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# Archon

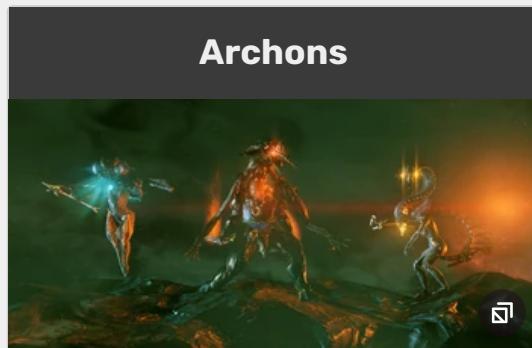
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SENTIENT

*Let me explain what you are up against, 'friend'. You see the Archons were made by my son, Erra. Hybrid abominations of the Old War... raised from the blighted battlefields where Sentient and Warframe fell.*

—Hunhow

**Archons**, also known as **Sentient Beasts**, are [Sentient](#) creations of [Erra](#) hybridized with [Warframes](#), each with special powers including the ability to raise dead Sentients. Their Sentient cores take the form of [shards](#) embedded in their necks. They serve as [Narmer's bosses](#) during [The New War](#) and [Archon Hunts](#).



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## Lore & History

### Tau System

Originally created on [Tau](#), the Sentient Beasts were modeled after animals of old [Earth](#): Boreal the Owl, Amar the Wolf, Nira the Snake, and Pazuul the Ram. With the Ram acting as the de facto leader, the Beasts served as peacekeepers as the Sentients terraformed the system.

### The New War

After fighting and dying during [The Old War](#), they were resurrected by [Erra](#), grafting their heads onto fallen Warframes and later serving as [Narmer](#)'s Archons. The Beasts, however, deemed this act shameful, blaming both the [Tenno](#) and the Sentients and grew vengeful against both parties.

Boreal, Amar, and Nira were subsequently killed by the [Drifter/Operator](#), with the help of [Hunhow](#) and the [Stalker](#), in hopes to use their shards to revive the [Lotus](#).

### Archon Hunt

After Erra sacrifices himself to aid the Tenno following his defection from Narmer, [Pazuul](#) grafts itself onto Erra's corpse. The Ram, acting as a parasite that keeps Erra's consciousness suppressed, becomes the new leader of Narmer and revives the other Archons.

## Known Archons

- **Archon Boreal:** A  [Loki Prime](#) fused with the head of an owl and armed with the  [Korumm](#).
- **Archon Amar:** A  [Rhino Prime](#) fused with the head of a wolf and armed with the  [Nepheri](#).
- **Archon Nira:** A  [Mag Prime](#) fused with a serpentine body and head, and armed with the  [Verdilac](#).



- **Pazuul:** Following the end of The New War which resulted in the death of Erra, Narmer reanimated his corpse with a demonic ram head, who now serves as the leader of Narmer.

## Damage Resistance

Archons fought during [Archon Hunts](#) possess DR that scales depending on your weapon's DPS.<sup>[1]</sup> There are three layers of damage reduction. The first layer is a flat 20% damage reduction that is applied before the other damage reduction stages are applied. The second layer is a static damage reduction (unchanging over time) that scales each damage instance, and is determined based on the following weapon characteristics:

$$\text{Theoretical Damage Per Trigger} = (\text{Theoretical Damage}) \cdot (\text{Modded multishot})$$

$$DR = \frac{1}{1 + \frac{\text{Theoretical Damage Per Trigger}}{460000}}$$

"Theoretical Damage" is the damage instance that would be seen in-game if there were no layer 2 or layer 3 damage reductions. This value includes the layer 1 flat damage reduction, it includes criticals, and it is calculated per damage instance. This stage will effectively limit damage per trigger pull to 460,000.

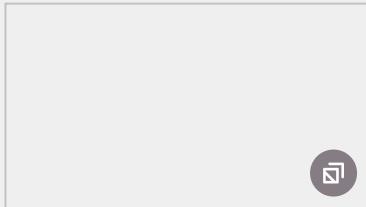
The third layer is a dynamic damage reduction (changes over time) that is calculated per game tick. This stage will only activate if the Archon's health is reduced by more than approximately 495,000 within a window of 0.6 seconds. After this damage trigger has been reached, on the next game tick a changing damage reduction is applied that will respond to how much damage is dealt over time.

## Trivia

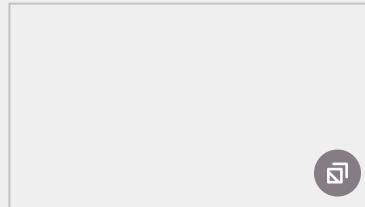
- Archons are similar to the [Corpus](#) made [Amalgams](#), in that they are both hybrids created with Sentient tech.

