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# Primed Mods

Category page

**Primed Mods** are enhanced versions of their original non-primed counterparts, featuring additional ranks and with greater bonuses. It is important to note that these mods **cannot** stack with their standard counterparts, though they can stack with mods that provide the same bonus (i.e.  [Primed Continuity](#) cannot stack with its  [standard counterpart](#), but it *can* stack with  [Constitution](#) and/or  [Narrow Minded](#) and receive penalties from  [Fleeting Expertise](#)).

Most primed mods are sold from [Baro Ki'Teer](#) aka **Void Trader**. Four Primed mods are only available as [Daily Tribute](#) rewards:  [Primed Fury](#),  [Primed Vigor](#),  [Primed Shred](#) and  [Primed Sure Footed](#). Those Mods are presented at Days 200, 400, 600 and 900. At those days you can choose one between three different of these four mods.

As they are Legendary Mods, keep in mind that trading them will cost the buyer  **1,000,000** in trade tax. Primed mods obtained as [Daily Tribute](#) rewards **cannot** be traded.

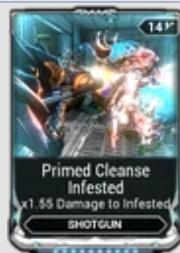
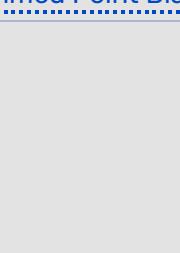
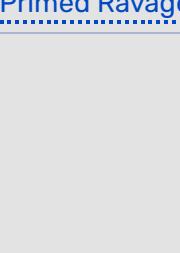
The total cost of all prime mods together is  7,695,000 and  17,155. In sections, this cost is split up into  435,000 and  1050 from Warframe mods,  1,575,000 and  3,660 from Shotguns mods,  1,380,000 and  2,785 from Melee mods,  1,445,000 and  3,615 from Rifle mods,  1,915,000 and  4,305 from Pistol mods, and finally,  945,000 and  1,600 from Archwing, Arch-gun, Sentinel, and Companion mods



[Warframe Mods](#) [Shotgun Mods](#) [Melee Mods](#) [Rifle Mods](#) [Pistol Mods](#) >

Primed Mods								
Name	Cost	Effects	Ranks and Stats					
			0	1	2	3	4	5
Shotgun Mods								
 <a href="#">Primed Ammo Stock</a>	 280  200,000	Magazine Capacity	+10	+20	+30	+40	+50	+60
		Power Cost	2	3	4	5	6	7
 <a href="#">Primed Charged Shell</a>	 350  200,000	Electricity Damage	+15	+30	+45	+60	+75	+90
		Power Cost	6	7	8	9	10	11
 <a href="#">Primed Chilling Grasp</a>	 350  125,000	Cold Damage	+15	+30	+45	+60	+75	+90
		Power Cost	6	7	8	9	10	11
 <a href="#">Primed Cleanse Corpus</a>	 350  140,000	Damage to Corpus	+5	+10	+15	+20	+25	+30
		Power Cost	4	5	6	7	8	9
 <a href="#">Primed Cleanse Orokini</a>	 350  140,000	Damage to Corrupted	+5	+10	+15	+20	+25	+30
		Power Cost	4	5	6	7	8	9



	<b>140,000</b>	 <b>350</b>	Damage to Grineer	+5	+10	+15	+20	+25	+30	+35	
			Power Cost	4	5	6	7	8	9	10	
	<b>140,000</b>	 <b>350</b>	Damage to Infested	+5	+10	+15	+20	+25	+30	+35	
			Power Cost	4	5	6	7	8	9	10	
	<b>110,000</b>	 <b>300</b>	Damage	+15	+30	+45	+60	+75	+90	+105	
			Power Cost	4	5	6	7	8	9	10	
	<b>100,000</b>	 <b>280</b>	Crit Damage	+10	+20	+30	+40	+50	+60	+70	
			Power Cost	4	5	6	7	8	9	10	
	<b>140,000</b>	 <b>400</b>	Rifle/Pistol Conversion	1	3	4	5	6	8	9	
			Sniper Conversion	3	5	8	10	13	15	18	
	<b>140,000</b>	 <b>300</b>	Power Cost	4	5	6	7	8	9	10	
			Reload Speed	9.1	18.2	27.3	36.4	45.5	54.5	63.6	
	<b>140,000</b>	 <b>300</b>	Power	2	3	4	5	6	7	8	

## Trending pages

Primed Sure  
Footed

Primed Shred



Primed Continuity



Primed Fury



Primed Flow



Primed Vigor

Primed Cryo  
Rounds

Primed Redirection

## All items (56)

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### B



Baro Ki'Teer/TennoCon

Items



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**P**

	Primed Ammo Stock		Primed Expel Infested
	Primed Animal Instinct		Primed Expel Orokini
	Primed Bane of Corpus		Primed Fast Hands
	Primed Bane of Grineer		Primed Fever Strike
	Primed Bane of Infested		Primed Firestorm
	Primed Bane of Orokini		Primed Flow
	Primed Charged Shell		Primed Fulmination
	Primed Chilling Grasp		Primed Fury
	Primed Cleanse Corpus		Primed Heated Charge
	Primed Cleanse Grineer		Primed Heavy Trauma
	Primed Cleanse Infested		Primed Magazine Warp
	Primed Cleanse Orokini		Primed Morphic Transformer
	Primed Continuity		Primed Pack Leader
	Primed Convulsion		Primed Pistol Ammo Mutation
	Primed Cryo Rounds		Primed Pistol Gambit
	Primed Deadly Efficiency		Primed Point Blank
	Primed Dual Rounds		Primed Pressure Point
	Primed Expel Corpus		Primed Quickdraw
	Primed Expel Grineer		Primed Ravage



[Primed Redirection](#)



[Primed Regen](#)



[Primed Rifle Ammo](#)

[Mutation](#)



[Primed Rubedo-Lined](#)

[Barrel](#)



[Primed Shotgun Ammo](#)

[Mutation](#)



[Primed Shred](#)



[Primed Slip Magazine](#)



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