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Quest

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Quests are a set of interlinked missions that occasionally provide [lore](#) for [WARFRAME](#)'s setting, as well as giving various rewards such as [Warframes](#) and [Weapons](#) upon completion. Some quests such as [Vor's Prize](#) are mandatory as players will automatically be redirected by the quest, while some are optional (like [Hidden Messages](#) and [Howl of the Kubrow](#)). Several [Junctions](#) require quests to be completed in order for the junction to be unlocked. Additionally, a number of junctions award quests on completion.

Quests

To activate a quest after it has been unlocked, simply walk to the [Codex](#) station in the [Orbiter](#), select the Quests tab, select the desired Quest and click "Begin Quest". However, not all quests are activated this way, with some quests having hidden activation requirements and these do not even appear in the Codex until their completion. The player can only take one quest at a time, although they can change the active quest.

Contents



1. Available Quests



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WARFRAME Wiki

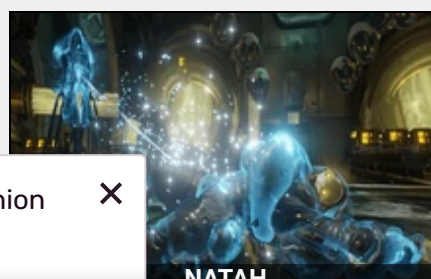
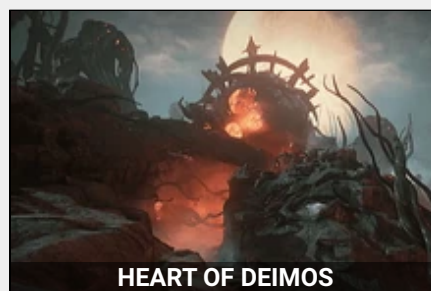
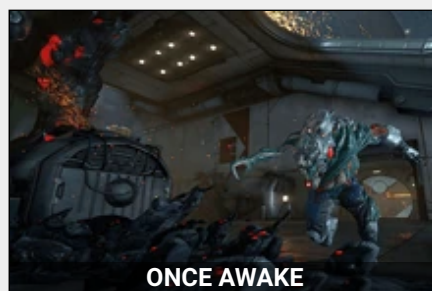
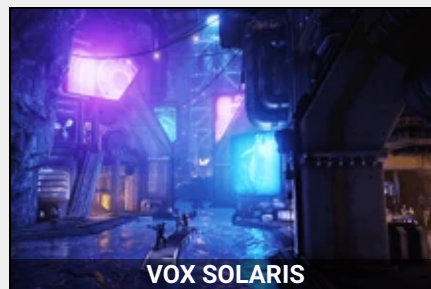
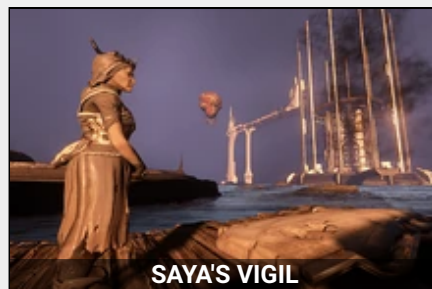
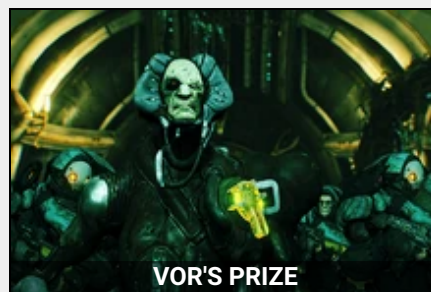
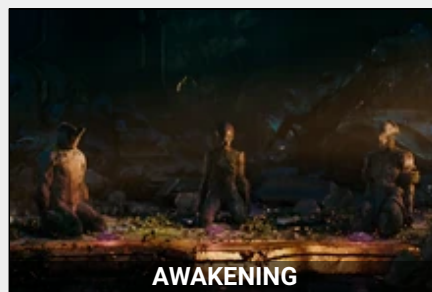


