

ADVERTISEMENT

in: [Syndicates](#), [Lore](#), [Orokin](#), [Update 29](#)

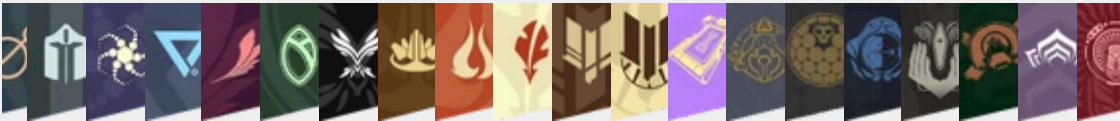
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Entrati


58

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V QUOTES

Heirs to the legacy of [Albrecht Entrati](#), his powerful Orokin family encountered disaster, isolation and bitter division on Deimos. The arrival of the Tenno, beneficiaries of their Void research, may bring fresh hope - and a deeper understanding of the world that trapped their family.

The **Entrati** (also known as the **Entrati Family** or **House Entrati**) are an elusive  [Orokin](#) family who reside within the [Necralisk](#); a Void research


Entrati



Alignments

This Syndicate is neutral to other Syndicates.



ones to create technologies that harnessed the power of the [Void](#). Today, the sole survivors of the family are a single dysfunctional household that dwells on the [Cambion Drift](#), **Deimos**. Additionally, the family are all partly  [Infested](#), with their individual names taken from them by the hive mind, however they retain their personalities and internal squabbles.

The head of the Entrati family is [Mother](#), a partially-infested Orokin scientist, mathematician, and philosopher, whose father was responsible for the creation of the [Heart](#), a device that serves as the wellspring of void power for the Tenno of which the Entrati currently maintain. The Entrati were also responsible for originating the [Requiem](#) words, as well as maintaining one of the [Cosmic Clocks](#). Previously subservient to the Entrati, the [Necramechs](#) were elite and luxurious defensive units that have now gone rogue with the encroaching infestation on Deimos. These units mostly reside in the underworld, protecting the long-abandoned Entrati [Isolation Vaults](#).

To fully access this Syndicate, the player must complete the [Heart of Deimos](#) quest.

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Standing Gain

Unlike [Ostrons](#) and [Solaris United](#), instead of directly awarding standing, the Entrati award [Entrati Family Tokens](#) from interacting with its individual family members and performing tasks for them. These tokens can then be traded to [Grandmother](#) for standing.

This section is [transcluded](#) from [Entrati Family Tokens § Acquisition](#). To change it, please [edit the transcluded page](#).

- [Mother Tokens](#) are earned from completing [Bounties](#) from [Mother](#).
- [Father Tokens](#) are earned from trading in [Cambion Drift](#) resources to [Father](#).
- [Daughter Tokens](#) are earned from trading in [Fish](#) parts to [Daughter](#).
- [Son Tokens](#) are earned from trading in [Conservation](#) tags to [Son](#).
- [Otak Tokens](#) are earned from trading in [Mining](#) resources to [Otak](#).
- [Grandmother Tokens](#) are earned from trading in other family tokens to Grandmother.
- All tokens can be found inside Cambion Drift cave complexes as interactables.
- Grandmother's "Mend the Family" option offers a selection of Tokens for Cambion Drift resources. This cycles every 8 hours.

Trade-In	Standing gained
Mother Token	100
Father Token	100
Daughter Token	100

Otak Token	100
Grandmother Token	1,500

Tips

- [Mother's Bounties](#) are very high in [Mother Tokens](#), with two-three runs of Tier 5 rewarding enough tokens to reach the daily standing cap.

Ranks

▼

View Ranks List

▼

Lore & History

The First Void Voyage

Main article: [Albrecht Entrati](#)

Ancestor of the Entrati family, **Albrecht Entrati** was the first to discover the usefulness of the [Void](#) by attempting to voyage into it. There he would discover an [eldritch being](#) that attempted to communicate with him. After exiting the Void gate, Albrecht's daughter, [Euleria](#), deactivated it, and in turn severed some of the Void entity's fingers.

