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in: [Arcane Enhancements](#), [Secondary Arcanes](#), [Rare Arcanes](#), [Update 31](#)

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Cascadia Flare

20 EDIT

Cascadia Flare is an [Arcane Enhancement](#) for Secondary weapons, that grants increased secondary weapon damage for 10 seconds when applying **Heat** procs.

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Effect

Rank	Damage per Stack	Max Damage Stack

Cascadia Flare



Tradeable

Update Infobox Data

Max Rank Description

On Heat Status Effect

+12% Damage for 10s. Stacks up to 480%.

General Information

Type

Secondary

Rarity

Rare

Refreshable

✓

Max Rank

5

Arcanes



1	4%	160%
2	6%	240%
3	8%	320%
4	10%	400%
5	12%	480%

Dissolution

22

Trading Tax

8,000

Introduced

Update 31.6 (2022-06-09)

Vendor Sources

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Vendors

Cavalero (Rank 2: Watcher) 5500 for x1

Official Drop Tables

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<https://www.warframe.com/droptables>

Acquisition

Cascadia Flare can be purchased from [Cavalero](#) for **5,500**, requiring **Rank 2 - Watcher** with [The Holdfasts](#). It can also be dropped by [Thrax Centurion](#), [Thrax Legatus](#), and [Void Angels](#) on the [Zariman Ten Zero](#).

Item	Source	Chance	Expected	Nearly Guaranteed
	Thrax Centurion	0.33%	~ 299 Kills	2067 ± 689 Kills
	Thrax Legatus	0.33%	~ 299 Kills	2067 ± 689 Kills
	Void Angel	1.67%	~ 59 Kills	410 ± 136 Kills
	Ravenous Void Angel	0.67%	~ 149 Kills	1032 ± 344 Kills

All drop rates data is obtained from [DE's official drop tables \(https://warframe.com/droptables\)](#). See [Mission Rewards#Standard Missions](#) for definitions on reward table rotations.
For more detailed definitions and information, visit [here](#).

Farming Tips

- Thrax enemies are abundant in [Mobile Defense](#) and [Void Cascade](#) missions.
- The Zariman Arcane drop is considered as a mod drop, and is thus affected by [The Steel Path](#) and [Mod Drop Chance Booster](#).

Notes

- Damage bonus is *additive* to mods.
- At all ranks, it will take **40** [Heat](#) procs to reach the maximum damage bonus.
- The bonus damage is applied on **all** damage types present in the secondary, and not just Heat damage.
- Stacking Cascadia Flare does **not** require the Heat proc to come from the secondary: it can come from Warframe abilities such as [Ember](#)'s ability kit and [Protea](#)'s [Blaze Artillery](#), or *any* weapon or companion that can proc Heat -

- Unless one is riding  [Merulina](#), in which case, only procs from the weapon itself will count.
- Unlike other weapon arcanes, Cascadia Flare stacks expire all at once after 10 seconds of no procs, rather than only 1 stack every 10 seconds.

Tips

- With high [fire rate](#) weapons such as  [Spectra](#), Cascadia Flare's max stack can be reached rather quickly despite its tendency to lose all its stacks upon expiry.
- Equipping a sentinel with a high-status companion weapon such as [Verglas](#) – modded for viral and heat, fire rate and multishot – can effectively help keep the stacks of Cascadia Flare maxed.
- Works well on secondaries with innate Heat damage and high [status chance](#) such as the  [Atomos](#),  [Hystrix](#) ( [Prime](#)) with Heat Quills, and  [Tenet Cycron](#), as long as Heat is included among the listed elemental damage and not its derivatives such as  [Gas](#).
 - Also works very well with weapons that possess a base secondary elemental damage type and high status chance such as the  [Synoid Gammacor](#) and  [Kompessa](#) when combined with  [Primed Heated Charge](#), as long as the added Heat is included as a damage type.

Patch History

Update 31.6 (2022-06-09)							
• Introduced							
Arcanes							Edit
Warframe	Primary	Secondary	Melee	Operator	Amp	Kitgun	Za
Teralyst/Orphix	Arcane Consequence • Arcane Ice • Arcane Momentum						
	• Arcane Nullifier • Arcane Tempo • Arcane Warmth •						
	Arcane Deflection • Arcane Healing • Arcane Resistance						
	Arcane Victory						
Gantulyst/Orphix	Arcane Acceleration • Arcane Agility •						
	Arcane Awakening • Arcane Eruption • Arcane Guardian						
	Arcane Phantasm • Arcane Strike • Arcane Aegis •						
	Arcane Precision • Arcane Pulse • Arcane Ultimatum						
Hydrolyst/Orphix	Arcane Trickery • Arcane Velocity • Arcane Arachne •						

	Arcane Barrier • Arcane Energize • Arcane Grace
Arbitrations	Arcane Blade Charger • Arcane Bodyguard • Arcane Pistoleer • Arcane Primary Charger • Arcane Tank
Isolation Vaults	Theorem Contagion • Theorem Demulcent • Theorem Infection
The Zariman	Molt Augmented • Molt Efficiency • Molt Reconstruct • Molt Vigor
Conjunction Survival	Arcane Blessing • Arcane Rise
Mirror Defense	Arcane Double Back • Arcane Steadfast
Duviri	Arcane Reaper • Arcane Intention • Arcane Power Rail
Ascension	Arcane Battery • Arcane Ice Storm
Eidolon • Arcane Helmets • Ostron • Operator • Amp • Solaris United • The Holdfasts • The Quills • Vox Solaris	

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