## Gallery

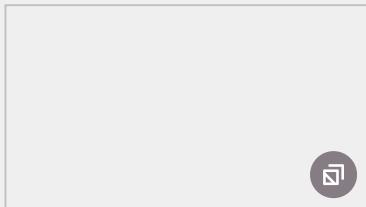




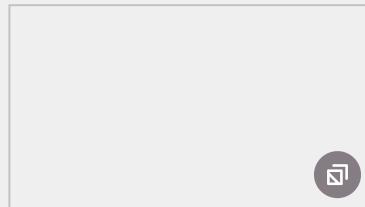
Archon Boreal



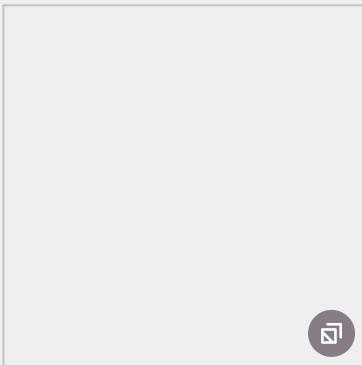
Archon Amar



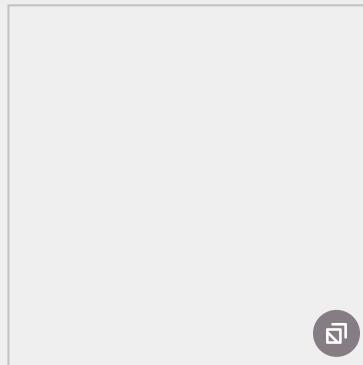
Archon Nira



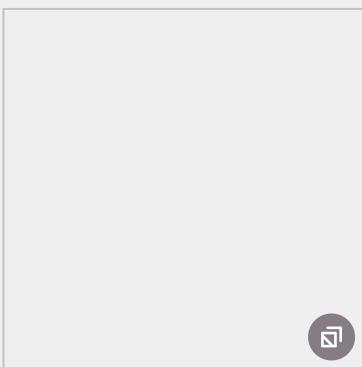
Archon Pazuul



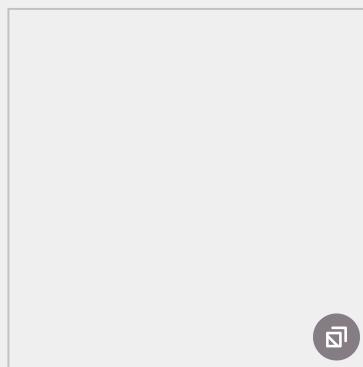
Korumm - Boreal's trident



Nepheri - Amar's dual daggers



Verdilac - Nira's whip

Archon Shard - Energized shards  
that can be used to resurrect  
dead Sentients

## References

- Arlithas (2022, September 14). *How Damage Attenuation Works, Pt. 2 - Archons* ([https://www.reddit.com/r/Warframe/comments/xdtnej/how\\_damage\\_attenuation\\_works\\_pt\\_2\\_archons/](https://www.reddit.com/r/Warframe/comments/xdtnej/how_damage_attenuation_works_pt_2_archons/)). Reddit. Archived ([https://web.archive.org/web/https://www.reddit.com/r/Warframe/comments/xdtnej/how\\_damage\\_attenuation\\_works\\_pt\\_2\\_archons/](https://web.archive.org/web/https://www.reddit.com/r/Warframe/comments/xdtnej/how_damage_attenuation_works_pt_2_archons/)) from the original on 2022-09-14.

Bosses and Mini-Bosses		[Collapse]
<b>Grineer</b>	<b>Planet</b>	Captain Vor (Mercury/Ceres) • Councilor Vay Hek (Earth) • General Sargas Ruk (Saturn) • Kela De Thaym (Sedna) • Lieutenant Lech Kril (Mars/Ceres) • Tyl Regor (Uranus)
	<b>Mission</b>	Kuva Liches • The Grustrag Three (Assassin) • Ven'kra Tel and Sprag (Orokin Sabotage)
	<b>Quest</b>	Elder Queen (The War Within)
	<b>Event</b>	Balor Eomorian (Eomorian Fleet)

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	<b>Planet</b>	Alad V and Zanuka (Jupiter) • Ambulas (Pluto) • Jackal (Venus) • Hyena Pack (Neptune) • Raptors (Europa) • The Sergeant (Phobos)
<b>Corpus</b>	<b>Mission</b>	Exploiter Orb (Orb Vallis) • Lynx (Orokin Sabotage) • Profit-Taker Orb (Orb Vallis) • Zanuka Hunter (Assassin)
	<b>Quest</b>	Protea Specter (The Deadlock Protocol)
	<b>Event</b>	Razorback (Razorback Armada)
	<b>Planet</b>	Jordas Golem (Eris) • Juggernaut Behemoth (Eris) • Mutualist Alad V (Eris) • Lephantis (Deimos) • Zealoid Prelate (Deimos)
<b>Infested</b>	<b>Mission</b>	Juggernaut (Infested Ship)
	<b>Quest</b>	Infested Mesa (Patient Zero)
	<b>Event</b>	Phorid (Phorid Manifestation) • Hemocyte (Plains of Eidolon - Operation: Plague Star)
<b>Orokin</b>	<b>Mission</b>	Corrupted Jackal (The Circuit Assassination) • Corrupted Vor (Tier 4 Void / The Circuit Exterminate) • Nihil (Nightwave/Series 3)
	<b>Quest</b>	Necromech (Heart of Deimos)
<b>Sentient</b>	<b>Planet</b>	Ropalolyst (Jupiter)
	<b>Mission</b>	Eidolon Teralyst • Gantulyst • Hydrolyst (Plains of Eidolon)
	<b>Quest</b>	Suda-Hunhow (Octavia's Anthem) • Typholyst (The New War)
	<b>Event</b>	Condrix (Earth - Operation: Scarlet Spear)
<b>Stalker</b>	<b>Mission</b>	Acolytes (The Steel Path) • Stalker / Shadow Stalker / Protector Stalker (Assassin)
<b>Wild</b>	<b>Mission</b>	Wolf of Saturn Six (Assassin) • Void Angel (Zariman Ten Zero)
	<b>Duviri</b>	Dax Equitem • Kullervo • Orowyrm
<b>Narmer</b>	<b>Mission</b>	Archon Amar • Archon Boreal • Archon Nira (Archon Hunt)
	<b>Quest</b>	Ballas (The New War)
<b>The Murmur</b>	<b>Planet</b>	The Fragmented (Suzerain • Anchorite • Zelator • One)
	<b>Mission</b>	Scathing Whisper • Mocking Whisper

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