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Savage Silence

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Savage Silence is a [Warframe Augment Mod](#) for [Banshee](#)'s ... [Silence](#) that multiplies the damage of standing finisher attacks on affected enemies.

Stats

Rank	Effect	Cost
0	+150%	6
1	+200%	7
2	+250%	8
3	+300%	9

Acquisition

- This mod can be acquired by attaining the rank of **Genius** under [Cephalon Suda](#), or the rank of **Partner** under [The Perrin](#)

Savage Silence

Full

Icon



Savage Silence
Silence Augment:
Finisher damage is increased by 300% while Silence is active.

BANSHEE

Tradeable

Cannot be obtained from transmutation



[Sequence](#), and spending  **25,000** to purchase.

Notes

- Damage bonus is affected by [Ability Strength](#).
- Damage bonus is multiplicative to  [Finishing Touch](#).
- Savage Silence affects standing finisher attacks: [Stealth Attacks](#) and [Counterattack Finishers](#).
- Causes Silence's stagger to set enemies up for [standing finisher attacks](#). Silence without the Augment will not set up (alerted) enemies for finisher attacks.
 - Staggering effects that set enemies up for finisher attacks also makes them take increased damage from regular melee attacks through the [stealth damage bonus](#).

- Enemies affected by Savage Silence also take increased finisher damage from Warframe abilities that deliver their damage via standing finisher attacks, e.g. [Ash's](#)  [Blade Storm](#).
- Approaching stunned enemies upfront and killing them won't break the [stealth affinity multiplier](#).
 - In similar fashion, bumping into stunned enemies won't break the multiplier either.

Tips

- Synergizes well with the  [Zakti](#) pistol, as the  [Gas](#) explosions will open enemies to finishers, allowing Banshee to simply have Silence active to deal the bonus finisher damage on any enemy without needing low range or duration to re-stun enemies.

Max Rank Description	
Silence Augment: Finisher Damage is increased by 300% while Silence is active.	
General Information	
Type	Banshee
Polarity	 Zenurik
Rarity	Rare
Max Rank	3
Endo Required To Max	210
Credits Required To Max	10,143
Base Capacity Cost	6
Trading Tax	 8,000
Introduced	Update 15.0 (2014-10-24)
Vendor Sources	
Vendors	
Cephalon Suda (Rank 5: Genius)  25000 for x1	
The Perrin Sequence (Rank 5: Partner)  25000 for x1	
Official Drop Tables	
https://www.warframe.com/droptables	



Maximization

Strength:

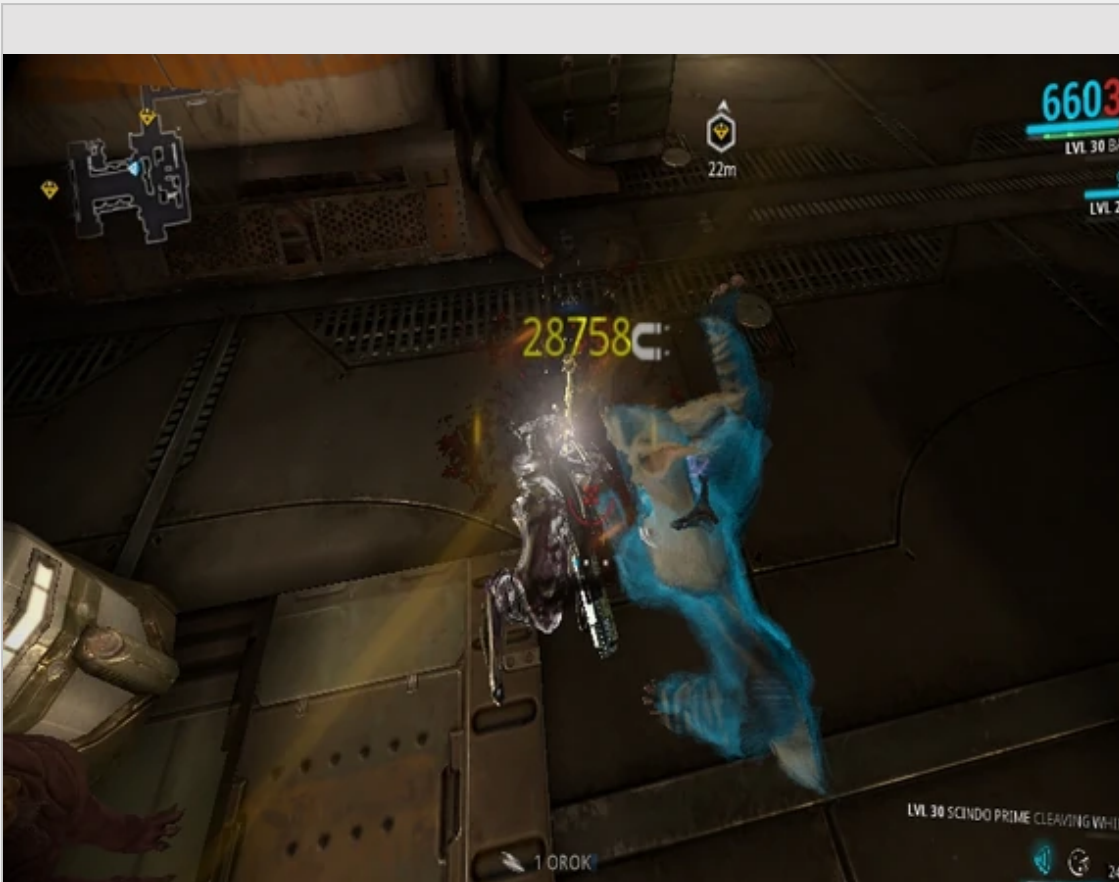
Range:

