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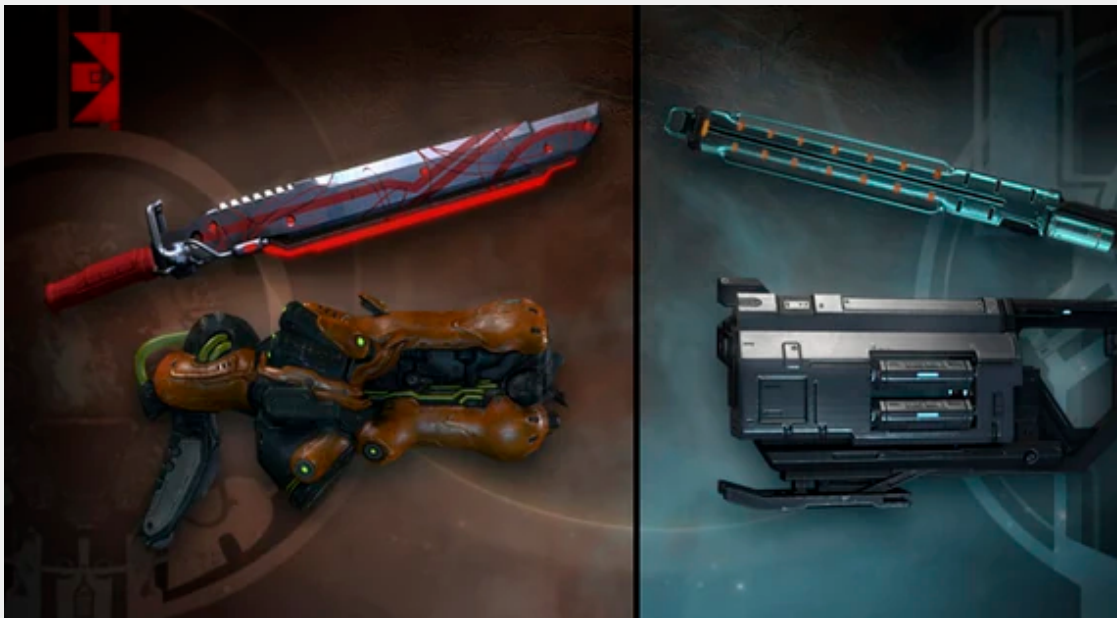
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The Gradivus Dilemma

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V QUOTES



Intel shows a growing conflict that will begin on Gradivus in Mars. Expect it to spread. The Grineer are planning an operation against the Corpus lead by Sargas Ruk. Alad V of the Corpus has discovered a cache of Tenno in cryosleep and intends on exploiting them for his secret weapons project. The Grineer are outraged at this contract violation. They are using this as an excuse to invade Corpus space, enslave the local population, and grow their power. The Lotus is your guide but not your conscience. You will have to choose which side to



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free your kin. Choose Sacrifice, siding with Corpus to halt the Grineer conquest and enslavement of colonies.

Both sides have reached out to the Lotus with reward offers for each contested location as well as rewards for the conflict as a whole.

—Official Forum Thread (<https://forums.warframe.com/index.php?/topic/122841-update-1050-the-gravidus-dilemma/>)

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The Gravidus Dilemma was an [Event](#) that was held from Thursday, October 24 2013 @ 06:00 A.M. GMT through Wednesday, October 30 2013 @ 4:00 P.M. GMT. The event was focused on special [Exterminate](#) missions in locations on Mars that the [Grineer](#) and [Corpus](#) were competing for control of. [Tenno](#) chose to assist a faction of their choice in defeating the other, with special rewards having been offered by each faction for helping them achieve victory.

[Warframe News: The Gravidus Dilemma \(https://warframe.com/news/gravidus-dilemma\)](https://warframe.com/news/gravidus-dilemma)



Synopsis

Corpus scientist and entrepreneur [Alad V](#) discovers a cache of Tenno in cryosleep on [Mars](#), intending to use them for his secret weapon: The [Zanuka Project](#). Grineer [General Sargas Ruk](#) responds by invading Corpus territory and expanding their control over the Origin System, under the excuse that the Corpus violated a contract regarding the weaponization of ancient [Orokin](#) technology: the [Warframes](#). To tip the balance of power, the Tenno is under a dilemma: to free their kin, or to let Grineer expansion run amuck.

