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Heat Inherit Primer Epitaph

by [ninjase](#) — last updated 2 years ago

8 4 0

Sevagoth's wrist-mounted sidearm fires a chilling slow-moving slab, guaranteed to slow enemies for easier marksmanship. Charge the shot to fire a punishing high-velocity, high critical chance slab that punches through barriers. Deals additional headshot damage in Sevagoth's hands.

COPY



50 VOTES



2 COMMENTS

ITEM RANK 30

60 / 60

OROKIN REACTOR



APPLY CONDITIONALS



ACCURACY 80.0

CHARGE TIME 0.36

CRITICAL CHANCE 48%



The Grim Impaler

Epitaph

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Epitaph guide by [UltimoFive](#)

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Epitaph Primer (Viral Elec or Viral Heat)

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Epitaph Oneshot Build / Steelpath

Updated 2023 17

Epitaph guide by [.reign](#)

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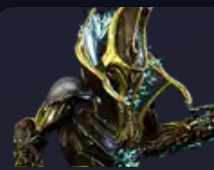
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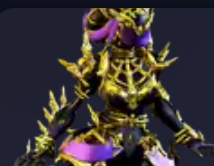
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Heat Inherit Primer Epitaph

What is Heat Inherit?

The status effect of heat causes enemies to take heat damage every second over 6 seconds according to the formula

$0.5 \times \text{modded base damage} \times (1 + \text{heat damage}) \times (1 + \text{faction damage}) \times \text{critical multipliers}$

Each additional application of a heat status adds a stack of heat damage AND refreshes the 6 second duration. However, every subsequent heat proc uses the heat damage and faction damage from the very first stack applied. This means if you use a 'heat primer' with max +heat damage mods and +faction damage mods, then switch to a 'DPS weapon' with only one heat mod that can consistently reapply heat status but with damage, crit and faction mods, every heat proc will actually 'inherit' the heat/faction mods from the primer while taking the modded base damage and critical multipliers from the DPS weapon.

This interaction can also allow abilities that deal heat status to inherit heat and faction mods that they normally do NOT possess, thereby boosting their damage significantly. For example, the following abilities can make use of heat inherit:

- Gauss: Thermal Sunder (heat cast)
- Ember: fireball, fireblast and inferno
- Hildryn: Blazing Pillage
- Citrine: Prismatic Gem
- Voruna: Fangs of Raksh
- Nova: Neutron star
- Protea: Blaze Artillery
- Excalibur: Exalted Blade (with heat)
- Baruuk: Serene Storm (with heat modded)
- Nezha: Chakram/fire walker

Example setup originally described by Dystopia:

Video: https://www.youtube.com/watch?v=9Ta_ex7MUDs

Tysis heat Primer : <https://overframe.gg/build/188777/>

Skana heat DPS: <https://overframe.gg/build/188778/>

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