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Prisma Skana



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WEAPONS



CONCLAVE (PvP)

CODEX

Forged from raw Prisma crystals and infused with void energy, this blade's pristine edge is honed razor-sharp to eviscerate even the most deadly of foes.

The **Prisma Skana** is a special [Prisma](#) version of the  [Skana](#) longsword, featuring enhanced [critical chance](#), [critical multiplier](#), and [attack speed](#).

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Prisma Skana

Normal

Incarnon



Tradable

(unranked w/ no Forma or Catalyst)



Update Infobox Data

General Information



Type

Sword



WARFRAME Wiki



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Characteristics

- This weapon deals primarily  Slash damage.
- Can use the Skana-exclusive  Bright Purity mod.
- Stance slot has  polarity, matches  Crimson Dervish,  Swooping Falcon and  Vengeful Revenant stances.

Advantages over other Melee weapons (excluding modular weapons):

- Normal Attack (wiki attack index 1)
 - High crit chance (28.00%)
 - Above average crit multiplier (2.20x)

Disadvantages over other Melee weapons (excluding modular weapons):

- Normal Attack (wiki attack index 1)
 - Low total damage (170)
 - Low status chance (16.00%)
 - Below average disposition (●●●●○ (1.20x))

See [WARFRAME Wiki:Stat](#)

Requirement		
Max Rank	30	
 Slot	Melee	
Trigger Type	N/A	
Utility		
Attack Speed	1.00x animation speed	
Block Angle	55°	
Combo Duration	5.0 s	
Disposition	●●●●○ (1.20x)	
Follow Through	0.6x	
Range	2.50 m	
Noise Level	Silent	
Sweep Radius	0.25 m	
Normal Attack		
 25.5 ( 15%)	 25.5 ( 15%)	 119 ( 70%)
Total Damage	170 (70.00%  <u>Slash</u>)	
Attack Speed	1.00x animation speed	
Crit Chance	28.00%	
Crit Multiplier	2.20x	
Fire Rate	1.00 attacks/sec	
Noise Level	Silent	
Status Chance	16.00%	
Heavy Attack		
Heavy Damage	850	
Crit Chance	28.00%	
Crit Multiplier	2.20x	
Status Chance	16.00%	
Wind-up	0.6 s	
Heavy Slam Attack		
Slam	510	



Comparisons:

-  **Prisma Skana** (Normal Attack), compared to  **Skana** (Normal Attack):
 - Higher base damage (170.00 vs. 120.00)
 - Higher  **Impact** damage ( 25.5 vs.  18)
 - Higher  **Puncture** damage ( 25.5 vs.  18)
 - Higher  **Slash** damage ( 119 vs.  84)
 - Higher total damage (170 vs. 120)
 - Higher base **critical chance** (28.00% vs. 5.00%)
 - Higher base **critical multiplier** (2.20x vs. 1.50x)
 - Higher **attack speed** (1.00x animation speed vs. 0.83x animation speed)
 - Higher **Mastery Rank** required (8 vs. 0)
 - Lower **disposition** (●●●●○ (1.20x) vs. ●●●●○ (1.30x))
-  **Prisma Skana** (Normal Attack), compared to  **Skana Prime** (Normal Attack):
 - Lower base damage (170.00 vs. 210.00)
 - Lower  **Impact**

Crit Multiplier	2.20x
Slam Element	 Blast
Forced Procs	 Lifted
Slam Radius	8.0 m
Status Chance	16.00%
Slam Attack ^	
Slam Damage	340
Crit Chance	28.00%
Crit Multiplier	2.20x
Slam Radius	7.0 m
Slam Element	Impact
Forced Procs	Impact
Status Chance	16.00%
Slide Attack ^	
Slide Damage	170
Crit Chance	28.00%
Crit Multiplier	2.20x
Slide Element	Same damage type distribution as Normal Attack
Status Chance	16.00%
Miscellaneous ^	
Compatibility Tags	SWORDS_STANCE
Riven Family	Skana
Introduced	Hotfix 16.6.2 (2015-05-28)
Polarities	None
Sell Price	5,000
Stance Polarity	
Prisma Skana	