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Available Quests

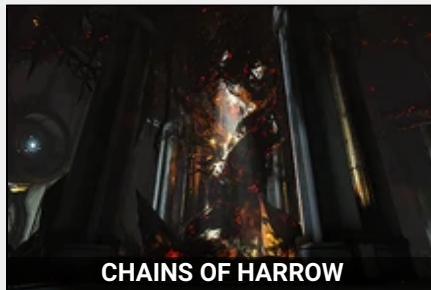
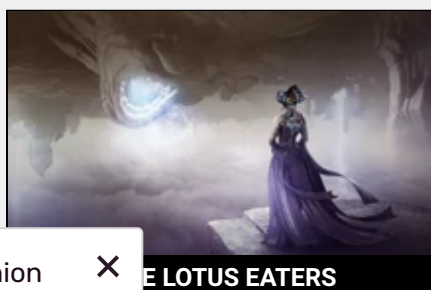
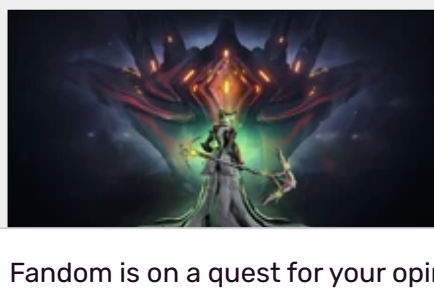
Main Quests

Main quests are the primary questline following the story of the [Tenno](#) and their origins. In addition, these quests serve to familiarize the player with the game's various factions and key gear items like the [Archwing](#) and the [Railjack](#).



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**THE SECOND DREAM****RISING TIDE****THE WAR WITHIN****CHAINS OF HARROW****APOSTASY PROLOGUE****THE SACRIFICE****PRELUDE TO WAR****THE NEW WAR****ANGELS OF THE ZARIMAN****WHISPERS IN THE WALLS****THE LOTUS EATERS**

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Side quests are optional questlines that often reveal additional lore about the world and the characters of WARFRAME. These quests often unlock access to new [Warframes](#), new [Syndicates](#), or additional game features such as the Incubation Segment for [Kubrow](#) breeding.

A MAN OF FEW WORDS**THE WAVERIDER****THE DEADLOCK PROTOCOL****HOWL OF THE KUBROW****STOLEN DREAMS****THE NEW STRANGE****THE LIMBO THEOREM****OCTAVIA'S ANTHEM****SANDS OF INAROS****THE SILVER GROVE**

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PATIENT ZERO

THE JORDAS PRECEPT

HIDDEN MESSAGES

THE GLAST GAMBIT

MASK OF THE REVENANT

CALL OF THE TEMPESTARII

VEILBREAKER

THE DUVIRI PARADOX

Quest Progression

The following lists the overall progression of each quest as well as which sidequests they unlock. These branches are ordered as it was shown in the [Codex](#). Quests that are not listed in the following branches do not have any prerequisite quests, and can be started as soon as other prerequisite requirements (such as [Mastery Rank](#)) are met, if any.

1. [Awakening](#)

2. [Vor's Prize](#)



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7. [The Archwing](#), unlocks [Stolen Dreams](#), which unlocks [The New Strange](#)
8. [Natah](#)
9. [The Second Dream](#), unlocks [Octavia's Anthem](#) and [The Silver Grove](#)
10. [Rising Tide](#)
11. [The War Within](#), unlocks [The Glast Gambit](#)
12. [Chains of Harrow](#)
13. [Apostasy Prologue](#)
14. [The Sacrifice](#)
15. [Prelude to War](#)
 1. [Chimera Prologue](#)
 2. [Erra](#)
 3. [The Maker](#)
16. [The New War](#), unlocks:
 1. [Angels of the Zariman](#)
 2. [Veilbreaker](#)
 3. [Jade Shadows](#)
17. [Whispers in the Walls](#), unlocks [The Lotus Eaters](#)

Replayability

Most quests can be replayed to reexperience or [Codex Scanner](#) quest-exclusive enemies and [Somachord Fragments](#). To replay a quest, one simply goes to the completed quest's codex entry and selects "replay quest". When replaying a quest, transmissions, cutscenes, missions, and most related inbox messages will reappear normally, but the primary rewards are not given again.

As of [Update 36.1](#) (2024-08-21), the following quests are **not** replayable:

- Main: [Vor's Prize](#), [Heart of Deimos](#), [Chimera Prologue](#), [Angels of the Zariman](#), [The Lotus Eaters](#).
- Side: [Hidden Messages](#), [The Limbo Theorem](#), [Sands of Inaros](#), [The Glast Gambit](#), [Mask of the Revenant](#), [The Duviri Paradox](#), [Veilbreaker](#).