After this, Albrecht would continue to study the Void, discovering the enigmatic [Requiem Words](#), and constructing the [Heart](#) atop the **Wall of Lohk**; the Void gate used in his voyage. The Heart is a mysterious object that is said to provide the [Origin System](#) and the [Tenno](#) with Void energy, which is maintained by Albrecht's descendants.



Albrecht Entrati - Father of Void travel.

Study of the Void

Over time, the severed digits acquired from the entity would be studied reverently by the Entrati and the other Orokin. Expeditions into the Void would still continue, with explorers depositing any treasures they found within the subterranean [Isolation Vaults](#). These vaults were constructed to both study the boons of the Void, and isolate and quarantine anything or anyone that came back unstable and corrupted.

Main article: [Zariman Ten Zero](#)

Following the Orokin's plan to colonize the [Tau System](#), the Entrati would aid in the construction of the Zariman Ten Zero, specifically its [Reliquary Drive](#), which used a duplicate of one of the fingers acquired by Albrecht. The Zariman was also the first to provide public access to Albrecht's Void research, incorporating **"Beyond the Wall of Lohk"** and **"The Palimpsest of Spacetime"** into its education system.



The Zariman's Reliquary Drive

With their store of ceremonial [Entrati Lanthorns](#), the Zariman would plot a course through the Void. However, it would never make it to Tau, and was lost within the depths.

Euleria would also come to be revealed as the author of [Tales of Duviri](#). The book, while appearing just as a children's storybook on the outside, contains the contents to educate the Zariman's children on emotional regulation, due to the Void's tendency to [manifest thoughts into real being](#).

The Old War

During the emergence of the [Sentient](#) invasion, the Entrati would go on to construct the [Necramechs](#), precursors to the Warframes. Their Void-shielding made them immune to the tech-scrambling pulses of the [Orphix](#). Additionally, the severed fingers acquired from the Void entity would then be used to construct the [Railjacks](#); a fleet of space-faring warships capable of traveling independently of the [Solar Rail network](#).

Infestation of Deimos

Main article: [Citrine](#)

After a bio-bomb was detonated in Deimos in an attempt to repel the Sentients, the entire moon was overrun with the [Infestation](#). The Entrati had no choice but to lock themselves in the [Necralisk](#) and use it as a makeshift safehouse. To escape the troubles of the family, the children would occupy themselves by studying the Infestation; Daughter would catch and study Infested fish, and had a collection of original Orokin specimens, while Son would begin breeding Infested beasts, dressing them up as members of the family as a joke.

Post Old War



Main article: [The Deadlock Protocol](#)

The Entrati were mentioned in [Parvos Granum's](#) records about the [Specter Particle Theory](#). Parvos states that after acquiring a sample that the Entrati kept secret, development of the Specter Particle started accelerating. The Orokin would attempt to retrieve the sample by deploying a team of Warframes to raid his labs, but Parvos had them loaded with explosives, incinerating the labs and the frames with it.

The Collapse

After the Collapse of the Orokin Empire, there were no [Dax](#) or Tenno to assist in the protection of Deimos, which resulted in the gradual decline of the Entrati family and abandonment of the Isolation Vaults. The Necramechs who once protected these ruins from intruders went rogue, now attacking any who enter the Vaults looking for treasure.

Ultimately, Son would inadvertently break containment protocol. Some of the Infested fauna he bred followed him home, allowing spores to make their way onto the Necralisk and infest the rest of the family, which led them to lose their names and most of their memories and ideas.

During an unknown time, Deimos would then be phased out of reality, presumably into the Void.

The Re-emergence of Deimos

Main article: [Heart of Deimos](#)

Due to the Heart currently failing, the Entrati had no choice but to re-phase Deimos back into [Martian](#) orbit. The Necraloid [Loid](#), loyal assistant of House Entrati, would then go on to contact the [Tenno](#) for assistance in repairing the Heart and mending the bonds between the family members. Tensions between the family would reach an all time high, as the Heart would be disabled by a rogue Necramech. Ultimately, with the help of the Tenno, the Entrati family were able to put aside their squabbles and work together to repair and reactivate the Heart.