- Lower **Puncture** damage (25.5 vs. 31.5)

- Lower **Slash** damage (119 vs. 147)

- Lower total damage (170 vs. 210)
- Higher base **critical chance** (28.00% vs. 26.00%)
- Lower base **critical multiplier** (2.20x vs. 2.60x)
- Lower base **status chance** (16.00% vs. 26.00%)
- Higher **Block Angle** (55° vs. 50°)
- Lower **Mastery Rank** required (8 vs. 12)

Acquisition

The Prisma Skana is potentially sold by [Baro Ki'Teer](#) in the Concourse section of the [Tenno Relay](#) for **175,000** and **510**. Note that Baro Ki'Teer's stock changes with each appearance, and this weapon may not be available on a succeeding appearance.

The weapon can be [traded](#), but only for unranked copies without [Forma](#) and [Orokin Catalyst](#) installed.

Notes

Incarnon Genesis

- Upon completion of [The Duviri](#)

Vendor Sources

Baro Ki'Teer



Zariman, and unlocking [The Steel Path](#), players can earn [Skana Incarnon Genesis](#) from [The Circuit](#)'s Steel Path to place on their Skana with the help of [Cavalero](#) in the [Chrysalith](#). This [Incarnon Genesis](#) form grants it evolutions to a transformation and newfound strength.

Evolution

This section is [transcluded](#) from [Skana Incarnon Genesis § Evolutions](#). To change it, please [edit the transcluded page](#).

- Installing the Skana Incarnon Genesis requires **20** [Pathos Clamps](#), **70** [Dracroot](#), and **80** [Connla Sprouts](#).
- When installed, the first Evolution tier is unlocked. The following Evolution tiers, their requirements for unlocking them, and their related perks, are shown below;
 - Each challenge additionally grants **5,000** [affinity](#) to the weapon, affected by [Affinity Boosters](#).

Evolution I

- Reach **6x** Combo and then [Heavy Attack](#) to activate Incarnon Form.
- Incarnon Form stuns nearby enemies when it enters Incarnon Form and after [Finisher](#) attacks.

Baro Ki'Teer

510 + 175,000

PC Only Dates	Console Only Dates	All Platforms
2015-05-29		
2015-10-16		
2016-04-22		
2016-08-26		
2016-12-02		
2017-05-19	2015-08-07	
2017-10-06	2015-12-25	
2018-02-09	2016-06-17	
2018-06-15	2016-10-21	
2018-11-02	2017-01-13	
2019-02-22	2017-06-30	2022-07-29
2019-06-14	2017-11-17	2022-08-12
2019-10-25	2018-03-23	2022-08-26
2020-03-13	2018-07-27	2022-12-16
2020-06-19	2018-12-14	2023-05-05
2020-10-09	2019-04-05	2023-10-06
2021-03-12	2019-08-02	2024-03-22
2021-07-16	2019-12-06	
2022-01-28	2020-04-24	
2022-06-17	2020-07-31	
	2020-11-20	
	2021-04-23	
	2021-08-27	
	2022-03-11	



- **+20%** Bullet Jump
- Incarnon Form lasts for **180** seconds and persists until [death](#).

Evolution II

Unlock Challenge: Complete a solo mission with this weapon equipped.

- Perk 1: **Guardian's Promise:**
 - Increase Damage by **+100** (Skana) / **+100** (Prisma) / **+10** (Prime).
 - With Overshields: **+80%** Heavy Attack Efficiency.
- Perk 2: **Wartime Nerve:**
 - Increase Damage by **+90** (Skana) / **+90** (Prisma) / **+10** (Prime)
 - **+9** Combo Count on undamaged enemies.
 - Enemies are undamaged as long as their health and shield have not been damaged. It doesn't affect [Whipclaw](#).
 - Damaging [Overguard](#) is not taken into account.

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- [Slash Damage Weapons](#)
- [Sword](#)
- [Skana](#)
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- [N/A Weapons](#)
- [Weapons With No Trigger Type](#)
- [Prisma](#)
- [Silent Weapons](#)
- [Tradeable Weapons](#)
- [Available In Conclave](#)

Evolution III

Unlock Challenge: Activate this weapon's Incarnon Form **6** times in a mission.

