in: Ember, Warframes, Females, and 5 more

Ember

💬 366   🔒 VIEW SOURCE

Ash	Atlas	Banshee	Baruuk	Caliban	Chroma	Citrine	Dagath
Dante	**Ember**	Equinox	Excalibur	Frost	Gara	Garuda	Gauss
Grendel	Gyre	Harrow	Hildryn	Hydroid	Inaros	Ivara	Jade
Khora	Kullervo	Lavos	Limbo	Loki	Mag	Mesa	Mirage
Nekros	Nezha	Nidus	Nova	Nyx	Oberon	Octavia	Protea
Qorvex	Revenant	Rhino	Saryn	Sevagoth	Styanax	Titania	Trinity
Valkyr	Vauban	Volt	Voruna	Wisp	Wukong	Xaku	Yareli

WARFRAME Wiki

| Main | Prime | **Abilities** | Alternate Equipment | Patch History | Media |

Edit Tab

Passive

Reveling in the heat of combat, enemy burning with an active **Ember** gains **5%** extra Heat status effect within a **50** meters radius. Ability Strength for every

Buff values appear above Immolation's heat gauge.

Abilities

▼   View Maximization   ▼

This section is transcluded from Fireball . To change it, please edit the transcluded page.

Fireball
Charge and release a fiery projectile that ignites enemies on contact.

1
25

Introduced in Vanilla (2012-10-25)

Strength:
150 / 275 / 300 / 400 (Heat damage on impact)
50 / 100 / 125 / 150 (Heat area damage)

Duration:
1.5 s (combo window)

Range: 3 m (radius)

Misc:
100% (Heat status chance)
8.0x (combo damage multiplier cap)
+1%/s (heat generation rate bonus for Immolation)
500% (Damage increase)

This section is transcluded from Immolation . To change it, please edit the transcluded page.

WARFRAME Wiki

2

50

+

―――――

when at

max heat:

+$1t/s^{-2}$

t = time

at max

heat in

seconds

Immolation

Protect Ember with flame armor that burns stronger over time, consuming energy once its meter is at full strength. Cast again to extinguish the flame.

―――――

Introduced in Update 26.0 (2019-10-31)

Strength:

10-50 / 20-65 / 30-75 / 40-85 % (damage reduction)

Duration:	N/A
Range:	N/A

Misc:

50-90% (damage reduction cap)

0.5%/s (minimum heat generation)

+1%/s (Fireball heat rate per cast)

-2%/s (Fire Blast heat rate per cast)

-50% (Fire Blast heat per cast)

+3%/s (Inferno heat rate per cast)

This section is transcluded from Fire Blast . To change it, please edit the transcluded page.

3

75

Fire Blast

Slam the ground to create a wave of incinerating plasma that knocks back enemies and strips their armor.

―――――

Introduced in Vanilla (2012-10-25)

Strength:

66 / 100 / 141 / 200 (Heat damage)

50-100% (armor reduction)

Duration:	N/A
Range:	
	25 m (wave radius)

Misc:

100% (Heat status chance)

-2%/s (heat generation rate reduction for Immolation)

-50% (total heat removal for Immolation)

Subsumable to Helminth

This section is transcluded from Inferno . To change it, please edit the

WARFRAME Wiki

Strength:

1000 / 1500 / 2000 / 2500 (
Impact and Heat
meteorite damage)

200 - 400 / 350 - 500 / 300
- 600 / 350 - 700 (Heat
ring damage per second)

Inferno

Command a flaming
comet to crash down in
front of ember,
engulfing enemies with
a fire that can spread
through their ranks.

4

0

+**10/enemy**

(max 10x)

Duration:

7 / 10 / 12 / 15 s (ring
duration)

Range:

10 / 15 / 20 / 25 m (targeting
radius)

5 m (ring radius)

Introduced in Update
26.0 (2019-10-31)

Misc:

10 (energy cost target cap)

100% (Heat status
chance on impact)

+3%/s (heat generation rate
bonus for Immolation)

+≤100% (damage bonus
from Immolation)

67.5° (targeting angle)

Strength Mods	Duration Mods	Range Mods

WARFRAME Wiki

Warframes   [Edit]

Ash • Atlas • Banshee • Baruuk • Caliban • Chroma • Citrine •
Dagath • Dante • **Ember** • Equinox • Excalibur (Umbra) •
Frost • Gara • Garuda • Gauss • Grendel • Gyre • Harrow •
Hildryn • Hydroid • Inaros • Ivara • Jade • Khora • Kullervo •
Lavos • Limbo • Loki • Mag • Mesa • Mirage • Nekros • Nezha
• Nidus • Nova • Nyx • Oberon • Octavia • Protea • Qorvex •
Revenant • Rhino • Saryn • Sevagoth • Styanax • Titania •
Trinity • Valkyr • Vauban • Volt • Voruna • Wisp • Wukong •
Xaku • Yareli • Zephyr

Upcoming

Koumei • Cyte-09

Attributes • Helminth • Augments • Compare All • Cosmetics

Categories   ⌄

Languages   ⌄

More Fandoms

Sci-fi   Warframe