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Requiem Mods

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Requiem Mods are a special subset of [Parazon Mods](#), each one an enigmatic phrase fragment of a complete Requiem Sequence, thus the only way to permanently sever a [Kuva Lich](#) or [Sisters of Parvos](#)'s Immortality.

Overview

Requiem Mods do not possess any polarity or drain, and hold up to 3 charges per Mod for a Mod of rank 0. The number of charges is indicated by the number of bright pink dots above the word "PARAZON" on the Mod's icon. Up to 3 distinct Requiem Mods may be equipped at any given time, that is, only one copy of each Requiem Mod can be equipped at any given time (e.g. one cannot have 2x **Fass** equipped at the same time, nor 2x **Oull**).

On creation of a Kuva Lich or Sister of Parvos, they generate a random passphrase of 3 different Requiems, in order from left to right. **Oull** acts as a wildcard that can replace any Requiem. Generating murmurs via defeating Kuva Lich's [Thralls](#) or Sister of Parvos's [Hunts](#) will reveal the Requiems for their passphrase, but **not** the order. To defeat the

usually test and swap them



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WARFRAME Wiki



Once a Requiem Mercy is successful, each equipped mod will increase in rank by 1 and thus be drained of one of its charges (losing one of the pink dots on their icon). At rank 3, or once all 3 charges are used up, the mod becomes **Defiled** and can no longer be used; in this state it can only be broken down into  [Endo](#), sold for  [Credits](#), or [transmuted](#). 4 Requiem Mods (including rank 3 Defiled ones) can be transmuted into a single new, random, rank 0 (fully charged) Requiem Mod.

These mods are [tradable](#) between players at any mod rank (even at rank 3 Defiled) with a trade tax of a rare mod of  **8,000**. When trading, the rank of the Mod can be determined by both hovering the mouse cursor to check the number of the lit pink dots on mod's icon (with rank 0 having all 3 dots and rank 3 having none), and also will be shown in text on the trading confirmation dialog - just as it would be for any non-Requiem Mod.

Drop Locations

Requiem Mods

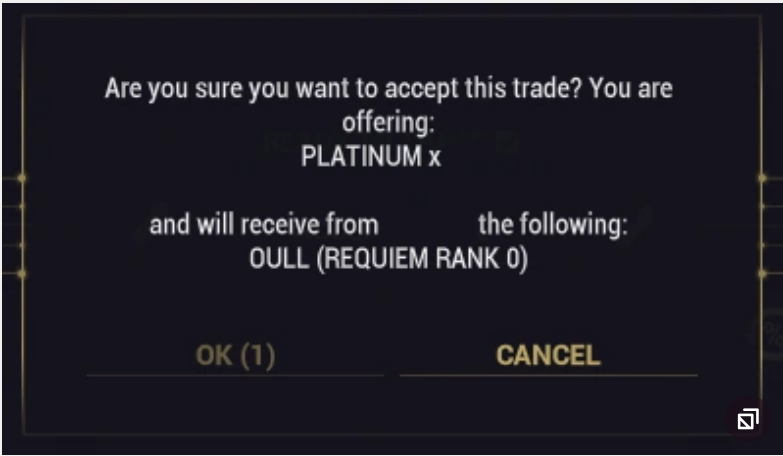


 **Tradeable**

Transmutable

Rank 0 (fully charged) mod with all 3 charges shown as bright pink dots above the word "PARAZON"

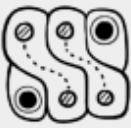
Information	
Type	Mod
Sell Value	 25,000-50,000
Trading Tax	 8000
Introduced	Update 26.0 (2019-10-31)
Rarity	Requiem
Sources	Transmutation Requiem Relics (except Oull) Kuva Lich Hunter Collection Kuva Liches or Corpus Sisters (Oull only)



Trading some  [Platinum](#) for a rank 0 **Oull** from another player.

 Image	Name	Location	Poem Order	Audio
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Image	Name	Location	Poem Order	Audio
Transmutation from 4 existing Requiem Mods				
	Jahu (Form)	Requiem II Uncommon Part of the Kuva Lich Hunter Collection for  835 Transmutation from 4 existing Requiem Mods	3	(download, history) (download, history)
	Khra (Time)	Requiem IV Uncommon Part of the Kuva Lich Hunter Collection for  835 Transmutation from 4 existing Requiem Mods	8	(download, history) (download, history)
	Lohk (Void)	Requiem I Uncommon Part of the Kuva Lich Hunter Collection for  835 Transmutation from 4 existing Requiem Mods	1	(download, history) (download, history)
	Netra (Decay)	Requiem IV Uncommon Part of the Kuva Lich Hunter Collection for  835 Transmutation from 4 existing Requiem Mods	7	(download, history) (download, history)
	Ris (Light)	Requiem III Uncommon Part of the Kuva Lich Hunter Collection for  835 Transmutation from 4 existing Requiem Mods	5	(download, history) (download, history)
	Vome (Order)	Requiem II Uncommon Part of the Kuva Lich Hunter Collection for  835 Transmutation from 4 existing Requiem Mods	4	(download, history) (download, history)
		Requiem I Uncommon Part of the Kuva Lich Hunter	2	(download, history) (download, history)