Efficiency:

Duration:

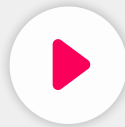
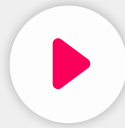
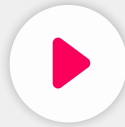
Silence	Savage silence		
30.00s	Duration	3.00x	Damage multiplier
20.00m	Range		
75.00	Energy		

Media



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**WARFRAME - Shadow Banshee****SAVAGE SILENCE AUGMENT Banshee Build -
Warframe Mods Update 17.4.3****Banshee Zakti 660% SAVAGE (Warframe)**

Patch History

[Update 15.5](#) (2014-11-27)

- Enemies affected by Banshee's Savage Silence Mod are now open to finishes while under the effects of crowd control.

[Update 15.0](#) (2014-10-24)

- Introduced.

[Warframe Augments](#)[Edit](#)[\[Collapsel](#)

PvE	PvP
<u>Ash</u>	<u>Seeking Shuriken</u> • <u>Smoke Shadow</u> • <u>Fatal Teleport</u> • <u>Rising Storm</u>
<u>Atlas</u>	<u>Rubble Heap</u> • <u>Path of Statues</u> • <u>Tectonic Fracture</u> • <u>Ore Gaze</u> • <u>Rumbled</u> • <u>Titanic Rumbler</u>
<u>Banshee</u>	<u>Sonic Fracture</u> • <u>Resonance</u> • <u>Savage Silence</u> • <u>Resonating Quake</u>
<u>Baruuk</u>	<u>Elusive Retribution</u> • <u>Endless Lullaby</u> • <u>Reactive Storm</u>
<u>Chroma</u>	<u>Afterburn</u> • <u>Everlasting Ward</u> • <u>Guardian Armor</u> • <u>Vexing Retaliation</u> • <u>Guided Effigy</u>
<u>Citrine</u>	<u>Recrystalize</u>
<u>Dagath</u>	<u>Spectral Spirit</u>
<u>Ember</u>	<u>Fireball Frenzy</u> • <u>Immolated Radiance</u> • <u>Healing Flame</u> • <u>Purifying Flames</u> • <u>Exothermic</u>
<u>Equinox</u>	<u>Duality</u> • <u>Calm & Frenzy</u> • <u>Peaceful Provocation</u> • <u>Energy Transfer</u>
<u>Excalibur</u>	<u>Purging Slash</u> • <u>Surging Dash</u> • <u>Radiant Finish</u> • <u>Furious Javelin</u> • <u>Chromatic Blade</u>
<u>Excalibur Umbra</u>	<u>Warrior's Rest</u>
<u>Frost</u>	<u>Biting Frost</u> • <u>Freeze Force</u> • <u>Ice Wave Impedance</u> • <u>Chilling Globe</u> • <u>Icy Avalanche</u>
<u>Gara</u>	<u>Mending Splinters</u> • <u>Spectrosiphon</u> • <u>Shattered Storm</u>
<u>Garuda</u>	<u>Dread Ward</u> • <u>Blood Forge</u> • <u>Blending Talons</u>
<u>Gauss</u>	<u>Mach Crash</u> • <u>Thermal Transfer</u>
<u>Grendel</u>	<u>Gourmand</u> • <u>Hearty Nourishment</u> • <u>Catapult</u>
<u>Gyre</u>	<u>Cathode Current</u>
<u>Harrow</u>	<u>Tribunal</u> • <u>Warding Thurible</u> • <u>Lasting Covenant</u>
<u>Hildryn</u>	<u>Balefire Surge</u> • <u>Blazing Pillage</u>
<u>Hydroid</u>	<u>Viral Tempest</u> • <u>Tidal Impunity</u> • <u>Rousing Plunder</u> • <u>Pilfering Swarm</u>
<u>Inaros</u>	<u>Desiccation's Curse</u> • <u>Elemental Sandstorm</u> • <u>Negation Armor</u>
<u>Ivara</u>	<u>Empowered Quiver</u> • <u>Power of Three</u> • <u>Piercing Navigator</u> • <u>Infiltrate</u> • <u>Concentrated Arrow</u>
<u>Khora</u>	<u>Accumulating Whipclaw</u> • <u>Venari Bodyguard</u> • <u>Pilfering Strangledome</u>
<u>Kullervo</u>	<u>Wrath of Ukko</u>