- Perk 1: **Orokin Reach:**
 - Increase Range by **+0.4**.
- Perk 2: **Resolute Force:**
 - **+6s** Combo Duration.
- Perk 3: **Swift Break:**
 - **+50%** Heavy Attack Wind Up Speed.

Evolution IV

Unlock Challenge: Reach **10x** Combo Multiplier **10** times.

- Perk 1: **Survivor's Edge:**
 - Increase Critical Chance by **+12%** (Skana) / **+12%** (Prisma) / **+2%** (Prime).
 - Increase Status Chance by **+10%** (Skana) / **+10%** (Prisma) / **+4%** (Prime)



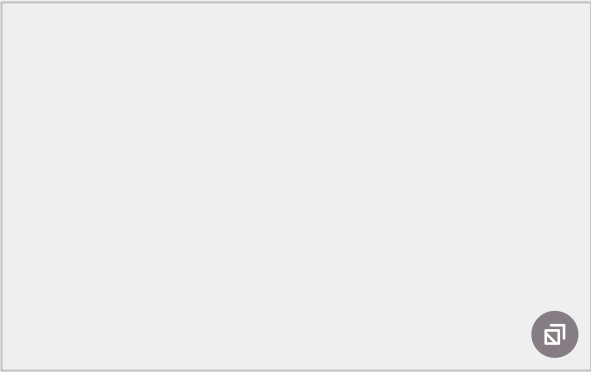
- Perk 2: **Elemental Excess:**
 - Increase Status Chance by **+20%** (Skana) / **+20%** (Prisma) / **+10%** (Prime).
- Perk 3: **Absolute Valor:**
 - Increase Critical Chance by **+25%** (Skana) / **+25%** (Prisma) / **+4%** (Prime).

Trivia

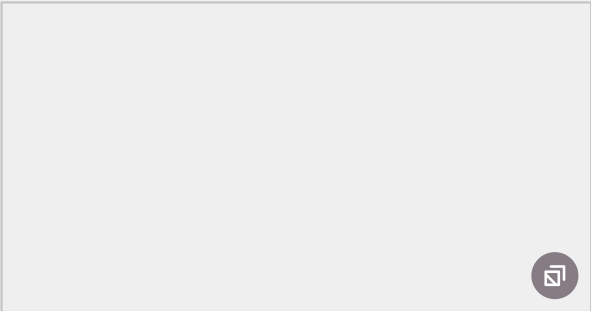
- This weapon appeared in the Codex with [Update 16.4](#) (2015-04-23), but was later removed from visibility in [Hotfix 16.4.3](#) (2015-04-24).

Media

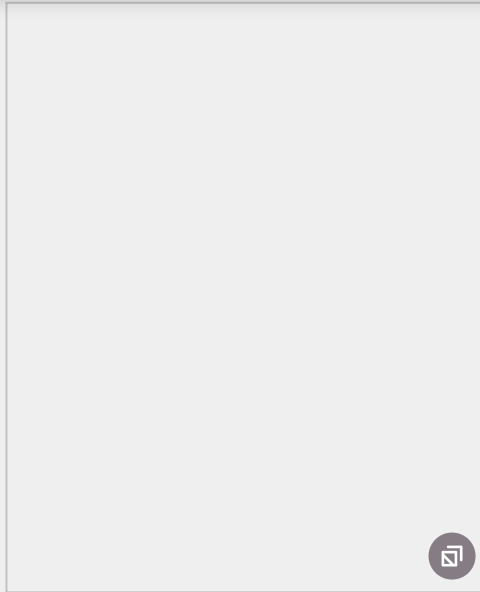




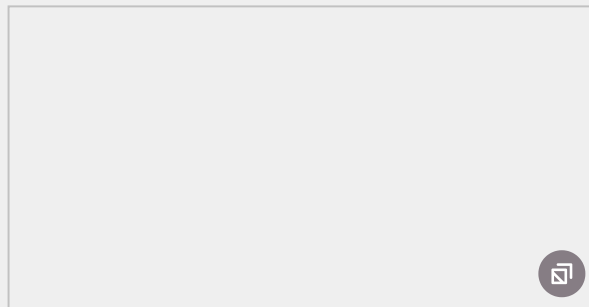
Prisma Skana in Codex.



