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Galatine

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CODEX

With massive charged power and the ability to hit up to five foes in a single swing, the Galatine sword is the heavy artillery of melee weapons.

The **Galatine** is a heavy greatsword boasting impressive [attack speed](#) for a heavy blade, falling short in [critical chance](#).

This weapon can be sold for  **5,000**. It is also a [requisite ingredient](#) for [Paracesis](#).

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Galatine



Untradeable

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Type	Heavy Blade
Mastery Rank Requirement	3



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Characteristics

- This weapon deals primarily 🔪 Slash damage.
- Stance slot has 🏹 polarity, matches 🌀 Cleaving Whirlwind and 👑 Tempo Royale stances.
- Innate 🏹 polarity.

Advantages over other Melee weapons (excluding modular weapons):

- Tied with the 🏹 Galatine Prime and 🏹 Masseter for the fastest attack speed of all heavy blades.
- Normal Attack (wiki attack index 1)
 - High attack range (3.00 m)

Disadvantages over other Melee weapons (excluding modular weapons):

- Second lowest base damage of all heavy blades, after 🏹 Gram.
- Normal Attack (wiki attack index 1)
 - Very low crit chance (10.00%)
 - Below average total

🏹 Slot	Melee
Trigger Type	N/A
Utility	
Attack Speed	1.00x animation speed
Block Angle	55°
Combo Duration	5.0 s
Disposition	●●●○○ (1.05x)
Follow Through	0.6x
Range	3.00 m
Noise Level	Silent
Sweep Radius	0.20 m
Normal Attack	
🏹 4.55 (🏹 2.5%)	🔪 4.55 (🔪 2.5%) 🔪 172.9 (🔪 95%)
Total Damage	182 (95.00% 🔪 <u>Slash</u>)
Attack Speed	1.00x animation speed
Crit Chance	10.00%
Crit Multiplier	2.00x
Fire Rate	1.00 attacks/sec
Noise Level	Silent
Status Chance	20.00%
Heavy Attack	
Heavy Damage	1,092
Crit Chance	10.00%
Crit Multiplier	2.00x
Status Chance	20.00%
Wind-up	1.1 s
Heavy Slam Attack	
Slam Damage	546
Crit Chance	10.00%



- Below average status chance (20.00%)
- Below average disposition (●●●○○ (1.05x))

See [WARFRAME Wiki:Stat Comparison/Percentiles](#) for more details.

Comparisons:

-  **Galatine** (Normal Attack), compared to  **Galatine Prime** (Normal Attack):
 - Lower base damage (182.00 vs. 280.00)
 - Lower  **Impact** damage ( 4.55 vs.  7)
 - Lower  **Puncture** damage ( 4.55 vs.  7)
 - Lower  **Slash** damage ( 172.9 vs.  266)
 - Lower total damage (182 vs. 280)
 - Lower base **critical chance** (10.00% vs. 26.00%)
 - Lower base **status chance** (20.00% vs. 26.00%)
 - Less **polarities** ( vs.  )
 - Lower **Mastery Rank** required (3 vs. 13)
 - Higher **disposition** (●●●○○ (1.05x) vs. ●●●○○ (0.90x))

Slam Element	 Blast
Forced Procs	 Lifted
Slam Radius	9.0 m
Status Chance	20.00%
Slam Attack ^	
Slam Damage	364
Crit Chance	10.00%
Crit Multiplier	2.00x
Slam Radius	8.0 m
Slam Element	 Impact
Forced Procs	 Impact
Status Chance	20.00%
Slide Attack ^	
Slide Damage	364
Crit Chance	10.00%
Crit Multiplier	2.00x
Slide Element	Same damage type distribution as Normal Attack
Status Chance	20.00%
Miscellaneous ^	
Compatibility Tags	HEAVY_BLADE_STANCE
Riven Family	Galatine
Introduced	Update 10.2 (2013-09-27)
Polarities	
Sell Price	5,000
Stance Polarity	
Variants	Galatine Galatine Prime
Vendor Sources ^	



The Galatine's blueprint can be purchased from the [Market](#).

