

OVERFRAME


Top Builds

Tier List

Player Sync

New Build

ITEMWARFRAMETITANIA PRIME



Titania Prime End Game Build(Deep Archimedia/Steel Path/Index)

by Altaïr — last updated 2 months ago

2

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Tempting and terrifying, this is Titania in her ultimate form.

5 VOTES

1 COMMENT

ITEM RANK30

60 / 60

OROKIN REACTOR

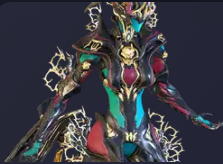
APPLY CONDITIONALS

ENERGY265

HEALTH465

SHIELD370

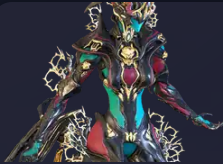
OTHER TITANIA PRIME BUILDS



Queen of the Fairies

Titania Prime guide by THeMooN85


2 FORMA LONG GUIDE



Beguiling Butterfly Titania | DPS/General Use

Titania Prime guide by ninjase


1 FORMA LONG GUIDE



Hardcore Endgame Titania | Crit Chance Pixie | The Index | Steel Path | Arbitrations

Titania Prime guide by apocryphate

4 FORMA SHORT GUIDE



Solo Everything - Ultimate Razorwing build

https://overframe.gg/build/658949/titania-prime/titania-prime-end-game-builddeep-archimedia-steel-path-index/

1/5

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RANGE

STRENGTH

ARMOR

DAMAGE REDUCTION

EFFECTIVE HIT POINTS

100%

100%

135

31%

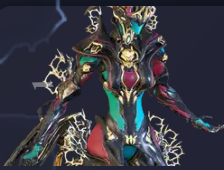
1,168

zeemgeem

5 FORMA

LONG GUIDE

BUILDS BY ALTAÏR




Titania Prime End Game Build(Deep Archimedia/Steel Path/Index)

Titania Prime guide by Altaïr

2 FORMA

LONG GUIDE



Crit/Toxin for Archon Contingency

Dex Pixia Prime guide by Altaïr

4 FORMA

SHORT GUIDE

GUIDE

1 COMMENT

TITANIA PRIME BUILDS

BUILDS BY ALTAÏR

Titania Prime End Game Build(Deep Archimedia/Steel Path/Index)

The best possible build with everything in mind.

Edit: Changed the build around Emerald shards.

Ability Strength: Affects your pixia's damage directly. Need at least 200 for pillage. With this build you will have %304 for your Razorwing. Note that if you check the total damage of your pistols in Arsenal while using [\[Precision Intensify\]](#), it will not calculate the %90 bonus. However it's still there and contributes to the damage. (Tested)

Ability Range: Literally useless except [Thermal Sunder](#) builds to nuke low levels. Which then you need to swap [Precision Intensify](#) with [Umbral Intensify](#) and build around more range.

Ability Duration: More the better. It makes your 4th use less energy per second. Duration is more import than Efficiency so your other skills will last longer. Also [Pillage](#) range scales from duration.

Ability Efficiency: [\[Boreal's Hatred\]](#) over [\[Streamline\]](#), cuz %15 difference doesn't hurt in exchange you get 0.4s extra shield gate duration when you replenish your shields via Pillage.

I use [Primed Flow](#), it's not necessary but heavily recommended. [Flow](#) is also okay and uses one less forma, but it's good to have if you have it maxed already since we will also use a yellow Archon shard to start with high energy pool.

Other helminth options are: [Dispensary](#), which is good for Free Roams and Index. Personally I use it with [Equilibrium](#) instead of [Razorwing Blitz](#) inside the Index and cast it every time when it's depleted. BE CAREFUL, USING DISPENSARY INSIDE THE INDEX STOPS ALL ENERGY DISPENSERS TO SPAWN ENERGY, FOR ALL PLAYERS. But, as long as you got some energy from the ground dispensers at first, you dont need to worry. Still, be careful and don't run out of energy completely. If you don't

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[Dex Pixia] build: We will go with Toxin so we can apply Corrosive with [Archon Continuity](#) :
<https://overframe.gg/build/664302/>

Arcanes: [Arcane Avenger](#) is needed for crit pixia build. Your pixies can also proc [Arcane Precision](#)

Archon Shards:

2 Emerald shards to higher the Corrosive cap, doesn't need to be Tauforged since the cap is 14 to fully strip. However Tauforged (6 extra stack) helps with enemies that naturally only takes 4 status stacks. If you're thinking it will massively help with necramechs etc unfortunately, it wont. Their numbers are so absurd that 4 stacks vs 10 is not THAT noticeable. But DE said they will change this in the future, Which will make the Tauforged really worth when it happens.

1 Crimson shard is needed to 2 cast to fully strip. And more strength is just a bonus.

I'd recommend 1 Tauforged Amber shard for starting energy, since we will not be using [Preparation](#) or [Zenurik](#) And 1 more Tauforged for energy orb effectiveness. This will help us for times that you need to spam [Pillage](#) in emergencies.

Companion: <https://overframe.gg/build/355010/>

Focus School: Be sure to way bound Unairu and always use Madurai. The first skill [void strike](#) is the only thing you can get more ammo efficiency, aside from [Arcane Pistoleer](#) but other arcanes are hard to pass on.



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