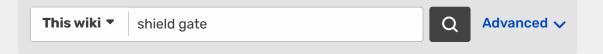




Create the page "Shield gate" on this wiki! See also the search results found.



Arti cles

Pos ts

os

About 200 results for "shield...

Catalyzing Shields

Catalyzing Shields is a mod for Warframes that sets the Pho tos maximum Shield Gating and duration upon fully Vide recovering Shields, but reduces maximum Shield Blog capacity. Sourced from the official drop table repository. Peo See Module:DropTables/data ple

Ever ythi ng

to

https://warframe.fandom.c...

Damage/Radiation **Damage**

DAMAGE EFFICACY x1.5 damage to Sentient x1.5

Related Community



Pokémon Wiki

anime



EFFECT Created by combining Heat and Electricity damage. Radiation causes enemies to attack everything nearby, including

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Dragon Key

Dragon Keys are craftable
Keys that enable access to
Orokin Vaults located in the
Orokin Derelict tileset on
Deimos. A random key is
required for each vault.
Stated as being very
powerful, they also have

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Specter

Specter (Tenno) Specter (Enemy) I am calling it the Specter Particle. As my Archimedians explain, mimicry is in its nature. An echo. Exposed to precept circuits, we are able to imprint behaviors! Like an infant

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Stalker (Playable)

Ash Atlas

https://warframe.fandom.c...

Intrepid Stand

Intrepid Stand is a Warframe Augment Mod for Styanax that grants Overguard for himself and allies in Affinity Range upon striking enemies with Final Stand. **20K 100K 400** Pages Images Videos

Pokémon Wiki is a community-driven site dedicated to the entire Pokémon franchise. With over 20,000 pages, you'll find all generations of Pokémon, as well as information on all of the anime, games, characters, and more.

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Marked For Death

the same as the distribution of the modded weapon.

Damage cannot exceed the target's remaining health/**shield**. For example, a target with 5 health receives 100 damage, but will only spread 5 damage to

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Grenade Fan

ability key (default 1) was tapped or held. Tap to throw Shrapnel Vortex grenades. Hold to throw **Shield**Satellite grenades. Tap/Hold control behavior can be inverted in the Options menu. Shrapnel Vortex **Shield** Satellite

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Blessing

Info Augment Tips& Tricks
Maximization Bugs Trinity
expends 100 energy to
invokes potent restorative
and defensive power from
within for herself and all
allies within Affinity Range,
restoring 40%/ 50%/ 75%/
80% of her and

https://warframe.fandom.c...

Haven

rate, and 3.5 seconds of invulnerability on their **shield gate**; when the link is broken, excess **shield** points from the maximum **shield**



Overshields lasting until used. When the **shield gate** invulnerability

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Protea/Abilities

ability key (default 1) was tapped or held. Tap to throw Shrapnel Vortex grenades. Hold to throw **Shield**Satellite grenades. Tap/Hold control behavior can be inverted in the Options menu. Shrapnel Vortex **Shield** Satellite

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Sevagoth/Patch History

Lua error in Module:Version at line 112:
p._getVersion(name):
Version name or alias"36.1.4"
not found (add to
Module:Version/data if
needed). Fixed a rare crash
caused by using Sevagoth
https://warframe.fandom.c...

Stalker (Playable)/Abilities

exceed the target's remaining health/shield. For example, a target with 5 health receives 100 damage, but will only spread 5 damage to all other enemies. Due to the health/shield gate, Marked Fo

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Lethal Progeny





total **shield** recharge per second is shown under a Lethal Progeny buff icon displayed beside Caliban's **shield** and health indicators. **Shield** recharge from Progeny is disabled when **Shield Gate** is triggered and will resume

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Marked

receives 100 damage, but will only spread 5 damage to all other enemies. Due to the health/**shield gate**, Marked For Death works more effectively when used against heavy units such as Bombard, Corpus Tech

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Damage 2.0/Radiation Damage

Created by combining Heat and Electricity damage.
Highly effective against
Grineer Alloy Armor and
Infested Sinew. Moderately effective against Infested.
Radiation Status Effect
causes enemies to attack everything nearby, including allies, for a short duration

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Protea/Patch History

detaching from her back when cast on TennoGen skins with Prime Toggle enabled. Fixed Protea Prime's **Shield** Satellites having two additional blue



issues. Also fixed **Shield** Satellites

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Devstream 31

Devstream 31 started on June 20, 2014,@ 2pm EST. Plat Winners: Sinorras Frostosti SistersGrim StarLightSky

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Shield

protection. When Shields break, become invulnerable for AMOUNT seconds. Increase Max Shields to increase the invulnerability duration. **Shield** Recharge Delay: AMOUNT seconds

Shield

Recharge: AMOUNT per second —In-game Description Shields are invisible barriers that

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Operation: Gate Crash

Please do not use this article for critical in-game information! This article is archived. The content was relevant to an obsolete version of Warframe, and has since been removed, retrieved, and/or revamped.

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Razorback

Bosses Corpus Quotes

https://warframe.fandom.c...



"You're not supposed to be in here! You're going to ruin the surprise!" The following article/section contains spoilers.

https://warframe.fandom.c...

Helminth

"You're not supposed to be in here! You're going to ruin the surprise!" The following article/section contains spoilers.

https://warframe.fandom.c...

Sevagoth

Ash Atlas

https://warframe.fandom.c...

Arbitrations

Arbitrations are a special Alert variant hosted by the Arbiters of Hexis, featuring "elite" versions of endless missions with additional modifiers for greater difficulty. They were introduced in Update 23.10 (2018-10-12). In

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