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Primed Firestorm

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Primed Firestorm is the [Primed](#) version of [Firestorm](#), a rifle mod that increases the blast radius of weapons with radial attacks.

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Stats

Rank	Effect	Cost
0	4%	6
1	8%	7
2	12%	8

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4	20%	10
5	24%	11
6	28%	12
7	32%	13
8	36%	14
9	40%	15
10	44%	16

[Update Infobox Data](#)[Max Rank Description](#)

Improves the Blast Radius of weapons with Radial Attacks.
+44% Blast Radius

[General Information](#)[Type](#)

Rifle

[Polarity](#)

✓ Madurai

[Rarity](#)

Legendary

[Incompatible Mods](#)

Firestorm

[Max Rank](#)

10

[Endo Required To Max](#)

40,920

[Credits Required To Max](#)

1,976,436

[Base Capacity Cost](#)

6

[Trading Tax](#)

1,000,000

[Introduced](#)

Hotfix 29.5.6 (2020-12-01)

[Vendor Sources](#)[Baro Ki'Teer](#)[Baro Ki'Teer](#)

350 + 175,000

PC Only Dates	Console Only Dates	All Platforms
2020-12-04		2022-12-02
2021-06-04	2021-01-15	2023-05-19
2022-01-14	2021-07-16	2023-11-17
	2022-02-25	2024-06-28

[Official Drop Tables](#)<https://www.warframe.com/droppables>

Acquisition

- This mod can be purchased [unranked](#) from the Void Trader [Baro Ki'Teer](#) for 175,000 and 350. Note however that Baro Ki'Teer's stock changes with each appearance, and may not have this item available at every time.

Notes

- While it can be installed on any rifle weapon, Primed Firestorm only has noticeable effects on the following explosive weapons:

- Any bow or crossbow with the Thunderbolt mod
- Acceltra
- Aeolak (Alternate Fire)
- Balsmu (Primary Fire)
- Battocer
- Alternox (Alternate Fire)
- Ambassador (Charge Mode)



- (Alternate Fire)
- [Evensong](#)
 - [Ferrox](#) ([Tenet](#))
 - [Gaze \(Primary\)](#)
 - [Glaxion Vandal](#)
 - [Gorgon](#) ([Prisma](#) [Wraith](#))
(Incarnon mode)
 - [Ignis](#) ([Wraith](#))
 - [Javlok](#)
 - [Kuva Bramma](#)
 - [Kuva Chakkhurr](#)
 - [Latron](#) ([Prime](#)) (Incarnon mode)
 - [Lenz](#) ([Prisma](#))
 - [Mutalist Cernos](#)
 - [Mutalist Quanta](#) (Alternate Fire)
 - [Ogris](#) ([Kuva](#))
 - [Opticor](#) ([Vandal](#))
 - [Panthera Prime](#) (Primary Fire)
- Has no effect on [Komorex](#), [Shedu](#), and [Trumna](#) (Primary Fire) despite their listed radial stat.
 - An increase of 44% in blast radius adds up to a $(100\% + 44\%)^2 - 100\%$
= **107.36%** increase in the total blast area and a $(100\% + 44\%)^3 - 100\%$
= **198.5984%** increase in total blast volume.
 - Due to the range increase, this mod lessens the damage falloff from the epicenter of the explosion.
 - This mod increases the range of [self-stagger](#).

Patch History

[Update 32.0](#) (2022-09-07)

Mod Rebalancing and Changes

Finally, we've changed the effects on a few specific mods that increase explosive radius.



The mods **Primed Firestorm** and **Primed Fulmination** both offered a 66% increase in explosive radius, which is being reduced to 44%, matching the increase offered by

See Also

- [Firestorm](#), the normal variant.
- [Primed Fulmination](#), the pistol counterpart.

Void Trader			Edit	[Collapse]		
			Equipment	Cosmetics	Mods	Other
Weapons	Prisma	Prisma Angstrum	•	Prisma Dual Cleavers	•	
		Prisma Gorgon	•	Prisma Grakata	•	Prisma Grinlok
		Prisma Lenz	•	Prisma Machete	•	Prisma Obex
		Prisma Ohma	•	Prisma Skana	•	Prisma Tetra
		Prisma Twin Gremlins	•	Prisma Dual Decurions	•	
		Prisma Veritux				
Vandal	Wraith	Glaxion Vandal	•	Opticor Vandal	•	Prova Vandal
		Quanta Vandal			Supra Vandal	
		Halikar Wraith	•	Ignis Wraith	•	Machete Wraith
		Viper Wraith		Vulkar Wraith		
		Mara Detron				
Mara	Regular	Vastilok			Vericres	Zylok
		Gotva Prime				
		Prisma Shade				
Sentinels	Prisma					

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Languages



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