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- [Available In Conclave](#)

Manufacturing Requirements					
 Edit blueprint requirements					
30,000					Time:
	Gallium	Salvage	Rubedo	Alloy Plate	12
	4	750	500	200	Hour(s)
Rush:					
30					
Market Price:		175	Blueprints Price:		25,000

Notes

- The Galatine can be used to stun-lock enemies (a characteristic of heavy melee weapons), as well as land easy headshots with its overhead chops.
 - As with other heavies, the overhead chops cause small AoE damage.

Tips

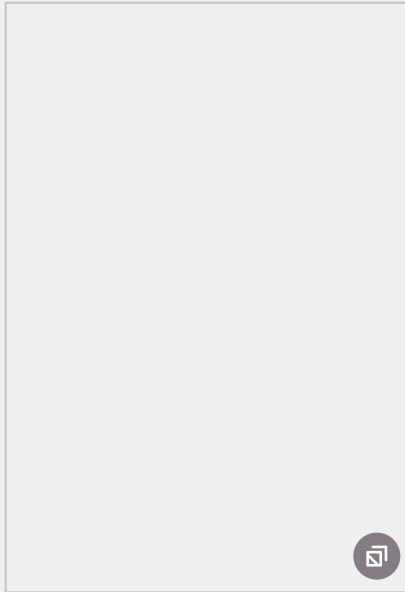
- Due to its [Slash](#) damage, the Galatine is well suited for use with a Desecrate [Nekros](#).
- The Galatine's reach is impressive, making it very useful when paired with [Primed Reach](#).

Trivia

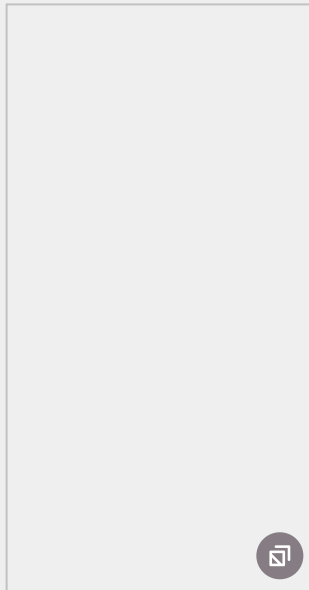
- In Arthurian Legends, 'Galatine' is the name of the sword given to [Sir Gawain](#) by the lady of the lake. It is referred to as the 'Shadow to Excalibur's light'.
- The Galatine resembles the Power Sword from He-Man. This was acknowledged by DE in the [Redtext](#) before the update.
- Upon deploying the hotfix, the Redtext feed from DE described the Galatine as "a sword so big your friends might think you're overcompensating for something"

- The weapon's icon shows the Galatine with red energy, but the default energy color is the standard Tenno energy blue.
- The weapon itself is also shown to be mostly black, although the Galatine's default color is mostly white.

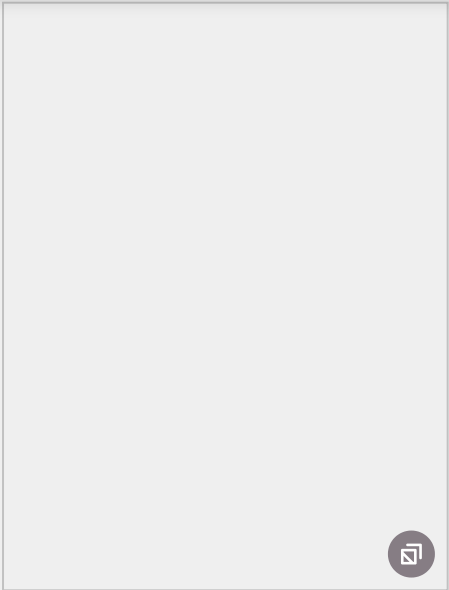
Media



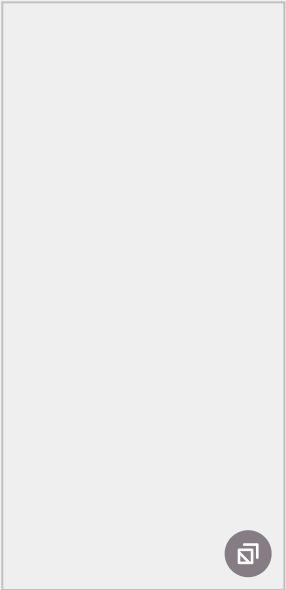
Galatine in its uncustomized form.



