

ADVERTISEMENT

in: [Mods](#), [Tradeable Mods](#), [Untransmutable Mods](#), and [5 more](#)

SIGN IN



REGISTER

Archon Continuity



EDIT

Archon Continuity is an [Archon mod](#) for [Warframes](#) that increases Ability Duration and causes [Toxin](#)-procceeding abilities to also proc [Corrosive](#).

Contents

- 1. Stats
- 2. Acquisition
- 3. Notes
- 4. See also
- 5. Patch History

Stats

Rank	Ability Duration	Cost
0	+5%	6

Archon Continuity

Full Icon



Tradeable

Cannot be obtained from transmutation



WARFRAME Wiki



2	+15%	8
3	+20%	9
4	+25%	10
5	+30%	11
6	+35%	12
7	+40%	13
8	+45%	14
9	+50%	15
10	+55%	16

Acquisition

Archon Continuity is available from [Chipper](#) of [Kahl's Garrison](#) for 40  [Stock](#), requiring players to be at **Rank 3 - Fort** to purchase.

Notes

- **Abilities** that **proc** a  **Toxin** status effect will also proc a  **Corrosive** status proc.
 - Effect does not scale with mod rank. The mod can optionally be left unranked to save capacity.
 - Only some Warframes can inflict  **Toxin** procs with abilities.
 -  [Chroma's](#)  [Spectral Scream](#), and  [Elemental Ward](#) which can be transferred via [Helminth](#). Note that if only using Elemental Ward, because it will not reapply its Toxin procs while an enemy is still affected, this mod has little value.
 -  [Citrine's](#)  [Prismatic Gem](#)
 -  [Grendel's](#)  [Feast](#) and  [Regurgitate](#)
 -  [Inaros's](#)  [Sandstorm](#) with  [Elemental Sandstorm](#) with modded  **Toxin** on a melee weapon
 -  [Lavos's](#)  [Ophidian Bite](#) can imbue  **Toxin** to all other abilities.
Toxin-imbued  [Ophidian Bite](#) will only proc  **Corrosive** once

Max Rank Description

+55% Ability Duration

Abilities that inflict a  **Toxin** status effect will also apply a  **Corrosive** status effect.

General Information

TypeWarframe

Polarity Madurai

RarityLegendary

ClassArchon

Incompatible Mods [Continuity](#) [Primed Continuity](#) [Flawed Continuity](#)

Max Rank10

Endo Required To Max40,920

Credits Required To Max1,976,436

Base Capacity Cost6

Trading Tax 1,000,000

IntroducedHotfix 32.0.2 (2022-09-08)

Vendor Sources

Vendors

[Kahl's Garrison](#) (Rank 3: Fort)  40 for x1

Official Drop Tables

<https://www.warframe.com/droptables>



however, and these  [Corrosive](#) procs are not influenced by Lavos' trend of tripling non-damage status effects on abilities.

-  [Mirage's](#)  [Sleight of Hand](#) with  [Explosive Legerdemail](#).
-  [Nidus's](#)  [Larva](#) with  [Larva Burst](#), which can be transferred via Helminth.
-  [Trinity's](#)  [Link](#) will add a  [Corrosive](#) proc to any incoming  [Toxin](#) proc that gets redirected to linked enemies.
-  [Voruna's](#)  [Fangs of Raksh](#)
-  [Wukong's](#)  [Celestial Twin](#) when equipped with  [Primal Fury](#) modded for  [Toxin](#).
-  [Zephyr's](#)  [Tornado](#) will adopt weapon elements when damaged.
-  [Saryn's](#)  [Molt](#), which can be transferred via Helminth.
 -  [Toxic Lash](#) and  [Contagion Cloud](#) does **not** work.
- [Exalted Weapons](#) also benefit when modded for  [Toxin](#) directly or via Warframe. For example,  [Chromatic Blade](#) works but  [Whipclaw](#) does not work.
 -  [Garuda Talons](#) modded with  [Toxin](#) works.

See also

-  [Continuity](#), the normal version of this mod.
- [Primed Continuity](#), an alternative version with slightly lower capacity cost.

Patch History

[Hotfix 32.0.9](#) (2022-10-05)

- Fixed Atlas' Landslide ability triggering Archon Mod effects.

[Hotfix 32.0.1](#) (2022-09-07)

Removed Trading and Transmuting functionality for the new Archon Warframe Mods

- The intended path to earning these Mods is through Kahl's Garrison, and not through Transmutation. While Transmutation will remain disabled, we will re-

Warframe Mods

Edit

[Collapse]



(Offense)	Intensify (Archon • Precision) • Lightning Dash • Provoked • Rage • Rending Turn • Transient Fortitude
	Adaptation • Antitoxin • Armored Agility • Augur Accord • Aviator • Battering Maneuver • Catalyzing Shields • Diamond Skin • Fast Deflection • Flame Repellent • Gladiator Aegis • Gladiator Finesse • Gladiator Resolve • Health Conversion • Ice Spring • Insulation • Lightning Rod • Narrow Minded • Overextended • Quick Thinking
Vazarin	
(Defense)	Rapid Resilience • Redirection (Primed) • Reflection • Reflex Guard • Retribution • Rolling Guard • Shock Absorbers • Steel Fiber • Sure Footed (Primed) • Undying Will • Vigilante Vigor • Vigor (Primed) • Vitality (Archon) • Warm Coat
Naramon	Augur Message • Augur Reach • Augur Secrets • Constitution • Enemy Sense • Energy Nexus • Equilibrium • Fleeting Expertise • Flow (Archon , Primed) • Fortitude • Handspring • Heavy Impact • Kavat's Grace • Maglev • Master Thief • Mobilize • Natural Talent • Patagium • Piercing Step • Rush • Streamline • Stretch (Archon) • Thief's Wit • Toxic Flight • Vigilante Pursuit • Vigorous Swap
Zenurik	Endurance Drift • Power Drift • Preparation
Umbra	Umbral Fiber • Umbral Intensify • Umbral Vitality

Categories ▼

Languages ▼

Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#) | [Warframe](#)