While ranking up with the Entrati, the Tenno will witness them attempting to mend their relationships with each other.



▼	Rank 3 - Associate Spoilers	▼
▼	Rank 4 - Friend Spoilers	▼
▼	Rank 5 - Family Spoilers	▼

Operation: Orphix Venom

Main article: [Operation: Orphix Venom](#)

The [Sentients](#) have returned to invade the Origin System; this time their [Orphix](#) have learned to disable Warframes. Father offers his help to the Tenno, allowing them to use his Necramechs, which remain immune to the Sentient's pulses, in an attempt to counter their encroaching invasion.

The New War

Main article: [The New War](#)

During the Sentient invasion and the [Narmer](#) takeover, Mother ordered the family to remain hidden on Deimos in order to protect the Heart.

Veilbreaker

Main article: [Veilbreaker](#)

Intrigued by [Narmer](#)'s new leader [Pazuul](#), Daughter intercepts a distress beacon from a [Murex](#) above [Deimos](#), and sends the Tenno to investigate. After triangulating the signal, Daughter is shocked that the owner is a [Grineer](#) soldier named [Kahl-175](#). Kahl manages to strike a deal with her, agreeing to provide information about Pazuul in exchange for helping to free the prisoners.

After Kahl settles within the Drifter's camp, he and Daughter assist the Tenno in triangulating and hunting down Narmer's [Archons](#).

Notable Members

Mother

Main article: [Mother](#)

"Mother" is the matriarch and head of the Entrati family. She offers [Bounties](#) for players to undertake in Cambion Drift, awarding [Mother Tokens](#) and other rewards. In addition,



Bounties. However, subsequent difficulty tiers must first be acquired by finding her out on the [Cambion Drift](#). Upon completion of these, she will offer all difficulty tiers from within the Necralisk.



Father

Main article: [Father](#)

"Father" is a former Orokin engineer and weapons expert. He accepts lootable resources in the Cambion Drift for [Father Tokens](#), and sells Infested and ancient Orokin weapons, as well as mods for [Prime](#) weapons for Standing.



▼ View Wares List ▼

Daughter

Main article: [Daughter](#)

"Daughter" is an Orokin biologist who studies the Infested fish in the Cambion Drift. She takes extracted fish innards for [Daughter Tokens](#), allows the player to cut fish, and sells bait and unique Infested Fishing Spears that can penetrate the exocrine surfaces.



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Son

Main article: [Son](#)

"Son" is an Orokin researcher and biologist who takes in Infested wildlife for [Conservation](#) and study. He takes tags for [Son Tokens](#), and handles the Revivification



gilding Predasite and Vulpaphyla companions and allows the player to rename them for **15**, or to release them in exchange for Son Tokens.



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Grandmother

Main article: [Grandmother](#)

"Grandmother" is the mother of **Father**, and attempts to keep the family together. She takes [Entrati Family Tokens](#) for Entrati Standing or [Grandmother Tokens](#), which in turn can be exchanged for [Seriglass Shards](#), profile [Glyphs](#), [Captura](#) scenes, and [Orbiter](#) decorations. She also organizes [K-Drive Races](#) in the Cambion Drift. Unless specified, the token costs of the Orbiter decorations are randomized daily. Token costs range from 5 - 20 tokens and may require up to two different token types.



- ▼ View Wares List ▼

Otak

Main article: [Otak](#)

Otak is a damaged [Cephalon](#) that was integrated into a Necraloid shell with [Loid](#). He handles [Mining](#) services, sells gem and ore blueprints, and takes mining resources for [Otak Tokens](#).