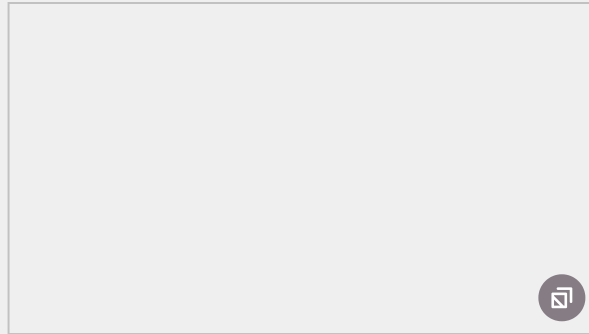
Galatine in its uncustomized form.



Galatine

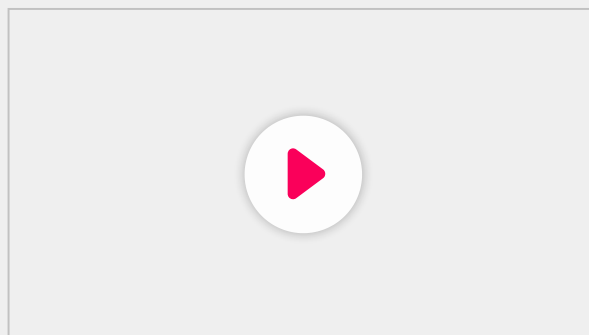


Galatine



Galatine colour customisation

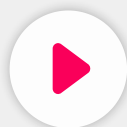
Post Update 15 Videos



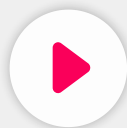
Warframe My Galatine Build Guide (U15.16.1)

