

ADVERTISEMENT

in: [Mods](#), [Baro Ki'Teer Offering](#), [Update 15](#), and [6 more](#)

SIGN IN

 REGISTER

Primed Mods

 EDIT

Category page

Primed Mods are enhanced versions of their original non-primed counterparts, featuring additional ranks and with it greater bonuses. It is important to note that these mods **cannot** stack with their standard counterparts, though they can stack with mods that provide the same bonus (i.e.  [Primed Continuity](#) cannot stack with its  [standard counterpart](#), but it *can* stack with  [Constitution](#) and/or  [Narrow Minded](#) and receive penalties from  [Fleeting Expertise](#)).

Most primed mods are sold from [Baro Ki'Teer](#) aka **Void Trader**. Four Primed mods are only available as [Daily Tribute](#) rewards:  [Primed Fury](#),  [Primed Vigor](#),  [Primed Shred](#) and  [Primed Sure Footed](#). Those Mods are presented at Days 200, 400, 600 and 900. At those days you can choose one between three different of these four mods.

As they are Legendary Mods, keep in mind that trading them will cost the buyer  **1,000,000** in trade tax. Primed mods obtained as [Daily Tribute](#) rewards **cannot** be traded.

The total cost of all prime mods together is  7,695,000 and  17,155. In sections, this cost is split up into  435,000 and  1050 from Warframe mods,  1,575,000 and  3,660 from Shotguns mods,  1,380,000 and  2,785 from Melee mods,  1,445,000 and  3,615 from Rifle mods,  1,915,000 and  4,305 from Pistol mods, and finally,  945,000 and  1,600 from Archwing, Arch-gun, Sentinel, and Companion mods



WARFRAME Wiki



Primed Mods													
Name	Cost	Effects	Ranks and Stats %										
			0	1	2	3	4	5	6	7	8	9	10
Sentinel Mods													
 Primed Regen Sentinel recovery time reduced by 35s. Revives with 10s of invulnerability. SENTINEL  Primed Regen 	 300  220,000	Regen Count	1	1	1	1	1	1	2	2	2	3	3
		Health Restored	50%	55%	60%	65%	70%	75%	80%	85%	90%	95%	100%
		Power Cost	4	5	6	7	8	9	10	11	12	13	14

Trending pages



Primed Sure Footed



Primed Shred



Primed Continuity



Primed Fury



Primed Flow



Primed Vigor



Primed Cryo Rounds



Primed Redirection

All items (56)

#•A•B•C•D•E•F•G•H•I•J•K•L•M•N•O•P•Q•R•S•T•U•V•W•X•Y•Z•
OTHER



B



Baro Ki'Teer/TennoCon
Items

P



Primed Ammo Stock



Primed Animal Instinct



Primed Bane of Corpus



Primed Bane of Grineer



Primed Bane of Infested



Primed Bane of Orokin



Primed Charged Shell



Primed Chilling Grasp



Primed Cleanse Corpus



Primed Cleanse Grineer



Primed Cleanse Infested



Primed Cleanse Orokin



Primed Continuity



Primed Convulsion



Primed Cryo Rounds



Primed Deadly Efficiency



Primed Dual Rounds



Primed Expel Corpus



Primed Expel Grineer





Primed Expel Infested



Primed Redirection



Primed Expel Orokin



Primed Regen



Primed Fast Hands

Primed Rifle Ammo
Mutation

Primed Fever Strike

Primed Rubedo-Lined
Barrel

Primed Firestorm

Primed Shotgun Ammo
Mutation

Primed Flow



Primed Shred



Primed Fulmination



Primed Slip Magazine



Primed Fury



Primed Smite Corpus



Primed Heated Charge



Primed Smite Grineer



Primed Heavy Trauma



Primed Smite Infested



Primed Magazine Warp



Primed Smite Orokin

Primed Morphic
TransformerPrimed Sniper Ammo
Mutation

Primed Pack Leader



Primed Sure Footed

Primed Pistol Ammo
Mutation

Primed Tactical Pump



Primed Pistol Gambit



Primed Target Cracker



Primed Point Blank



Primed Vigor



Primed Pressure Point



Primed Quickdraw



Primed Ravage



Categories



Languages



Community content is available under [CC-BY-SA](#) unless otherwise noted.

More Fandoms

[Sci-fi](#)[Warframe](#)