- ▼ View Wares List ▼

Other



Main article: [Albrecht Entrati](#)

Albrecht Entrati was the first Orokin to prove the usefulness of the Void. After numerous failures and the loss of support from his fellow Orokin peers, Albrecht would instead use himself as a test subject in traveling through an experimental Void gate, known as the **Wall of Lohk**.



He would ultimately be successful in his experiment, however, he would meet an unknown entity with the Void that mimicked his appearance. After exiting the Wall, Albrecht would be unsure if he was the one who escaped, or if it was the other. So, he chose to forgo his [Continuity](#), choosing instead to live the remainder of his life in his current body.

Sometime after the construction of the Zariman Ten Zero, Albrecht would mysteriously disappear, prompting his daughter to look for him. Whether Albrecht has disappeared or truly died is uncertain.

Kalymos

Main article: [Kalymos](#)

Kalymos was Albrecht Entrati's faithful Kavat companion. She was present during the first voyage into the Void, and based on her absence, may have disappeared alongside her owner.



Trivia

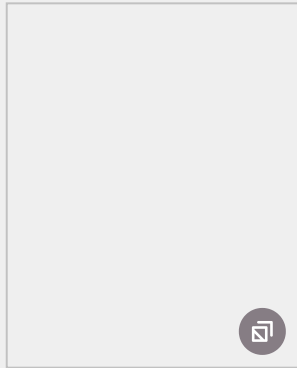
- [Entrati](#) is the Italian word for "entered".
- The Entrati were first mentioned in [The Deadlock Protocol](#) by an old [Parvos](#)



secrets long enough".

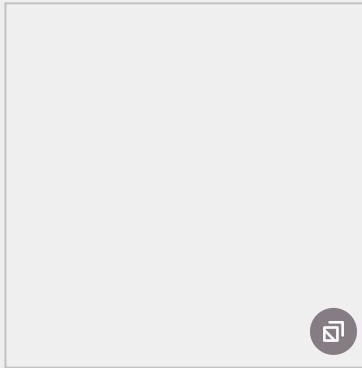
- All members of the family can be heard snoring when standing next to their infested flower bulbs.
- The Entrati are the only Syndicate with a [Landscape](#) that are not a unique society, being [Orokin](#). The [Ostrons](#) and [Solari](#) were first introduced in their respective updates.

Gallery



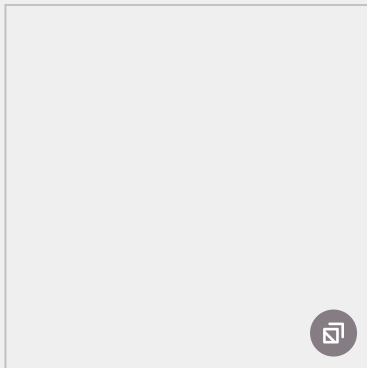
Necraloids

Entrati-made machines created to provide [cephalons](#) with physical body



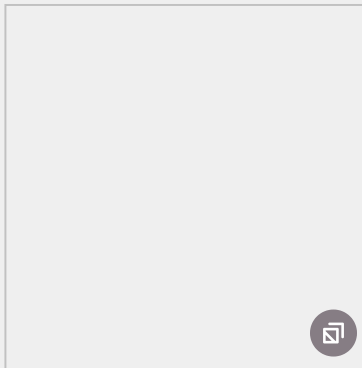
Mulciber Armor

From the depths of Deimos comes an armor set hand-forged by the creator of the Necramechs.



