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Archon Stretch



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Archon Stretch is an [Archon mod](#) for [Warframes](#) that increases [Ability Range](#) and briefly grants [Energy](#) Regeneration when an ability deals [Electricity](#) damage.

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Stats

Rank	Ability Range	Capacity Cost

Archon Stretch

Full Icon



Tradeable

Cannot be obtained from transmutation



WARFRAME Wiki



1	+8.2%	7
2	+12.3%	8
3	+16.4%	9
4	+20.5%	10
5	+24.5%	11
6	+28.6%	12
7	+32.7%	13
8	+36.8%	14
9	+40.9%	15
10	+45%	16

Acquisition

Archon Stretch is available from [Chipper](#) of [Kahl's Garrison](#) for 40  [Stock](#), requiring players to be at **Rank 3 - Fort** to purchase.

Notes

- **Abilities** that deal  [Electricity damage](#) will trigger a special effect.
 - Effect grants a buff to restore +2 Energy/sec for 5 seconds, for 10 energy total.
 - Does not scale with mod rank. The mod can optionally be left unranked to save capacity.
 - Does not stack or refresh; only 1 buff can be active at any time.
 - Does **not** restore energy if a [Channeled Ability](#) is currently active.
 - Following Warframes inflict  [Electricity](#) damage.
 -  [Chroma's](#)  [Spectral Scream](#) and  [Elemental Ward](#), which can be transferred via [Helminth](#).
 -  [Citrine's](#)  [Prismatic Gem](#).
 -  [Dante's](#)  [Final Verse](#) Wordwarden modded with  [Electricity](#).

Max Rank Description	
+45% Ability Range Abilities that deal  Electricity Damage restore +2 Energy/s over 5s.	
General Information	
Type	Warframe
Polarity	 Naramon
Rarity	Legendary
Class	Archon
Incompatible Mods	 Stretch  Flawed Stretch
Max Rank	10
Endo Required To Max	40,920
Credits Required To Max	1,976,436
Base Capacity Cost	6
Trading Tax	 1,000,000
Introduced	Hotfix 32.0.2 (2022-09-08)
Vendor Sources	
Vendors Kahl's Garrison (Rank 3: Fort)  40 for x1	
Official Drop Tables	
https://www.warframe.com/droptables	



-  [Inaros's](#)  [Sandstorm](#) with  [Elemental Sandstorm](#) modded with  [Electricity](#) on a melee weapon.
-  [Khora's](#)  [Venari](#) modded with  [Electricity](#).
-  [Mirage's](#)  [Sleight of Hand](#) with  [Explosive Legerdemain](#).
-  [Revenant's](#)  [Mesmer Skin](#) and  [Reave](#), which can be transferred via [Helminth](#), will trigger when reflecting and transferring [Electricity](#) damage to enemies.
- [Trinity's](#) [Link](#) will trigger when an incoming [Electricity](#) damage is redirected to linked enemies.
- [Vauban's](#) [Tesla Nervos](#), which can be transferred via [Helminth](#).
- [Volt's](#) [Speed](#) with [Shocking Speed](#), [Discharge](#) and [Shock](#), which can be transferred via [Helminth](#). [Electric Shield](#) will activate the buff if it was picked up and ran into an enemy or an enemy passed through a shocked shield.
- [Voruna's](#) [Fangs of Raksh](#) when an [Electricity](#) proc is inflicted. After buff ends, may apply a second time if the target has died and spread the proc to a currently living enemy.
- [Wisp's](#) [Reservoirs](#) Shock Mote.
 - Allies carrying Shock Mote can activate the buff.
- [Wukong's](#) [Celestial Twin](#) when equipped with [Primal Fury](#) modded for [Electricity](#).
- [Zephyr's](#) [Tornado](#) will adopt weapon elements when damaged.
- [Diriga's](#) [Arc Coil](#) can activate the buff.
- [Hound's](#) [Synergized Prospectus](#) and [Null Audit](#) using a Shock [Eximus](#) ability will activate the buff.
- [Retribution](#) can trigger the buff due to being a Warframe mod.
- Although [Lavos](#) can proc [Electricity](#), he does not benefit from energy regeneration.
- [Exalted Weapons](#) also benefit when modded for [Electricity](#) directly or via Warframe. For example, [Chromatic Blade](#) works but [Whipclaw](#) does not work

Trivia

- Archon Stretch is currently the only Archon mod whose standard counterpart doesn't have a legendary variant (Primed or Umbra version). And similar to [Archon Intensify](#), it takes its maxed stat from its standard counterpart rather than its legendary variant.



See also

- [Stretch](#), the normal version of this mod with much lower capacity cost.

Patch History

Hotfix 32.0.9 (2022-10-05)

- Fixed Atlas' Landslide ability triggering Archon Mod effects.

Hotfix 32.0.5 (2022-09-15)

- Fixed using Archon Stretch with Volt's Discharge causing FPS to plummet for Host.
- (Undocumented) Buff can no longer refresh.

Hotfix 32.0.1 (2022-09-07)

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	Adaptation • Antitoxin • Armored Agility • Augur Accord • Aviator • Battering Maneuver • Catalyzing Shields • Diamond Skin • Fast Deflection • Flame Repellent • Gladiator Aegis • Gladiator Finesse • Gladiator Resolve • Health Conversion • Ice Spring • Insulation • Lightning Rod		
	Narrow Minded • Overextended • Quick Thinking • Rapid Resilience • Redirection (Primed) • Reflection • Reflex Guard • Retribution • Rolling Guard • Shock Absorbers • Steel Fiber • Sure Footed (Primed) • Undying Will • Vigilante Vigor • Vigor (Primed) • Vitality (Archon) • Warm Coat		
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Naramon (Utility)			



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