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Image	Name	Location	Poem Order	Audio
		25% ^[1] drop chance when the Kuva Lich or Sisters of Parvos flees after using the correct Requiem Sequence. This Requiem only drops for the person whose Lich/Sister is downed.	N/A	(download, history) (download, history)
	Oull	Transmutation from 4 existing Requiem Mods		

Selling And Dissolving

[Credits](#) and [Endo](#) values of Requiem Mods vary with their rank as follows:

Rank	Remaining Charges	Credit Value	Endo Value
0	3	50,000	1,000
1	2	41,666	833
2	1	33,333	667
3 (Defiled)	0	25,000	500

Images



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[Vome](#)


[Xata](#)


[Oull](#)


[Oull](#) (pre-[Update 31.6](#) (2022-06-09))

Lore & History

The platforms around the Cosmic Clock, which can be unlocked by acquiring ranks with [Entrati](#) and [Necraloid](#), give access to recordings of [Albrecht Entrati](#), each of which begin with a definition of one of the eight known Requiem words (excluding Oull):

- ▼ [Xata](#) (Truth) ▼
- ▼ [Jahu](#) (Form) ▼
- ▼ [Vome](#) (Order) ▼
- ▼ [Fass](#) (Chaos) ▼
- ▼ [Ris](#) (Light) ▼
- ▼ [Khra](#) (Time) ▼
- ▼ [Netra](#) (Decay) ▼
- ▼ [Lohk](#) (Void) ▼

[Whispers in the Walls](#) reveals that the Requiem Words are part of a mysterious language called [Veidtongue](#). Albrecht was able to decipher these few words, yet much of



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- Lohk is a poem formed by the other Requiems Mods except Oull, in the order of: Lohk - Xata - Jahu - Vome - Ris - Fass - Netra - Khra. This is also the order in which they appear in Requiem Relics.
- The Maya-style glyphs that are drawn on the Mods were also used by the Entrati for security measures inside the [Isolation Vaults](#). These images appear to be inspired by the Infested landscape of Deimos, where the Entrati's base of operation is located.
- [Xaku](#)'s first three abilities are all somehow related to the Requiem Mods:
 - [Xata's Whisper](#) is named after Xata.
 - [Grasp of Lohk](#) is named after Lohk.
 - [The Lost](#) are mentioned in the second line of Fass' description, while the names of its three sub-abilities (Gaze, Accuse, Deny) appear in that of Ris'.
- [Vome](#) and [Fass](#) share their name with two of the mods which, according to [Albrecht Entrati](#)'s recordings mean "Order" and "Chaos" accordingly.
- The initial placeholder text for Netra (before receiving original verses) was an excerpt from the second stanza of H.P. Lovecraft's "Nemesis", as seen in [Devstream 132](#).
- Prior to [Update 31.6](#) (2022-06-09), Oull had a unique static icon. This was changed to shift between all other Requiem icons to clarify its purpose. The unique static icon can still be seen when performing a Mercy.
- At the end of [The New War](#), a combination of some Requiem Words and some new words are spoken by [The Man in the Wall](#) in a distorted voice.  ([download](#), [history](#))
 - The exact same dialogue can later be heard during the opening and conclusion of [Whispers in the Walls](#), which, when enabling the subtitles, reveals the script to be "VOULL NE XATA VOK, MARA LOHK?"

Patch History

[Hotfix 35.5.7](#) (2024-04-17)

- Fixed fully ranked Requiem Mods not ranking down after a successful Parazon stabbing a Kuva Lich/Sister of Parvos.

[Update 32.0](#) (2022-09-07)

- Fixed issue where the Oull Parazon Mod icon was not displaying in the Mod



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[Power Drain](#) • [Swift Mercy](#)

Requiem

[Fass](#) • [Jahu](#) • [Khra](#) • [Lohk](#) • [Netra](#) • [Ris](#) • [Vome](#) •
[Xata](#) • [Oull](#)

1. <https://forums.warframe.com/topic/1269749-update-305-sisters-of-parvos/>

Categories



Languages



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