Bugs



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yield the next objective upon
rations window, Inbox
tura (or another mission)



External Links

- [Main Quests Guide on the Official Warframe Website \(https://www.warframe.com/game/questguide\)](https://www.warframe.com/game/questguide)
- [Quest Tips \(Minimal Spoilers\) from WARFRAME support \(https://digitalextremes.zendesk.com/hc/en-us/articles/218290327-Quest-Tips-Minimal-Spoilers-\)](https://digitalextremes.zendesk.com/hc/en-us/articles/218290327-Quest-Tips-Minimal-Spoilers-)

Patch History

Hotfix 36.0.8 (2024-07-25)

- Moved The Duviri Paradox Quest as a reward for completing Vor’s Prize to the Saturn to Uranus Junction.
- As we continue to add to our Main Story path with Warframe 1999, our team is focused on improving the New Player Experience and removing points of confusion in a player’s journey. We added Duviri in 2023 as an alternative tutorial for players -- after reviewing player behavior, it was moved behind Vor’s Prize in Echoes of Duviri. With more player feedback under our belts, we have made the decision to move player access to this

Main Story Quests		Edit
Tenno Awakening	Awakening • Vor's Prize • Saya's Vigil • Vox Solaris • Once Awake • Heart of Deimos • The Archwing • Natah	
This Is What You Are	The Second Dream • Rising Tide • The War Within • Chains of Harrow • Apostasy Prologue • The Sacrifice	
The New War	Prelude to War (Chimera Prologue • Erra • The Maker) ^[1] • The New War (The Duviri Paradox) ^[2]	
Indifference Awoken	Angels of the Zariman • Whispers in the Walls • Jade Shadows • The Lotus Eaters	
Side Quests		
Warframe Quests	Hidden Messages (Mirage) • The Limbo Theorem (Limbo) • Patient Zero (Mesa) • The New Strange (Chroma , Khora) • The Jordas Precept (Atlas) • Sands of Inaros (Inaros) • The Silver Grove (Titania) • The Glast Gambit (Nidus) • Octavia's Anthem (Octavia) • Chains of Harrow (Harrow) • Saya's Vigil (Gara) • Mask of the Revenant (Revenant) • The Sacrifice (Aruda , Baruuk , Hildryn) • Headlock Protocol (Protea) • The Moonlight (Yul)	



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[Aruda](#), [Baruuk](#), [Hildryn](#) • [Headlock Protocol](#) ([Protea](#)) • [The Moonlight](#) ([Yul](#))



	Caliban) • Angels of the Zariman (Gyre) • Veilbreaker (Styanax) • The Duviri Paradox (Kullervo) • Whispers in the Walls (Qorvex , Dante) • Jade Shadows (Jade)
Syndicate Unlock Questions	Saya's Vigil (Ostron) • Vox Solaris (Solaris United , Ventkids) • Heart of Deimos (Entrati) • The War Within (The Quills , Vox Solaris , Necraloid) • Angels of the Zariman (The Holdfasts) • Whispers in the Walls (Cavia)
Location Unlock Questions	The Duviri Paradox (Duviri , Dormizone) • Saya's Vigil (Plains of Eidolon) • Vox Solaris (Fortuna) • Heart of Deimos (Cambion Drift) • The Archwing (Empyrean Proximas) • The Second Dream () • The War Within () • Chains of Harrow (Iron Wake) • The New War () • Angels of the Zariman (, Dormizone) • Whispers in the Walls ()
Feature Unlock Questions	The Duviri Paradox (, The Circuit , Duviri Incarnons) • Howl of the Kubrow (Incubator Segment) • The Archwing (Archwing) • Stolen Dreams (Maroo Weekly Ayatan Hunt) • The New Strange (Sanctuary Onslaught) • Vox Solaris (K-Drive) • Heart of Deimos (Necramech , Helminth Segment , Mirror Defense) • A Man of Few Words (Clem Weekly Mission) • The Second Dream (, Focus) • Rising Tide (Railjack) • The War Within (Kuva Lich) • Call of the Tempestarii (Sisters of Parvos) • Angels of the Zariman (Void Armageddon , Void Cascade , Void Flood , Zariman Incarnons) • Veilbreaker (Break Narmer , Archon Hunt , Archon Shard) • Whispers in the Walls (Arcane Dissolution , Melee Upgrade Segment , Entrati Incarnons , Alchemy , Netracells , Deep Archimedeia) • Jade Shadows (Ascension)
Story and History	

- 1. Prelude to War is a compilation of miniquests and cutscenes leading up to The New War.
- 2. While not part of the main story quest, The Duviri Paradox has very interlinked story context to several critical characters in The New War.

Categories ▼

Languages ▼



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Sci-fi

Warframe





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