Pre-Update 13 Videos

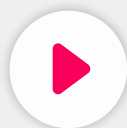




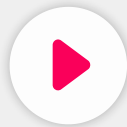
Tenno Reinforcements - Galatine



Warframe Galatine



Charge Swing Galatine - Orthos - Gram

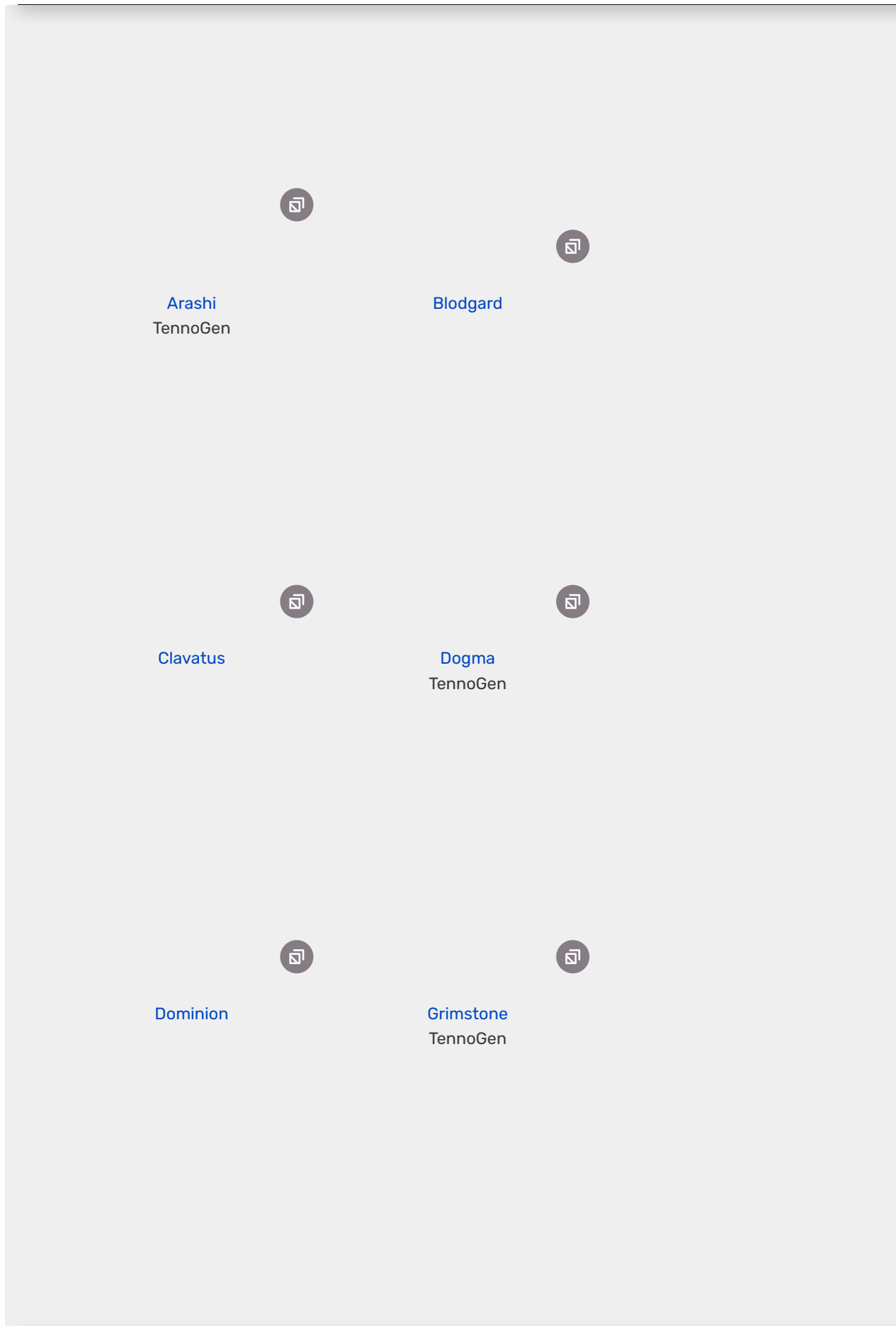


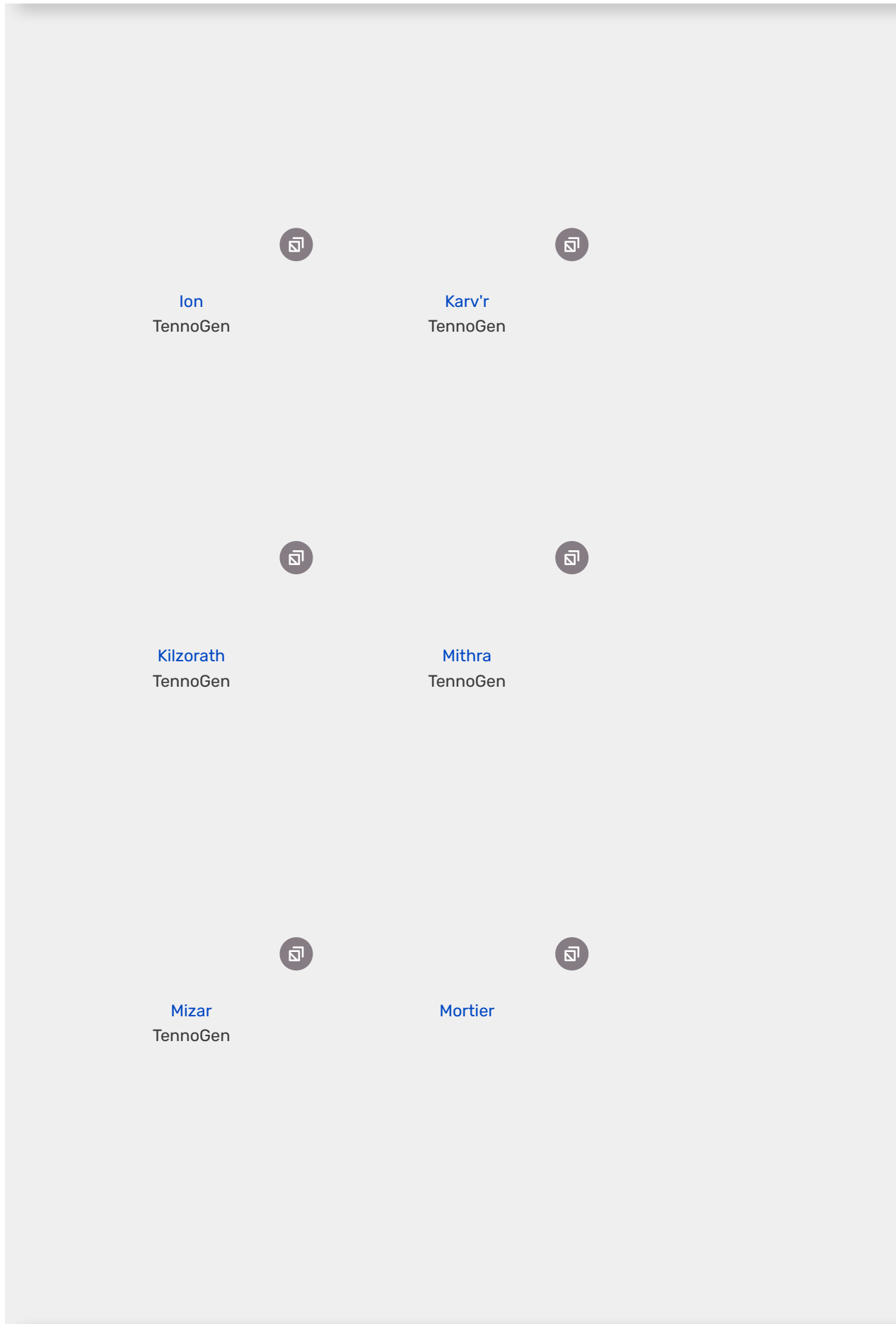
Warframe - Galatine - Yes, It's OP

Galatine Skins

Edit







lon
TennoGen

Karv'r
TennoGen

Kilzorath
TennoGen

Mithra
TennoGen

Mizar
TennoGen

Mortier





[Obanakk](#)
TennoGen



[Suprema](#)
TennoGen



[Tengoken](#)
TennoGen



[Vaenn](#)

Patch History

[Update 31.5](#) (2022-04-27)

- Fixed incorrect icon sizing for the following icons:
 - Galatine

[Update 26.0](#) (2019-10-31)

Actual patch notes made a mistake on old follow through.

- Damage increased from 125 to 182.
- Range increased from 1.45 to 3.
- Slam Attack increased from 250 to 546

Last updated: [Update 26.0](#) (2019-10-31)

See Also

- [Galatine Prime](#), the Prime counterpart to this weapon.



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Auto	Bubonico • Shedu					
Bow						
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	Evensong • Kuva Bramma • Lenz • MK1-Paris • Mutalist Cernos •					
	Nataruk • Paris • Paris Prime • Prisma Lenz •					
	Proboscis Cernos • Rakta Cernos					
Crossbow						
Auto	Attica • Zhuge • Zhuge Prime					
Semi / Mag Burst	Nagantaka • Nagantaka Prime					
Exalted Weapon						
Charge	Artemis Bow • Artemis Bow Prime					
Launcher						
Active	Carmine Penta • Penta • Secura Penta					
Auto	Tenet Envoy					
Charge	Ogris					
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr					
