast Deflection**

---

**Max Rank** 5

---

**Endo Required To Max** 620

---

**Credits Required To Max** 29,946

---

**Base Capacity Cost** 2

---

**Trading Tax** 4,000

---

**Introduced** [Vanilla](#) (2012-10-25)

---

**Vendor Sources** ^

---

**Official Drop Tables** ^

<https://www.warframe.com/droptables>

## Mission Drop Tables



Do you love playing video games?  
Fandom is trying to learn more about  
how you play and the tools that you use.  
Please help us by answering our survey!



Mission Type	Source	Rotations or Drop Table	Chance <sup>[1]</sup>	Quantity <sup>[2]</sup>	Avg. per roll <sup>[3]</sup>	Star Chart Nodes
Capture	Capture	A	10.84%	1	0.1084	<ul style="list-style-type: none"> <li>Mantl Earth</li> <li>Vener Venus</li> <li>Elion, Mercu</li> <li>Ara, M</li> <li>Skyre Phob</li> <li>Horer Deim</li> <li>Lex, C</li> <li>Ananl Jupit</li> <li>Cassi Satur</li> <li>Abad Europ</li> <li>Ariel, Uran</li> <li>Coper Lua</li> <li>Galate Neptu</li> <li>Hydra Pluto</li> <li>Isos, f</li> </ul>
Defense	Dark Sector Defense	A	6.9%	1	0.069	<ul style="list-style-type: none"> <li>Coba,</li> <li>Romu Venus</li> <li>Kades Mars</li> <li>Seime Ceres</li> <li>Sinai, Jupit</li> <li>Larza Europ</li> </ul>



Do you love playing video games?  
 Fandom is trying to learn more about how you play and the tools that you use.  
 Please help us by answering our survey!



Mission Type	Source	Rotations or Drop Table	Chance <sup>[1]</sup>	Quantity <sup>[2]</sup>	Avg. per roll <sup>[3]</sup>	Star Chart Nodes
						<ul style="list-style-type: none"> <li>Akkac</li> <li>Sechu</li> <li>Pluto</li> </ul>
Excavation	Tier 2 Excavation	B	7.14%	1	0.0714	<ul style="list-style-type: none"> <li>Valefo</li> <li>Europ</li> </ul>
Interception	Tier 1 Interception	B	5.88%	1	0.0588	<ul style="list-style-type: none"> <li>Gaia,</li> <li>Cythe</li> <li>Venus</li> <li>Odin,</li> <li>Mercur</li> <li>Alator</li> <li>Cinxia</li> <li>Ceres</li> </ul>
Spy	Tier 2 Spy	B	5.56%	1	0.0556	<ul style="list-style-type: none"> <li>Bode,</li> <li>Ceres</li> <li>Amalt</li> <li>Jupit</li> <li>Valac,</li> <li>Europ</li> <li>Dione</li> <li>Satur</li> </ul>
Survival	Tier 2 Survival	B	7.14%	1	0.0714	<ul style="list-style-type: none"> <li>Dracc</li> <li>Ceres</li> <li>Elara,</li> <li>Jupit</li> <li>Titan,</li> <li>Satur</li> </ul>
Survival	Tier 2 Dark	B	7.14%	1	0.0714	<ul style="list-style-type: none"> <li>Wahit</li> <li>Mars</li> <li>Zeugr</li> <li>Phob</li> <li>Came</li> <li>Jupit</li> </ul>



Do you love playing video games?  
 Fandom is trying to learn more about how you play and the tools that you use.  
 Please help us by answering our survey!



Mission Type	Source	Rotations or Drop Table	Chance <sup>[1]</sup>	Quantity <sup>[2]</sup>	Avg. per roll <sup>[3]</sup>	Star Chart Nodes
						<ul style="list-style-type: none"> <li>Piscir</li> <li>Satur</li> </ul>
The Circuit	Tier 3 The Circuit (Normal)	A	0.67%	1	0.0067	Accessed th Duviri's The Circuit game
The Circuit	Tier 1 The Circuit (Normal)	A	0.67%	1	0.0067	Accessed th Duviri's The Circuit game

### Enemy Drop Tables

Enemy	Drop Table Chance <sup>[4]</sup>	Item Chance <sup>[5]</sup>	Chance <sup>[6]</sup>	Expected Kills <sup>[7]</sup>	Quantity <sup>[8]</sup>	Avg. per roll attempt <sup>[9]</sup>
Ambulas	80%	5.53%	4.424%	23	1	0.04424
Elite Shield Lancer	5%	45.83%	2.2915%	44	1	0.022915
Kuva Roller	3%	7.37%	0.2211%	452	1	0.002211
Latcher	3%	7.37%	0.2211%	452	1	0.002211
Roller	3%	7.37%	0.2211%	452	1	0.002211
Roller Sentry	3%	7.37%	0.2211%	452	1	0.002211
Tusk Roller	3%	7.37%	0.2211%	452	1	0.002211



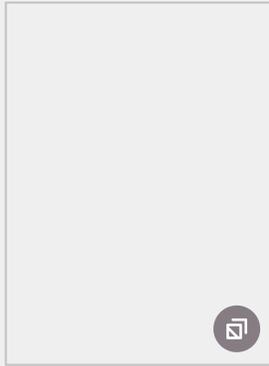
Do you love playing video games?  
Fandom is trying to learn more about how you play and the tools that you use. Please help us by answering our survey!