After a six-day war, the Grineer proved victorious over the Corpus, holding the most sectors under their control.

Battle Pay

Both sides offered payment for supporting them in a particular contested location on Mars. Selecting a conflict location presented a choice of sides and their respective battle pay. Your battle pay was only given after the location conflict is resolved regardless of which side ultimately won the location. You will need to commit to a single side to earn this Battle Pay by completing 5 missions to prove your support. If you switch sides, you will erode your rating with the opposition and could receive neither reward till you increased one side to five again. Battle Pay was sent to your inbox after the local conflict ends.



Missions Affected and Battle Rewards

Resolved Conflicts

[\[Expand\]](#)

| Nodes Controlled | Numbers of Nodes |
|-------------------------|------------------|
| Grineer | 11 |
| Corpus | 6 |

| Battles | Numbers of Battles |
|-------------------|--------------------|
| Grineer Victories | 17 |
| Corpus Victories | 5 |
| Total Battles | 22 |

As of [Hotfix 10.5.6](#) (2013-10-29), **Spear, Martialis, Tharsis and Augustus no longer count** toward controlled nodes as a result of outside manipulation (cheating) of the event results.

End of Event Rewards (Short)

You will only receive the following rewards **after** the event has ended. The faction that controls the most nodes (i.e. at least 7 out of 13 nodes - as 4 aren't counted, see above) is considered the victor of the conflict.



Conversation with [DE]Glen stating event victory is map dominance based.

Tier 1

Requirements

- Complete at least 5 missions total.
- Reward determined by which faction you supported (more missions for that faction than against).

Rewards

Rewards given out regardless of the victor

- [Corpus Event Badge](#) (If you supported Corpus)
- [Grineer Event Badge](#) (If you supported Grineer)



Requirements

- Complete at least 25 missions total.
- Reward determined by the victor of the event (regardless of whether you had more missions completed for one faction or the other).

Rewards

- [Prova Vandal](#) (If Corpus win)
- [Machete Wraith](#) (If Grineer win)

Tier 3

Requirements

- Complete at least 100 missions total.
- Reward determined by which faction you completed more missions for than the other and the victor of the event.
 - Example: Completing 50 missions for the Grineer and 51 missions for the Corpus would earn you a Brakk blueprint (upon Grineer victory) or a pre-installed catalyst, weapon slotted Detron (upon Corpus victory).^[1]

Rewards

The rewards are determined by the faction that wins the war and which faction you have done most missions for.

- IF Corpus win
 - [Detron](#) - supercharged and weapon slot (If you did most missions for Corpus)
 - [Detron](#) Blueprint (If you did most missions for Grineer)
- IF Grineer win
 - [Brakk](#) - supercharged and weapon slot (If you did most missions for Grineer)
 - [Brakk](#) Blueprint (If you did most missions for Corpus)

End Of the Event Rewards (Long)

When both sides have exhausted themselves in this conflict you will be rewarded based



ends, if the Grineer only succeeded in conquering 6 missions, they will still lose due to Corpus still holding 7 missions.

Tier One Rewards

Complete 5 missions, regardless of the victor.

- IF you supported [Corpus](#) (more missions on their side than against) an elegant Corpus-branded event badge to show off your support for the enigmatic [Corpus](#).
- IF you supported [Grineer](#) (more missions on their side than against) a proud Grineer-branded event badge to show off your support of the mighty [Grineer](#).

Tier Two Rewards Complete 25 missions of any side, with the reward determined by the victor.

- IF the [Corpus](#) win: A deadly Vandal edition of the [PROVA](#). Stun your friends in style. This weapon is super-charged and comes with a weapon slot!
- IF the [Grineer](#) win: A Wraith edition [MACHETE](#) starving for blood. This weapon is super-charged and comes with a weapon slot!

Tier Three Rewards

Complete 100 missions, with the reward determined by two factors: the victorious side *AND* if you supported them (you did more missions for them, than against them).