Trumna

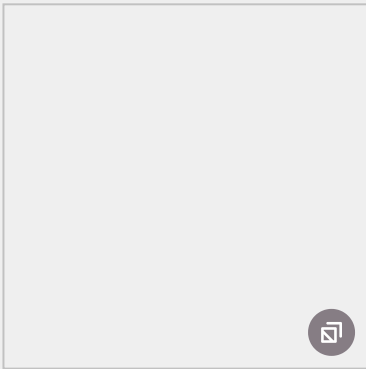
An ancient Entrati rifle



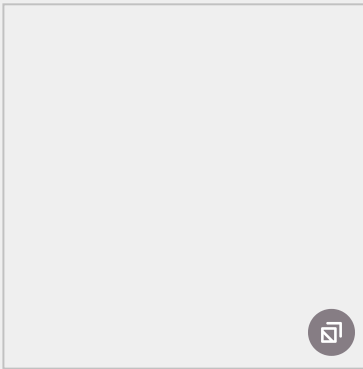
Sepulcrum

An ancient Entrati sidearm

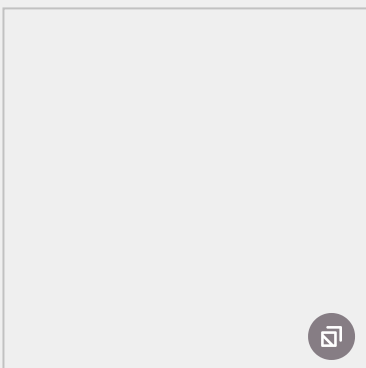


**Mausolon**

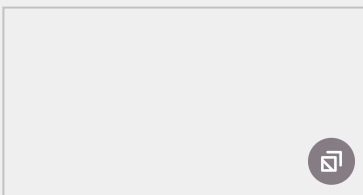
An Entrati arch-gun for Necramechs

**Cortege**

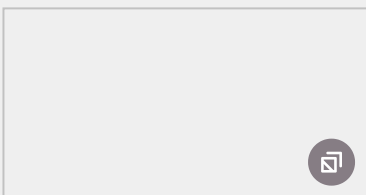
An ancient Entrati flamethrower

**Morgha**

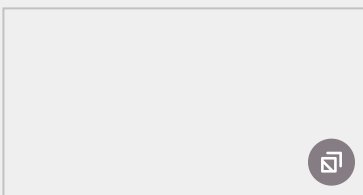
An Entrati grenade launcher



An Entrati resource cache
(Screenshots by GrayArchon)

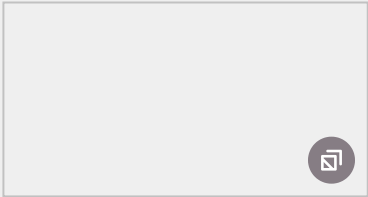
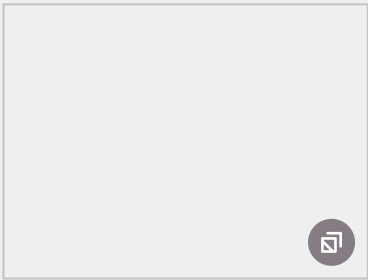


An Entrati Purifier

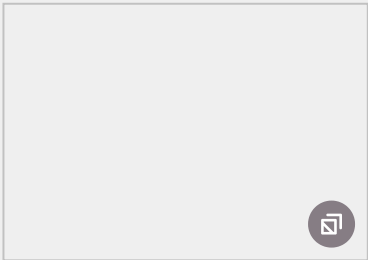


An Entrati experimentation device





Concept art



Patch History

- Hotfix 36.0.5** (2024-07-20)
 - Fixed Citrine's Prex Card lying flat on the side in its diorama in Otak's offerings.
- Update 35.5** (2024-03-27)
 - Fixed a loss of function after choosing the Relic Pack reward in the Entrati Syndicate's Rank 2 offerings.
 - We removed the option to prevent this bug from occurring again.
- Update 35.1** (2024-02-20)

Syndicates		
Relay	Factions	Arbiters of Hexis • Cephalon Suda • New Loka • Red Veil • Steel Meridian • The Perrin Sequence
	Neutral	Cephalon Simaris • Conclave
Open World	Cetus	Ostron • The Quills
	Fortuna	Solaris United • Ventkids • Vox Solaris

	Chrysalith	The Holdfasts
Star Chart	Sanctum Anatomica	Cavia
Drifter's Camp		Kahl's Garrison
Event		Operational Supply • Nightwave
Standing • Syndicate Medallions • Syndicate Radial Effects		

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