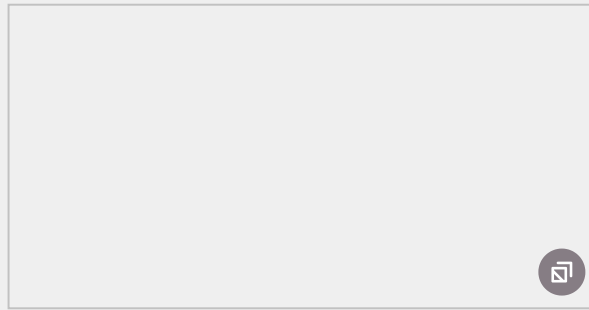
Prisma Skana in Codex



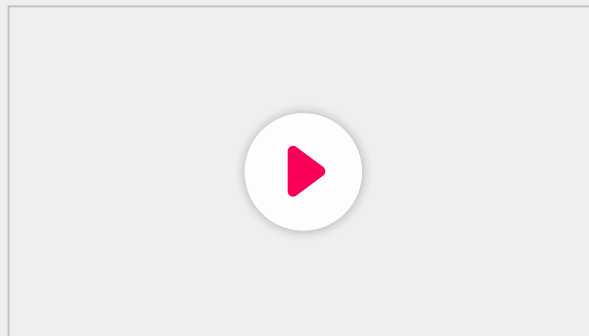
Prisma Skana's colors.



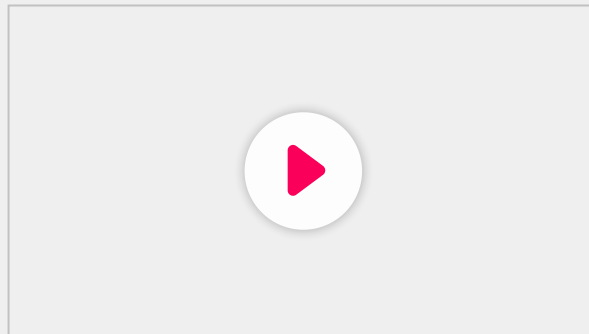
Loki Prime holding a Prisma Skana



Prisma Skana with a Prisma Hecate Syandana

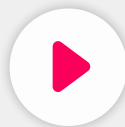


Warframe Prisma Skana Setup (U16.6.3)



Warframe Prisma Skana, Better than the Dakra Prime? thequickdraw





Lets Max (Warframe) E63 - Prisma Skana

Prisma Skana Skins

[Edit](#)

[SWLongswordAritSkin.png](#)

[SWDeroSword.png](#)