Rifle						
Active	Simulor • Synoid Simulor					
Auto	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza •					
	Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime •					
	Braton Vandal • Buzlok • Dera • Dera Vandal • Gotva Prime •					
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	Mutalist Quanta • Panthera • Panthera Prime • Prisma Grakata •					
	Prisma Tetra • Telos Boltor • Tenet Flux Rifle • Tetra					
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Auto / Charge	Aeolak • Ambassador • Quellor • Stahlta					
Auto / Semi	Argonak • Fulmin • Fulmin Prime • Phenmor • Stradavar •					
	Stradavar Prime • Tenet Tetra • Trumna • Zenith					
Auto Burst	Battacor					



WARFRAME Wiki

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Burst / Semi	Hind
Burst / Semi / Auto	Kuva Hind • Tiberon Prime
Charge	Miter • Opticor • Opticor Vandal
Held	Amprex • Flux Rifle • Glaxion • Glaxion Vandal • Ignis • Ignis Wraith • Quanta • Quanta Vandal • Synapse • Tenet Glaxion
Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime • Latron Wraith • Prisma Grinlok • Veldt
Shotgun	
Auto	Astillia • Astillia Prime • Boar • Boar Prime • Kuva Sobek • Sobek
Auto / Semi	Cedo • Felarx
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Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime
Held	Convectrix • Phage • Phantasma • Phantasma Prime
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Charge	Lanka
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Charge	Ferrox
Charged Auto	Tenet Ferroxx
Semi	Afentis

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