<u>Limbo</u>	<u>Rift Haven</u> • <u>Rift Torrent</u> • <u>Cataclysmic Continuum</u>
<u>Loki</u>	<u>Damage Decoy</u> • <u>Deceptive Bond</u> • <u>Savior Decoy</u> • <u>Hushed Invisibility</u> • <u>Safeguard Switch</u> • <u>Irradiating Disarm</u>
<u>Mag</u>	<u>Greedy Pull</u> • <u>Magnetized Discharge</u> • <u>Counter Pulse</u> • <u>Fracturing Crush</u>
<u>Mesa</u>	<u>Ballistic Bullseye</u> • <u>Muzzle Flash</u> • <u>Staggering Shield</u> • <u>Mesa's Waltz</u>
<u>Mirage</u>	<u>Hall of Malevolence</u> • <u>Explosive Legerdemain</u> • <u>Total Eclipse</u> • <u>Prism Guard</u>
<u>Nekros</u>	<u>Soul Survivor</u> • <u>Creeping Terrify</u> • <u>Despoil</u> • <u>Shield of Shadows</u>
<u>Nezha</u>	<u>Controlled Slide</u> • <u>Pyroclastic Flow</u> • <u>Reaping Chakram</u> • <u>Safeguard</u> • <u>Divine Retribution</u>
<u>Nidus</u>	<u>Abundant Mutation</u> • <u>Teeming Virulence</u> • <u>Larva Burst</u> • <u>Parasitic Vitality</u> • <u>Insatiable</u>
<u>Nova</u>	<u>Neutron Star</u> • <u>Antimatter Absorb</u> • <u>Escape Velocity</u> • <u>Molecular Fission</u>
<u>Nyx</u>	<u>Mind Freak</u> • <u>Pacifying Bolts</u> • <u>Chaos Sphere</u> • <u>Assimilate</u> • <u>Singularity</u>
<u>Oberon</u>	<u>Smite Infusion</u> • <u>Hallowed Eruption</u> • <u>Phoenix Renewal</u> • <u>Hallowed Reckoning</u>
<u>Octavia</u>	<u>Partitioned Mallet</u> • <u>Conductor</u>
<u>Protea</u>	<u>Temporal Artillery</u> • <u>Repair Dispensary</u> • <u>Temporal Erosion</u>
<u>Qorvex</u>	<u>Wrecking Wall</u>
<u>Revenant</u>	<u>Thrall Pact</u> • <u>Blinding Reave</u> • <u>Mesmer Shield</u>
<u>Rhino</u>	<u>Ironclad Charge</u> • <u>Iron Shrapnel</u> • <u>Piercing Roar</u> • <u>Reinforcing Stomp</u>
<u>Saryn</u>	<u>Revealing Spores</u> • <u>Venom Dose</u> • <u>Regenerative Molt</u> • <u>Contagion Cloud</u>
<u>Sevagoth</u>	<u>Shadow Haze</u> • <u>Dark Propagation</u>
<u>Styanax</u>	<u>Axios Javelineers</u> • <u>Intrepid Stand</u>
<u>Titania</u>	<u>Ironclad Flight</u> • <u>Spellbound Harvest</u> • <u>Beguiling Lantern</u> • <u>Razorwing Blitz</u>
<u>Trinity</u>	<u>Pool of Life</u> • <u>Vampire Leech</u> • <u>Abating Link</u> • <u>Champion's Blessing</u>
<u>Valkyr</u>	<u>Swing Line</u> • <u>Eternal War</u> • <u>Prolonged Paralysis</u> • <u>Enraged</u> • <u>Hysterical Assault</u>
<u>Vauban</u>	<u>Tesla Bank</u> • <u>Photon Repeater</u> • <u>Repelling Bastille</u>



	Transistor Shield • Capacitance
Voruna	Ulfrun's Endurance
Wisp	Fused Reservoir • Critical Surge
Wukong	Celestial Stomp • Enveloping Cloud • Primal Rage
Xaku	Vampiric Grasp • The Relentless Lost
Yareli	Surging Blades • Loyal Merulina • Merulina Guardian
Zephyr	Anchored Glide • Target Fixation • Airburst Rounds • Jet Stream • Funnel Clouds

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