- IF the [Corpus](#) win:
 - And you supported them: The ferocious [DETRON](#) hand-cannon. The Detron will be super-charged along with a new weapon slot!
 - You did not support them: A [DETRON](#) blueprint, reverse-engineered by the Lotus.
- IF the [Grineer](#) win:
 - And you supported them: The semi-automatic [BRAKK](#) hand-cannon. It comes super-charged and with a weapon slot included!



CLANS LEADERBOARD / TROPHIES




Leaderboard position is based on the sum total of which faction your [Clan](#) is supporting.

- The top three [Clans](#) in each tier will receive a Faction-specific trophy in Gold, Silver and Bronze form based on their position on the leaderboards for which faction they support.
- Your [clan's](#) score requires a commitment: each member's faction rating will erode the clan's opposing faction's rating. If one member does 100 [Corpus](#) missions and another does 100 [Grineer](#) missions, they will cancel each other out and your standing will be zero with both. Coordinate.....





Dialogues During Missions

When Supporting Grineer (Missions)

General Sargas Ruk's Speeches




- *"Rraahudd Tenno! Now we fight together! Now we crush the greedy milk from their skulls. The Corpus will pay for their crimes with their useless lives."*  ([download](#), [history](#))
- *"You shoot well. You cut well. You serve me well, Tenno."*  ([download](#), [history](#))
- *"Tenno, of course you side with us. Of course the Grineer are your best option. We share your joy in Corpus death."*  ([download](#), [history](#))

Alad V's Taunts

- *"So, the betrayers are fighting for the dogs now? Why am I not surprised? The sooner my [Zanuka Project](#) is completed, the better. The system must be ridden of your hypocrisy."*  ([download](#), [history](#))
- *"What's that test tube dog giving you to fight for him? Whatever it is, I'll double it!"*  ([download](#), [history](#))
- *"Why, Tenno, what an intriguing Warframe you have. I look forward to adding it to my inventory."*  ([download](#), [history](#))
- *"Do you really think you're saving your comrades by supporting the dogs? What do you think happens if you allow Sargas to win? Do you think you'll be safe when you're all his slaves?"*  ([download](#), [history](#))







Lotus' Intro






- *"Make sure the Grineer win this battle, leave no Corpus functioning."*  ([download](#), [history](#))
- *"You have chosen to support the Grineer in this fight. Eliminate all Corpus."*  ([download](#), [history](#))
- *"You are fighting alongside the Grineer in this mission. Destroy all Corpus."*  ([download](#), [history](#))

When Supporting Corpus (Missions)


Alad V's Speeches

- *"Tenno, you know, we may not always see eye to eye... well, you don't have eyes, but I'm pleased to see we've found common ground in our fight with these Grineer dogs."*  ([download](#), [history](#))
- *"Hmm, yes, you've made the smart choice, Tenno. When the dogs fall, there will be profit for all of us."*  ([download](#), [history](#))
- *"You and I are not so different, Tenno. We both know those dogs need to be put down, yes... I sense we are at the beginning of a beautiful new partnership."*  ([download](#), [history](#))
- *"Tenno, this was the only rational choice. And please don't worry about your friends. I have grand plans for them."*  ([download](#), [history](#))
- *"So, we agree. The Grineer are too powerful, too arrogant. They must be put in their place. I'm glad you won't let our... differences get in the way of our... common interests... yes."*  ([download](#), [history](#))
- *"Nobody wants to be a slave. You understand that. These dogs aren't our masters. We won't follow their orders any longer!"*  ([download](#), [history](#))



General Sargas Ruk's Taunts

- *"Raaahudd Tenno! So willing to sacrifice your own. So willing to help these greedy worms. So willing to die for worthless cause."*  ([download](#), [history](#))
- *"Aattenthoun Tenno: It's not too late to change sides. Not too late to reject the Corpus lies. Not too late to save your kind."*  ([download](#), [history](#))
- *"Tenno, Alad will betray you. Alad will defile your kind. Alad will bleed from his selfish eyes as I crush him with your metal corpse."*  ([download](#), [history](#))

Lotus' Intro

- *"You are fighting with the Corpus in this battle. No Grineer can be left alive."*  ([download](#), [history](#))



- *"The situation forces you to help the Corpus in this mission. Kill all Grineer."*  [\(download, history\)](#)
- *"Your sense of duty compels you to help the Corpus today. Destroy all Grineer forces."*  [\(download, history\)](#)

Codex Entries

Gradivus Dilema:

Tenno,

We have a situation developing. Alad V and his Corpus troops were on the verge of capturing a long lost group of Tenno still locked in cryo stasis. Things escalated quickly when Sargus Ruk of the Grineer discovered the plan and demanded the frames for himself. Alad V refused and so Ruk ordered his territory confiscated. Fighting broke out a short time ago. At this point either side can win and only we could tip the balance.