✕ [me.com/droptables](https://warframe.fandom.com/droptables). See



- A max rank Fast Deflection will increase a Warframe's per-second shield recharge rate from 15 + 5% of max shields to 28.5 + 9.5% of max shields.
- Shield regeneration delay reduction is capped at -80%.
- Can be combined with [Fortitude](#) for +190% shield recharge and -45% shield recharge delay, [Vigilante Vigor](#) for +150% shield recharge and -75% shield recharge delay, or both for a total of +250% shield recharge and -75% shield recharge delay.
- Fast Deflection is useful on Frames with a low health pool and thin armor rating, like [Volt](#), [Hildryn](#), [Mag](#), [Gyre](#) or [Caliban](#) who rely heavily on shields to avoid damage.
- Reduces the time for the natural shield recharge that brings back the full effectiveness of [Shield Gating](#).

## Media



Old appearance

## Patch History

### Update 34.0 (2023-10-18)

- Fast Deflection: Added -45% Shield Recharge Delay
- Fast Deflection - new Max Rank Drain of 7

### Hotfix 24.7.2 (2019-04-17)



Do you love playing video games?  
Fandom is trying to learn more about  
how you play and the tools that you use.  
Please help us by answering our survey!



me Defense and quest node  
<https://github.com/hnfvc0o3jnfvc873njb03>



- [Mods](#)
- [Hastened Deflection](#)
- [Accelerated Deflection](#)
- [Shields](#)

<b>Warframe Mods</b>		<a href="#">Edit</a>	<a href="#">[Collapse]</a>
<b>Madurai (Offense)</b>	<a href="#">Blind Rage</a> • <a href="#">Continuity</a> ( <a href="#">Archon</a> , <a href="#">Primed</a> ) • <a href="#">Energy Conversion</a> • <a href="#">Gale Kick</a> • <a href="#">Firewalker</a> • <a href="#">Hunter Adrenaline</a> • <a href="#">Intensify</a> ( <a href="#">Archon</a> • <a href="#">Precision</a> ) • <a href="#">Lightning Dash</a> • <a href="#">Provoked</a> • <a href="#">Rage</a> • <a href="#">Rending Turn</a> • <a href="#">Transient Fortitude</a>		
	<a href="#">Adaptation</a> • <a href="#">Antitoxin</a> • <a href="#">Armored Agility</a> • <a href="#">Augur Accord</a> • <a href="#">Aviator</a> • <a href="#">Battering Maneuver</a> • <a href="#">Catalyzing Shields</a> • <a href="#">Diamond Skin</a> • <b>Fast Deflection</b> • <a href="#">Flame Repellent</a> • <a href="#">Gladiator Aegis</a> • <a href="#">Gladiator Finesse</a> • <a href="#">Gladiator Resolve</a> • <a href="#">Health Conversion</a> • <a href="#">Ice Spring</a> • <a href="#">Insulation</a> • <a href="#">Lightning Rod</a>		
	<a href="#">Narrow Minded</a> • <a href="#">Overextended</a> • <a href="#">Quick Thinking</a> • <a href="#">Rapid Resilience</a> • <a href="#">Redirection</a> ( <a href="#">Primed</a> ) • <a href="#">Reflection</a> • <a href="#">Reflex Guard</a> • <a href="#">Retribution</a> • <a href="#">Rolling Guard</a> • <a href="#">Shock Absorbers</a> • <a href="#">Steel Fiber</a> • <a href="#">Sure Footed</a> ( <a href="#">Primed</a> ) • <a href="#">Undying Will</a> • <a href="#">Vigilante Vigor</a> • <a href="#">Vigor</a> ( <a href="#">Primed</a> ) • <a href="#">Vitality</a> ( <a href="#">Archon</a> ) • <a href="#">Warm Coat</a>		
	<a href="#">Augur Message</a> • <a href="#">Augur Reach</a> • <a href="#">Augur Secrets</a> • <a href="#">Constitution</a> • <a href="#">Enemy Sense</a> • <a href="#">Energy Nexus</a> • <a href="#">Equilibrium</a> • <a href="#">Fleeting Expertise</a> • <a href="#">Flow</a> ( <a href="#">Archon</a> , <a href="#">Primed</a> ) • <a href="#">Fortitude</a> • <a href="#">Handspring</a> • <a href="#">Heavy Impact</a> • <a href="#">Kavat's Grace</a> • <a href="#">Maglev</a> • <a href="#">Master Thief</a> • <a href="#">Mobilize</a> • <a href="#">Natural Talent</a> • <a href="#">Patagium</a> • <a href="#">Piercing Step</a> • <a href="#">Rush</a> • <a href="#">Streamline</a> • <a href="#">Stretch</a> ( <a href="#">Archon</a> ) • <a href="#">Thief's Wit</a> • <a href="#">Toxic Flight</a> • <a href="#">Vigilante Pursuit</a> • <a href="#">Vigorous Swap</a>		
	<a href="#">Endurance Drift</a> • <a href="#">Power Drift</a> • <a href="#">Preparation</a>		
	<a href="#">Umbral Fiber</a> • <a href="#">Umbral Intensify</a> • <a href="#">Umbral Vitality</a>		



1. Chance to roll item within drop table
2. Amount rewarded on successful roll



Do you love playing video games?  
 Fandom is trying to learn more about  
 how you play and the tools that you use.  
 Please help us by answering our survey!



7. (1 / Chance), see [WARFRAME Wiki:Expected & Nearly Guaranteed Numbers](#) for more details

8. Amount rewarded on successful roll

9. (Quantity × Chance), average item quantity on a roll attempt (successful or not)



## Categories ▼

## Languages ▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

### More Fandoms

[Sci-fi](#) | [Warframe](#)



Do you love playing video games?  
Fandom is trying to learn more about  
how you play and the tools that you use.  
Please help us by answering our survey!



**[CLICK HERE TO TAKE THE SURVEY](#)**