[Arit](#)
Tennogen

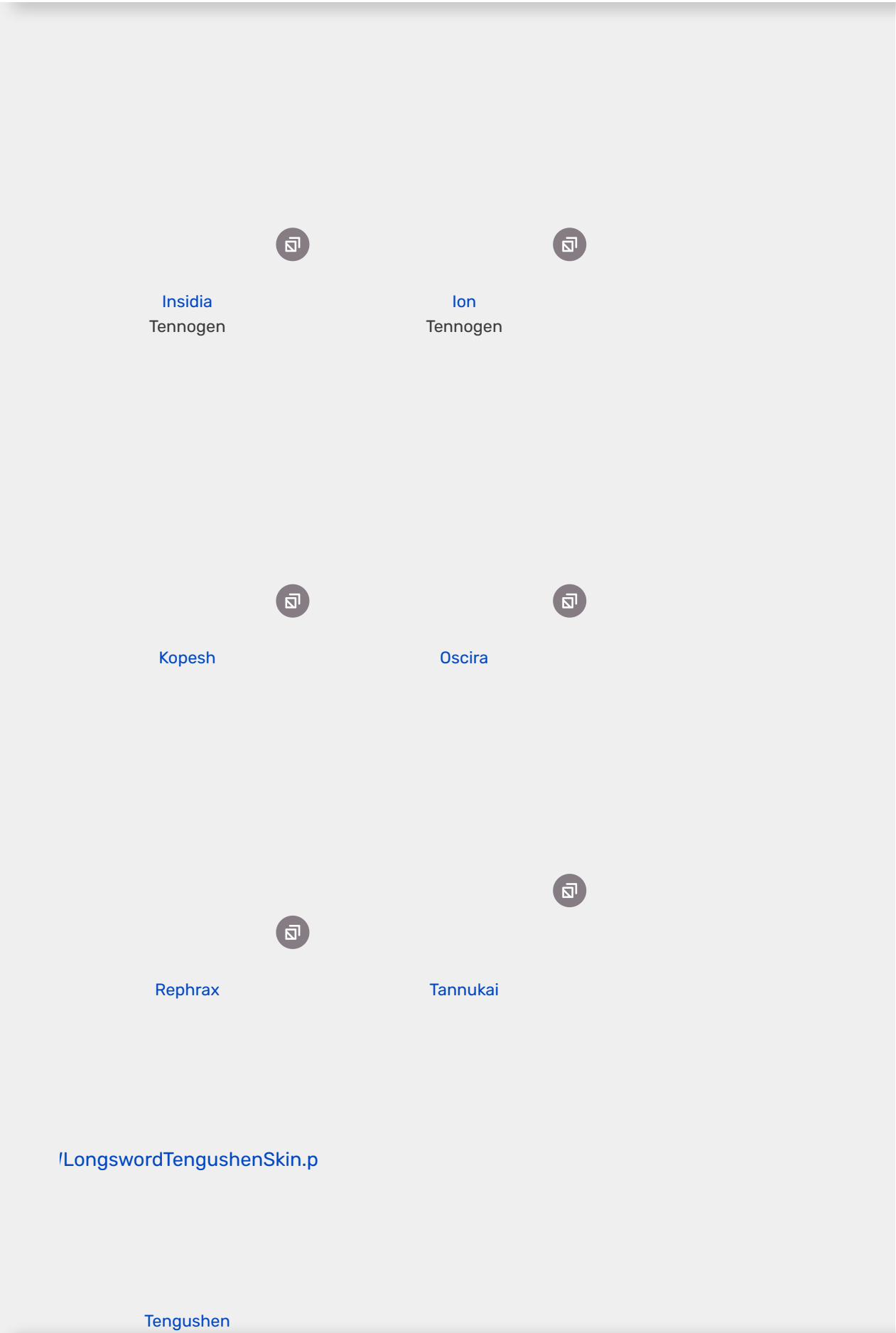
[Dero](#)
Tennogen

[SWLongswordEisen.png](#)

[Eisen](#)
Tennogen

[Frysta](#)





Patch History

Update 26.0 (2019-10-31)

- Mastery Rank increased from 0 to 8.
- Damage increased from 35 to 170.
- Range increased from 1 to 2.5.
- Status Chance increased from 10% to 16%.
- Critical Chance increased from 20% to 28%.
- Critical Damage increased from 2x to 2.2x.
- Slam Attack increased from 70 to 510.
- Slide Attack increased from 75 to 170.

Last updated: [Update 26.0](#) (2019-10-31)

See Also

- [Skana](#), the original counterpart.
- [Skana Prime](#), the prime version of the Skana.
- [Dual Skana](#), the dual version of the Skana.
- [Bright Purity](#), a Skana exclusive [Syndicate](#) mod.
- [Prisma](#), the special items sold by [Baro Ki'Teer](#).
- [Skana Incarnon Genesis](#), the Incarnon power-up for the solo Skana series.