Tenno, I can not in good conscience tell you who to support in this conflict. If you choose to support Sargus Ruk, you can save the sleeping Tenno but the Grineer will grow even stronger. Fight for the Corpus and weaken Grineer supremacy but our comrades fall to the mercy of Alad V.

—Choose Wisely, Lotus (<https://warframe.com/news/gradivus-dilemma>)

Gradivus Decided:

Tenno,

I have intercepted a message from the Corpus board to Alad V. They have grown tired of bankrolling Alad V's war effort and have withdrawn their funding. This has left Alad with no other option than retreat. Sargas Ruk is already readying his victory speech. This battle is over.

You have all done well. Those of you who supported the Grineer have given me the time I needed to locate our sleeping comrades. A recovery team is already travelling to retrieve their cryopods. Those that supported The Corpus have slowed Grineer aggression. Though the Grineer ultimately emerged victorious, they did so at great cost.



The time for partnerships with these warlords has ended. We are no longer forced to support them in their petty conflicts. We must return to our stated goal of bringing balance to the solar system.

–The Lotus (<https://forums.warframe.com/index.php?/topic/126068-the-gravidus-dilemma-has-ended> –tenno/)

Dialogue on the forums

Sargas Ruk and Alad V have created accounts on the Warframe forums. They only seem to insult each other and get their threads locked but they are indeed account controlled by the developers that may reveal parts of the lore.

A Chance To Make it Right: [Thread \(https://forums.warframe.com/index.php?/topic/123924-a-chance-to-make-it-right/\)](https://forums.warframe.com/index.php?/topic/123924-a-chance-to-make-it-right/) ([Archived \(https://web.archive.org/web/20220415030648/https://forums.warframe.com/topic/123924-a-chance-to-make-it-right/\)](https://web.archive.org/web/20220415030648/https://forums.warframe.com/topic/123924-a-chance-to-make-it-right/))

Alad V: Tenno, I see it is difficult to persuade you. You are smart, I know this, help me take back Quirinus from the oppressive Grineer, for there is no telling what horrors they've done to the innocent!

Alad V The Coward & Grineer Dominance: [Thread \(https://forums.warframe.com/index.php?/topic/122831-alad-v-the-coward-grineer-dominance\)](https://forums.warframe.com/index.php?/topic/122831-alad-v-the-coward-grineer-dominance) ([Archived \(https://web.archive.org/web/20220415030842/https://forums.warframe.com/topic/122831-alad-v-the-coward-grineer-dominance/\)](https://web.archive.org/web/20220415030842/https://forums.warframe.com/topic/122831-alad-v-the-coward-grineer-dominance/))

Sargas Ruk: So you Tenno want an Update? Well Alad V is late to negotiate but I assure you, when he shows himself, we will strike. Stand by. Prepare the troops. I suspect we will battle and slay Corpus late into the evening! Soon we will unleash!

Alad V: Sargas, your helmet will fetch a fair price although I fear it is riddled with fleas. My pet is also hungry for a new toy, and your Rollers are a perfect choice. Be wise with your words, Ruk.

Sargas Ruk: HA!HA!HA! My Rollers can take out not only your 'pet', but your pathetic MOA army. We are bred for victory, while you exist to be defeated and crushed by the Grineer!

Alad V: I will display Trophies made from melted Rollers when we're done with you. Your army is barely worth my time, it will cost more to kill you than you're worth.

Sargas Ruk: Oh Alad, I couldn't hear you over the thousands of MOAs that just met their doom by brute Grineer Force. Crushed. Scrapped. Cutting costs by manufacturing with paper? HA!

Alad V: I could use some scrap metal for the floors of my Gas City, at least it would come cheap. You're stumbling on this



Sargas Ruk: The cowardly man is the one who buys his armies, not breeds them. I've crushed more skulls with my bare hands than Credits in your bank, and your skull is next.

