



Top Builds

Tier List

Player Sync

New Build

Queen of the Fairies

Hello there,

So here's the build that will cover **every situation** in game without needing to change configuration depending on content we are going to do. Yes, build was created for the **convenience** and **laziness**:)

Aura (put Aura Forma here) and Exilus are both here to reduce damage while airborne by 64% (let's face it, we'll use her Razorwing for most of the gameplay). Alternatively, you can choose Growing Power as an Aura for even more Strength. Still need more? Try Arcanes, Shards, Friends/Teammates, Auras, Spectres, Focus Schools, etc.

The **max Efficiency** you can get **on Razorwing** is 1.25 energy/s, with my build there's a little bit more (2.04) but nothing harmful, especially thanks to Nourish's Energy Multiplier. Another useful thing from Nourish is Viral damage added to your weapons.

Augment for her Razorwing will last for almost 24.5 seconds so that means you got that much time for Flight Speed/Fire Rate buff. This augment is a matter of taste, you can replace it with anything you want, more survivability, more Strength, more Efficiency, even more Range, but I don't know why you would need more Range:)

Spellbind and **Tribute** are kinda cheap to use, so try to cast them when needed.

Spellbind when cast **on allies** make them **immune to Status Effects**, also it will **cleanse current Status Effects** on them so helpful ability. **Enemies** affected by Spellbind **will float away** and **drop their weapons**. [Titania] can also cast **Spellbind** on herself by **holding down** the ability key (**default 1**). Keep this ability active on you, it protects you from Staggers and Knockdowns.

Tribute is underestimated yet great buff/debuff ability. Try to use it a lot., [Titania] selectively enchants her spell by tapping the ability key (default 2) to freely cycle between the Thorns, Dust, Full Moon, and Entangle tributes, it will give you and your allies, enemies accuracy reduction, incoming damage reduction and reflect damage taken, slows down enemies movement and/or increases the damage all companions, and

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Lantern is the least useful skill here and expensive, so I decided to replace it with Nourish. This ability will multiply Energy gain from a single Orb, add Viral Damage to your weapons, well it's a great upgrade for your Pixie.

The **Range** on this build **is low** because it **affect mostly casting range** of those skills, so it's **not** that **harmful**. Only Nourish's blast radius is affected by Range, but you are not going to use Diwata too often.

Few words about whole configuration:

- Secondary have Pax Bolt on it, so it will increase efficiency and strength by 30% after headshot kill on the next Ability used within four seconds, use it, make that headshot count.
- OK, now you got four seconds to use Razorwing and gain +30% Strength and +30% Efficiency for the whole time being in that skill. Nice synergy combo!

NOTE

This build work fine, and it's still powerful even when you
are lazy, and you don't want to use [Razorwing Blitz] buff, or
you don't use that synergy combo I mentioned above. The
same goes to Arcanes... all of this is just an addition to that,
so you can push it to the limit.

Secondary Strength/Efficiency Enhancer - Radiation Beam Dex Pixia: Pure Slash (+Viral) for everyday use - Config A

Dex Pixia: Blast/Corrosive for Plague Star

Hemocyte/Lephantis - Config B

Dex Pixia: Cold/Radiation (+Slash/Viral) for Index - Config C Diwata: Corrosive/Cold - Razorflies StatStick - thx Garzox for updated build.

Melee Healer - A healing blow in your face!

Enjoy, THeMooN853