Weapons • Damage • Incarnon • Compare All • Cosmetics						[Collapse]
Primary	Secondary	Melee	Archwing	Robotic	Modular	Railjack
Arm Cannon						
Auto	Bubonico • Shedu					
Bow						
Charge	Cernos • Cernos Prime • Cinta • Daikyu • Dread •					
	Evensong • Kuva Bramma • Lenz • MK1-Paris • Mutalist Cernos •					
	Nataruk • Paris • Paris Prime • Prisma Lenz •					
	Proboscis Cernos • Rakta Cernos					
Crossbow						
Auto	Attica • Zhuge • Zhuge Prime					
Semi / Mag Burst	Nagantaka • Nagantaka Prime					
Exalted Weapon						

Launcher	
Active	Carmine Penta • Penta • Secura Penta
Auto	Tenet Envoy
Charge	Ogris
Semi-Auto	Kuva Ogris • Kuva Tonkor • Kuva Zarr • Tonkor • Torid • Zarr
Rifle	
Active	Simulor • Synoid Simulor
Auto	AX-52 • Acceltra • Acceltra Prime • Basmu • Baza • Baza Prime • Boltor • Boltor Prime • Braton • Braton Prime • Braton Vandal • Buzlok • Dera • Dera Vandal • Gotva Prime • Grakata • Karak • Karak Wraith • Kuva Karak • MK1-Braton • Mutalist Quanta • Panthera • Panthera Prime • Prisma Grakata • Prisma Tetra • Telos Boltor • Tenet Flux Rifle • Tetra
Auto / Active	Alternox
Auto / Charge	Aeolak • Ambassador • Quellor • Stahlta
Auto / Semi	Argonak • Fulmin • Fulmin Prime • Phenmor • Stradavar • Stradavar Prime • Tenet Tetra • Trumna • Zenith
Auto Burst	Battacor
Auto-Spool	Gorgon • Gorgon Wraith • Prisma Gorgon • Soma • Soma Prime • Supra • Supra Vandal • Tenora • Tenora Prime
Burst	Burston • Burston Prime • Dex Sybaris • Harpak • Hema • Kuva Quartakk • Paracyst • Quartakk • Sybaris • Sybaris Prime • Tiberon
Burst / Semi	Hind
Burst / Semi / Auto	Kuva Hind • Tiberon Prime
Charge	Miter • Opticor • Opticor Vandal
Held	Amprex • Flux Rifle • Glaxion • Glaxion Vandal • Ignis • Ignis Wraith • Quanta • Quanta Vandal • Synapse • Tenet Glaxion
Semi-Auto	Grinlok • Kuva Chakkhurr • Latron • Latron Prime • Latron Wraith • Prisma Grinlok • Veldt
Shotgun	
Auto	Astilla • Astilla Prime • Boar • Boar Prime • Kuva Sobek • Sobek
Auto / Semi	Cedo • Felarx



Charge	Drakgoon • Kuva Drakgoon
Duplex	Sancti Tigris • Tigris • Tigris Prime
Held	Convectrix • Phage • Phantasma • Phantasma Prime
Semi-Auto	Arca Plasmor • Corinth • Corinth Prime • Exergis • Hek •
	Kuva Hek • MK1-Strun • Rauta • Steflos • Strun •
	Strun Prime • Strun Wraith • Tenet Arca Plasmor • Vaykor Hek
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	Snipetron Vandal • Sporothrix • Vectis • Vectis Prime • Vulkar • Vulkar Wraith
Speargun	
Auto	Scourge • Scourge Prime
Auto Charge	Javlok
Charge	Ferrox
Charged Auto	Tenet Ferrox
Semi	Afentis

Void Trader		Edit	[Collapse]
Equipment Cosmetics Mods Other			
Weapons	Prisma	Prisma Angstrum • Prisma Dual Cleavers •	
		Prisma Gorgon • Prisma Grakata • Prisma Grinlok •	
		Prisma Lenz • Prisma Machete • Prisma Obex •	
		Prisma Ohma • Prisma Skana • Prisma Tetra •	
		Prisma Twin Gremlins • Prisma Dual Decurions •	
	Vandal	Prisma Veritux	
		Glaxion Vandal • Opticor Vandal • Prova Vandal •	
		Quanta Vandal • Supra Vandal	
	Wraith	Halikar Wraith • Ignis Wraith • Machete Wraith •	
		Viper Wraith • Vulkar Wraith	
Sentinels	Mara	Mara Detron	
	Regular	Vastilok • Vericres • Zylok	
	Prime	Gotva Prime	
	Prisma	Prisma Shade	

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