Alad V: You under estimate my Credits in the bank then. As you know, my Gas City is growing bigger than your little planets of sand. I will obtain the Tenno cryopods and you will not stop me. Any attempt will end in your little army begging for my mercy. I'm surprised you can communicate beyond Grunting honestly.

Sargas Ruk: HA! You should be surprised I can do anything but LAUGH at your weakness. Grineer dominance will thrive, all will be subject to the rule of force, pain, and bow to the Grineer! No amount of Credits in the world can save you from a Grineer Soldier!

Alad V: Grunt and foam at the mouth all you want, this will end with you taking a dirt nap like the dog you are.

Sargas Ruk: THIS MEANS WAR, ALAD! Good luck talking without a lower jaw!

Notes

- Players can be benefited with protection by the sided faction they preferred against [Stalker](#) attacks, which happen much more often during this event.
- Preferred enemies in these missions will have a tendency to spawn erratically in large groups, as if taking your allies to a crowd vs. crowd a major factor in the rest of the event.
- Since Grineer currently have a sizable lead on the Corpus (as of 10/25/13), it is expected that people were more likely to join the already winning Grineer rather than the currently losing Corpus in order to get the best reward.
- Spear, Martialis, Augustus and Tharsis no longer count as of [Hotfix 10.5.6](#) (2013-10-29) as a result of outside manipulation of the event results. After the battles on the mentioned nodes didn't progress in any way, DE suspected a bug/glitch in the event and investigated. They discovered the 'bug' was in fact caused by manipulation from a player, and removed the nodes from the results. It is currently unknown if the player(s) responsible for the 'hacking' have been found/banned. It is interesting to note that of the four nodes, three had been decided as Corpus victories.

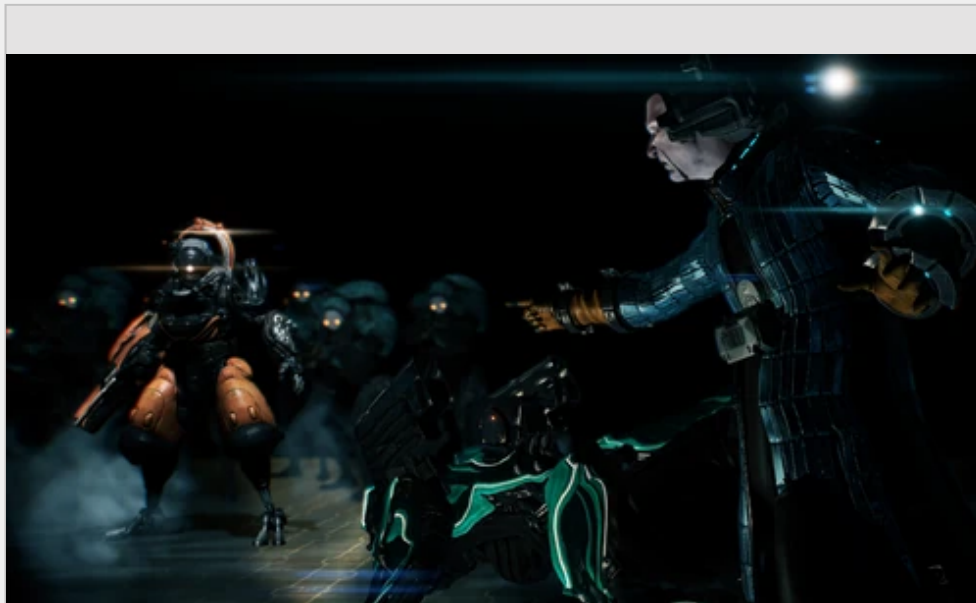
Trivia

- The event is named after the first mission affected, Gradivus, the mission separating [Earth](#) and [Mars](#).
- Previously, there was a bug (most noticeably from siding with the Corpus on Ultor and receiving the Vauban Helmet blueprint) where the thumbnail icon for the reward would not be shown, instead showing a placeholder 512x512 icon. This has



- It used to be possible to receive battle pay from both sides as long as you have the minimum 5/5 complete for each (e.g. do 10 missions for the Corpus then 5 missions for the Grineer, thereby gaining both rewards). This has since been patched.
- Strangely, if sided with the Grineer, players can still hear them taunting out "[Tenno](#)" in battle despite that the Grineer are fighting against the Corpus.
- Out of all the Invasion missions, Spear took the longest to resolve.
- The battles that took place on Infested missions completely removed them from that mission, replaced by the winning faction that fought there. This made Mars the first Grineer/Corpus-controlled planet. This may change in the future however.
- War was the only area in Mars that was not included to the Dilemma, though this might have been necessary, as [Sgt. Nef Anyo](#) is located in this mission and rewards [Mag](#) components.
- On October 28th, Martialis was chosen again for invasion, and full [Research](#) of the Ignis or Flux Rifle was available. Choosing the winning side of the battle meant completely unlocking them for your clan (if you were in one).
- Resource drops in contested areas were inexplicably changed to the [Void's](#) drop table ([Alloy Plates](#), [Gallium](#), [Rubedo](#) and [Control Modules](#)).
- Throughout the event is only when General Sargas Ruk is seen on mission start-ups without his power cores attached on his armor.

Media



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Event Leaderboards

Source (<https://forums.warframe.com/index.php?/topic/126272-gradivus-dilemma-results/>) for leaderboards.

See Also

- Zanuka Project
- Official Event FAQ (<https://forums.warframe.com/index.php?/topic/126068-the-gravidus-dilemma-has-ended-tenno/>)

References

- <https://forums.warframe.com/index.php?/topic/123293-the-gravidus-dilemma-rewards-question/#entry1456013>

| Events | | [Collapse] |
|--------------------------|--|------------|
| Exclusive | Reoccurring | |
| Update 36.0 (2024-06-18) | Belly of the Beast | |
| Update 35.0 (2023-12-13) | Gargoyle's Cry | |
| Update 34.0 (2023-10-18) | — | |
| Update 33.0 (2023-04-26) | — | |
| Update 32.0 (2022-09-07) | — | |
| Update 31.0 (2021-12-15) | Zariman ARG | |
| Update 30.0 (2021-04-13) | — | |
| Update 29.0 (2020-08-25) | Nights of Naberus • Orphix Venom • Star Days | |
| Update 28.0 (2020-06-11) | — | |
| Update 27.0 (2019-12-11) | — | |

| | |
|---------------------------------|---|
| Update 26.0 (2019-10-31) | — |
| Update 25.0 (2019-05-22) | Hostile Mergers |
| Update 24.0 (2018-11-08) | Solaris United ARG • Buried Debts |
| Update 23.0 (2018-06-15) | The Pyrus Project |
| Update 22.0 (2017-10-12) | Plague Star |
| Update 21.0 (2017-06-29) | — |
| Update 20.0 (2017-03-24) | Ambulas Reborn |
| Update 19.0 (2016-11-11) | Infested Summer • Corpus Bust • The Index Preview • The Pacifism Defect |
| Update 18.0 (2015-12-03) | Shadow Debt • Rathuum • Proxy Retribution |
| Update 17.0 (2015-07-31) | Infested Nightmares • Proxy Rebellion |
| Update 16.0 (2015-03-19) | False Profit • Tubemen of Regor |
| Update 15.0 (2014-10-24) | Halloween • Mutalist Incursions • Eyes of Blight |
| Update 14.0 (2014-07-18) | Avalanche Offensive • Cryotic Front • Back To School • Gate Crash |
| Update 13.0 (2014-04-09) | Specters of Liberty • Suspicious Shipments • Breeding Grounds |
| Update 12.0 (2014-02-05) | Ties That Bind • Tethra's Doom |
| Update 11.0 (2013-11-20) | The Hunt for Alad V • A Favor For Darvo • The Cicero Crisis • Oxium Espionage |
| Update 10.0 (2013-09-13) | The Gravidus Dilemma |
| Update 9.0 (2013-07-13) | Sling-Stone • Arid Fear • Survival Weekend |



Update 8.0 (2013-05-23)

Artifact Defense • Informant

Update 7.0 (2013-03-18)

Fusion MOA

Gift from the Lotus • Tactical Alert • Operational Supply • Event Emblems

Categories

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https://warframe.fandom.com/wiki/The_Gradivus_Dilemma

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